

Stardew Valley Reference

- Personal quick reference sheet for Stardew Valley for all the stuff I forget all the time.
- Won't be as useful as the wiki, meant for a quick glance.
- Won't mention mods. Maybe a separate sheet?

A. Skills

A.1. Farming

A.1.1. Professions

Rancher - Animal products are worth 20% more.	
Coopmaster - +33% profits on coop products. Befriend and incubate coop animals faster.	Shepherd - +33% profits on barn products. Befriend and incubate barn animals faster.
Tiller - Crops are worth 10% more.	
Artisan - Artisan goods are worth 40% more.	Agriculturalist - Crops grow 10% faster.

A.1.2. Experience

- Crop experience scales with base sell price
- Animal actions give a flat 5 experience

A.1.3. Food Bonuses

A.1.4. Mastery

A.2. Foraging

Insert information here :)

A.3. Fishing

Insert information here :)

A.4. Mining

Insert information here :)

A.5. Combat

Insert information here :)

B. The Farm

B.1. Crafting

Insert information here :)

B.2. Cooking

Insert information here :)

B.3. Artisan Goods

Insert information here :)

B.4. Machines

Insert information here :)

B.5. Items

Insert information here :)

B.6. Money

Insert information here :)

C. The Valley

C.1. Friendship

Insert information here :)

C.2. Quests

Insert information here :)

C.3. Secrets

Insert information here :)

C.4. Treasures

Insert information here :)

C.5. The Desert

Insert information here :)

C.6. Ginger Island

Insert information here :)

D. Year One

D.1. Spring

Insert information here :)

D.2. Summer

Insert information here :)

D.3. Fall

Insert information here :)

D.4. Winter

Insert information here :)