Dan Peluso

Mobile Developer

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EDUCATION

Northeastern University— B.S. in Computer Engineering, Minor in Computer Science (3.6 GPA)

September 2017 -- May 2021

EXPERIENCE

WHOOP, Boston, MA — Android Developer

July 2020 -- December 2020, July 2021 -- Present

- •Contributed to weekly production builds, including bug fixes, major architecture refactors, and feature development
- •Collaborated with backend engineers to build stable integrated systems for a massive consumer fitness product (80k+ DAU)
- •Helped communicate and fix device specialization issues, specifically with iOS and Android design patterns and models
- •Developed UI and unit tests for new and existing components

Pison, Boston, MA — Software Engineering and Machine Learning Co-op, Junior Android Developer

August 2019 -- July 2020

- ·Created and maintained consumer-grade accessibility app for people with ALS, raising over \$200k in funding after multiple demos
- ·Created and maintained app for data collection using Android BLE SDK
- •Developed a prototype for a consumer application using Compose UI

PROGRAMMING

Android - Coroutines, Kotlin, Compose, Clean Architecture, JUnit, BLE, Jetpack, Kotlin Multiplatform, Flutter, Gradle, Roboelectric, Espresso

Python - Tensorflow/Keras, Tkinter, Scipy, Flask, OpenCV, Pandas

Other - SQL, Swift, Dart, Java, C/C++, Verilog, MIPS, x86, ARMv8, Unity, Git, MATLAB, GraphQL, Jira, Firebase, Bitrise, Figma, HTTP

PROJECTS

Miss My Train

Android application that compares walking times to MBTA predictions in gradient display

Poke-Queue

Android database connector app using Flask as an ORM to MySQL with custom endpoints for database operations

Wallet Guru

A simple finance tracker that sorts Reddit posts based on account performance for Android

FridgePal

Flutter app to display food expirations using asynchronous SQL operations

Kanesthetic Learning

Android app which displays an NFC beacon reader's locally stored information and connects results to REST API functions