# Summary report

**toggl**

Bachelor project selected as clients



| | |
|---|---|
| 101 h | |
| 76 h | |
| 51 h | |
| 25 h | |

06.01 - 06.01   20.01 - 20.01   03.02 - 03.02   17.02 - 17.02   03.03 - 03.03   17.03 - 17.03   31.03 - 31.03   14.04 - 14.04   28.04 - 28.04   12.05 - 12.05
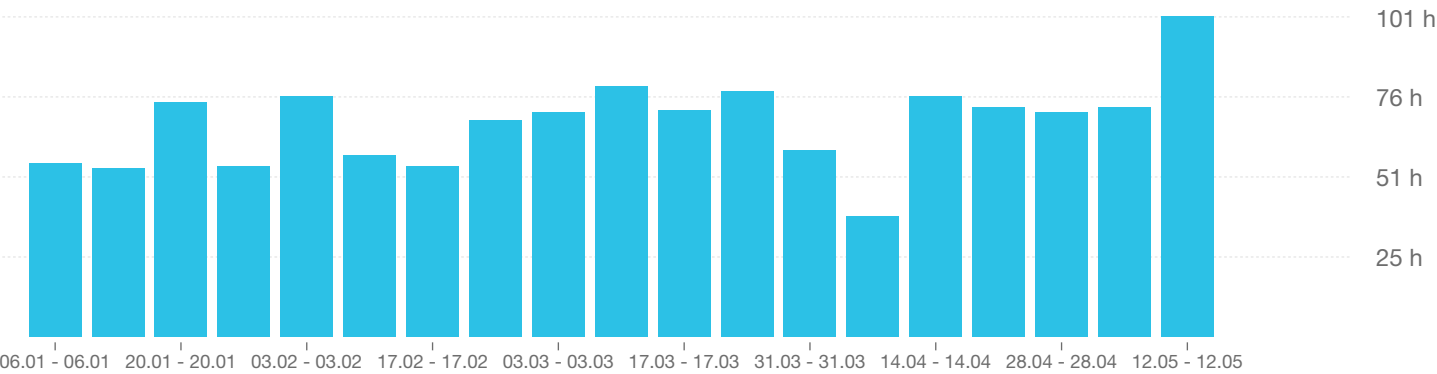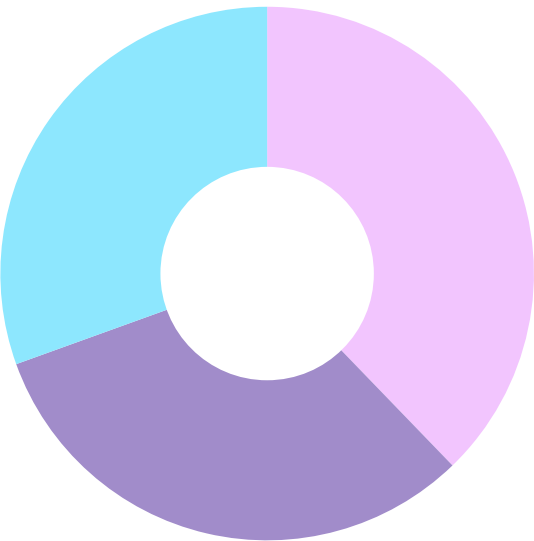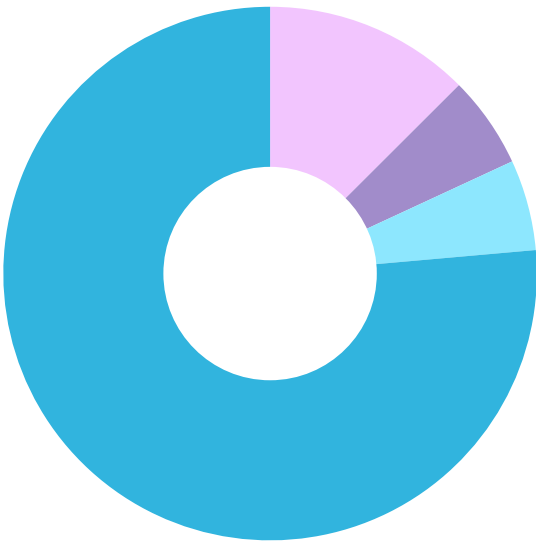
## Users



- Daniel Granerud   479 h 57 min
- Pekaaw   402 h 51 min
- Watashiwaore   387 h 41 min

## Time entries



- Report writing   159 h 02 min
- finishing details   70 h 51 min
- Unity   69 h 52 min
- Other   970 h 44 min

| Users / Time entries | Duration | Amount |
|---|---|---|
| **Daniel Granerud** | **479:57:40** | |
| Bug foxing | 24:08:04 | |
| Bugg testing | 01:44:46 | |
| Bug hunting | 00:47:42 | |
| Clean up a bit more code and look for errors. | 01:00:00 | |
| code review | 04:49:28 | |
| Comment code and high score list | 07:44:47 | |
| Fixing of prefabs and other misc items | 14:45:15 | |
| Highscore on loading screen | 00:45:37 | |
| meeting | 02:18:13 | |
| Meeting with Simon about grading | 01:34:00 | |
| menues | 27:23:35 | |
| misc | 05:56:52 | |
| Rebased and trying to fix this | 03:20:49 | |
| right combo marker | 09:26:15 | |
| scripts | 17:38:21 | |
| ui | 11:57:02 | |
| ui scripts | 43:05:28 | |
| Unity crashes | 01:28:27 | |
| Unity UI Editor customization | 56:08:17 | |
| Username | 00:53:19 | |
| Working on GUI | 07:07:00 | |
| Learning tools | 06:25:00 | |
| learning Unity scripting | 04:11:00 | |
| learn javascript | 11:34:57 | |
| planning | 09:15:02 | |
| Vuforia setup | 01:42:00 | |
| information gathering | 03:11:00 | |
| lynkurs | 01:48:50 | |
| main menu | 07:43:05 | |
| plan completing | 02:51:24 | |
| planning writing | 02:20:50 | |
| pre-plan document | 04:47:41 | |
| project planning | 09:24:14 | |
| sdk and planning | 05:34:12 | |
| unity tutorials | 07:13:08 | |
| writing plan | 03:40:26 | |
| script planning | 00:53:15 | |

| | |
|---|---|
| Finished taking notes on old thesis | 06:14:00 |
| Meetings | 03:33:00 |
| Read old bachelor thesises | 02:27:00 |
| Read thesises and take notes | 07:30:00 |
| Report writing | 133:34:19 |
| **Pekaaw** | **402:51:53** |
| Backlog widget | 15:06:33 |
| BoxDesign assignment | 61:05:35 |
| BoxDesign debugging | 06:21:16 |
| Code review | 09:20:37 |
| Creating Icons for main menu | 06:10:00 |
| Group meeting | 01:57:50 |
| Gui layout and main menu | 08:15:35 |
| Loadingscreen | 07:14:51 |
| Load scene with parameters | 05:41:23 |
| Name Registration | 14:37:44 |
| UI design, Main menu and during games | 08:50:00 |
| Unity | 69:52:17 |
| Webpage | 08:00:58 |
| Karrieredag | 03:00:00 |
| Karrieredag and Unity | 03:37:35 |
| Latex | 14:00:04 |
| Misc. Project Stuff | 05:20:30 |
| Unity Tutorial | 04:07:06 |
| Group meeting and pre-plan delivery | 01:12:00 |
| Initial start | 04:52:35 |
| Lynkurs | 02:00:00 |
| Lynkurs Bachelorskriving | 01:24:55 |
| Planning Document | 09:59:45 |
| Project Preplan Restucturing and finish | 07:30:20 |
| Setup Git and webpage | 06:01:54 |
| Webpage and misc | 11:30:08 |
| Background, wrapfigure, Structure, JSON | 07:38:22 |
| Boomlagoon, LaTeX, images etc. | 05:29:27 |
| Development Methodology and Gantt chart | 04:45:00 |
| Document link colours. Part-Chapter-Section-Subsection | 01:19:00 |
| Document structure | 05:25:01 |
| Fixed reference, reading through, fixing math comments | 00:23:00 |
| Future developments | 01:00:00 |

| | |
|---|---|
| Glossary | 05:18:39 |
| Introduction, related work, typography toc | 04:54:38 |
| Latex report building | 07:14:14 |
| Looking into Gantt | 01:29:12 |
| Meeting with employer, report feedback from Mariusz and Simon. | 03:30:00 |
| Placing images, fixing typo's and sentences etc. | 06:12:53 |
| Project specific frontpage, history and background | 08:19:34 |
| Report structuring and writing about LaTeX | 04:33:00 |
| Restructuring, adding images and updating class diagram | 08:27:01 |
| Structure study | 06:33:49 |
| Usability, reading through and fixing on the go, requirements | 06:40:50 |
| Version Control and some structuring | 06:27:06 |
| Why this task + adding LevelCreator class connectivity chart | 00:41:00 |
| Working with the introduction part. Also looked into svg and pictures again. | 07:32:36 |
| Writing about goals and thinking about specification | 01:46:00 |
| **Watashiwaore** | **387:41:22** |
| boxart and skincubes | 04:22:59 |
| dividing the framemarkers and boxes to fix bug | 14:19:32 |
| finishing details | 70:51:12 |
| gui and bug fixing | 07:14:38 |
| Levelcreator | 05:01:24 |
| level creator and rules | 39:09:48 |
| level creator and rules and made new papir cubes | 07:02:56 |
| points and correct marker | 20:58:25 |
| putting things together | 34:18:57 |
| testing rules | 20:40:05 |
| world orientation and collision prototype | 58:20:03 |
| calibrations | 06:22:22 |
| learning scripting and findind solutions | 06:12:19 |
| protityping | 06:33:50 |
| prototypeing | 06:54:21 |
| Prototyping | 05:57:53 |
| lynkurs | 02:00:00 |
| team work | 05:05:20 |
| writing plan | 29:25:59 |
| writing plan and maybe doing the get positioning side function from the gyro | 05:41:48 |
| getting into the report | 05:39:00 |
| Report writing | 25:28:31 |