

1创建房间 POST /api/v1/room/

请求url: POST http://localhost:8080/api/v1/room/

请求内容: Room room可不填userId

响应: Room

2房间心跳 GET /api/v1/room/heartbeat

示例

请求url: GET http://localhost:8080/api/v1/room/heartbeat

响应: BaseResponse

3 获取房间列表GET /api/v1/room/{type}?page=0&pageSize=10

type 为房间类型, 在房间里面的常量

示例

请求url: GET http://localhost:8080/api/v1/room/1?page=0&pageSize=10

响应PageData<RoomFeed>

4 根据主播id获取房间信息: GET /api/v1/room/actor/{actorId}

示例

请求url: GET http://localhost:8080/api/v1/room/actor/8

响应 RoomFeed

5: 根据游戏ID分页获取房间列表

GET /api/v1/room/game/14?page=0&pageSize=10

示例

请求url: GET http://localhost:8080/api/v1/room/game/14?

page=0&pageSize=10

响应 PageData<RoomFeed>

6:关闭房间 GET /api/v1/room/close

示例

请求url: GET http://localhost:8080/api/v1/room/close

响应 BaseResponse

7: 涉及对象

```
public class RoomFeed {  
    private User user;  
    private Room room;  
}
```

8: 同步房间信息: GET /api/v1/room/details/{actorId}

示例

请求url: GET http://121.42.181.209/api/v1/room/details/5

响应: RoomDetails

9: 获取推荐房间列表: GET /api/v1/room/?page=0&pageSize=10

SDK: LiveRoomClient.list(0, 10);

示例

请求url: GET http://121.42.181.209/api/v1/room/?page=0&pageSize=10

响应: PageData<RoomFeed>

```
public class RoomDetails {  
    private Room room;  
    private User user;  
    private Collection<RoomMember> costRank;  
}
```

```
public class Room{  
    public static final int STATE_CREATE =0;  
    public static final int STATE_CLOSE =1;  
    public static final int TYPE_NORMAL=1;  
    public static final int TYPE_SOUND =2;  
    public static final int TYPE_GAME = 3;  
    private String id;  
    private int uid;  
    private int state;  
    private Integer type;  
    private Integer gameId;  
    private Long heartbeatTime;  
    private long createTime;  
    private int audienceCount;  
    private int medium;  
    private String pushUrl;  
    private String playUrl;  
    private String flvUrl;  
    private String hlsUrl;  
    private String subject;  
    private String channel;  
    private String poster;  
    private Collection<String> tags;
```

```
private Double lon;  
private Double lat;  
private String location;  
private Integer hot;  
private GiftGuard giftGuard;  
}
```