

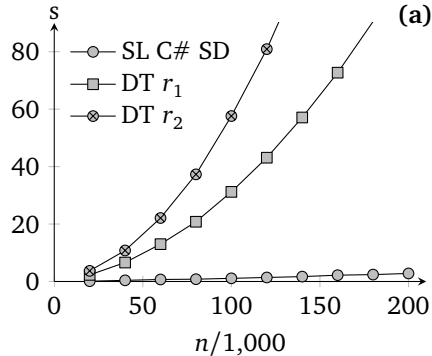
RandomTime1

RandomTime2

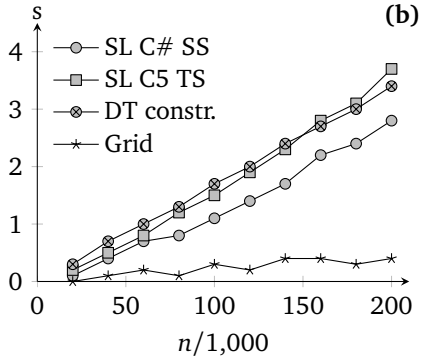
Output

Memory

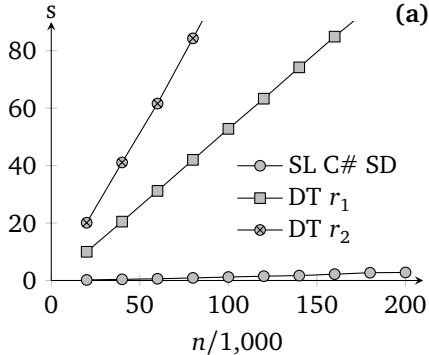
(a)



(b)



(a)



(b)

