

Code Explanation

1. Importing the Required Module

a) `from scapy.all import sniff`

- `scapy.all`: Imports all functionalities of 'Scapy', a powerful library for handling network packets.
- `sniff()`: Function that captures network packets in real-time.

2. Defining the Packet Handling Function

b) `def packet_callback(packet):`

- This function is called each time a packet is captured.
- `'packet'`: Represents the captured packet.

3. Displaying the Packet Summary

c) `print(packet.summary())`

- `'packet.summary()'` displays a quick summary of the captured packet (e.g., protocol type, ports, etc.).

4. Checking if the Packet Contains an IP Layer

d) `if packet.haslayer('IP'):`

- Checks if the packet contains an 'IP' (Internet Protocol) layer.
- If so, extracts the source and destination IP addresses.

5. Displaying Source and Destination IP Addresses

e) `print(f'Source IP: {packet['IP'].src} -> Destination IP: {packet['IP'].dst}')`

- `packet['IP'].src`: Sender's IP address.
- `packet['IP'].dst`: Recipient's IP address.

6. Checking and Displaying TCP Information

a) `if packet.haslayer('TCP'):`

b) `print(f'TCP Packet - Source Port: {packet['TCP'].sport} -> Destination Port: {packet['TCP'].dport}')`

- 'haslayer('TCP')': Checks if the packet contains a 'TCP' layer.
- 'packet['TCP'].sport' : Displays the TCP source port.
- 'packet['TCP'].dport' : Displays the TCP destination port.

7. Checking and Displaying UDP Information

- a) if packet.haslayer('UDP'):
- b) print(f'UDP Packet - Source Port: {packet['UDP'].sport} -> Destination Port: {packet['UDP'].dport}')
- Similar concept as TCP, but for UDP packets.

8. Capturing Packets with 'sniff()'

- a) print('Starting network sniffer...')
- b) sniff(prn=packet_callback, store=False)
- 'sniff()' starts packet capture.
- 'prn=packet_callback': Calls the 'packet_callback()' function for each captured packet.
- 'store=False': Does not store packets in memory (prevents overload).