

1 Secure Software Principles

Three pillars

- Risk Management
- Touchpoints
- Knowledge

1.1 80% / 20% Problem Reduction

1. Secure the weakest link
2. Practice defence in depth
3. Fail securely
4. Follow the principle of least privilege
5. Compartmentalize
6. Keep it simple
7. Promote privacy
8. Remember that hiding secrets is hard
9. Be reluctant to trust (Off-the-shelf software)
10. Use your community resources (crypto algorithms)

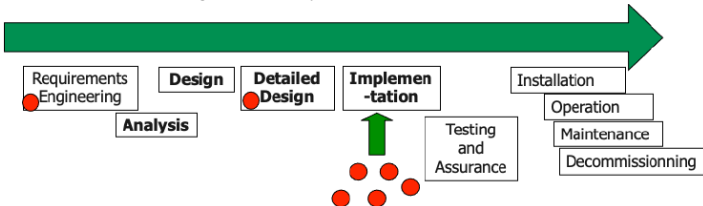
2 Secure Software Lifecycle

SW Engineering processes: Waterfall, Spiral, Prototyping, XP, Adaptive Programming, ...

None of these really support security.

2.1 Software Engineering & Security

- Often ad hoc or not covered at all
- Issues:
 - Non systematic approach
 - Bad early decisions
 - Hard to manage and modify



2.2 Requirements / Analysis

- Identify security requirements
- Quantify the security risks
- Know the entire problem domain of the system

2.2.1 Identify Security Requirements

1. Identify stakeholders
2. Identify assets from different stakeholders (sensitive info / resources)
3. Identify requirements on these assets

Result: high-level security policy

STRIDE: Systematic approach for threat identification.

- Spoofing
- Tampering
- Repudiation
- Information disclosure
- Denial of service
- Elevation of privilege

2.2.2 Quantify Security Risks

- Estimate and quantify the risk of the previously identified threats
 1. Importance or severity (critical vs. non-critical)
 2. Cost
 3. DREAD (Damage potential, Reproduceability, Exploitability, Affected users, Discoverability)
- Order the requirements and identify the relevant subset: Risk mitigation strategy

Result: high-level security policy revisited

2.2.3 Example

General formulated:

The software must validate all user input to ensure it does not exceed the size specified for that type of input.

The system must encrypt sensitive data transmitted over the Internet between the server and the browser.

Non-functional requirements:

1. **Security Property Requirement:** specifies the characteristics that software must exhibit.
2. **Constraint or Negative Requirements** limit what software functionality can be allowed to behave.

3. **Security Assurance Requirements** are rules or best practices by which the software security functions will be built, deployed and operated.

2.3 Detailed Design

Main goals:

1. Identify security technologies that meet relevant security requirements
2. Bind these technologies to the application

2.3.1 Identify security technologies

- Select requirements that should be addressed at this level
- Identify security technologies that address requirements

STRIDE Countermeasures: Tampering

- Use data hashing and signing
- Digital signatures
- Strong authorization
- Tamper-resistant protocols across communication links
- Secure communication links with protocols that provide message integrity

Information Disclosure

- Strong authorization
- Strong encryption
- Secure communication links with protocols that provide message confidentiality
- Do not store secrets in plaintext

...

2.3.2 Bind Technologies to Application

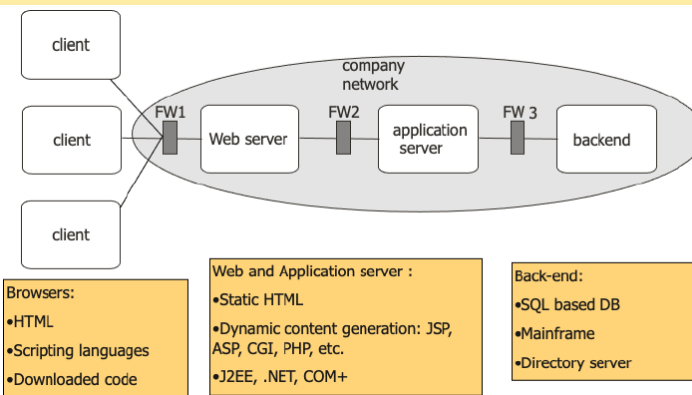
- For coarse-grained or simple requirements
 - Countermeasure can be realized in the operating system/middleware (SSL)
- For fine-grained and complex requirements
 - Implement as part of the application (hard to get right)

2.4 Other phases

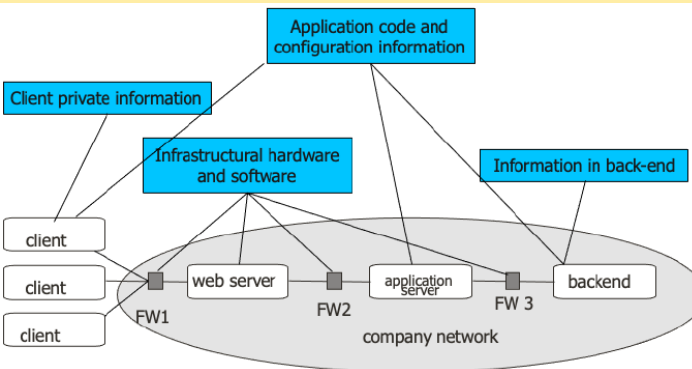
- Avoiding implementation vulnerabilities
- Security testing
- Automated patching

2.5 Case study: Web Applications

2.5.1 High level Architecture



2.5.2 Owners and Assets



2.5.3 Threat Agents and Threats

Any hacker on the internet:

- Spoof client or server
- Eavesdrop on connections / modify data in transit
- Bring down infrastructure components
- Gain unauthorized access to application or data

Authorized user of the application: (additionally)

- Repudiate transactions
- Elevate privilege

Malicious server:

- Steal private client information
- Spread spyware/viruses

2.5.4 Infrastructural countermeasures

Authentication:

- Network level: IPSEC
- Transport level: HTTP authentication mechanisms
- OS level: Windows authentication
- Single sing-on systems based on federation or windows active directory (Kerberos)
- Web authentication products: IAM products

Data protection:

- IPSEC (Network)
- Kerberos (OS)
- TLS (Transport)

Access control:

- Firewall
- In the webserver (URL)
- RBAC in the web container or application server
- File system based access control
- Access control products

Sandboxing:

- At the OS level: low-privileged accounts
- Language level: Java security architectures

Others:

- Filtering
- Throttling
- Shielding
- ...

2.5.5 Typical vulnerabilities

Bugs in functional parts

- Input validation
- Race conditions
- Bad error handling

Broken countermeasures

- Access control
- Authentication
- Crypto

2.5.6 Available Countermeasures at coding level

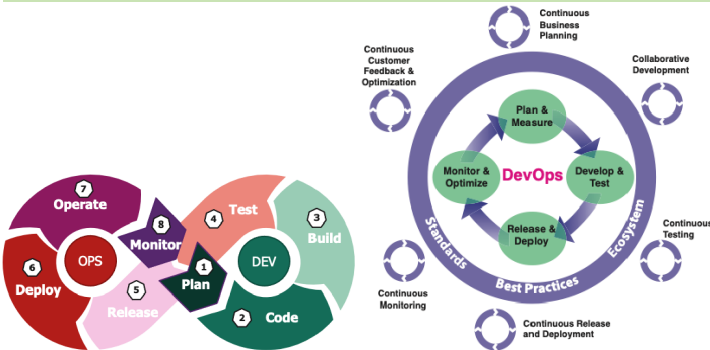
- Security technologies
- Quality improvements
 - Choice of programming language
 - Coding guidelines
 - Source code scanners
 - Security testing and audit
 - Code review

2.6 Daily Sins

1. Buffer Overruns
2. Format String problems
3. Integer Overflows
4. SQL Injection
5. Command Injection
6. Failing to Handle Errors
7. XSS
8. Failing to protect Network traffic
9. Use of magic URLs and Hidden Forms
10. Improper use of SSL and TLS
11. Use of Weak Password-Based systems
12. Failing to store and protect data securely
13. Information leakage
14. Improper file access
15. Trusting Network Name Resolution
16. Race Conditions
17. Unauthenticated Key Exchange
18. Cryptographically strong random numbers
19. Poor usability

3 Threat Modeling

3.1 Securing DevOps



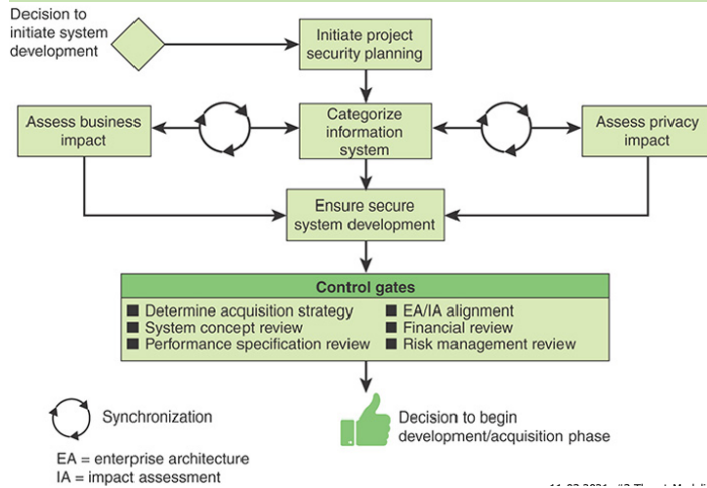
3.2 Four Major Activities

- Plan and measure
- Develop and test
- Release and deploy
- Monitor and optimize

3.3 Continuous Security

- Prepare the organisation
- Protect the software
- Produce well secured software
- Respond to vulnerabilities

3.4 Security in the Phases



↻ Synchronization

EA = enterprise architecture
IA = impact assessment

Major Security Activities: A number of security-related activities are needed to assure that security is incorporated effectively in that design phase

Expected Outputs: A key to success is to define specific deliverables for each activity

Synchronization: A feedback loop between tasks provides opportunities to ensure that the SDLC is implemented as a flexible approach that allows for appropriate and consistent communication and the adaptation of tasks and deliverables as the system is developed

Control gates: Decision points at the end of each phase when the system is evaluated and management determines whether the project should continue as is, change direction, or be discontinued

3.4.1 Initiate project security planning

- Identify key security roles
- Identify the standards and regulations for the system
- Develop an overall plan for security milestones
- Get Stakeholders to have a common understanding (security implications, considerations, requirements)
- Enable developers to design security features
- **Output:** Supporting documents of all decisions

3.4.2 Categorize information system

- Identify information that will be transmitted, processed or stored
- Define applicable levels of information categorization (based on impact analysis)
- **Result:** Catalog of information types
- **Outputs:** Definitions of categories, level of effort estimate

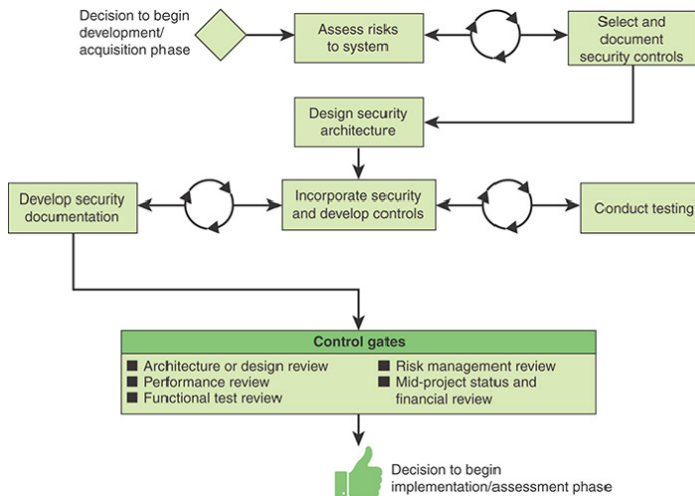
3.4.3 Ensuring secure system development

- Develop a set of principles of security expectations
 - Secure concept of operations
 - Standards and processes
 - Security training for development team
 - Quality management
 - Secure environment
 - Secure code practices and repositories
- **Output:** Plans for development security training / quality assurance

3.4.4 Control Gates

- Determine acquisition strategy
- System concept review
- Performance specification review
- EA/IA alignment
- Financial review
- Risk management review

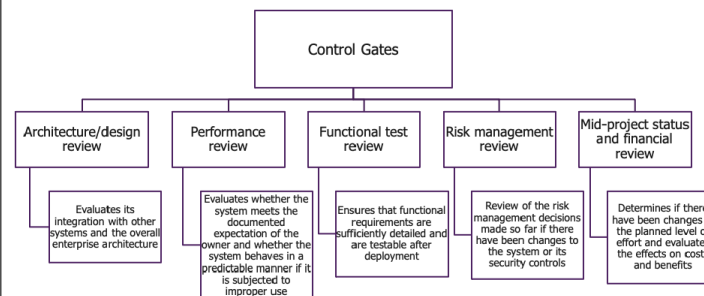
3.5 Develop & Test



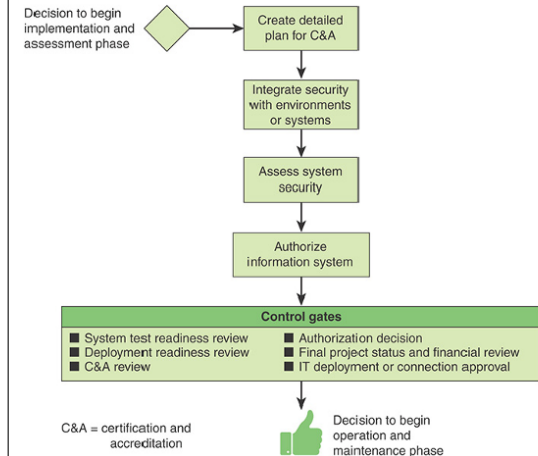
3.5.1 Designing the security architecture

- Produce a detailed architecture
- Incorporate security features and controls into the system design
- **Outputs:**
 - Schematic of security integration
 - List of shared services
 - Identification of common controls used by the system

3.5.2 Control Gates



3.5.3 Begin Implementation / Assessment phase

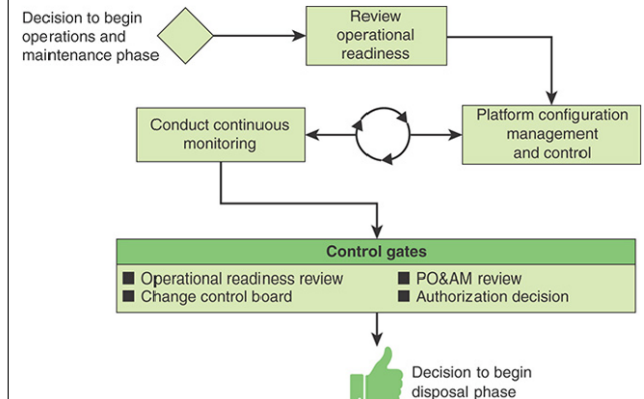


C&A = certification and accreditation

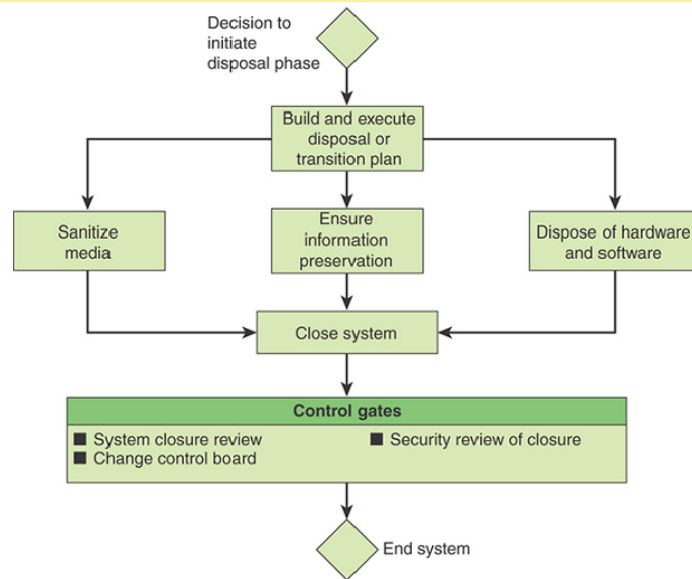
3.5.4 Control Gates

- System test readiness review
- Deployment readiness review
- Certification and accreditation review
- Authorization decision
- Final project status and financial review
- IT deployment or connection approval

3.5.5 Begin Operations and Maintenance phase



3.5.6 Initiate disposal phase



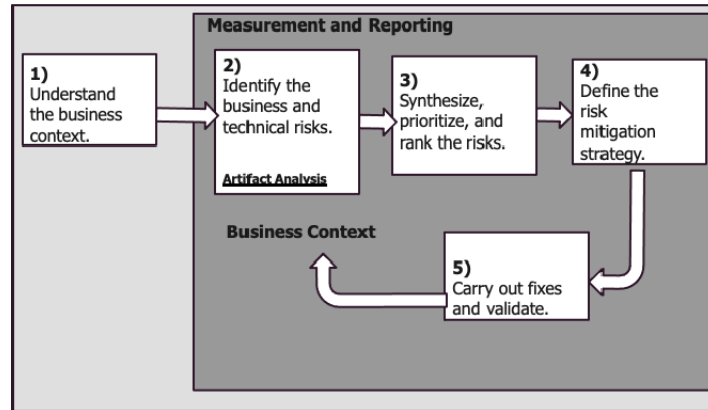
3.6 Continuous Security

1. Test driven Security
2. Monitor and respond to attacks
3. Assess risks and mature security

3.7 Risk Management

3.7.1 Activities

Summary:



1. Understand the business context
 - Extract and describe business goals
 - Set priors
 - Understanding what risks to consider
 - Gathering the artifacts
 - Conducting project research to the scope
2. Identifying the business and technical risks (priorize / rank)
 - Business risks impact business goals
 - Map technical risks to business goals
 - Develop a set of risk questionnaires
 - Interview the target project team
 - Analyse the research interview data
 - Evaluate software artifacts
3. Synthesize, prioritize and rank the risks
 - Prio the risks based on business goals
 - Apply risk metrics
 - Number of risks emerging over time
 - What shall be done first?

4. Define the risk mitigation strategy
 - What is the best allocation of resources?
 - Take into account: Cost, Implementation time, Likelihood of success, Competence and impact
 - Identify the validation techniques
 - Metrics are financial in nature
5. Carry out fixes and validate their correctness
 - Implement the mitigation strategy
 - Rectify artifacts

3.7.2 Summary

- Relies on continuous and consistent identification of risks.
- The five fundamentals should be applied repeatedly
- Use project management tools to track risk information

3.8 Attack Trees

- Tree-structured graph
- Showing how a system can be attacked

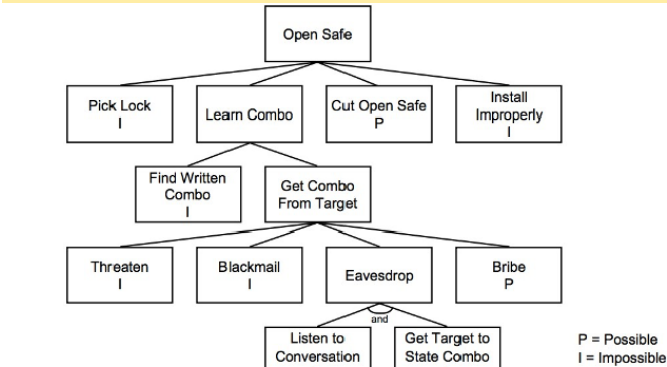
Construction:

1. Identify goals (1 Tree per goal)
2. Identify attacks against goals
3. Existing sub-trees can be plugged in

Usage:

- Propagate up the tree
- You can specify values that represent other different meanings (Equipment / Cost)
- Combine Node Values

3.8.1 Example



Countermeasures:

