

# Software Studio

## 軟體設計與實驗

# Different Color

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# Important

- We use Cocos Creator **2.4.8** in this course.
- Please make sure you use the same version, otherwise your program may crash when we test it.



# Goal

- Fork repo ***Lab09-Different Color*** to your local repository
- Complete all TODOs written in **Menu.ts** and **GameManager.ts** to create an eye test game



# Goal (Cont'd)

- Example Result



- DEMO URL: <https://eccioa.gitlab.io/lab09-demo/>
- Deadline: 2024/04/30 17:20



# Grading Policy

- Clicking the start button in the **menu** scene will load the **game** scene. (10%)
- Can create the correct number of circles in **circleContainer**. (20%)
- All circles are in the correct size and position. (25%)
- Can correctly use the decided color to distinguish the only answer circle and have the correct click event for all circles. (25%)
- All audio is played correctly (both BGM and sound effect). (20%)

