

Stardew Valley Reference

- Personal quick reference sheet for Stardew Valley for all the stuff I forget all the time.
- Won't be as useful as the wiki, meant for a quick glance.
- Won't mention mods. Maybe a separate sheet?

A. Skills

A.1. Farming	
A.1.1. Professions	
Rancher - Animal products are worth 20% more.	
Coopmaster - +33% profits on coop products. Befriend and incubate coop animals faster.	Shepherd - +33% profits on barn products. Befriend and incubate barn animals faster.
Tiller - Crops are worth 10% more.	
Artisan - Artisan goods are worth 40% more.	Agriculturalist - Crops grow 10% faster.
A.1.2. Experience	
→ Crop experience scales with base sell price	
→ Animal actions give a flat 5 experience	
A.1.3. Food Bonuses	
A.1.4. Mastery	

A.2. Foraging
Insert information here :)
A.3. Fishing
Insert information here :)
A.4. Mining
Insert information here :)
A.5. Combat
Insert information here :)

B. The Farm

B.1. Crafting
Insert information here :)
B.2. Cooking
Insert information here :)
B.3. Artisan Goods
Insert information here :)

B.4. Machines
Insert information here :)
B.5. Items
Insert information here :)
B.6. Money
Insert information here :)

C. The Valley

C.1. Friendship
Insert information here :)
C.2. Quests
Insert information here :)
C.3. Secrets
Insert information here :)
C.4. Treasures
Insert information here :)
C.5. The Desert
Insert information here :)
C.6. Ginger Island
Insert information here :)

D. Year One

D.1. Spring
Insert information here :)
D.2. Summer
Insert information here :)
D.3. Fall
Insert information here :)
D.4. Winter
Insert information here :)