



Take Test: Interprocess Communication

Test Information

Description

Instructions

Multiple Attempts This test allows multiple attempts.

Force Completion This test can be saved and resumed later, unless it is a timed test. Once you start a timed test, the timer continues.

Question Completion Status:

Save All Answers

Save and Submit

QUESTION 1

10 points

Save Answer

Which one of the following data representations is not considered human readable?

- ☐ a. XML
- ☐ b. JSON
- ☐ c. CORBA's Common Data Representation
- ☐ d. Java's Object Serialization
- ☐ e. Both c) and d)

QUESTION 2

10 points

Save Answer

Which one of the following is most likely not true concerning Sockets?

- ☐ a. Any number of processes can send messages to the same port.
- ☐ b. The same socket can be used both for sending and receiving messages.
- ☐ c. For a process to receive messages, its socket must be bound to the port of the sending process.
- ☐ d. Each socket is associated with a single protocol (UDP or TCP).
- ☐ e. Ports cannot be shared between processes for receiving messages.

QUESTION 3**10 points****Save Answer**

Which one of the following is most likely not true concerning the RRA protocol?

- ☐ a. The server maintains the results of a request until an acknowledgement is received.
- ☐ b. After sending a request, the client will wait for the reply.
- ☐ c. The RRA protocol handles certain circumstances that are not handled by the RR protocol.
- ☐ d. Acknowledgements are only needed in the case of message transmission error.
- ☐ e. Acknowledgements can be piggy-backed on request messages.

QUESTION 4**10 points****Save Answer**

Which one of the following is most likely not true concerning TCP?

- ☐ a. The consumer must wait ⌵ Question Completion Status:
- ☐ b. Provides a message passing abstraction.
- ☐ c. Provides an abstraction for two-way streams.
- ☐ d. Data sent by the producer are queued until the consumer is ready to receive them.
- ☐ e. Streams do not have message boundaries.

QUESTION 5**10 points****Save Answer**

Which of the following is not an issue relating to UDP datagram communication?

- ☐ a. Messages may be dropped due to a lack of buffer space available at the source or destination.
- ☐ b. Increased overhead derived from establishing a connection between the sender and the receiver.
- ☐ c. Messages may be delivered out of sender order.
- ☐ d. The receiving process needs to specify the size of the array of bytes in which a message is received.
- ☐ e. Duplicate messages may be delivered to the receiver.

QUESTION 6**10 points****Save Answer**

Which of the following is not characteristic of reliable multicast?

- ☐ a. If a message is delivered to one process, then it is delivered to all processes in the group.
- ☐ b. The message received is the same as the one sent.
- ☐ c. If a process sends one message before another, they will be delivered in this order to all processes in the group.

- ☐ d. It guarantees that a message is not delivered twice.
- ☐ e. It guarantees that a message sent will eventually be delivered.

QUESTION 7**10 points****Save Answer**

Which of the following would be a good reason to choose TCP rather than UDP?

- ☐ a. You need to know that a message is processed by the remote application.
- ☐ b. You have large messages or a sequence of messages.
- ☐ c. You have a small message that should be sent with little delay.
- ☐ d. TCP will guarantee the delivery of a message.
- ☐ e. Both b) and d).

QUESTION 8 **Question Completion Status:**

Which of the following is not true?

- ☐ a. An arbitrary number of processes may send messages to the same port.
- ☐ b. Processes can make use of multiple ports to receive messages.
- ☐ c. A particular socket is associated with an IP address and a port number.
- ☐ d. For a process to receive messages, its socket must be bound to a remote port and the IP address of the computer on which it runs.
- ☐ e. Processes may use the same socket for sending and receiving messages.

QUESTION 9**10 points****Save Answer**

Which of the following is not an advantage of TCP over UDP?

- ☐ a. TCP regulates the rate at which packets enter the network to reduce congestion.
- ☐ b. TCP ensures the messages are delivered to the receiving process in the same order as they were sent.
- ☐ c. TCP does not require that the receiving process specifies an array of bytes of a particular size in which to receive a message.
- ☐ d. TCP provides a mechanism to retransmit missing or dropped packets.
- ☐ e. Sending packets using TCP is typically faster since a connection does not need to be established.

QUESTION 10**10 points****Save Answer**

Which of the following is a characteristic of synchronous interprocess communication?

- ☐ a. The sender and the receiver must have synchronized clocks

- ☐ a. The sender and the receiver must have synchronized clocks.
- ☐ b. It is implemented over TCP.
- ☐ c. The sender can continue without waiting for the receive operation.
- ☐ d. The send operation blocks and waits for the receive operation to complete.
- ☐ e. The delivery of messages is guaranteed.

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