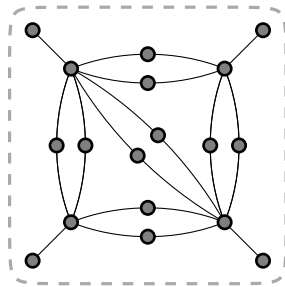
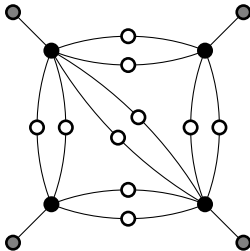
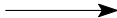
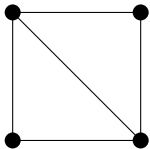


# PLANAR VERTEX COVER

# AREA AGGREGATION SEQUENCE



(a)  $G_A = (V_A, E_A)$

(b) Start map

(c) Goal map

