

 visual programming

# Concatenation Operator



Bachelor of Information Systems  
Institut Teknologi Del



# Learning Objective(s)

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*This material should address the following question(s).*

- What is concatenation operator?
- How to use the concatenation operator?

# Discussion Point

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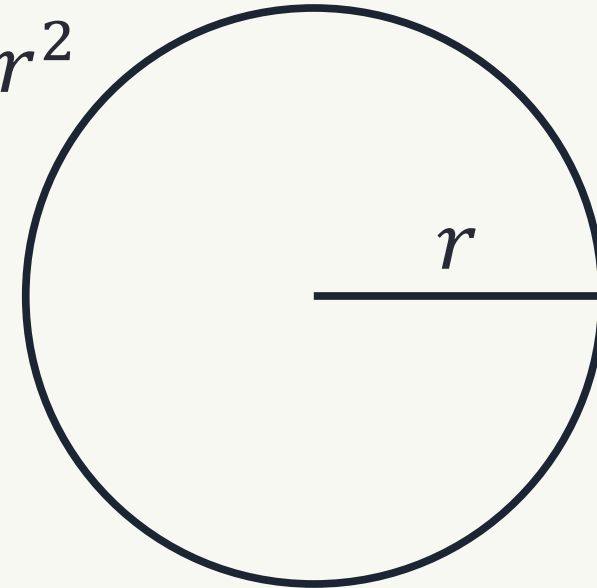
**Concatenation** operator:  
The Core Concepts.



# Problem

- In the circle area calculation, we have three values, some of them described with metrics.
  - $\pi$  has no metric.
  - $r$  and  $A$  have.
    - E.g. cm and cm<sup>2</sup> respectively.
- Variables or constants store values **without** the metrics.

$$A = \pi r^2$$



# Joining Texts

- For the user experience sake, sometimes, we need to put a little sugary.
  - E.g. displaying the metrics together with the values.
- We need to **join** the value and the metric into a single text.
  - **Concatenating** the value and the metric.

Without metric      78.54

With metric      78.54 *cm<sup>2</sup>*

in some instances,  
this form is preferred.



# Question

What is **concatenation** operator?

# Definition

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***Concatenation operator*** is a binary operator that joins two values into a new textual value.

This value is fractional but  
seen as textual value.

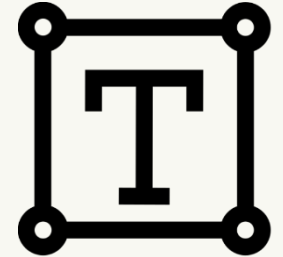
78.54 *cm*<sup>2</sup>

Glued with another value  
also seen as a text.



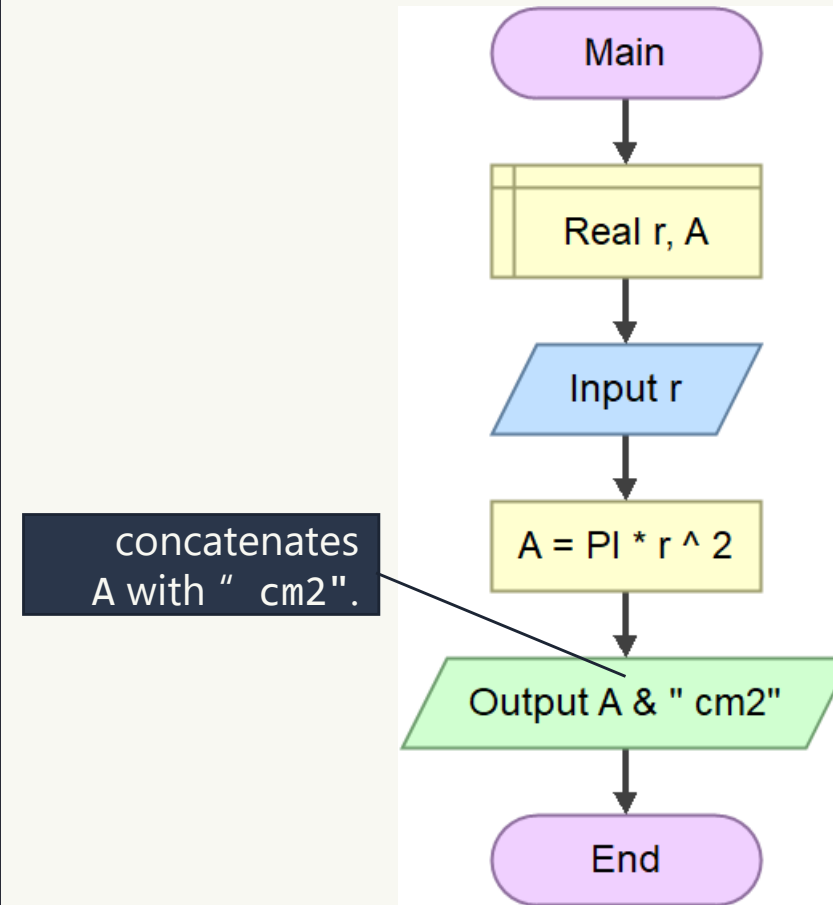
# Concatenation Operator

- Concatenation is like **gluing** a value behind the other in textual context.
- The support for this operator is vary from language to language.
  - Please consult the language specifications.
- Specific to Flowgorithm, the ampersand (&) symbol is used to concatenate values.



# Hands On

- In the example, the value stored in the variable A is joined or concatenated with " cm2".
- The concatenation operator is symbolized with the &.
- Can we concatenate another, say integer value, before A?



# Final Thoughts.



# Conclusion

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1. The concatenation operator joins two values into a single text.
2. The support to this operator vary from language to language.



# References

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*Wassberg, J. (2020). Computer Programming for Absolute Beginners. Packt.*

*Operators – Flowgorithm*

<http://www.flowgorithm.org/documentation/operators.html>



– EOF –



# Course Lecturer

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Kementerian Pendidikan, Kebudayaan,  
Riset, dan Teknologi RI

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