

7. Secant Method

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Lecture Note for MAT325 Numerical Analysis

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1 Introduction

Recall that Newton method uses Taylor expansion to derive the functional recursive relationship between adjacent approximated roots

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)} \text{ for } n = 0, 1, \dots$$

where $f'(x_n)$ is the slope of the tangent line passing through $x = x_n$. If we use the slope of a secant line that passes through points $(x_n, f(x_n))$ and $(x_{n-1}, f(x_{n-1}))$, we can use the x-coordinates of the intersection between the secant line and x-axis to approximate the root of $f(x) = 0$.

2 Secant Method

Assume we have two distinct initial values $x = x_0$ and $x = x_1$. Then slope of the secant line passing through $A(x_0, f(x_0))$ and $B(x_1, f(x_1))$ is

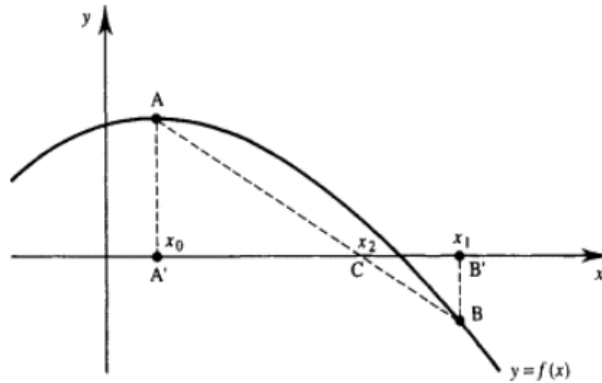
$$\frac{f(x_1) - f(x_0)}{x_1 - x_0} \approx f'(x_1) \text{ when } |x_1 - x_0| \text{ is small.}$$

The secant method uses the x-coordinate of the intersection of the secant line

$$f(x) = f(x_1) + \frac{f(x_1) - f(x_0)}{x_1 - x_0}(x - x_1)$$

and $f(x) = 0$ (equation of the x-axis). Solving for x , we have

$$x = x_1 - \frac{x_1 - x_0}{f(x_1) - f(x_0)}f(x_1) \equiv x_2.$$



In general, the recursive relationship between approximated roots of the **secant method** is given by

$$x_{n+1} = x_n - \frac{x_n - x_{n-1}}{f(x_n) - f(x_{n-1})} f(x_n), \text{ for } n = 0, 1, \dots$$

<https://github.com/pengdsci/MAT325/raw/main/w04/img/w04-betterSecantAnimation.gif>

• Secant Algorithm

We develop the following pseudo-code of the secant method.

```

INPUT:  f(x)           (satisfying f(x) = 0)
        x0             (initial value 1)
        x1             (initial value 2)

STEP 1: x0
        x1             (f(x0)*f(x1) must be negative)
        M = 200
        TOL = 10−6
        n = 0
        ERR = |x1 - x0|
STEP 2: WHILE ERR > TOL DO
        n = n + 1
        new.x = x1 - ((x1-x0)/(f(x1)-f(x0)))*f(x1)
        ERR = |new.x - x1|
        IF ERR < TOL DO:
            OUTPUT      (results and optional relevant info)
            STOP
        ENDIF
        IF ERR >= TOL DO:
            OUTPUT      (message or intermediate outputs)
            x1 = new.x   (update)
            x0 = x1
        ENDIF
        IF n == M DO:
            OUTPUT      (warning messages)
            STOP
        ENDIF
    ENDWHILE

```

• Implementation with R

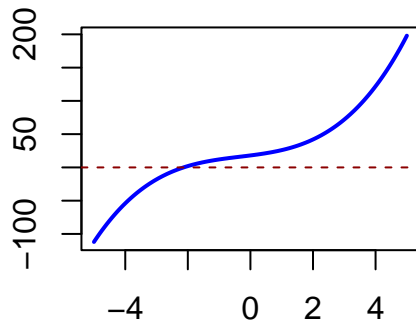
We next write an R function to implement the secant method.

```
#####
##      Root Finding: Secant Method
#####
Secant = function(fn,                # input function
                  TOL,                # error tolerance
                  max.iter = 100,     # max allowed iterations
                  x1,                 # initial value #1
                  x2,                 # initial value #2
                  detail=TRUE         # output intermediate output
                  ){
  ctr = 0      # counter of iteration
  ERR = abs(x2 - x1)
  while(ERR > TOL){
    ctr = ctr + 1
    new.x = x2 - fn(x2) * (x2 - x1) / (fn(x2) - fn(x1))
    ERR = abs(new.x - x2)
    if(ERR < TOL){
      cat("\n\nThe algorithm converges!")
      cat("\n\nThe approximated root is", new.x, ".")
      cat("\n\nThe absolute relative error ERR=", ERR, ".")
      cat("\n\nThe number of iterations:", ctr, ".")
      break
    } else{
      if(detail == TRUE){
        cat("\nIteration:", ctr, ", approximated root:", new.x, ", absolute relative error:", ERR,
          "\n")
      }
      # updating the two values. CAUTION: order matters
      x1 = x2
      x2 = new.x
    }
    if(ctr == max.iter){
      cat("\n\nThe maximum number of iterations attained!")
      cat("\n\nThe algorithm did not converge!")
      break
    }
  } # close the while-loop
} # close the function environment
```

Example 1: Find a root of equation $x^3 + x^2 + 6x + 18 = 0$.

Solution: we use the above R function of Newton method to find the approximated root of the equation.

```
# define the function f(x) that satisfies f(x) = 0
test_func = function(x){x^3+x^2+6*x+18 }
###
xx = seq(-5,5, length=500)
yy = test_func(xx)
plot(xx, yy, type = "l", xlab="", ylab="", main="", lwd = 2, col = "blue")
abline(h=0, col = "darkred", lty = 2)
```



```
##
# call the function
Secant(fn = test_func,          # input function
      TOL = 10^(-8),          # error tolerance
      max.iter = 100,          # max allowed iterations
      x1=1,                    # initial value #1
      x2=2,                    # initial value #2
      detail=TRUE              # output intermediate output
    )

##
## Iteration: 1 , approximated root: -0.625 , absolute relative error: 2.625 .
## Iteration: 2 , approximated root: -1.994056 , absolute relative error: 1.369056 .
## Iteration: 3 , approximated root: -2.225656 , absolute relative error: 0.2315996 .
## Iteration: 4 , approximated root: -2.131567 , absolute relative error: 0.09408908 .
## Iteration: 5 , approximated root: -2.135926 , absolute relative error: 0.004358849 .
## Iteration: 6 , approximated root: -2.136065 , absolute relative error: 0.0001395923 .
## Iteration: 7 , approximated root: -2.136065 , absolute relative error: 2.201139e-07 .
##
## The algorithm converges!
## The approximated root is -2.136065 .
## The absolute relative error ERR= 1.076161e-11 .
## The number of iterations: 8 .
```

• Modified Code with Graphic Information

```
#####
##      Root Finding: Secant Method
#####
SecantMethod = function(fn,          # input function
                       TOL,          # error tolerance
                       max.iter = 100, # max allowed iterations
                       x1,            # initial value #1
                       x2,            # initial value #2
```

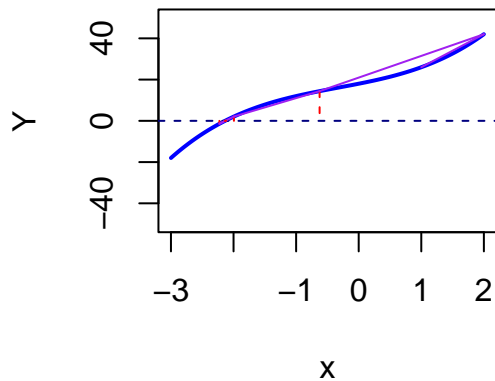
```

        detail = TRUE,          # output intermediate output
        ## adding controls for the graphic
        graphic = TRUE,        # default
        xlimit,                # x-limits: a vector of lower and upper limits
        ylimit,                # y-limits: a vector of lower and upper limits
        ...                     # other optional arguments if any
    ){
ctr = 0          # counter of iteration
ERR = abs(x2 - x1)
## base graph
if(graphic == TRUE){
    xx = seq(xlimit[1], xlimit[2], length = 500) # x-coordinates
    yy = fn(xx)                                # y-coordinates
    plot(xx, yy, type = "l",
          xlab = "x",
          ylab = "Y",
          xlim = xlimit,
          ylim = ylimit,
          lwd = 2,
          col = "blue",
          lty = 1)
}
abline(h = 0, lty = 2, col = "navy")
##
while(ERR > TOL){
    ctr = ctr + 1
    new.x = x2 - fn(x2) * (x2 - x1) / (fn(x2) - fn(x1))
    ERR = abs(new.x - x2)
    if(ERR < TOL){
        cat("\n\nThe algorithm converges!")
        cat("\n\nThe approximated root is", new.x, ".")
        cat("\n\nThe absolute relative error ERR=", ERR, ".")
        cat("\n\nThe number of iterations:", ctr, ".")
        break
    } else{
        if(graphic == TRUE){
            segments(x2, fn(x2), x1, fn(x1), lty = 1, col = "purple")
            segments(new.x, fn(new.x), new.x, 0, col = "red", lty = 2)
        }
        if(detail == TRUE){
            cat("\n\nIteration:", ctr, ", approximated root:", new.x, ", absolute relative error:", ERR,
              )
            # updating the two values. CAUTION: order matters
            x1 = x2
            x2 = new.x
        }
        if(ctr == max.iter){
            cat("\n\nThe maximum number of iterations attained!")
            cat("\n\nThe algorithm did not converge!")
            break
        }
    }
} # close the while-loop
} # close the function environment

```

Example 1 Revisited:

```
# define the function f(x) that satisfies f(x) = 0
test_func = function(x){x^3+x^2+6*x+18 }
###
# call the function
SecantMethod(fn = test_func,      # input function
             TOL = 10^(-8),      # error tolerance
             max.iter = 100,      # max allowed iterations
             x1=1,                # initial value #1
             x2=2,                # initial value #2
             detail=TRUE,         # output intermediate output
             ## adding controls for the graphic
             graphic = TRUE,      # default
             xlimit=c(-3,2),      # x-limits: a vector of lower and upper limits
             ylimit = c(-50, 50)  # y-limits: a vector of lower and upper limits
             )
```



```
##
## Iteration: 1 , approximated root: -0.625 , absolute relative error: 2.625 .
## Iteration: 2 , approximated root: -1.994056 , absolute relative error: 1.369056 .
## Iteration: 3 , approximated root: -2.225656 , absolute relative error: 0.2315996 .
## Iteration: 4 , approximated root: -2.131567 , absolute relative error: 0.09408908 .
## Iteration: 5 , approximated root: -2.135926 , absolute relative error: 0.004358849 .
## Iteration: 6 , approximated root: -2.136065 , absolute relative error: 0.0001395923 .
## Iteration: 7 , approximated root: -2.136065 , absolute relative error: 2.201139e-07 .
##
## The algorithm converges!
## The approximated root is -2.136065 .
## The absolute relative error ERR= 1.076161e-11 .
## The number of iterations: 8 .
```

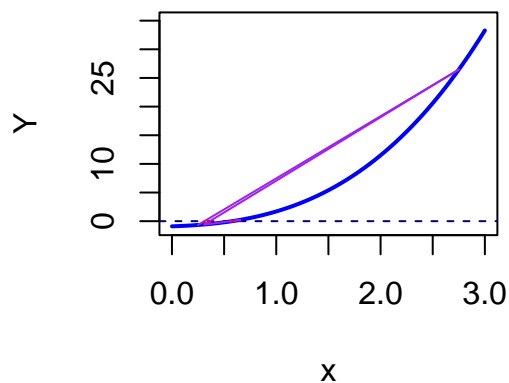
Example 3: find the solution to $0.8(x + 0.5)^3 - 1 = 0$ on $[0.25, 2.75]$.

```
# define the function f(x) that satisfies f(x) = 0
test_func = function(x){0.8*(x+0.5)^3-1}
###
```

```

# call the function
SecantMethod(fn = test_func,          # input function
  TOL = 10^(-8),      # error tolerance
  max.iter = 100,      # max allowed iterations
  x1=0.25,              # initial value #1
  x2=2.75,              # initial value #2
  detail=TRUE,          # output intermediate output
  ## adding controls for the graphic
  graphic = TRUE,       # default
  xlimit=c(0,3),        # x-limits: a vector of lower and upper limits
  ylimit = c(-1, 35)    # y-limits: a vector of lower and upper limits
)

```



```

##
## Iteration: 1 , approximated root: 0.3110599 , absolute relative error: 2.43894 .
## Iteration: 2 , approximated root: 0.3627672 , absolute relative error: 0.05170731 .
## Iteration: 3 , approximated root: 0.651921 , absolute relative error: 0.2891538 .
## Iteration: 4 , approximated root: 0.5610572 , absolute relative error: 0.09086383 .
## Iteration: 5 , approximated root: 0.5761365 , absolute relative error: 0.01507935 .
## Iteration: 6 , approximated root: 0.5772337 , absolute relative error: 0.0010972 .
## Iteration: 7 , approximated root: 0.5772173 , absolute relative error: 1.640501e-05 .
## Iteration: 8 , approximated root: 0.5772173 , absolute relative error: 1.645382e-08 .
##
## The algorithm converges!
## The approximated root is 0.5772173 .
## The absolute relative error ERR= 2.502443e-13 .
## The number of iterations: 9 .

```

3 Error Analysis

Let $e_n = x_n - p$, then $e_n - e_{n-1} = x_n - x_{n-1}$. From the definition of the secant method we have

$$e_{n+1} = e_n + x_{n+1} - x_n = e_n - \frac{x_n - x_{n-1}}{f(x_n) - f(x_{n-1})} f(x_n).$$

With some algebraic manipulation, we can express e_{n+1} as

$$e_{n+1} = \frac{x_n - x_{n-1}}{f(x_n) - f(x_{n-1})} \frac{f(x_n)/e_n - f(x_{n-1})/e_{n-1}}{x_n - x_{n-1}} e_n e_{n-1}.$$

Note that

$$\frac{x_n - x_{n-1}}{f(x_n) - f(x_{n-1})} \approx \frac{1}{f'(p)}$$

After expanding $f(x_n)$ and $f(x_{n-1})$ at p , we have

$$\frac{f(x_n)/e_n - f(x_{n-1})/e_{n-1}}{x_n - x_{n-1}} \approx \frac{f''(p)}{2}$$

Therefore,

$$e_{n+1} \approx \frac{f''(p)}{2f'(p)} e_n e_{n-1}$$

Consequently,

$$\lim_{n \rightarrow \infty} \frac{e_{n+1}}{e_n e_{n-1}} = \frac{f''(p)}{2f'(p)} = C_0$$

To find the order of convergence, we assume that $e_{n+1} = C_n e_n^\alpha$ where $\lim_{n \rightarrow \infty} C_n = C$. Then

$$\lim_{n \rightarrow \infty} \frac{e_{n+1}}{e_n e_{n-1}} = \lim_{n \rightarrow \infty} \frac{C[C e_{n-1}^\alpha]^\alpha}{C e_{n-1}^\alpha e_{n-1}} = \lim_{n \rightarrow \infty} C^\alpha e_{n-1}^{\alpha^2 - \alpha - 1} = C_0.$$

This implies that

$$\alpha^2 - \alpha - 1 = 0$$

The positive root of the above equation is

$$\alpha = \frac{1 + \sqrt{5}}{2} \approx 1.62$$

Therefore, the convergence order for the secant method is between linear and quadratic orders – we call this **super-linear** convergence!