



Presentation by Steve Jobs Rejected Interns

## Group 105-2

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### Tools Used

- Trello
  - ★★☆☆☆
- GitHub
  - ★★★★☆
- PostgreSQL
  - ○★☆☆☆☆
- Heroku
  - ★★★★☆



# Tools Used (continued)

- NodeJS with EJS
  - ★★★☆☆
- Visual Studio
  - \*\*\*\*\*
- GroupMe
  - ★★★★☆
- Unity



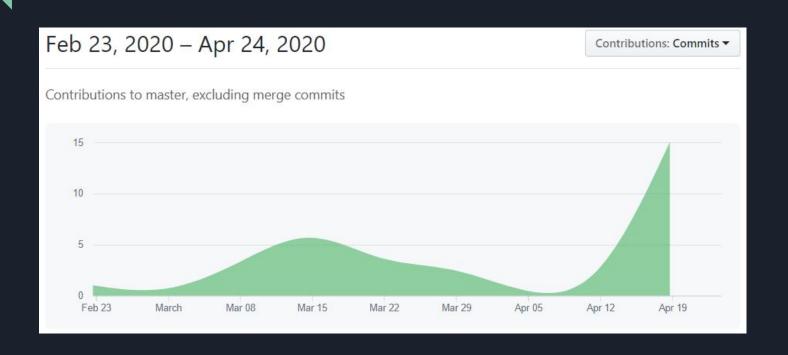
# Methodologies

Used Agile principles

Working with peers to integrate larger features

pair programming

### Github commits over the semester



## Challenges Encountered

- GitHub merging
- Unfamiliarity with Unity
- Adapting to remote work/meetings
- Integrating game with database

#### Demo

Please enjoy a demo of our game!

