

Elevator Pitch

Aeden Brookshire

Scenario: Gary Newman walks into the elevator

Hello, my name is Aeden Brookshire. I'm nineteen and my dream is to open my indie game studio and release a well-received game through it. I'm passionate, determined, and hardworking. I've been a part of seven major game design projects throughout the years and am part/co-creator of a virtual indie game studio that has attended multiple game jams. My passion is games. It is one of the most immersive ways to tell a story. Also, the game industry has been a major pushing point for hardware limits ever since its beginning. I'd love to stay in touch & talk further about passion projects or the industry. Let me know if you need anyone for a future project or even an informed game tester.