Dr. Pengfei Xu

Room 4204, Academic building, HKUST, Clear water bay, Hong Kong

Phone: +852 62338042 | Email: xupengfei.cg@gmail.com

Homepage: pengfeixu.com

Research Interests

· Human-Computer Interaction
· Digital Geometry Processing

Education

Ph.D in Computer Science   Feb. 2012 – Jan. 2015 | Hong Kong Univ. of Sci. and Tech.

· Research Topic: Human-Computer Interaction

M.Phil in Computer Science   Feb. 2010 – Jan. 2012 | Hong Kong Univ. of Sci. and Tech.

· Research Topic: Digital Geometry Processing

B.Sc in Mathematics   Sep. 2005 – Jun. 2009 | Zhejiang Univ.

· Research Topic: Digital Geometry Processing
· GPA: 3.86/4.0, Ranked 2nd of 38

Professional Experience

Postdoctoral Research Fellow   Feb. 2015 – Present | Hong Kong Univ. of Sci. and Tech.

Research Associate   Feb. 2010 – Jan. 2015 | Hong Kong Univ. of Sci. and Tech.

Projects

3D Mesh Processing

· Designed shape descriptor based on Laplacian field.
· Application: mesh segmentation, shape correspondences, shape skeletonization.

Scribble Selection of Graphic Elements

· Used scribble to quick select one or more desired shape elements by roughly stroking through the elements.
· Our tool is tolerant to imprecise input systems, applicable to touch systems.
· Our tool is much faster than traditional click and lasso tools (On average 80% faster for a selection task).

Layout Beautification of Graphic Elements

· Introduced a novel visual and gestural interface for layout creation. Used constraint system to optimize the layout.
· Our interface is an alternative of traditional snapping and arrangement command tools (on average 100% faster for a layout creation task).

Publications

P. Xu, H. Fu, C.-L. Tai and T. Igarashi. **GACA: Group-Aware Command-based Arrangement of Graphic Elements**. Proceedings of ACM CHI 2015.

P. Xu, H. Fu, T. Igarashi and C.-L. Tai. **Global Beautification of Layouts with Interactive Ambiguity Resolution**. Proceedings of ACM UIST 2014.

P. Xu, H. Fu, O. K.-C. Au and C.-L. Tai. **Lazy Selection: A Scribble-based Tool for Smart Shape Elements Selection**. Proceedings of SIGGRAPH Asia 2012.

Y. Zheng, C.-L. Tai, E. Zhang and **P. Xu**. **Pairwise Harmonics for Shape Analysis**. IEEE Transactions on Visualization and Computer Graphics (TVCG). 2013.

O. K.-C. Au, Y. Zheng, M. Chen, **P. Xu** and C.-L. Tai. **Mesh Segmentation with Concavity-Aware Fields**. IEEE Transactions on Visualization and Computer Graphics (TVCG). 2012.

P. Xu and L. Liu. **Developability Optimization Algorithm for 3D Mesh Surfaces**. Chinese Journal of Computers. 2010.

Technical Skills

C/C++, C#, OpenGL, OpenCV, LaTex, QT   Proficient

Adobe Photoshop, Adobe Illustrator, Adobe Premiere   Competent