# 2. Making Publication-Ready Outputs

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## Lecture Note for MAT325 Numerical Analysis

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### 1 Introduction

This note focuses on how to create publication-ready tables and graphics. We use Newton's method as an illustrative example.

### 2 R Function for Newton Method

Recall the R code developed in the lecture note.

```
# Define f(x) and f'(x)

fn = function(x) x^3 - x +3
dfn = function(x) 3*x^2 - 1

# initial values
n = 0
x = -1
M = 200
TOL = 10^(-6)
ERR = abs(fn(x)/dfn(x))
# loop begins
while(ERR > TOL){
n = n + 1
x = x - fn(x)/dfn(x)
ERR = abs(fn(x)/dfn(x))
if(ERR < TOL){</pre>
```

```
cat("\n\nAlgorithm converges!")
     cat("\nThe approximated root:", x, ".")
     cat("\nThe absolute error:", ERR, ".")
     cat("\nThe number of iterations n = ",n,".")
     break
    } else{
      cat("\nIteration n =",n, ", approximate root:",x,", absolute error:", ERR,".")
   if (n == M){
      cat("\n\nThe maximum iterations attained!")
      cat("\nThe algorithm did not converge!")
      break
   }
}
##
## Iteration n = 1 , approximate root: -2.5 , absolute error: 0.5704225 .
## Iteration n = 2 , approximate root: -1.929577 , absolute error: 0.2217111 .
## Iteration n = 3 , approximate root: -1.707866 , absolute error: 0.03530793 .
## Iteration n = 4 , approximate root: -1.672558 , absolute error: 0.0008580914 .
## Algorithm converges!
## The approximated root: -1.6717 .
## The absolute error: 5.002863e-07 .
## The number of iterations n = 5.
Next, we simply wrap up the above code and write a function.
NewtonVersion01 = function(fn,
                                   # function used to define the equation
                           dfn,
                                   # derivative of f(x)
                                   # initial value
                           x,
                                   # pre-set maximum iteration
                           Μ,
                                 # error tolerance
                           TOL.
                           . . .
   }{
   n = 0
   ERR = abs(fn(x)/dfn(x))
   # loop begins
   while(ERR > TOL){
   n = n + 1
   x = x - fn(x)/dfn(x)
   ERR = abs(fn(x)/dfn(x))
    if(ERR < TOL){</pre>
       cat("\n\nAlgorithm converges!")
       cat("\nThe approximated root:", x, ".")
       cat("\nThe absolute error:", ERR, ".")
       cat("\nThe number of iterations n =",n,".")
       break
     } else{
       cat("\nIteration n =",n, ", approximate root:",x,", absolute error:", ERR,".")
     if (n == M){
        cat("\n\nThe maximum iterations attained!")
        cat("\nThe algorithm did not converge!")
        break
```

```
}
 }
}
Example 1: Solve f(x) = x^3 - x + 3 = 0. Note that f'(x) = 3x^2 - 1.
fn = function(x) x^3 - x + 3
dfn = function(x) 3*x^2 - 1
NewtonVersionO1(fn = fn,
                              # function used to define the equation
                dfn = dfn,
                             # derivative of f(x)
                x = -1,
                               # initial value
                M = 200,
                              # pre-set maximum iteration
                TOL = 10^{-6} # error tolerance
## Iteration n = 1 , approximate root: -2.5 , absolute error: 0.5704225 .
## Iteration n = 2 , approximate root: -1.929577 , absolute error: 0.2217111 .
## Iteration n = 3 , approximate root: -1.707866 , absolute error: 0.03530793 .
## Iteration n = 4 , approximate root: -1.672558 , absolute error: 0.0008580914 .
## Algorithm converges!
## The approximated root: -1.6717 .
## The absolute error: 5.002863e-07 .
## The number of iterations n = 5.
```

## 3 Output Tables

```
NewtonVersion02 = function(fn,
                                        # function used to define the equation
                           dfn,
                                        # derivative of f(x)
                                        # initial value
                           х,
                                        # pre-set maximum iteration
                           Μ,
                           TOL,
                                        # error tolerance
                           out.table, # intermediate output table
    ){
    n = 0
    ERR = abs(fn(x)/dfn(x))
    # Result table
    Result = NULL
    # Intermediate Table
    Intermediate.output = data.frame(Iteration = 1:M,
                                      Estimated.root = rep(NA,M),
                                      Absolute.error = rep(NA,M))
    # loop begins
    while(ERR > TOL){
    n = n + 1
    x = x - fn(x)/dfn(x)
    ERR = abs(fn(x)/dfn(x))
    if(ERR < TOL){</pre>
       Intermediate.output[n, ] = c(n, x, ERR)
       \#Result = c(Total.Iteration = n, Estimated.Root = x, Absolute.Error = ERR)
```

```
break
     } else{
       Intermediate.output[n, ] = c(n, x, ERR)
                                                 # store intermediate outputs
     if (n == M){
        cat("\n\nThe maximum iterations attained!")
        cat("\nThe algorithm did not converge!")
    }
    }
    # out of the loop
    Intermediate.output = na.omit(Intermediate.output)
    if (out.table == TRUE){
      pander(Intermediate.output)
     #pander(Result)
}
##
fn = function(x) x^3 - x + 3
dfn = function(x) 3*x^2 - 1
NewtonVersion02(fn = fn,
                                # function used to define the equation
                dfn = dfn
                              # derivative of f(x)
                x = -1,
                                # initial value
                M = 200,
                               # pre-set maximum iteration
                TOL = 10^{(-6)}, # error tolerance
                out.table = TRUE
```

Iteration	Estimated.root	Absolute.error
1	-2.5	0.5704
2	-1.93	0.2217
3	-1.708	0.03531
4	-1.673	0.0008581
5	-1.672	5.003e-07

# 4 Creating Subtasks - Computational Thinking

Ideally, we would like to have a function to output more than one object so that we can see tables, graphics, etc. Unfortunately, one R function can output a single object. However, we can use a single object such as vectors, matrices, and data frames, and then use the output object to create other objects such as tables and figures.

One clean way for obtaining different pieces of information in coding is to make several tidy functions/routines and call these functions to get the desired information.

For all root-finding methods, all desired summarized information is based on iterations, estimated roots, and errors in each step.

The following **Newton.Method()** returns a data frame that contains information about *number of iterations*, estimated roots, and absolute errors. We also write two graphic functions to extract information from the Newton method.

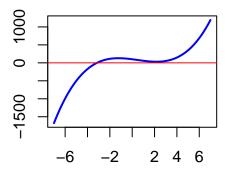
```
Newton.Method = function(fn,
                                      # function used to define the equation
                                        # derivative of f(x)
                           dfn,
                                        # initial value
                           x,
                                        # pre-set maximum iteration
                           Μ,
                                        # error tolerance
                           TOL,
                            ...){
   n = 0
   ERR = abs(fn(x)/dfn(x))
    # Result table
   Result = NULL
    # Intermediate Table
   Intermediate.output = data.frame(Iteration = 1:M,
                                      Estimated.root = rep(NA,M),
                                      Absolute.error = rep(NA,M))
    # loop begins
   while(ERR > TOL){
   n = n + 1
   x = x - fn(x)/dfn(x)
   ERR = abs(fn(x)/dfn(x))
    if(ERR < TOL){</pre>
       Intermediate.output[n, ] = c(n, x, ERR)
       \#Result = c(Total.Iteration = n, Estimated.Root = x, Absolute.Error = ERR)
       break
     } else{
       Intermediate.output[n, ] = c(n, x, ERR) # store intermediate outputs
     if (n == M)
        cat("\n\nThe maximum iterations attained!")
        cat("\nThe algorithm did not converge!")
        break
    }
   }
    # out of the loop
    Intermediate.output = na.omit(Intermediate.output)
    Intermediate.output
}
```

It is always a good idea to write a function to draw the curve of a given function on a given interval [a, b].

**Example 2:** draw the curve of  $f(x) = 5x^3 - 7x^2 - 40x + 100$  over interval [-7, 7]

Solution: We simply call the above function to curve the given function in the following.

```
fn = function(x) 5 * x^3 - 7 * x^2 - 40 * x + 100
curve.fun(fn=fn, a = -7, b = 7)
```



The derivative of f(x) is

$$f'(x) = 15x^2 - 14x - 40$$

From the above figure, we can see that one of the roots is in [-7,7]. We choose the initial value x=6

```
##

fn = function(x) 5*x^3 - 7*x^2 - 40*x + 100

dfn = function(x) 15*x^2 - 14*x - 40

##

Intermediate.output = Newton.Method(fn = fn, dfn = dfn, x = 5, M = 200, TOL = 10^(-6))

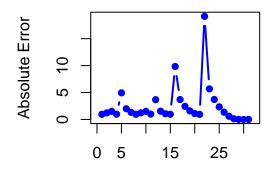
pander(Intermediate.output)
```

Iteration	Estimated.root	Absolute.error
1	3.679	0.9602
2	2.719	1.218
3	1.501	1.51
4	3.011	0.9769

Iteration	Estimated.root	Absolute.error
5	2.034	4.939
6	6.972	1.987
7	4.985	1.316
8	3.669	0.9585
9	2.711	1.231
10	1.48	1.496
11	2.975	0.9918
12	1.984	3.673
13	5.656	1.538
14	4.119	1.058
15	3.061	0.9599
16	2.101	9.831
17	11.93	3.692
18	8.24	2.424
19	5.816	1.591
20	4.224	1.086
21	3.138	0.9415
22	2.197	19.16
23	-16.96	5.679
24	-11.28	3.709
25	-7.571	2.342
26	-5.229	1.347
27	-3.882	0.5938
28	-3.288	0.1305
29	-3.158	0.006164
30	-3.152	1.348e-05
31	-3.152	6.443 e-11

ErrorPlot(errorMatrix = Intermediate.output)

# **Error Pattern**



Number of Iteration

# 5 The source() Function

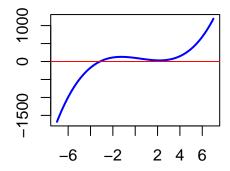
We can also put all R functions in a single file and store that file in web space. The function of the file can be called directly from R using function **source()**.

source("https://raw.githubusercontent.com/pengdsci/MAT325/main/w04/NewtonMethodCode.txt")

Note that the names of the three functions are different from the one used in **Example 2!** We redo Example 2 using the functions in https://raw.githubusercontent.com/pengdsci/MAT325/main/w04/NewtonMethodC ode.txt

**Example 3:** draw the curve of  $f(x) = 5x^3 - 7x^2 - 40x + 100$  over interval [-7, 7]

Solution: We simply call the above function to curve the given function in the following.



The derivative of f(x) is

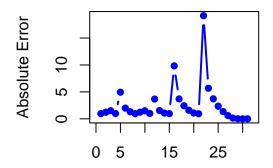
$$f'(x) = 15x^2 - 14x - 40$$

From the above figure, we can see that one of the roots is in [-7,7]. We choose the initial value x=6

Iteration	Estimated.root	Absolute.error
1	3.679	0.9602
2	2.719	1.218
3	1.501	1.51
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6	6.972	1.987
7	4.985	1.316
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Iteration	Estimated.root	Absolute.error
13	5.656	1.538
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27	-3.882	0.5938
28	-3.288	0.1305
29	-3.158	0.006164
30	-3.152	1.348e-05
31	-3.152	6.443e-11

# **Error Pattern**



Number of Iteration

# 6 This Week's Lab Assignment

Use the fixed-point code in the lecture note as the baseline to create three functions (with detailed comments on your code) and solve  $f(x) = 5x^3 - 7x^2 - 40x + 100 = 0$ . Please submit a PDF version of your completed work that includes both code and outputs.