

Week 1 Molecular Dynamics

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Lehrstuhl für wissenschaftliches Rechnen

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Example of new input file

```
#Random comments
                                                     dimensions
# xyz-coord
                velocity
                                          shape
                                                                     distance
                               mass
0.0 0.0 0.0
            0.0 0.0 0.0
                               1.0
7.0 7.0 7.0
            1.0 1.0 1.0
                               2.0e-8
                                          CuboiD
                                                              5
                                                                       6
                                                                                3.0
# epsilon
           sigma
0.1
           0.2
```

- Comments
- Number of bodies



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#Random comments
# xyz-coord
                velocity
                                         shape
                                                     dimensions
                                                                    distance
                               mass
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           0.0 0.0 0.0
                            1.0
7.0 7.0 7.0
           1.0 1.0 1.0
                               2.0e-8
                                                             5
                                                                      6
                                         CuboiD
                                                                               3.0
# epsilon
          sigma
0.1
           0.2
```

- Comments
- Number of bodies
- Bodies (with Shape, Dimensions and distance as optional)



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               velocity
                                         shape
                                                    dimensions
                                                                   distance
                               mass
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                                                             5
                                         CuboiD
                                                                     6
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                                         CuboiD
                                                                     6
                                                                               3.0
# epsilon
          sigma
0.1
           0.2
```

- Comments
- Number of bodies
- Bodies (with Shape, Dimensions and distance as optional)
- Comments
- Definition of epsilon and sigma (optional)





Input parsing- Definition of Body

```
enum Shape {cuboid, sphere};

struct Body {
        Shape shape;
        Eigen::Vector3d fixpoint;
        Eigen::Vector3d dimensions;
        double distance;
        double mass;
        Eigen::Vector3d start_velocity;
} ;
```