

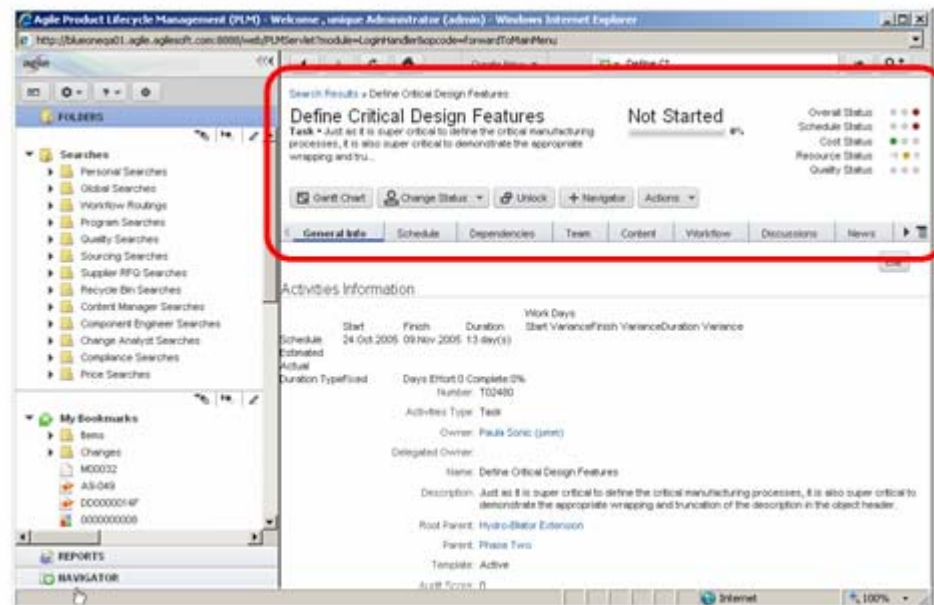
Object Header

Object pages all start with standardized Object Header that presents the information that is common to most objects.

Object Headers come in two basic formats – those that do – and those that do not – provide a Dashboard that provides a quick visual summary of the objects status. The Dashboard applies to Activity based PPM objects only.

Whether or not the Dashboard is present, the basic layout and styling of all Object Headers follows a strict standard to ensure at-a-glance comprehension by the user.

Element Specification



Anatomy



Behavior

Keyboard Controls and Shortcuts

- Tab (Shift-Tab)

Move the focus to the next (previous) control within the tab order.

The tab order within the Object Header is:



The arrows indicate the tab order. The shift-tab order is the reverse direction.

Layout, Appearance and Styling

Conventions

- Borders, unless otherwise noted, are 1px wide and not dimensioned on the above illustration.
- Dimensions of components as illustrated above include the border (if any).
- Dimensions of the space between components do not include the borders of the components.



Breadcrumb Trail



Behavior

Keyboard Controls and Shortcuts

- Enter
Navigate to the page specified by the link target.
The Breadcrumb Trail will be pruned to remove the pages listed after the target page.

Mouse Buttons (on a Breadcrumb Link)

- Click
Navigate to the page specified by the link target.
The Breadcrumb Trail will be pruned to remove the pages listed after the target page.

Mouse Buttons (on a Right Pane Link)

- Click
Navigate to the page specified by the link target.
The Breadcrumb Trail will be extended to include the target page or, if it is already in the Breadcrumb Trail, pruned to remove the pages listed after the target page.

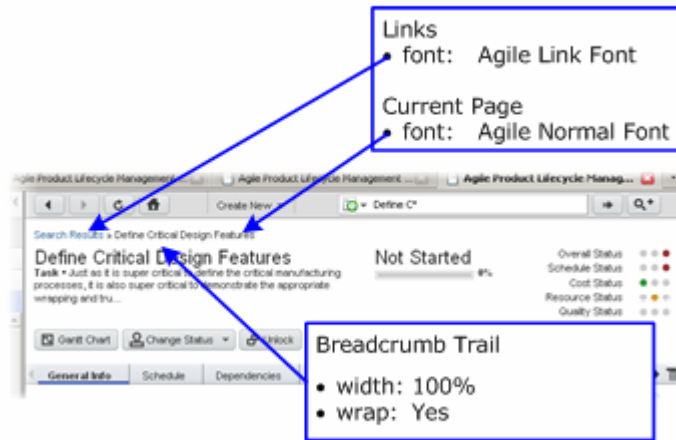
Mouse Buttons (on a Left Pane Link)

- Click
Navigate to the page specified by the link target.
The Breadcrumb Trail will be cleared. Only the target page will be listed.

Mouse Over (Link)

- Cursor
 Pointer

Layout, Appearance and Styling

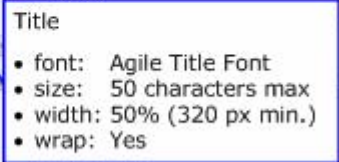




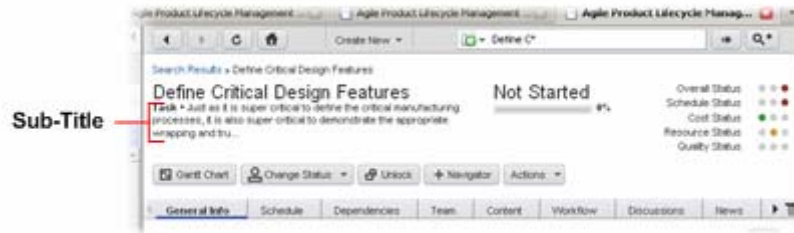
Truncation (of Title)

- Mouse Over (Title if and only if Truncated)**

- ## Layout, Appearance and Styling



Sub-Title



The Sub-Title is made up of two components – the Object Type and the Description.

Behavior

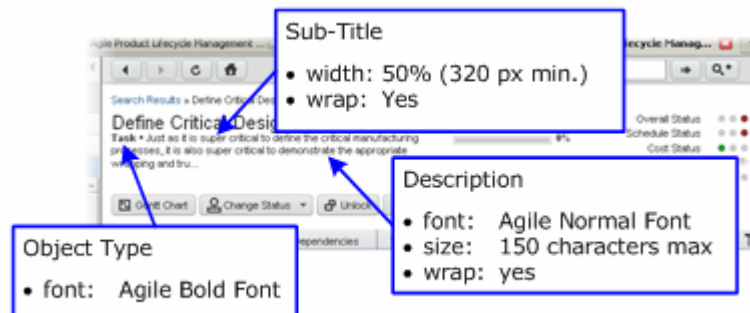
Truncation (of Description)

- If the maximum size (150 characters) of the description is exceeded, the text will be truncated.
- This will be indicated with ellipsis (...).

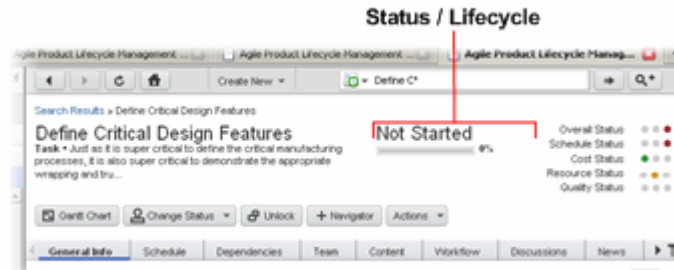
Mouse Over (Description if and only if Truncated)

- Tooltip Display the full description in the tooltip.

Layout, Appearance and Styling



Status / Lifecycle



Behavior

- Display the current status or lifecycle phase of the object.
- Display it in the color configured under Workflow Settings by the administrator.
- The default color is defined by Agile Title Font.

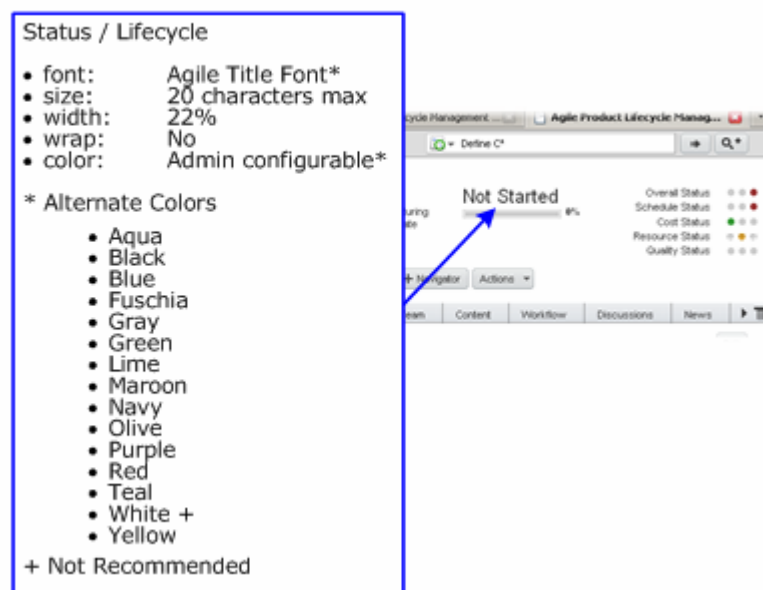
Truncation (of Status / Lifecycle)

- If the maximum size (20 characters) of the Status / Lifecycle is exceeded, the text will be truncated.
- This will be indicated with ellipsis (...). Probably not

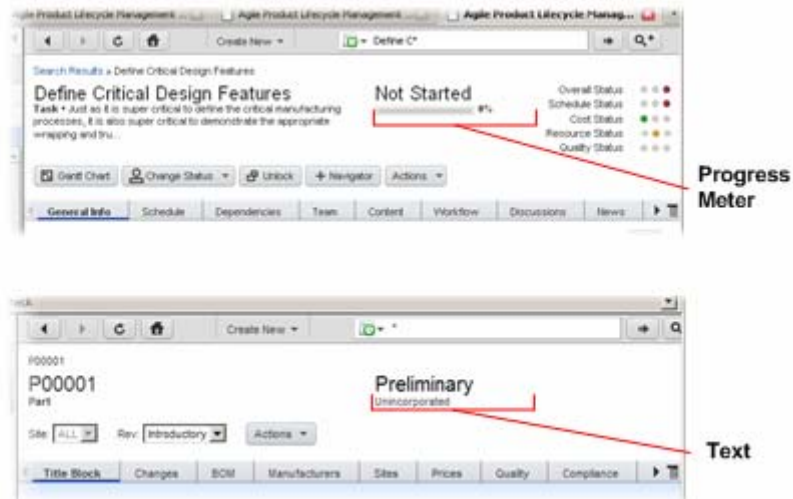
Mouse Over (Status / Lifecycle if and only if Truncated)

- Tooltip Display the full description in the tooltip.

Layout, Appearance and Styling



Varies By Object



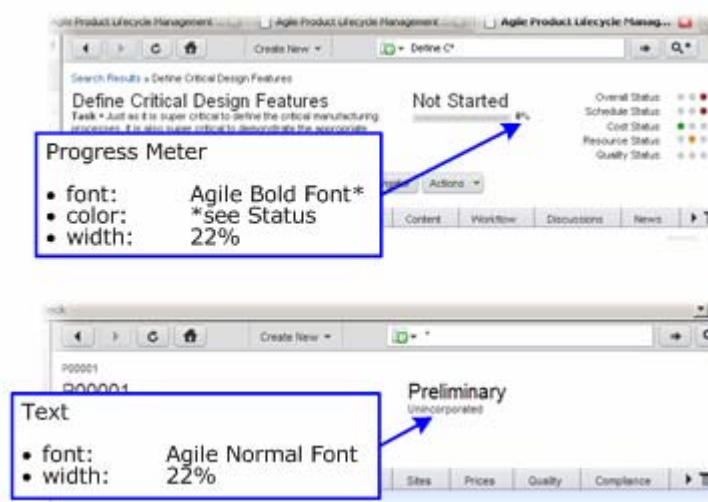
Behavior

The content of this portion of the Object Header is determined by the type of the object. For most objects, this section will be blank.

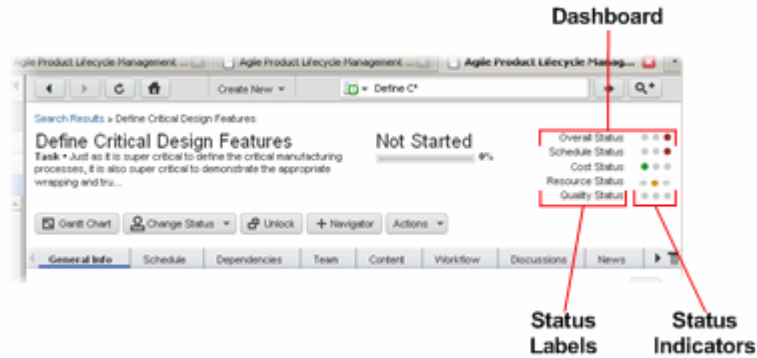
Because of this variability, further details will not be provided in this UI Specification.

Please refer to the UI Specification for each specific object class for details about this portion of the Object Header.

Layout, Appearance and Styling



Dashboard (Activity based PPM objects only)



Behavior

- The Status Indicators in the dashboard will reflect the status of the object.
- If the object is not a leaf node, this status includes the status its children that have been rolled up to the parent object.

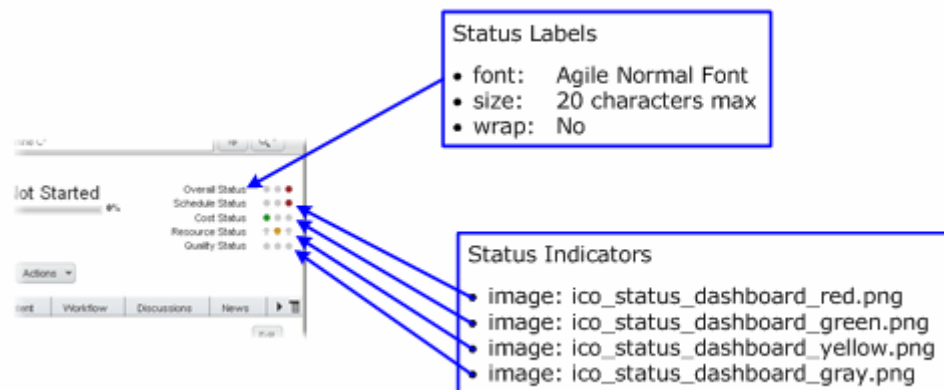
Truncation (of Dashboard Status Label)

- If the maximum size of the Status Label is exceeded, the text will be truncated.
- This will be indicated with ellipsis (...).

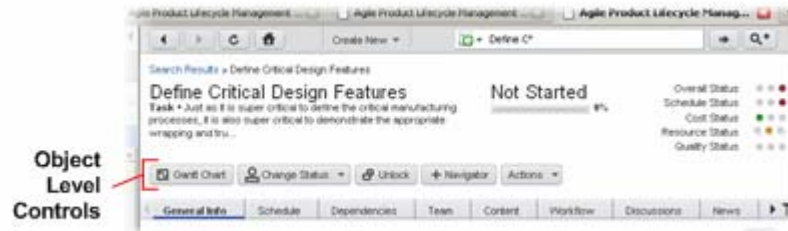
Mouse Over (Dashboard Status Label if and only if Truncated)

- Tooltip Display the full description in the tooltip.

Layout, Appearance and Styling



Object Level Controls



The Object Level Controls consist of a row of buttons, menus, drop-down lists, etc. that allow various actions to be applied to the object. These vary based on the object type.

Because of this variability, these controls will not be documented in this UI Specification.

Please refer to the UI Specification for each specific object class for details about these controls.

Except as otherwise noted in these specifications, these controls comply with the UI Specifications for Buttons, Menus, Drop-Down Lists, etc.

Object Tabs



The specific tabs available for the object depend on the type of the object.

Because of this variability, these tabs will not be documented in this UI Specification.

Please refer to the UI Specification for each specific object class for details about the specific tabs defined for objects of that type.

The Object Tabs are fully compliant with the Tabs UI Specification.

Issues

No known issues.

Change History

November 20, 2007	Vern McGeorge	Revised to comply with image file naming convention.
November 13, 2007	Vern McGeorge	Complete with Joel's last minute comments.
November 8, 2007	Vern McGeorge	Complete
October 29, 2007	Vern McGeorge	Publish for review.
October 12, 2007	Vern McGeorge	Revised Layout diagram.
October 11, 2007	Vern McGeorge	First complete draft for designer review.
May 25, 2007	Vern McGeorge	Added discussion of tab order to behavior notes.
May 24, 2007	Vern McGeorge	Published into Sprint 2 superseding email from Michele (5/2/07) "Object Header Review"