1 Secure Software Principles

Three pillars

- Risk Management
- Touchpoints
- Knowledge

1.1 80% / 20% Problem Reduction

- 1. Secure the weakest link
- 2. Practice defence in depth
- 3. Fail securely
- 4. Follow the principle of least privilege
- 5. Compartmentalize
- 6. Keep it simple
- 7. Promote privacy
- 8. Remember that hiding secrets is hard
- 9. Be reluctant to trust (Off-the-shelf software)
- 10. Use your community resources (crypto algorithms)

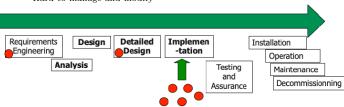
2 Secure Software Lifecycle

SW Engineering processes: Waterfall, Spiral, Prototyping, XP, Adaptive Programming, ...

None of these really support security.

2.1 Software Engineering & Security

- Often ad hoc or not covered at all
- Issues:
- Non systematic approach
- Bad early decisions
- Hard to manage and modify



2.2 Requirements / Analysis

- Identify security requirements
- Quantify the security risks
- Know the entire problem domain of the system

2.2.1 Identify Security Requirements

- 1. Identify stakeholders
- 2. Identify assets from different stakeholders (sensitive info / resources)
- 3. Identify requirements on these assets

Result: high-level security policy

STRIDE: Systematic approach for threat identification.

- Spoofing
- Tampering
- Repudiation
- Information disclosure
- Denial of service
- Elevation of privilege

2.2.2 Quantify Security Risks

- Estimate and quantify the risk of the previously identified threats
 - 1. Importance or severity (critical vs. non-critical)
- 3. DREAD (Damage potential, Reproduceability, Exploitability, Affected users, Discoverability)
- Order the requirements and identify the relevant subset: Risk mitigation stra-

Result: high-level security policy revisited

2.2.3 Example

General formulated:

The software must validate all user input to ensure it does not exceed the size specified fot that type of input.

The sustem must encrypt sensitive data transmitted over the Internet between the server and the browser.

Non-functional requirements:

- 1. Security Property Requirement: specifies the characteristics that software must exhibit.
- 2. Constraint or Negative Requirements limit what software functionality can be allowed to behave.

Security Assurance Requirements are rules or best practices by which the software security functions will be built, deployed and operated.

2.3 Detailed Design

Main goals:

- 1. Identify security technologies that meet relevant security requirements
- 2. Bind these technologies to the application

2.3.1 Identify security technologies

- Select requirements that should be addressed at this level
- Identify security technologies that address requirements

STRIDE Countermeasures: Tampering

- Use data hashing and signing
- Digital signatures
- Strong authorization
- Tamper-resistant protocols across communication links
- Secure communication links with protocols that provide message integrity

Information Disclosure

- Strong authorization
- Strong encryption
- Secure communication links with protocols that provide message confidentiality
- Do not store secrets in plaintext

2.3.2 Bind Technologies to Application

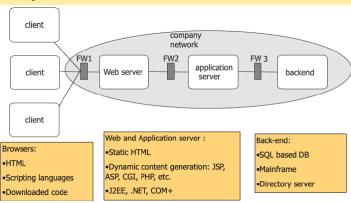
- For coarse-grained or simple requirements
- Countermeasure can be realized in the operating system/middleware (SSL)
- For fine-grained and complex requirements
 - Implement as part of the application (hard to get right)

2.4 Other phases

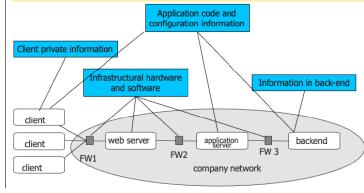
- Avoiding implementation vulnerabilities
- Security testing
- Automated patching

2.5 Case study: Web Applications

2.5.1 High level Architecture



2.5.2 Owners and Assets



2.5.3 Threat Agents and Threats

- Spoof client or server
- Eavesdrop on connections / modify data in transit
- Bring down infrastructure components
- Gain unauthorized access to application or data

Authorized user of the application: (additionally)

- Repudiate transactions
- Elevate privilege

Malicious server:

- Steal private client information
- Spread spyware/viruses

2.5.4 Infrastructural countermeasures

Authentication:

- Network level: IPSEC
- Transport level: HTTP authentication mechanisms
- OS level: Windows authentication
- Single sing-on systems based on federation or windows active directory (Kerberos)
- Web authentication products: IAM products

Data protection:

- IPSEC (Network)
- Kerberos (OS)
- TLS (Transport)

Access control:

- Firewall
- In the webserver (URL)
- RBAC in the web container or application server
- File system based access control
- Access control products

Sandboxing:

- At the OS level: low-privileged accounts
- Language level: Java security architectures

Others:

- Filtering
- Throttling
- Shielding

2.5.5 Typical vulnerabilities

Bugs in functional parts

- Input validation
- Race conditions

• Bad error handling Broken countermeasures

- Access control • Authentication
- Crypto

2.5.6 Available Countermeasures at coding level

- Security technologies
- Quality improvements
 - Choice of programming language
 - Coding guidelines
 - Source code scanners
- Security testing and audit
- Code review

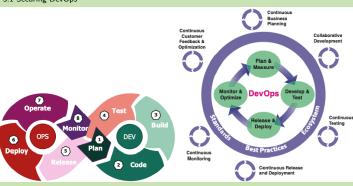
2.6 Daily Sins

- 1. Buffer Overruns
- 2. Format String problems
- 3. Integer Overflows
- 4. SQL Injection 5. Command Injection
- 6. Failing to Handle Errors
- 7. XSS
- 8. Failing to protect Network traffic
- 9. Use of magic URLs and Hidden Forms
- 10. Improper use of SSL and TLS
- 11. Use of Weak Password-Based systems
- 12. Failing to store and protect data securely 13. Information leakage
 - 14. Improper file access
- 15. Trusting Network Name Resolution 16. Race Conditions
- 17. Unauthenticated Key Exchange 18. Cryptographically strong random numbers
- 19. Poor usability

Any hacker on the internet:

3 Threat Modeling

3.1 Securing DevOps



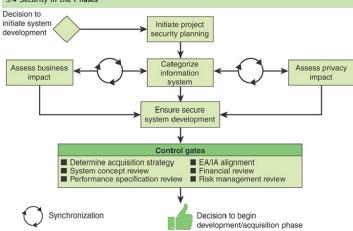
3.2 Four Major Activities

- Plan and measure
- Develop and test
- Release and deploy
- Monitor and optimize

3.3 Continous Secutity

- Prepare the organisation
- Protect the software
- Produce well secured software
- Respond to vulnerabilities

3.4 Security in the Phases



EA = enterprise architecture

IA = impact assessment

Major Security Activities: A number of security-related activities are needed to assure that security is incorporated effectively in that design phase

Expected Outputs: A key to success is to define specific deliverables for each activity

Synchronization: A feedback loop between tasks provides opportunities to ensure that the SDLC is implemented as a flexible approach that allows for appropriate and consistent communication and the adaptation of tasks and deliverables as the system is developed

Control gates: Decision points at the end of each phase when the system is evaluated and management determines whether the project should continue as is, change direction, or be discontinued

3.4.1 Initiate project security planning

- Identify key security roles
- Identify the standards and regulations for the system
- Develop an overall plan for security milestones
- Get Stakeholders to have a common understanding (security implications, considerations, requirements)
- Enable developers to design security features
- Output: Supporting documents of all decisions

3.4.2 Categorize information system

- Identify information that will be transmitted, processed or stored
- Define applicable levels of information categorization (based on impact analysis)
- Result: Catalog of information types
- Outputs: Definitions of categories, level of effort estimate

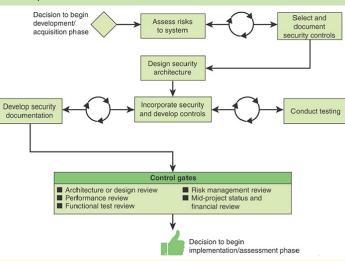
3.4.3 Ensuring secure system development

- Develop a set of principles of security expectations
 - Secure concept of operations
 - Standards and processes
 - Security training for development team
 - Quality management
 - Secure environment
- Secure code practices and repositories
- Output: Plans for development security training / quality assurance

3.4.4 Control Gates

- Determine acquisition strategy
- System concept review
- Performance specification review
- EA/IA alignment
- Financial review
- Risk management review

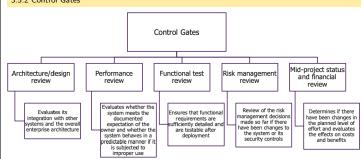
3.5 Develop & Test



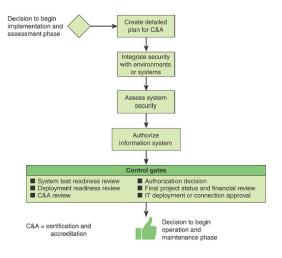
3.5.1 Designing the security architecture

- Produce a detailed architecture
- Incorporate security features and controls into the system design
- Outputs:
 - Schematic of security integration
 - List of shared services
 - Identification of common controls used by the system

3.5.2 Control Gates



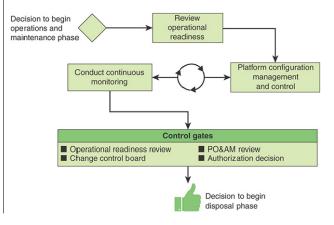
3.5.3 Begin Implementation / Assessment phase

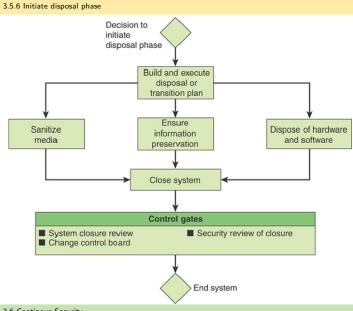


3.5.4 Control Gates

- System test readiness review
- Deployment readiness review
- Certification and accreditation review
- Authorization decision
- Final project status and financial review
- IT deployment or connection approval

3.5.5 Begin Operations and Maintenance phase



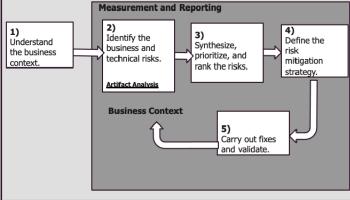


3.6 Continous Security

- 1. Test driven Security
- 2. Monitor and respond to attacks
- 3. Assess risks and mature security

3.7 Risk Management

3.7.1 Activities Summary:



- 1. Understand the business context
 - Extract and describe business goals
 - Set prios
 - Understanding what risks to consider
 - Gathering the artifacts
 - Conducting project research to the scope
- 2. Identifying the business and technical risks (priorize / rank)
 - Business risks impact business goals
 - Map technical risks to business goals
 - Develop a set of risk questionnaires
 - Interview the target project team Analyse the research interview data
 - Evaluate software artifacts
- 3. Synthesize, prioritize and rank the risks
 - Prio the risks based on business goals Apply risk metrics

 - Number of risks emerging over time
 - What shall be done first?

- What is the best allocation of resources?
- 4. Define the risk mitigation strategy
 - Take into account: Cost, Implementation time, Likelihood of success, Competence and impact
 - Identify the validation techniques
 - Metrics are financial in nature
- 5. Carry out fixes and validate their correctness
 - Implement the mitigation strategy
 - Rectify artifacts

3.7.2 Summary

- Relies on continuous and consistent identification of risks.
- The five fundamentals should be applied repeatedly
- Use project management tools to track risk information

3.8 Attack Trees

- Tree-structured graph
- Showing how a system can be attacked

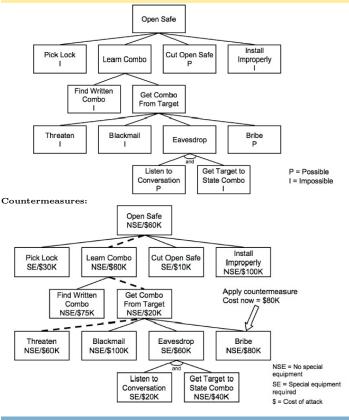
Construction:

- 1. Identify goals (1 Tree per goal)
- 2. Identify attacks against goals
- 3. Existing sub-trees can be plugged in

Usage:

- Propagate up the tree
- You can specify values that represent other different meanings (Equipment / Cost)
- Combine Node Values

3.8.1 Example



4 Threats & Attacks

4.1 Threat Risk Modeling

- 1. Identify security objectives with a focus on:
 - sensitive information stored on device
 - third party libraries
 - loss of reputation derived from misuse of the app
- 2. Break down app features, identify security impact 3. Identification of related threats and vulnerabilities

4.2 Process Steps

- 1. Identify assets
- 2. Create an architecture overview (simple diagrams)
- 3. Decompose the application
- 4. Identify the threats
- 5. Document the threats 6. Rate the threats

4.3 Threat Modeling - WHY?

For developers

- When used in dev cycle, exposure to security risks can be minimized
- Identifies, prioritize abd categorize the threads found making issues that are easily manageable

For Penetration Testers

- Initial Analysis of the architecture
- Common languages and focus on blind spots

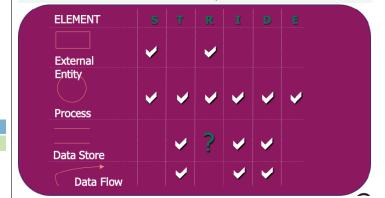
For Management

• Understand the risk involved in the application

4.4 STRIDE Cheatsheet

Threat	Property	Definition	Example
Spoofing	Authentication	Impersonating something or someone else.	Pretending to be any of billg, microsoft.com or ntdll.dll
Tampering	Integrity	Modifying data or code	Modifying a DLL on disk or DVD, or a packet as it traverses the LAN.
Repudiation	Non-repudiation	Claiming to have not performed an action.	"I didn't send that email," "I didn't modify that file," "I certainly didn't visit that web site, dear!"
Information Disclosure	Confidentiality	Exposing information to someone not authorized to see it	Allowing someone to read the Windows source code; publishing a list of customers to a web site.
Denial of Service	Availability	Deny or degrade service to users	Crashing Windows or a web site, sending a packet and absorbing seconds of CPU time, or routing packets into a black hole.
Elevation of Privilege	Authorization	Gain capabilities without	Allowing a remote internet user to run commands

	proper authoriza	user to admin is also EoP.
Spoofing	Authentication	To authenticate principals: - Cookie authentication - Kerberos authentication - PKI systems such as SSL/TLS and certificates To authenticate code or data: - Digital signatures
Tampering	Integrity	Windows Vista Mandatory Integrity Controls ACLs Digital signatures
Repudiation	Non Repudiation	Secure logging and auditing Digital Signatures
Information Disclosure	Confidentiality	• Encryption • ACLS
Denial of Service	Availability	ACLs Filtering Quotas
Elevation of Privilege	Authorization	ACLs Group or role membership Privilege ownership



Input validation

4.5 Attack Trees in context

- · Very useful for developing one threat where mitigation is not obvious
- Complement a threat model
- Can start a threat modeling
- Can be used in teams
- Often generate good discussions

5 Web Security

5.1 Introduction

- 56% of internet traffic is automated (hacking tools etc.)
- Critical systems on the web

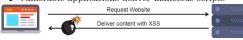
5.2 OWASP

OWASP API Security Top 10	OWASP Top 10 (2017)
API1: Broken Object Level Authorization	A1: Injection
API2: Broken User Authentication	A2: Broken Authentication
API3: Excessive Data Exposure	A3: Sensitive Data Exposure
API4: Lack of Resources & Rate Limiting	A4: XML External Entities (XXE)
API5: Broken Function Level Authorization	A5: Broken Access Control
API6: Mass Assignment	A6: Security Misconfiguration
API7: Security Misconfiguration	A7: Cross-Site Scripting (XSS)
API8: Injection	A8: Insecure Deserialization
API9: Improper Assets Management	A9: Using Components with Known Vulnerabilities
API10: Insufficient Logging & Monitoring	A10: Insufficient Logging & Monitoring

5.3 Reasons for the many Security Incidents in the Web

- The way how we develop software (human errors)
- Almost no regulation
- Time to market (no time to update/fix/test)
- Not aware of the risk
- It's difficult
- Attractive for hackers, easy to access targets on the web

- Client-side code injection attack (victim's browser)
- Executing malicious scripts in the victim's browser
- Vulnerable applications deliver malicious scripts



5.4.1 Stored XSS

- Script is permanently stored on the target server
- Malicious script is executed for every visitor.





5.4.2 Reflected XSS

- Script is not stored on the target server
- Attacker usually needs to construct a malicious URL

• Typical Example: Search Form



5.4.3 DOM based XSS

- Vulnerability is the client side code rather than server-side code
- Attacker needs to construct an URL
- Parameter of the URL is not processed by the server, but executed by the browser directly

Vulnerable "Hello Joe" Page

<hTML><TITLE>Welcome!</TITLE> Hello <script>

var pos = document.URL.indexOf("name=") + 5; document.write(document.URL.substring(pos,document.URL.length));

</script> </HTMT.>

Using the Page without "Hacking"

http://www.example.com/welcome.html?name=Joe

Exploiting the Page with DOM-based XSS string

http://www.example.com/welcome.html#name=<script>alert(document.cookie)</script>

5.4.4 Attack Vector Examples

- Script tags
- Event handler (onLoad, onClick etc.)
- Links
- InnerHTML assignment (DOM-based XSS)

5.4.5 Searching for XSS

- Play around with different strings in request params (script, ; ; etc.)
- In the page returned
 - Search for the presence of test strings
 - Check how the chars get filtered
 - Find the problem and test with new strings

5.4.6 The power of <script src >

Bypassing the SOP

JavaScript from malware sites:

JavaScript from www.attacker.com IS DENIED from accessing resources from www.vulnerable.com when the JavaScript is loaded separately (e.g. separate browser tab)

Counter: JavaScript from www.attacker.com IS ALLOWED to access resources from www.vulnerable.com, if the script is loaded by www.vulnerable.com with <script src="...">

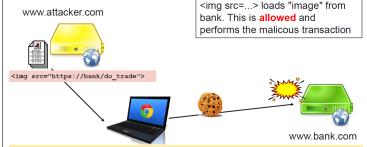
5.4.7 XSS Protection

- Secure Programming
 - Input / Output encoding of user supplied data (HTML entities)
 - Input Validation (White/Blacklisting) - Using XSS Protection Features in Frameworks

 - Input sanitization of Web Frameworks
- HTTP Response Header
- Cookie HttpOnly
 - May prevent cookie / session stealing
 - Malicious JavaScript can still ride the session and exfiltrate and manipulate the DOM
- Browser XSS Filter (X-XSS-Protection: 1; mode=block)
 - Asks Browser to render a blank page if XSS is detected
 - Deprecated or never implemented for most browsers
 - Poor detection rate
- Content Security Policy (CSP)
 - Firewall for the Browser
 - Prevents code injection attacks like XSS
 - Supported by modern browsers
 - CSP defines, what is allowed to request from other domains
- CSP comes as http response header or HTML tag
- Web Application Firewall
 - WAF Input Validation
 - Filtering HTTP Requests / Responses
 - Searching for XSS Payload

5.5 Cross-Site Request Forgery

• End User executes unwanted actions while authenticated



5.5.1 Pre-Requirement

- Know the target website / request
- Host the xsrf code somewhere
- · Victim must have a valid session cookie

5.5.2 XSRF Protection

- Random Token
 - Form with a hidden field containing random token
- SameSite Cookie Attribute
 - Prevents browser from sending this cookie along with cross-site requests
 - Mitigates cross-origin information leakage
 - lax / strict
- CORS (only a mitigation)
 - Configure CORS on the API service
 - only allow requests from the fron-end origin
- Framework Support
 - AngularJS has built-in XSRF tokens on client side
 - Server side must be implemented by the dev

5.6 HTTP Security Headers

Strict Transport Security

- HSTS
- Strict-Transport-Security: max-age=[ms]
- Further requests in this time must occur over HTTPS
- Avoids all attacks based on HTTP downgrades

X-Content-Type-Options

- nosniff
- Problem: Wrong Content-Type in HTTP Response
- e.g. Blocks a request if the requested type is style and MIME type is not text/css"
- Supported by all major browsers

X-Frame-Options

- Prevent Website Framing
- Options: deny / SAMEORIGIN
- Affects frame, iframe, embed, object

Referrer-Policy

- Control when URL information should be shared in the Referer header for other sites
- Options: no-referrer / same-origin / orign-when-cross-origin

Feature-Policy

Allow and deny the use of browser features



5.7.1 Bypass Authentication

- · Login: meier
- · Password: 'OR "='

SELECT username FROM Users WHERE username='meier' AND password=" OR "="

5.7.2 Fetch Arbitrary Information

- Access to System and catalog tables
- Inject UNION statement
- · Assemble results from several SELECT queries
- · 2nd statement contains an arbitrary query



SELECT FirstName, LastName, Title FROM Employees WHERE City = ' ' **UNION ALL** SELECT OtherField, ".

FROM OtherTable WHERE "="

5.7.3 Hacking Database Example

- 1. What userID is running the MySQL database?
- 2. Disclose Password hash from database
- 3. Install Backdoor on Server through SQL Injection
- 4. Upload more hacker tools on the server

5.7.4 Mitigation

- Secure Programming
 - Prepared Statements / Stored Procedures
- Escaping
- Error Handling
 - Do not disclose details
- Web Application Firewall
- DB least privileges

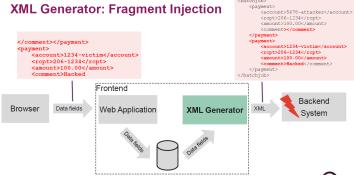
5.8 XML External Entity Attack

5.8.1 XML Security

- XML signatures
- XML encryption
- XML key management
- Security Assertion Markup Language
- XML access control markup language

5.8.2 Attack Vectors

XML Generator



Parser Attacks

- Attack Range
 - DoS
 - Inclusion of local files into XML documents (disclosure)
 - Port scanning from the system where the parser is located
 - Fetch data from local or remote systems

5.8.3 Mitigating XML Attacks

• Secure XML parser setup

6 Bugs

Security Bug:

- Vulnerability at the implementation level
- Easy to discover / remediate using mondern code review tools • E.g. buffer overflows, race conditions, unsafe system calls

Security Flaw:

- Design level vulnerability
- Difficult / impossible to detect by automated tools
- Requires a manual risk analysis
- E.g. method overriding, error handling, type safety confusion

Security Defect = Bug + Flaw

- Bugs / Flaws which may lie dormant for years
- Can surface in fielded systems with major consequences

6.1 Example

```
1 read(fd, input0, sizeof(input0));
2 comparison = memcmp(input0, correctPasswd, strlen(input0));
      return BAD_PASSWORD;
                                                   Source: Paul Kocher, Slashdot.
```

- · Line 1, Type Bug: Return Value is not assigned. This may be combined in an attack.
- · Line 2, Type Bug: strlen() computes the length of the string input0 up to, but not including the terminating null character. So lets "hope" that read() in line 1 puts a terminating null char in...
- · Line 2, Type Flaw: correctPasswd is stored in plain text
- · Line 3, Typ Flaw: comparison validates if input0 is of length zero (empty input0), sic!

6.2 Memory Corruption

- Processes have their own address space others cant touch
- Segmentation fault: if a process tries to access memory outside its range

6.2.1 Buffer Overflows

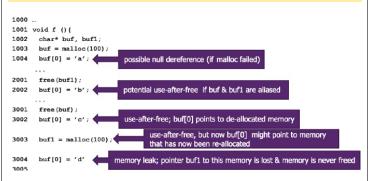
char buffer[4]; buffer[4] = 'a'; // Undefined behaviour

- Can result in segmentation fault, if lucky
- Possible remote code execution, if unlucky

Solution:

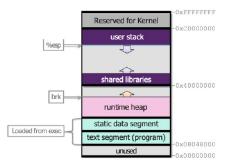
· Check array boundary at runtime

6.2.2 Other memory corruption issues

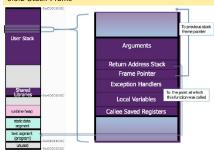


6.3 Buffer Overflow

6.3.1 Process Memory Layout



6.3.2 Stack Frame



6.3.3 Problematic libc functions

- strcpy
- strcat
- gets
- scanf

Safe versions:

- strncpy
- strncat

6.3.4 Defenses

Compile:

Harden programs to resist attacks in new programs.

- Use a modern Programming Language
- Safe Coding Techniques
- Language Extensions / Safe Libraries
- Stack protection
 - Canaries: Check function entry and exit code to check for corruption
 - Random / Terminate canary

Run:

Aim to detect and abort attacks in existing programs.

- Executable Address Space Protection
 - Use virtual memory support to make some regions of memory nonexecutable
- ASLR: Address Space Layout Randomisation
- Non Executable Memory

6.4 Race Condition

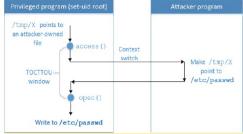
- Concurrency can lead to nondeterministic behaviour
- Software defects resulting from unanticipated execution ordering
- Necessary properties
 - Concurrency
 - Shared object
- Change state

6.4.1 Race Window

- Occurs in a code segment that accesses the race object
- Window of opportunity for race condition
- Critical Section

6.4.2 Time of Check and Time of Use (ToCToU)

- Can occur during file I/O
- Forms a Race Window by first checking some race object and then using it



To win the race condition (ToCTToU window), we need two processes:

- Run vulnerable program in a loop
- Run the attack program

6.4.3 How to Exploit Race Condition

- Choose a target file (e.g. /etc/passwd)
- 2 Launch Attack
 - Attack Process
 - Vulnerable Process
- 3. Monitor the result (check timestamp) 4. Run the exploit

6.4.4 Mitigations

- Atomic Operations
- · Repeating Check and Use
- Sticky Symlink Protection
- Principles of Least Privilege

listings graphicx

7 Integer Security

- Integer boundary concerns are often ignored
- Ariane 5 destroyed after integer overflow
- Results of integer overflow depend on the language and hardware

Integer Promotion Example:

```
char c1, c2;
c1 = c1 + c2;
```

7.1 Implicit Conversions

The sum of c1 and c2 exceeds the maximum size of signed char

```
    char cresult, c1, c2, c3;
```

2. c1 = 100;

3. c2 = 90;

However, **c1**, c2, and **c3** are each converted to integers and the overall expression is successfully evaluated.

4. c3 = -120;

5. cresult = c1 + c2 + c3;

The sum is truncated and stored in **cresult** without a loss of data

The value of **c1** is added to the value of **c2**.

7.2 Signed Integer Conversion

1. unsigned int 1 = ULONG MAX;

2. char c = -1;

The value of **c** is compared to the value of **l**.

3. if (c == 1) {

4. printf("-1 = 4,294,967,295?\n");

5. }

Because of integer promotions, **c** is converted to an unsigned integer with a value of **0xFFFFFFF** or 4,294,967,295

7.3 Overflow Examples

```
9. i = INT MIN; // -2,147,483,648;
1. int i;
                                     10. i--;
2. unsigned int j;
                                     11. printf("i = %d\n", i);
                                                     i=2,147,483,647
3. i = INT MAX; // 2,147,483,647
4. i++;
5. printf("i = %d\n", i);
                       i=-2,147,483,648
6. j = UINT MAX; // 4,294,967,295;
                                     13. j--;
7. j++;
                                     14. printf("j = %u\n", j);
8. printf("j = u\n", j);
                                                      j = 4,294,967,295
```

```
7.4 Truncation Error Example
```

```
    char cresult, c1, c2, c3;
    c1 = 100; Adding c1 and c2 exceeds the max size of signed char (+127)
```

3. c2 = 90;

cresult = c1 + c2;

Truncation occurs when the value is assigned to a type that is too small to represent the resulting

Integers smaller than **int** are promoted to **int** or **unsigned int** before being operated on

```
1. bool func (char *name, long cbBuf) {
2.
        unsigned short bufSize = cbBuf;
3.
        char *buf = (char *)malloc(bufSize);
4.
        if (buf) {
                                                     cbBuf is used to initialize
5.
          memcpy(buf, name, cbBuf);
                                                    bufSize which is used
                                                    to allocate memory for
6.
          if (buf) free (buf);
7.
          return true;
8.
                            cbBuf is declared as a long and used
9.
        return false;
                            as the size in the memcpy () operation
10. }
```

7.5 Sign Error Example

1. int i = -3;

2. unsigned short u;

Implicit conversion to smaller unsigned integer

3. u = i; -

4. printf("u = %hu\n", u);

There are sufficient bits to represent the value so no truncation occurs. The two's complement representation is interpreted as a large signed value, however, so u = 65533

Sign Error Example (1)

Program accepts two arguments (the length of data to copy and the actual data)

the check

1. #define BUFF_SIZE 10

2. int main(int argc, char* argv[]){

-- --- ---- (---- --- y-, ----- --- y-, (,,, (

. char buf[BUFF SIZE];

len = atoi(argv[1]);
argv[1] can be a
negative value

int len; len declared as a signed integer

6. if (len < BUFF_SIZE) {
A negative value bypasses

8. }

9. 1

Value is interpreted as an unsigned value of type size_t

7.6 Integer Division

- Minimum integer value divided by −1
- -2'147'483'648/ -1 = -2'147'483'648

7.7 Negative Indices

```
1. int *table = NULL; \
 2. int insert in table(int pos, int value){
 3. if (!table) {
        table = (int *)malloc(sizeof(int) * 100);
 5.
                                                   Storage for the
                                                   array is
      if (pos > 99)
                                                   allocated on
        return -1;
                                                   the heap
                       pos is not > 99
 8.
      table[pos] = value;
      return 0:
                       value is inserted into the
11. }
                      array at the specified position
```

7.8 Mitigation

Strong Typing

- $\bullet\,$ Provide better types
- Using unsigned type to guarantee positive values
- Does not prevent overflow

Abstract Data Type

- Create an abstract data type with private variables
- $\bullet\,$ User can only changes values using public method calls
- · Methods check valid range of input

Safe Int Class

- C++ template class
- Tests the values of operands before performing an operation

Testing

• Boundary checks

Source Code Audit

• Source code should be audited or inspected