## The Development of VR Technology in Video Games

## **Non-Immersive VR**

The classic gaming experience using a keyboard and mouse, or touchscreen, or similar.

## Semi-Immersive VR

The current stage of VR games and technology, using large monitors surrounding the player to achieve realistic feelings.

## **Fully Immersive VR**

Futuristic version of utilizing headsets to achieve real virtual 3D views, bringing the virtual items in front of you.

