

CS/ECE 374 P28

Abhay Varmaraja, Pengxu Zheng, Jiawei Tang

TOTAL POINTS

95 / 100

QUESTION 1

1 28.A. 15 / 20

- 0 pts Correct
- ✓ - 5 pts Minor error in ordering
- 10 pts Incorrect cost
- 20 pts Incorrect ordering
- 15 pts IDK

Minor error: you can only deploy a server at one location for one iteration, not two as your solution states. You will not have $\log(n)$ iterations - you still have a place a server at each location, so you will have n iterations. But the COST will come out to be $O(n \log n)$.

- 20 pts Incorrect or unclear cost calculation to get $O(w(T) \log n)$
- 40 pts Completely incorrect, low-effort proof.
- 30 pts IDK

QUESTION 2

2 28.B. 20 / 20

- 0 pts Correct
- ✓ - 0 pts Missing or incorrect proof that $w(T)$ is a lower bound on deployment cost
- 15 pts Missing or incorrect proof that a closed walk under $2 \cdot w(T)$ exists
- 20 pts Completely incorrect, low-effort proof
- 15 pts IDK

QUESTION 3

3 28.C. 20 / 20

- ✓ - 0 pts Correct
- 5 pts Minor error in proof
- 20 pts Incorrect proof
- 15 pts IDK

QUESTION 4

4 28.D. 40 / 40

- ✓ - 0 pts Correct
- 10 pts Minor error in proof

Submitted by:

- <<Jiawei Tang>>: <<jiaweit2>>
- <<Pengxu Zheng>>: <<pzheng5>>
- <<Abhay Varmaraja>>: <<abhaymv2>>

28

Solution:

28.A.

What we have here is a line-shape graph that every two vertices are connected with one edge. The ordering algorithm would be first we deploy the servers at the left-most and right-most vertices. Then we perform something like binary search where we deploy each server at the middle point. For example, we would deploy a server at the $\frac{n}{2}$ vertex for the first iteration. For the second, we would deploy servers at $\frac{n}{4}$ and $\frac{3n}{4}$ vertices, etc. We will have $\log(n)$ iterations and each iteration will have cost $\frac{n}{2}$. Therefore, the total cost of deployment is $\Omega(n \log n)$.

28.B.

First, to prove that there exists a closed walk that visits all of vertices, we can use direct proof. Since now we know we have a minimum spanning tree T for the undirected graph G . Then we can be sure that there is a vertex v in G such that there is path from v to every other vertices. Because G is undirected, then there must exist a closed walk from v to every other vertices and when we are at the other vertices, we use the same edge to travel back to v . This closed walk will be consist of edges only in T if every other edges that are not in T have ∞ weight. Therefore, this closed walk will have $2w(T)$ weights and we can conclude that the total weight of edges of the walk is always at most $2w(T)$.

28.C.

Assume that there are at least two vertices in X . The closest pair of vertices, x, y , in X should be connected with each other with a single edge. Therefore, $d(x, y) = \min(E)$ where E is the set of all edges in the graph. In a situation where all the vertices in X forms a cycle. Also because we have previously in part b, proved that there must be a closed walk visiting all vertices in X , we can say that the lower bound of weights of any closed walk in X is $d(x, y) \cdot |X|$. Also, we know from part b that the total weight of edges of a closed walk is at most $2w(T)$. Then we can conclude that

$$d(x, y) \cdot |X| \leq 2w(T)$$

28.D.(Discussed with Hengzhi's group)

By 28.C, we have proved that for the closest pair x, y of vertices in X , $d(x, y) \leq 2w(T)/|X|$. For each time the recursive greedy algorithm runs, there will be one less closest pair of vertices in X but the inequality above still holds. Then the total cost would be $\sum_{i=1}^{|X|} d(x_i, y_i)$. Because of the conclusion in 28.C, This total cost will be less than or equal to $\sum_{i=1}^{|X|} \frac{2w(T)}{|X|-i}$. We can see this sum is of harmonic series form as the $|X|-i$ can be replaced with i . By Jeff's notes(<http://jeffe.cs.illinois.edu/teaching/algorithms/notes/99-recurrences.pdf>) regarding harmonic series,

$$\sum_{i=1}^{|X|} \frac{2w(T)}{i} = 2w(T)H_{|X|} = \Theta(2w(T)\log(|X|)) = \Theta(w(T)\log(|X|))$$

Thus, the deployment cost is bounded by $O(w(T)\log(|X|))$

128.A. 15 / 20

- 0 pts Correct

✓ - 5 pts Minor error in ordering

- 10 pts Incorrect cost

- 20 pts Incorrect ordering

- 15 pts IDK

- Minor error: you can only deploy a server at one location for one iteration, not two as your solution states. You will not have $\log(n)$ iterations - you still have to place a server at each location, so you will have n iterations. But the COST will come out to be $O(n \log n)$.

Submitted by:

- <<Jiawei Tang>>: <<jiaweit2>>
- <<Pengxu Zheng>>: <<pzheng5>>
- <<Abhay Varmaraja>>: <<abhaymv2>>

28

Solution:

28.A.

What we have here is a line-shape graph that every two vertices are connected with one edge. The ordering algorithm would be first we deploy the servers at the left-most and right-most vertices. Then we perform something like binary search where we deploy each server at the middle point. For example, we would deploy a server at the $\frac{n}{2}$ vertex for the first iteration. For the second, we would deploy servers at $\frac{n}{4}$ and $\frac{3n}{4}$ vertices, etc. We will have $\log(n)$ iterations and each iteration will have cost $\frac{n}{2}$. Therefore, the total cost of deployment is $\Omega(n \log n)$.

28.B.

First, to prove that there exists a closed walk that visits all of vertices, we can use direct proof. Since now we know we have a minimum spanning tree T for the undirected graph G . Then we can be sure that there is a vertex v in G such that there is path from v to every other vertices. Because G is undirected, then there must exist a closed walk from v to every other vertices and when we are at the other vertices, we use the same edge to travel back to v . This closed walk will be consist of edges only in T if every other edges that are not in T have ∞ weight. Therefore, this closed walk will have $2w(T)$ weights and we can conclude that the total weight of edges of the walk is always at most $2w(T)$.

28.C.

Assume that there are at least two vertices in X . The closest pair of vertices, x, y , in X should be connected with each other with a single edge. Therefore, $d(x, y) = \min(E)$ where E is the set of all edges in the graph. In a situation where all the vertices in X forms a cycle. Also because we have previously in part b, proved that there must be a closed walk visiting all vertices in X , we can say that the lower bound of weights of any closed walk in X is $d(x, y) \cdot |X|$. Also, we know from part b that the total weight of edges of a closed walk is at most $2w(T)$. Then we can conclude that

$$d(x, y) \cdot |X| \leq 2w(T)$$

28.D.(Discussed with Hengzhi's group)

By 28.C, we have proved that for the closest pair x, y of vertices in X , $d(x, y) \leq 2w(T)/|X|$. For each time the recursive greedy algorithm runs, there will be one less closest pair of vertices in X but the inequality above still holds. Then the total cost would be $\sum_{i=1}^{|X|} d(x_i, y_i)$. Because of the conclusion in 28.C, This total cost will be less than or equal to $\sum_{i=1}^{|X|} \frac{2w(T)}{|X|-i}$. We can see this sum is of harmonic series form as the $|X|-i$ can be replaced with i . By Jeff's notes(<http://jeffe.cs.illinois.edu/teaching/algorithms/notes/99-recurrences.pdf>) regarding harmonic series,

$$\sum_{i=1}^{|X|} \frac{2w(T)}{i} = 2w(T)H_{|X|} = \Theta(2w(T)\log(|X|)) = \Theta(w(T)\log(|X|))$$

Thus, the deployment cost is bounded by $O(w(T)\log(|X|))$

2 28.B. 20 / 20

- 0 pts Correct
- ✓ - 0 pts Missing or incorrect proof that $w(T)$ is a lower bound on deployment cost
 - 15 pts Missing or incorrect proof that a closed walk under $2 \cdot w(T)$ exists
 - 20 pts Completely incorrect, low-effort proof
 - 15 pts IDK

Submitted by:

- <<Jiawei Tang>>: <<jiaweit2>>
- <<Pengxu Zheng>>: <<pzheng5>>
- <<Abhay Varmaraja>>: <<abhaymv2>>

28

Solution:

28.A.

What we have here is a line-shape graph that every two vertices are connected with one edge. The ordering algorithm would be first we deploy the servers at the left-most and right-most vertices. Then we perform something like binary search where we deploy each server at the middle point. For example, we would deploy a server at the $\frac{n}{2}$ vertex for the first iteration. For the second, we would deploy servers at $\frac{n}{4}$ and $\frac{3n}{4}$ vertices, etc. We will have $\log(n)$ iterations and each iteration will have cost $\frac{n}{2}$. Therefore, the total cost of deployment is $\Omega(n \log n)$.

28.B.

First, to prove that there exists a closed walk that visits all of vertices, we can use direct proof. Since now we know we have a minimum spanning tree T for the undirected graph G . Then we can be sure that there is a vertex v in G such that there is path from v to every other vertices. Because G is undirected, then there must exist a closed walk from v to every other vertices and when we are at the other vertices, we use the same edge to travel back to v . This closed walk will be consist of edges only in T if every other edges that are not in T have ∞ weight. Therefore, this closed walk will have $2w(T)$ weights and we can conclude that the total weight of edges of the walk is always at most $2w(T)$.

28.C.

Assume that there are at least two vertices in X . The closest pair of vertices, x, y , in X should be connected with each other with a single edge. Therefore, $d(x, y) = \min(E)$ where E is the set of all edges in the graph. In a situation where all the vertices in X forms a cycle. Also because we have previously in part b, proved that there must be a closed walk visiting all vertices in X , we can say that the lower bound of weights of any closed walk in X is $d(x, y) \cdot |X|$. Also, we know from part b that the total weight of edges of a closed walk is at most $2w(T)$. Then we can conclude that

$$d(x, y) \cdot |X| \leq 2w(T)$$

28.D.(Discussed with Hengzhi's group)

By 28.C, we have proved that for the closest pair x, y of vertices in X , $d(x, y) \leq 2w(T)/|X|$. For each time the recursive greedy algorithm runs, there will be one less closest pair of vertices in X but the inequality above still holds. Then the total cost would be $\sum_{i=1}^{|X|} d(x_i, y_i)$. Because of the conclusion in 28.C, This total cost will be less than or equal to $\sum_{i=1}^{|X|} \frac{2w(T)}{|X|-i}$. We can see this sum is of harmonic series form as the $|X|-i$ can be replaced with i . By Jeff's notes(<http://jeffe.cs.illinois.edu/teaching/algorithms/notes/99-recurrences.pdf>) regarding harmonic series,

$$\sum_{i=1}^{|X|} \frac{2w(T)}{i} = 2w(T)H_{|X|} = \Theta(2w(T)\log(|X|)) = \Theta(w(T)\log(|X|))$$

Thus, the deployment cost is bounded by $O(w(T)\log(|X|))$

3 28.C. 20 / 20

✓ - 0 pts Correct

- 5 pts Minor error in proof

- 20 pts Incorrect proof

- 15 pts IDK

Submitted by:

- <<Jiawei Tang>>: <<jiaweit2>>
- <<Pengxu Zheng>>: <<pzheng5>>
- <<Abhay Varmaraja>>: <<abhaymv2>>

28

Solution:

28.A.

What we have here is a line-shape graph that every two vertices are connected with one edge. The ordering algorithm would be first we deploy the servers at the left-most and right-most vertices. Then we perform something like binary search where we deploy each server at the middle point. For example, we would deploy a server at the $\frac{n}{2}$ vertex for the first iteration. For the second, we would deploy servers at $\frac{n}{4}$ and $\frac{3n}{4}$ vertices, etc. We will have $\log(n)$ iterations and each iteration will have cost $\frac{n}{2}$. Therefore, the total cost of deployment is $\Omega(n \log n)$.

28.B.

First, to prove that there exists a closed walk that visits all of vertices, we can use direct proof. Since now we know we have a minimum spanning tree T for the undirected graph G . Then we can be sure that there is a vertex v in G such that there is path from v to every other vertices. Because G is undirected, then there must exist a closed walk from v to every other vertices and when we are at the other vertices, we use the same edge to travel back to v . This closed walk will be consist of edges only in T if every other edges that are not in T have ∞ weight. Therefore, this closed walk will have $2w(T)$ weights and we can conclude that the total weight of edges of the walk is always at most $2w(T)$.

28.C.

Assume that there are at least two vertices in X . The closest pair of vertices, x, y , in X should be connected with each other with a single edge. Therefore, $d(x, y) = \min(E)$ where E is the set of all edges in the graph. In a situation where all the vertices in X forms a cycle. Also because we have previously in part b, proved that there must be a closed walk visiting all vertices in X , we can say that the lower bound of weights of any closed walk in X is $d(x, y) \cdot |X|$. Also, we know from part b that the total weight of edges of a closed walk is at most $2w(T)$. Then we can conclude that

$$d(x, y) \cdot |X| \leq 2w(T)$$

28.D.(Discussed with Hengzhi's group)

By 28.C, we have proved that for the closest pair x, y of vertices in X , $d(x, y) \leq 2w(T)/|X|$. For each time the recursive greedy algorithm runs, there will be one less closest pair of vertices in X but the inequality above still holds. Then the total cost would be $\sum_{i=1}^{|X|} d(x_i, y_i)$. Because of the conclusion in 28.C, This total cost will be less than or equal to $\sum_{i=1}^{|X|} \frac{2w(T)}{|X|-i}$. We can see this sum is of harmonic series form as the $|X|-i$ can be replaced with i . By Jeff's notes(<http://jeffe.cs.illinois.edu/teaching/algorithms/notes/99-recurrences.pdf>) regarding harmonic series,

$$\sum_{i=1}^{|X|} \frac{2w(T)}{i} = 2w(T)H_{|X|} = \Theta(2w(T)\log(|X|)) = \Theta(w(T)\log(|X|))$$

Thus, the deployment cost is bounded by $O(w(T)\log(|X|))$

4 28.D. 40 / 40

✓ - 0 pts Correct

- 10 pts Minor error in proof
- 20 pts Incorrect or unclear cost calculation to get $O(w(T) \log n)$
- 40 pts Completely incorrect, low-effort proof.
- 30 pts IDK