

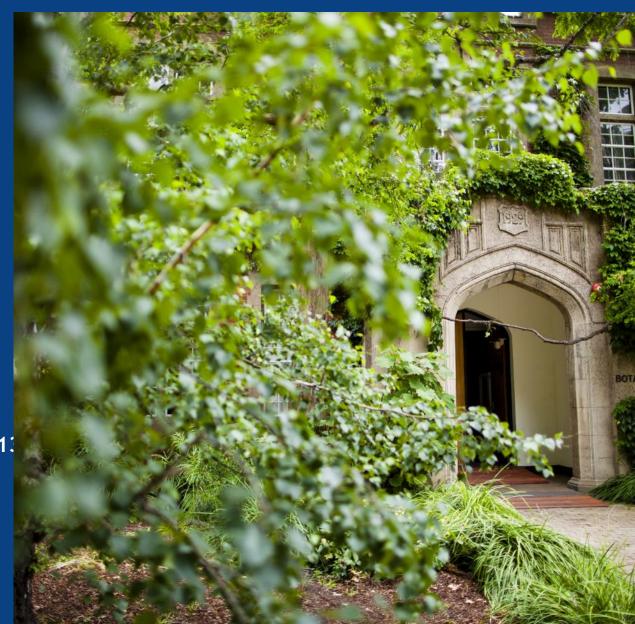
COMP 90048 Declarative Programming Workshop 6 (week7)

2019 semester 1

by Wendy Zeng

Tutorial: Tue 18:15 - 19:15 221 Bouverie St, room B111

Wed 17:15 - 18:15 201 Bouverie St, room B132



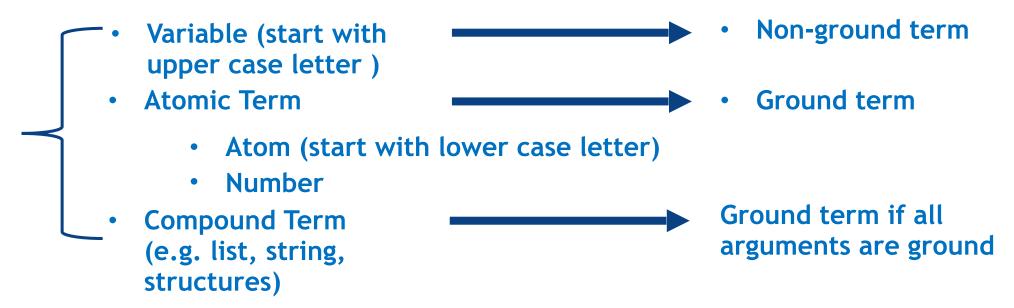


- 1. Prolog Types and datalog
- 2. Facts, Rules and Queries
- 3. Negation as Failure
- 4. Unification



1. Prolog Types and Datalog

- Porlog basic data structure: term
- Both predicates and data are expressed in the form of terms
- Types of terms:



Functor + arguments



2. Facts, Rules and Queries

- A prolog programs consists of facts and rules
- Predicate:
 - Name of the relationship between objects
- Facts:
 - Describe the relationship between objects which is always true
 - Each fact corresponds to one "entry" in the database
 - Head but no body
- Rules:
 - Describe the conditions of a fact or the relationships between facts
 - Head :- Body (:- reads as "if")

- Example 1:
 - city(bangkok,thailand,1178).
- Example 2:
 - borders(france, spain).
- Example3:

```
larger(C1, C2):-
area(C1, Area1),
area(C2, Area2),
Area1 > Area2.
```



2. Facts, Rules and Queries

- Query:
 - Whether the goal can be satisfied according to the facts in the "database"
 - If the goal is satisfiable, then create variable bindings -> succeed
 - If the goal is not satisfiable, no bindings are created -> fail
- How prolog interpreter answers the query:
 - Sequential search for all facts
 - Instantiate variables
 - Backtrack if a goal fails
 - A bit of wrapping up:
 - A predicate is described via a number of clauses
 - Each clause is either a rule or a fact
 - Use query in swipl to interactively query the statement



3. Unification

- Use the = sign:
 - Unify the right-hand-side with the left-hand-side
 - Unification can fail or succeed
 - Succeed if :
 - LHS and RHS are the same term
 - or Non-var terms are matched and var terms can be instantiated
 - Fail if terms are match, no variable bindings
- Unification rules:
 - If LHS and RHS are ground:
 - Unify iif they are identical atoms or numbers
 - If LHS is Variable and RHS is ground:
 - Unify and instantiate LHS to RHS (vice versa)
 - If LHS and RHS are complex terms:
 - They have same functor and args and all args unify
 - They have compatible variable instantiations

3. Unification

Given the rules

pu([],[]). pu([A,B|Xs],[A-B|Ps]) :- pu(Xs,Ps). the query

pu([15,7,3,1],Ps).

- Fails.
- Succeeds with

$$Ps = [8, 2].$$

Succeeds with

Succeeds with

Succeeds with



3. Unification

Given the rules

pu([],[]). pu([A,B|Xs],[A-B|Ps]) :- pu(Xs,Ps). the query

pu([25,16,9,4,1],Ps).

- Fails.
- Succeeds with

$$Ps = [9, 5].$$

Succeeds with

Succeeds with

Succeeds with

$$Ps = 9$$
;

$$Ps = 5$$
.

Succeeds with

No unifications succeed. No pattern matching for the case where first argument is a list of one element



4. Negation as Failure

win(rock,scissors). win(scissors,paper). win(paper,rock).

can_win(W) :- win(W,X).
can_lose(L) :- win(X,L).
player(P) :- can_win(P);can_lose(P)

The query

X=Y.

Fails.

Succeeds with

X = Y.

Succeeds with

X = rock,
Y = scissors;
X = scissors,
Y = paper;
X = paper,
Y = rock.

Succeeds with

X = rock; X = scissors; X = paper, X = Y. LHS and RHS both Variables Unify themselves with each other meaning they share same values



4. Negation as Failure

win(rock,scissors). win(scissors,paper). win(paper,rock).

can_win(W) :- win(W,X).
can_lose(L) :- win(X,L).
player(P) :- can_win(P);can_lose(P).

Consider the two queries:

\+ X=rock,can_lose(X).

and

can_lose(X),\+ X=rock.

- Both queries succeed.
- Both queries fail.
- The first query succeeds and the second query fails.
- The first query fails and the second query succeeds.

Unification for X=rock succeeds (LHS is Variable and RHS is atom)
\+ negates the unification so it fails

Unification succeeds which will instantiate X with rock



Thank you

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