

## Exercise 5: Eigenvectors and Eigenvalues (Solution)

### Problem 1: Geometric Interpretation

What are the eigenvectors and corresponding eigenvalues for the following transformations (answer without direct calculations)?

1.  $T(\vec{v}) = -3\vec{v}$ .

**Answer:**

The transformation scales all vectors by  $\lambda = -3$ . Since all vectors keep their directions, this is the only eigenvalue, and all vectors are eigenvectors of the transformation.

2.  $T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x \\ -y \end{pmatrix}$ .

**Answer:**

The transformation flips the  $y$ -component of any vector in  $\mathbb{R}^2$ . The only vectors that remain on the same direction before and after application of the transformation are vectors on the  $x$ -axis, that do not change and thus have corresponding eigenvalues  $\lambda_1 = 1$ , and vectors on the  $y$ -axis which are flipped, and thus have a corresponding eigenvalue  $\lambda_2 = -1$ .

3.  $T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} y \\ x \end{pmatrix}$ .

**Answer:**

The transformation exchanges the  $x$ - and  $y$ -components of any vector in  $\mathbb{R}^2$ . The only vectors which do not change their directions before and after application of the transformation are the vectors with angles  $\theta = \pm 45^\circ$  or  $\theta = \pm 135^\circ$  (where  $-135^\circ = 225^\circ$  and  $-45^\circ = 315^\circ$ ) in respect to the  $x$ -axis. For example:

$$T\begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \quad T\begin{pmatrix} -3 \\ 3 \end{pmatrix} = \begin{pmatrix} 3 \\ -3 \end{pmatrix}, \quad T\begin{pmatrix} -2 \\ 2 \end{pmatrix} = \begin{pmatrix} 2 \\ -2 \end{pmatrix}.$$

Vectors at  $45^\circ, 225^\circ$  relative to the  $x$ -axis are unchanged (e.g.  $\vec{v} = \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ ), while vectors with angle  $135^\circ, 315^\circ$  relative to the  $x$ -axis are scaled by  $\lambda = -1$ .

Thus, the two families of eigenvectors are represented by

$$\vec{v}_1 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \quad \vec{v}_2 = \begin{pmatrix} 1 \\ -1 \end{pmatrix},$$

with corresponding eigenvalues

$$\lambda_1 = 1, \quad \lambda_2 = -1.$$

### Problem 2: Calculating Eigenvectors and Eigenvalues

Calculate all eigenvectors and corresponding eigenvalues for the following transformations:

1.  $\begin{pmatrix} -3 & 0 \\ 0 & -3 \end{pmatrix}$

**Answer:**

As always, we start with solving

$$|A - \lambda I| = 0,$$

which in this case is

$$\begin{vmatrix} -3 - \lambda & 0 \\ 0 & -3 - \lambda \end{vmatrix} = (-3 - \lambda)^2 = 0,$$

for which the solution is  $\lambda = -3$ .

Substituting  $\lambda = -3$  into the equation  $A\vec{v} = \lambda\vec{v}$  we get

$$\begin{pmatrix} -3 & 0 \\ 0 & -3 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = -3 \begin{pmatrix} x \\ y \end{pmatrix},$$

which translates to

$$-3x = -3x,$$

and

$$-3y = -3y,$$

which translate both to any vector in  $\mathbb{R}^2$ , as any  $x$  and  $y$  solve these equations.

This is exactly what we expect from an isometric scaling matrix.

2.  $\begin{pmatrix} -3 & 0 \\ 0 & 3 \end{pmatrix}$

**Answer:**

Again, starting with

$$0 = \begin{vmatrix} -3 - \lambda & 0 \\ 0 & 3 - \lambda \end{vmatrix} = (-3 - \lambda)(3 - \lambda) = -9 + 3\lambda - 3\lambda + \lambda^2 = \lambda^2 - 9,$$

which has the solutions

$$\lambda_{1,2} = \pm 3.$$

For  $\lambda_1 = -3$ ,

$$\begin{pmatrix} -3 & 0 \\ 0 & 3 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = -3 \begin{pmatrix} x \\ y \end{pmatrix},$$

which translates to

$$-3x = -3x, \quad 3y = -3y,$$

i.e. any non zero  $x \in \mathbb{R}$ , and  $y = 0$ . This corresponds to the vectors of the family  $\vec{v}_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ , i.e. vectors on the  $x$ -axis. When plugged back into the equation,

$$\begin{pmatrix} -3 & 0 \\ 0 & 3 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} -3 \\ 0 \end{pmatrix} = -3 \begin{pmatrix} 1 \\ 0 \end{pmatrix},$$

as expected.

Similarly, for  $\lambda_2 = 3$ , we get the family of vectors  $\vec{v}_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ , i.e. vectors lying on the  $y$ -axis.

3.  $\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$

**Answer:**

Starting with

$$\begin{vmatrix} 1 - \lambda & 0 \\ 0 & -1 - \lambda \end{vmatrix} = 0$$

we get

$$(1 - \lambda)(-1 - \lambda) = -1 - \lambda + \lambda + \lambda^2 = \lambda^2 - 1,$$

for which the solution is

$$\lambda_{1,2} = \pm 1.$$

For  $\lambda_1 = 1$ ,

$$\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x \\ y \end{pmatrix}$$

means

$$x = x \text{ and } -y = y,$$

i.e. any (non-zero)  $x$ -value and  $y = 0$ . A representative of this family is  $\vec{v}_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ .

Verifying:

$$\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \cdot 1 + 0 \cdot 0 \\ 0 \cdot 1 - 1 \cdot 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}.$$

For  $\lambda_1 = -1$ ,

$$\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = - \begin{pmatrix} x \\ y \end{pmatrix}$$

means

$$x = -x \text{ and } y = y,$$

i.e.  $x = 0$  and any (non-zero)  $y$ -value. A representative of this family is  $\vec{v}_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ .

Verifying:

$$\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \cdot 0 + 0 \cdot 1 \\ 0 \cdot 0 - 1 \cdot 1 \end{pmatrix} = \begin{pmatrix} 0 \\ -1 \end{pmatrix} = - \begin{pmatrix} 0 \\ 1 \end{pmatrix}.$$

4.  $\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$

**Answer:**

As always, we start with

$$0 = \begin{vmatrix} 0 - \lambda & 1 \\ 1 & 0 - \lambda \end{vmatrix} = \begin{vmatrix} -\lambda & 1 \\ 1 & -\lambda \end{vmatrix} = \lambda^2 - 1,$$

for which the solution is  $\lambda_{1,2} = \pm 1$ .

For  $\lambda_1 = 1$ :

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x \\ y \end{pmatrix},$$

i.e.  $x = y$ . A representative vector for this family is  $\vec{v}_1 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ .

Verifying:

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \cdot 1 + 1 \cdot 1 \\ 1 \cdot 1 + 0 \cdot 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}.$$

For  $\lambda_1 = -1$ :

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = - \begin{pmatrix} x \\ y \end{pmatrix},$$

i.e.  $y = -x$ . A representative for this family is  $\vec{v}_2 = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$ .

Verifying:

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ -1 \end{pmatrix} = \begin{pmatrix} 0 \cdot 1 + 1 \cdot (-1) \\ 1 \cdot 1 + 0 \cdot (-1) \end{pmatrix} = \begin{pmatrix} -1 \\ 1 \end{pmatrix} = - \begin{pmatrix} 1 \\ -1 \end{pmatrix}.$$

5.  $\begin{pmatrix} 5 & 4 \\ 2 & -2 \end{pmatrix}$

**Answer:**

We start with

$$0 = \begin{vmatrix} 5 - \lambda & 4 \\ 2 & -2 - \lambda \end{vmatrix} = (5 - \lambda)(-2 - \lambda) - 8 = -10 - 5\lambda + 2\lambda + \lambda^2 - 8 = \lambda^2 - 3\lambda - 18,$$

Solving the equation using the quadratic formula yields

$$\lambda_{1,2} = \frac{3 \pm \sqrt{3^2 + 4 \cdot 18}}{2} = \frac{3 \pm \sqrt{81}}{2} = \frac{3 \pm 9}{2} = -3, 6.$$

For  $\lambda_1 = -3$ ,

$$\begin{pmatrix} 5 & 4 \\ 2 & -2 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = -3 \begin{pmatrix} x \\ y \end{pmatrix},$$

which translates to

$$5x + 4y = -3x,$$

i.e.  $8x + 4y = 0$  or an  $x : y$  ratio of  $1 : -2$ . We can use  $\vec{v}_1 = \begin{pmatrix} 1 \\ -2 \end{pmatrix}$  as a representative of this vector family. Verifying:

$$\begin{pmatrix} 5 & 4 \\ 2 & -2 \end{pmatrix} \begin{pmatrix} 1 \\ -2 \end{pmatrix} = \begin{pmatrix} 5 \cdot 1 + 4 \cdot (-2) \\ 2 \cdot 1 + (-2) \cdot (-2) \end{pmatrix} = \begin{pmatrix} -3 \\ 6 \end{pmatrix} = -3 \begin{pmatrix} 1 \\ -2 \end{pmatrix}.$$

Now for  $\lambda_2 = 6$ :

$$\begin{pmatrix} 5 & 4 \\ 2 & -2 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = 6 \begin{pmatrix} x \\ y \end{pmatrix},$$

i.e.  $5x + 4y = 6x$ , or  $x = 4y$ , which can be represented by  $\vec{v}_2 = \begin{pmatrix} 4 \\ 1 \end{pmatrix}$ . Verifying:

$$\begin{pmatrix} 5 & 4 \\ 2 & -2 \end{pmatrix} \begin{pmatrix} 4 \\ 1 \end{pmatrix} = \begin{pmatrix} 5 \cdot 4 + 4 \cdot 1 \\ 2 \cdot 4 + (-2) \cdot 1 \end{pmatrix} = \begin{pmatrix} 24 \\ 6 \end{pmatrix} = 6 \begin{pmatrix} 4 \\ 1 \end{pmatrix}.$$

Summary:

$$\vec{v}_1 = \begin{pmatrix} 1 \\ -2 \end{pmatrix} (\lambda_1 = -3), \quad \vec{v}_2 = \begin{pmatrix} 4 \\ 1 \end{pmatrix} (\lambda_2 = 6).$$

### Problem 3: Challenge

What do you expect would be the eigenvectors and eigenvalues of the 3-dimensional rotation matrices by  $\varphi, \psi$  around the  $y$ - and  $z$ -axes, respectively? Explain and then calculate them directly. The two matrices are:

$$R_\varphi^y = \begin{pmatrix} \cos(\varphi) & 0 & \sin(\varphi) \\ 0 & 1 & 0 \\ -\sin(\varphi) & 0 & \cos(\varphi) \end{pmatrix}, \quad R_\psi^z = \begin{pmatrix} \cos(\psi) & -\sin(\psi) & 0 \\ \sin(\psi) & \cos(\psi) & 0 \\ 0 & 0 & 1 \end{pmatrix}.$$

**Answer:**

For  $R_\varphi^y$ ,

$$\begin{aligned} 0 &= \begin{vmatrix} \cos(\varphi) - \lambda & 0 & \sin(\varphi) \\ 0 & 1 - \lambda & 0 \\ -\sin(\varphi) & 0 & \cos(\varphi) - \lambda \end{vmatrix} \\ &= (\cos(\varphi) - \lambda) (1 - \lambda) (\cos(\varphi) - \lambda) + \sin(\varphi) (1 - \lambda) \sin(\varphi) \\ &= (\cos^2(\varphi) - 2\lambda \cos(\varphi) + \lambda^2) (1 - \lambda) + (1 - \lambda) \sin^2(\varphi) \\ &= (1 - \lambda) [\cos^2(\varphi) - 2\lambda \cos(\varphi) + \lambda^2 + \sin^2(\varphi)] \\ &= (1 - \lambda) [\lambda^2 - 2\lambda \cos(\varphi) + 1]. \end{aligned}$$

The solution for this polynomial is either  $\lambda_1 = 1$  (from the left parentheses), and

$$\lambda_{2,3} = \frac{2 \cos(\varphi) \pm \sqrt{4 \cos^2(\varphi) - 4}}{2} = \frac{2 \cos(\varphi) \pm 2 \sqrt{\cos^2(\varphi) - 1}}{2} = \cos(\varphi) \pm \sqrt{\cos^2(\varphi) - 1}.$$

Since the image of  $\cos(\varphi)$  is  $[-1, 1]$ , the image of  $\cos^2(\varphi)$  is  $[0, 1]$ , and thus  $\lambda_{2,3}$  exist only for  $\cos(\varphi) = \pm 1$ , i.e. for  $\varphi = 0^\circ$  or  $\varphi = 180^\circ$ . These angles correspond to either the identity matrix (no rotation), and to a flip in the  $xz$ -plane ( $180^\circ$ ), respectively. Both actions have all vectors as eigenvectors.

The general case, therefore, is for the eigenvalue  $\lambda_1 = 1$ . Let's calculate its corresponding eigenvectors:

$$\begin{pmatrix} \cos(\varphi) & 0 & \sin(\varphi) \\ 0 & 1 & 0 \\ -\sin(\varphi) & 0 & \cos(\varphi) \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x \\ y \\ z \end{pmatrix},$$

which corresponds to

$$\begin{cases} \cos(\varphi)x + \sin(\varphi)z = x, \\ y = y, \\ -\sin(\varphi)x + \cos(\varphi)z = z. \end{cases}$$

The first and third equations force one of two cases:

1. If  $\varphi \neq 0^\circ$ , then both  $\cos(\varphi)$  and  $\sin(\varphi)$  are different than 0, and the only possible solution is  $x = z = 0$ , which gives vectors of the form  $\vec{v} = \begin{pmatrix} 0 \\ y \\ 0 \end{pmatrix}$ , and can be represented by the vector  $\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$ .
2. If  $\varphi = 0^\circ$  then  $\cos(\varphi) = 1$ ,  $\sin(\varphi) = 0$ , and we get  $x = x$ ,  $y = y$ ,  $z = z$ , which means that any vector is an eigenvector.