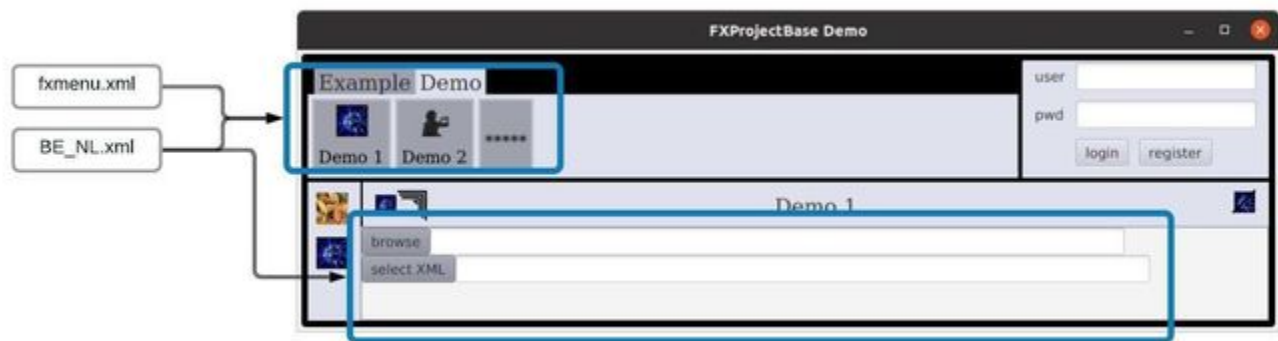


# XML configuration

 all resources are stored in the map config/

The configuration is stored in these xml files

- [config.xml](#)
  - xml paths for menu setup and translations
  - behavioural settings
  - GUI visual settings
- [fxmenu.xml](#) - filename is configured in config.xml
  - tabs panels
  - tab toolbar menu
- "languagecode".xml - filename is based on **ISO 639-1** standard language codes
  - application labels
  - tab and toolbar labels
  - widget labels
  - component labels



config.xml

```

<config>
  <menu>
    <menutab>TAB_EXAMPLE</menutab>
    <menutab>TAB_DEMO</menutab>
  </menu>
  <tabcontrol>
    <panel icon="icons/leafs.jpg" menutab="TAB_EXAMPLE">
      <id>WIDGET_EXAMPLE1</id>
      <classname>base.examples.widgets.example1.
Example1</classname>
    </panel>
    <panel icon="icons/sphere.jpg" menutab="TAB_DEMO">
      <id>WIDGET_DEMO1</id>
      <classname>base.examples.widgets.demo1.Demo1<
/classname>
    </panel>
    <panel icon="icons/photographer.jpg" menutab="TAB_DEMO">
      <id>WIDGET_DEMO2</id>
      <classname>base.examples.widgets.demo2.Demo2<
/classname>
    </panel>
  </tabcontrol>
</config>

```

#### **server**

Server url of full path, where the config map is located

#### **defaultwebservice**

Optional webservice path to use in project

#### **defaultlanguage**

language loaded on startup the prefix '.xml' is added to form the complete filename

#### **translationmap**

submap of config where translations are stored

#### **fxmenuxml**

menu xml file

#### **defaultscreen**

optional java full class name

#### **UIsettings**

various graphical settings

#### **UIelements**

named elements used in the user interface waiticon and expandicon are used in FXProjectBase and refer to icon files

fxmenu.xml

```

<config>
  <menu>
    <menutab>TAB_EXAMPLE</menutab>
    <menutab>TAB_DEMO</menutab>
  </menu>
  <tabcontrol>
    <panel icon="icons/leafs.jpg" menutab="TAB_EXAMPLE">
      <id>WIDGET_EXAMPLE1</id>
      <classname>base.examples.widgets.example1.
Example1</classname>
    </panel>
    <panel icon="icons/sphere.jpg" menutab="TAB_DEMO">
      <id>WIDGET_DEMO1</id>
      <classname>base.examples.widgets.demo1.Demo1<
/classname>
    </panel>
    <panel icon="icons/photographer.png" menutab="TAB_DEMO">
      <id>WIDGET_DEMO2</id>
      <classname>base.examples.widgets.demo2.Demo2<
/classname>
    </panel>
    <panel icon="" menutab="TAB_DEMO">
      <id>WIDGET_DEMO3</id>
      <classname>base.examples.widgets.demo2.Demo3<
/classname>
    </panel>
  </tabcontrol>
</config>

```

#### menu

list of menu tabs, with tab names as content. Tab names are used to assign panels and for label translation

#### tabcontrol

list of panels

#### panel

panel configuration

- icon - optional icon path (with config/ as root)
- menutab - tab name this belongs to
- id - name for panel/widget
- classname - java full class name

#### “languagecode”.xml

contains all label translation for one language

example:

```

<root>
  <APPLICATION_TITLE>FXProjectBase Demo</APPLICATION_TITLE>
    <APPLICATION_USERNAME>user</APPLICATION_USERNAME>
    <APPLICATION_PASSWORD>pwd</APPLICATION_PASSWORD>
    <APPLICATION_USERWELCOME>welcome</APPLICATION_USERWELCOME>
    <APPLICATION_BUTTONLOGIN>login</APPLICATION_BUTTONLOGIN>
    <APPLICATION_LOGINFAILED>login failed</APPLICATION_LOGINFAILED>
    <APPLICATION_BUTTONREGISTER>register<
/APPLICATION_BUTTONREGISTER>
    <APPLICATION_BUTTONREGISTERNEW>register<
/APPLICATION_BUTTONREGISTERNEW>
    <APPLICATION_BUTTONLOGOUT>logout</APPLICATION_BUTTONLOGOUT>

    <TAB_EXAMPLE>Example</TAB_EXAMPLE>
    <TAB_DEMO>Demo</TAB_DEMO>
    <WIDGET_EXAMPLE1>Example Page</WIDGET_EXAMPLE1>
    <WIDGET_DEMO1>Demo 1</WIDGET_DEMO1>
    <WIDGET_DEMO2>Demo 2</WIDGET_DEMO2>

    <WIDGET id="WIDGET_EXAMPLE1">
    <TXT1>Example form</TXT1>
    </WIDGET>

    <WIDGET id="WIDGET_DEMO1">
    <BUTTON_BROWSE>browse</BUTTON_BROWSE>
    <BUTTON_XML>select XML</BUTTON_XML>
    <BUTTON_XMLCHOOSER>select XML</BUTTON_XMLCHOOSER>
    </WIDGET>

    <WIDGET id="WIDGET_DEMO2">
    </WIDGET>

    <COMPONENT id="popupmessage">
    <WINDOW_TITLE>Message</WINDOW_TITLE>
    <BUTTON_OK>OK</BUTTON_OK>
    </COMPONENT>

</root>

```

#### APPLICATION labels

all application labels are mandatory and can not be removed. They are a fixed part of this framework.

#### TAB\_ and WIDGET\_ labels

these are the label translation of the menu/widget items defined in the menu xml

#### WIDGET labels

id refers to a widget specified in the menu xml. Contains all widget labels

#### COMPONENT labels

Components are sub parts of a widget, where the id is free to choose and is assigned inside the component itself.