Syllabus for PSYC 405: Mystery, Madness & Murder

Spring 2025: Sections 002 & 003

Patrick E. McKnight

WHEN: Meeting Times

(Section 003): 9:00 AM to 10:15 AM TR (Buchanan Hall D001) - IN PERSON

(Section 002): 10:30 AM to 11:45 AM TR (Krug Hall 5) - IN PERSON

WHO: Patrick E. McKnight

Contact

pmcknigh (note the lack of a "t") at gmu.edu OR via canvas

Office Hours: Thurs 10:30-noon, David King Hall (2064/65) or via zoom by appt.

NOTE: Please contact me via canvas for questions/concerns that might benefit everyone; via email for more personal and/or parochial matters.

WHAT: Course Description/Overview

PSYC 405 (Mystery, Madness, and Murder) fulfills requirements for **Mason Apex** in Mason Core. What that means can be better explained via their website. For us, I want you to wonder. Ever wonder how psychology can be applied in every aspect of your life? Not pop psychology but real psychological science? Some stuff out there is real and real common. We will observe both factual and fictional depictions of human behavior, dissect the behavior according to science, and discuss the results of our collective inquiry. We will learn and apply psychological science together. My aim is to work with you to create a course you fondly recall for many years. Let's do it together. How? Well, you need to know what is expected...

DEMANDS: Course Learning Outcomes

The Mason Apex course objectives are:

Integrate skills, abilities, theories, or methodologies gained across a Mason student's undergraduate education to explore complex issues in original ways. Communicate effectively the results of the student's work with awareness of audience, purpose, and context using an appropriate modality (for example: written, oral, visual, material, embodied, multimodal).

What that means to you is that the fifteen weeks of twice-weekly sessions ought to lead you to the following additions to your cognitive arsenal. You will be MORE able to...

- **Detect** human behavior
- Appreciate the limits of our detection Integrate your observations with theory
- Understand behavior in everyday life
- Apply your gained knowledge to evaluate both fictional and non-fictional stories

We will be on an unscripted Odyssey of wonder and learning. Join me!

HOW: What are we going to do?

We are going to critically and psychologically analyze popular media portrayals of humans. Each week, we meet on Tuesday and Thursday morning. Come prepared to listen and watch. Our goal on Tuesday is to capture the observation. I will display, play, or demonstrate something relevant to our topic. That will be our primary day to capture and think. Each section of the course (Mystery, Madness & Murder) provides us with a unique look across the various sub-disciplines of psychological science. We will explore broad topics such as:

Governing Areas of Inquiry

- 1. BELIEF: Why do people believe weird things? When are they more likely to believe in such oddities? Can we predict who believes odd stuff? Do I believe odd stuff?
- 2. PURPOSE: What will people do to protect their own beliefs, defend their own principles, or die for honor?
- 3. MOTIVATION: What drives people to do amazing, cruel, helpful, selfless, or selfish acts?
- 4. UNCERTAINTY: What would you be willing to do to change the most uncomfortable situation? Have you ever been so uncertain about something that you couldn't sleep?
- 5. DISCOMFORT: What would you be willing to do to make your (or another person's) life more comfortable?
- 6. EMOTION: To what extent do humans behave emotionally (vs. rationally)? Why would this matter?

These are the central themes that we will revisit each week. Some may be more relevant than others given the topic at hand. Be aware that you ought to search for the relevance in all. Each of these areas has a wealth of scientific evidence that keeps us still searching for more. In other words, the evidence is there but it is wanting. We will discuss the theories that lead us to be able to answer these questions with the backdrop of popularized media representations of both fictional and real individuals.

Media

During class - provided sufficient AV facilities - we shall all share in the viewing of a media snippet that depicts a person in context behaving either as a recreation of "real" behavior or as a fictional account of behavior. There are fictionalized scenarios with real people acting in odd ways (e.g., "reality" TV) but we will focus solely on either the fictionalized recreation of "real" behavior or the completely fictionalized account. The distinction will become more apparent as we progress through the course. Our goal is to dissect the behavior, identify the validity of such acts, understand the author/director's intent, and appreciate the behavior in context. I repeat "in context" because these behaviors - without context - become more difficult to understand. You will appreciate this point more and more as we explore the questions above in the following films, books, TV shows, and such.

Week	Topic	Title	Details
1	OVERVIEW	Testing 1, 2, 3	Figure out what kind of media capabilities we are going to have in the classroom.
2	Mystery	Diabolique	
3	Mystery	Diabolique	
4	Mystery	Hoodwinked!	
5	Mystery	Hoodwinked!	
6	Madness	A Beautiful Mind	
7	Madness	A Beautiful Mind	
8	SPRING BREAK	R-E-L-A-X	
9	Madness	Jacob's Ladder	
10	Madness	Jacob's Ladder	
11	Murder	The Hound of The	
		Baskervilles	
12	Murder	The Hound of The	
		Baskervilles	
13	Murder	Murder by Death	
14	Murder	Murder by Death	

GRADES: How do you get scored?

Grading Schema

I offer a simple A-F with the following breakdown...

A: Attend all the classes, answer *most quiz questions correctly*, and *chime in*. Guaranteed A.

B: Attend **all** the classes, answer some quiz questions correctly and chime in. Good enough for a B.

C: Attend *most* of the classes, answer a few of the quiz questions correctly, and ALWAYS chime in. Yeah, you'll get a C.

D: Show up but don't engage and perform poorly on the quizzes.

F: Who are you?

Grade Weights

Those grades will be predicated on the follow complex formula:

Your keys to success

Evaluation Criteria	Percent of Grade	Rationale	Expectation	Computation
Attendance	60%	"80% of success in life is just showing up." – Woody Allen. For this class, showing up gives you 60%. Show up.	Show up every day. You'll appreciate the course, learning, and your fellow students.	28 classes (2x/wk for 14 weeks). I expect everyone to attend at least 24 classes. Every class missed after those 4 means you lose 60%/24 or 2.5 percentage points per class.

Evaluation Criteria	Percent of Grade	Rationale	Expectation	Computation
Quizzes	20%	Show up and pay attention. Weekly quizzes will be fun and easy but test your attendance (see above) and attention.	Show up every day and listen to the discussion. Go home and think. Talk to your classmates.	Weekly quizzes (N=14) but best 10. Thus, you get a break for a month on quizzes. Use the time wisely.
Engagement	20%	Talk to me. Show me that you are alive and en- gaged. Shy? Post questions or comments to me via canvas. Stay engaged. Extro- verted? Speak up in class. Everyone has an opportunity and avenue to engage. Please do so.	Show up every day, listen to the discussion, and contribute to it. Your contributions make all the difference between an OK class and a great class. Let's make it great together. I invite you in and you contribute. Are you game?	Do I know you via voice, email, canvas, or any other medium used by GMU that I have access to and use? Knowing you want a better grade is not knowing your thoughts or ideas. Please, make yourself and ideas known to me (and the rest of the class if you wish).
Extra Credit	0%	Yep, none. Don't ask.	Do what is asked of you now and you won't have to make up the work you didn't do. Come to class, attend to what I say, and stay engaged. Expect nothing more or less.	Not Applicable

Grading-related Policies:

Late work: None accepted

Missed exams: No exams but missed quizzes result in a zero for the quiz. No make ups.

Team project responsibilities: None

Official communications via GMU e-mail: Mason uses electronic mail to provide official information to students. Examples include communications from course instructors, notices from the library, notices about academic standing, financial aid information, class materials, assignments, questions, and instructor feedback. Students are responsible for the content of university communications sent to their Mason e-mail account, and are required to activate that account and check it regularly. If you are having your Mason mail forwarded to another account, please ensure that your Mason account doesn't exceed the assigned limit, causing mail to bounce back to the sender.

Disability accommodations: If you are a student with a disability and you need academic accommodations, please let me know early in the semester. If you have not already done so, contact the Office of Disability Services (ODS) at 703-993-2474. All academic accommodations must be arranged through that office. Please keep in mind that it might not be possible to grant last-minute requests for accommodations, so it is important to make all arrangements well before the date when the accommodation is needed. The Office of Disability Services website can be found at http://ods.gmu.edu

Academic integrity: The integrity of the University community is affected by the individual choices made by each of us. Mason has an Honor Code with clear guidelines regarding academic integrity. Three fundamental principles to follow at all times are: (1) all work submitted must be your own; (2) when using the work or ideas of others, including fellow students, give full credit through accurate citations; and (3) if you are uncertain about the ground rules on a particular assignment, ask for clarification. No grade is important enough to justify academic misconduct. More information on Mason's Honor Code can be found at http://oai.gmu.edu/the-mason-honor-code-2/

TL;DR

Show up to your section, watch a (part of a) movie, complete the weekly quiz *after paying attention*, and speak up during discussion in class or online (not during the movie). Do that, you earn an A. Anything short of that is negotiable.