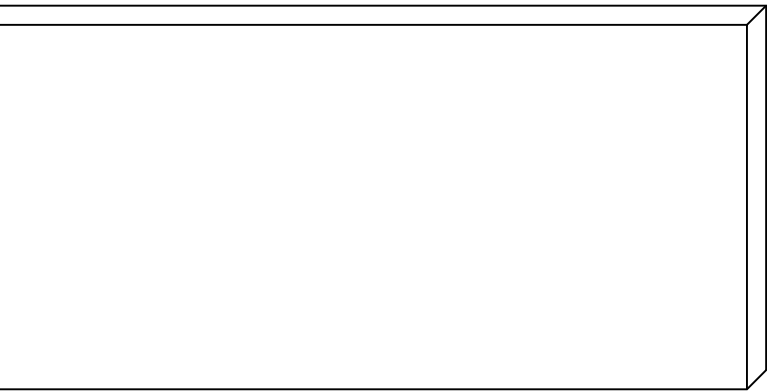


Presentation Layer

Service Layer

User
+ changePassword(username: string , oldP: string, newP: string): json
+ createUser(username: string, password: string): json
+ login(username: string, password: string): json

+ cr
+ ad



Board	
createBoard(Name: string, userEmail: string)	
addTask(title: String, Description: String, DueDate: String): json	

+ getBoard(BoardName: String): json
+ getInProgress(): json
+ logout(userEmail: string):json

+ ne:
+ del

Task

+ createTask(Title: string, Description: string, DueDate: string): json
+ EditTitle(newTitle: string, user: User, board: string): json
+ EditDueDate(newDate: string, user: User, board: string): json
+ EditDescription(newBody: string, user: User, board: string): json



Business Layer

UserController

- users: Dictionary<int, User>
- loggedIn: Collection

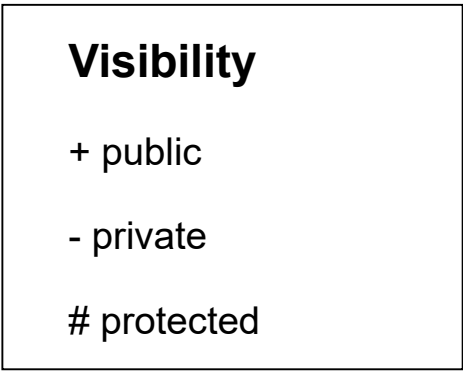
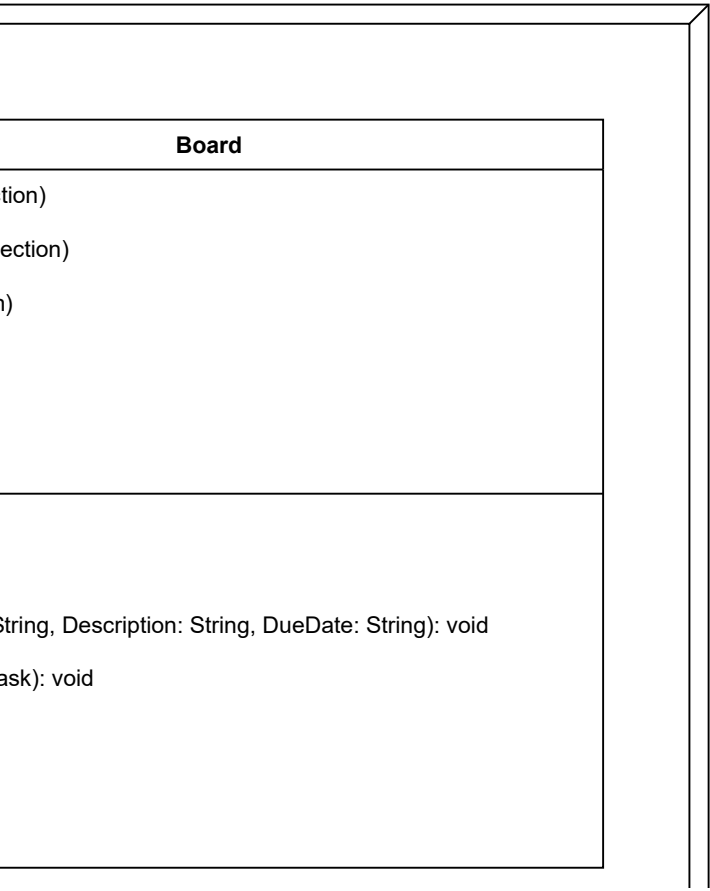
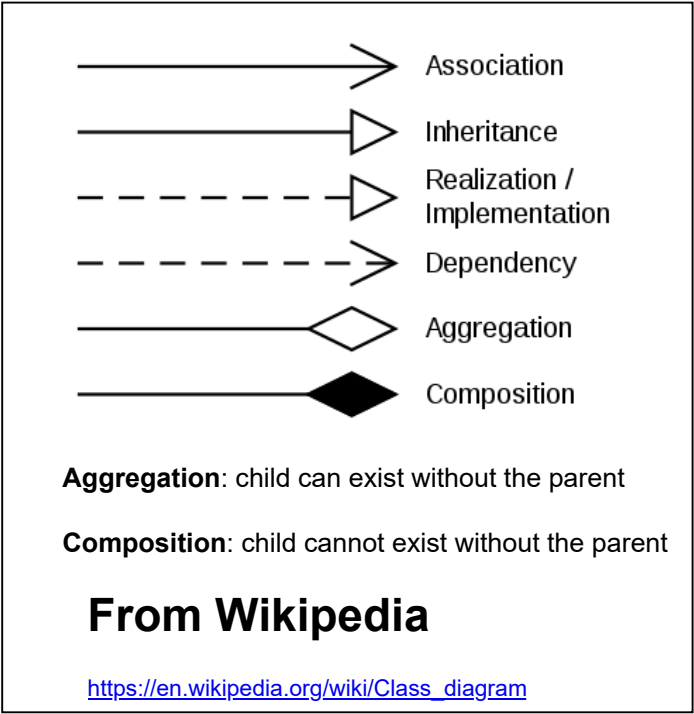
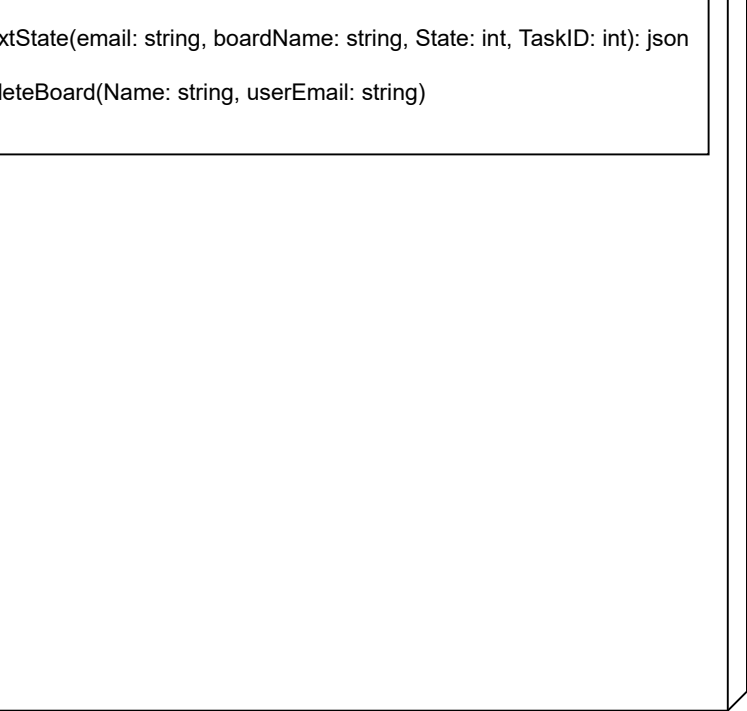
+ CreateUser(password: string, email: String): void
+ DeleteUser(email: string): void
+ UserExists(email: string): boolean
+ GetUser(email: string): User
+ validatePassword(user: User, password: String): boolean
+ login(email: String, password: String): void
+ logout(user: User): void

User

+ USERNAME: string

- Backlog(Collection)
- InProgress(Collection)
- Done(Collection)
+ Name(String)

+ addTask(title: S
+ changeState(Ta
+ getters
+ setters



- password: string

- Boards: Collection

- TasksInProgress: Collection

+ ChangePassword(oldP: string, newP: string): void

+ Login(password: string): boolean

+ getters

+ setters

Task

- Title(String)

- DueDate(String)

+ CREATION DATE(DateTime)

- Description(newBody: string): void

- State(int)

- TaskID(int)

+ EditTitle(newTitle: string): void

+ EditDueDate(newDate: String): void

+ EditDescription(newBody: string): void

+ Getters

+ Setters

- Board: Dictiona

- maxTasks: Int =

+ Exists(Name: S

+ createBoard(Na

+ deleteBoard(Na

+ getBoard(Name

+ changeMax(ne

BoardController
try<User, Board>
-1
String): Boolean ame: String): void ame: String): void e: String): void wMax: Int): void

