

 visual programming

# Assignment Operators



Bachelor of Information Systems  
Institut Teknologi Del



# Learning Objective(s)

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*This material should address the following question(s).*

- What are assignment operators?
- How to use the assignment operators?

# Discussion Point

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**Assignment** Operators:  
The Core Concepts.

# Definition

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***Assignment** operator is a unary operator used to set a value into a variable or a constant.*

# Assignment Operators

No	Operator	C-Family	BASIC Family
1.	Assignment (base)	=	=
2.	addition assignment	+=	+=
3.	subtraction assignment	-=	-=
4.	multiplication assignment	*=	*=
5.	division assignment	/=	/=
6.	modulo assignment	%=	<i>not applicable</i>

```
int x = 10;
```

```
x = x + 2;
```

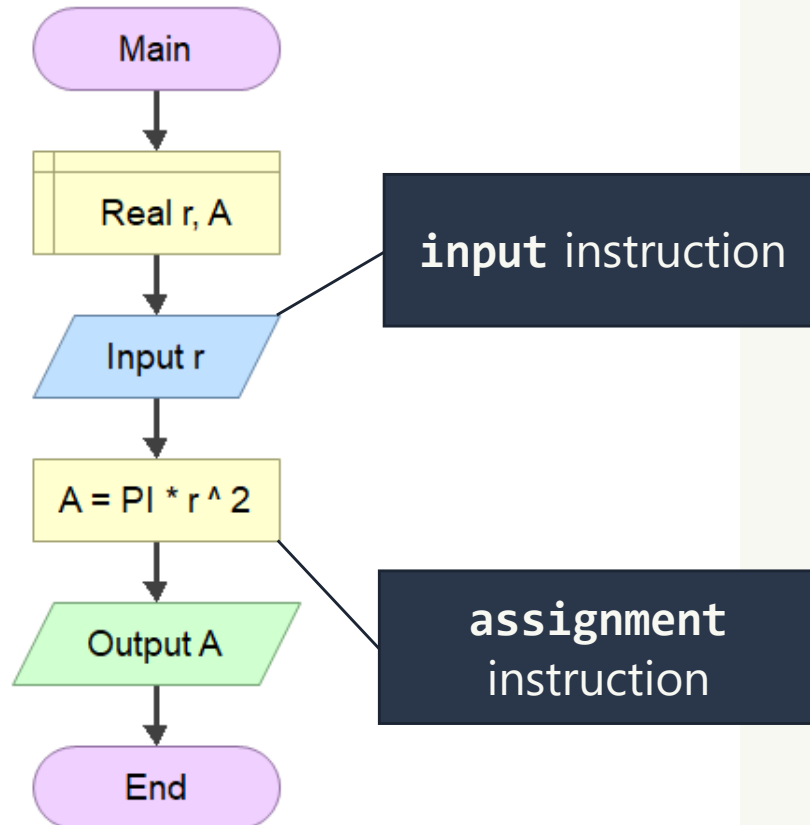
→  
*equals to*

```
x += 2;
```

A self addition.

a shorten form of self addition.

# Hands On



- In Flowgorithm, there are two ways to express an assignment operation:
  - the `input` instruction.
    - It reads a value from the user and store it into a variable.
  - the `assignment` instruction.

# Final Thoughts.





# Conclusion



1. The assignment operator is used to set a value into a variable or a constant.
2. There are combinations with arithmetic operators.



# References

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*Wassberg, J. (2020). Computer Programming for Absolute Beginners. Packt.*

*Operators – Flowgorithm*

<http://www.flowgorithm.org/documentation/operators.html>



– EOF –



# Course Lecturer

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