# **Project Documentation by Tom Peng**

#### Demo

A very short demo video is attached in this folder.

### **Project**

This project is implemented using Xcode 7.2 with iOS 9.2

### **Testing**

- Trip-logging associated events will be displayed in the console with ">>>" prefix.
- Values of trip-logging associated variables (speed threshold, idle time limit, etc) can be found on top of Logging Manager's implementation, they can be changed to fit different testing scenarios.

### **View controllers**

- Onboard View Controller serves as an onboarding experience and asks user for location access permission.
- View Controller displays logging history and has a control for switching on/off trip logging.
- Trip Detail View Controller displays detailed information for each trip.

# **Trip Logging**

- **Logging Manager** object takes care of location tracking, trip logging, and location access permission changes.
- GeoCoder object takes care for formatting each trip into readable data and visual images.

#### Other Functionalities

- Persistent storage using Core Data
- Visual representation of each trip using MKMapSnapshotter
- Handling cases where location authorization status is changed by user
- Image Caching
- Autolayout

## **Third Party Library**

SDWeblmage is used for caching map snapshot images.

#### Objective-c

Eventually I decided to go with objective-c because my familiarity with it enables me to deliver high quality assignment and implement more features within the time line.