What is wrong with the following binary search algorithm?

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\begin{aligned} & \textbf{function } \operatorname{search}(A, x, \ell, r) \\ & \textbf{comment } \operatorname{find } x \operatorname{ in } A[\ell..r] \\ & \textbf{if } \ell = r \operatorname{ then } \mathbf{return}(\ell) \\ & \textbf{else} \\ & m := \lfloor (\ell + r)/2 \rfloor \\ & \textbf{if } x \leq A[m] \\ & \textbf{then } \mathbf{return}(\operatorname{search}(A, x, \ell, m)) \\ & \textbf{else } \mathbf{return}(\operatorname{search}(A, x, m, r)) \end{aligned}
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- (16 points) Suppose G = (V, E) is a directed acyclic graph represented by a adjacency lists. Divise a linear time algorithm that, given such a G, returns the length of the longest path in G. Prove your algorithm runs in O(|V| + |E|)-time
- 2. (16 points) Suppose G = (V, E) is a directed graph represented by a adjacency lists. Divise a linear time algorithm that, given such a G, returns a list of all the source vertices of G. (Note, this list may be empty.) Prove your algorithm runs in O(|V| + |E|)-time. Hint: There is a simple solution that does not involve any DFS's or BFS's.

7.5 (20 pts) Hint: For (b) use a replacement argument.

Assume that you are given a set $\{x_1, \ldots, x_n\}$ of n points on the real line and wish to cover them with unit length closed intervals.

- (a) Describe an efficient greedy algorithm that covers the points with as few intervals as possible.
- (b) Prove that your algorithm works correctly.

7.6 (12 pts) Hint: Each of my answers uses S=4 and n=3.

Find counterexamples to the following algorithms for the knapsack problem. That is, find S, n, s_1, \ldots, s_n such that when the rods are selected using the algorithm given, the knapsack is not completely full.

- 395. Put them in the knapsack in left to right order (the first-fit algorithm).
- 396. Put them in smallest first (the best-fit algorithm).
- 397. Put them in largest first (the worst-fit algorithm).