

# Welcome!

CIS 3990

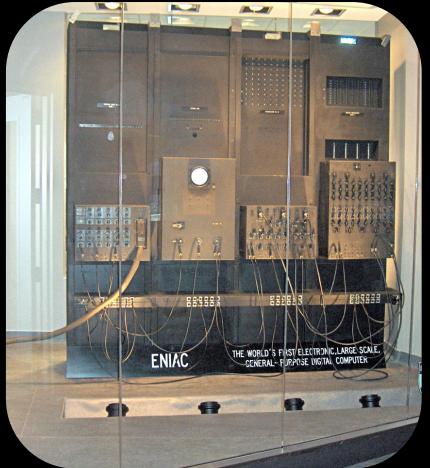
## Mobile and IoT Computing

<https://penn-waves-lab.github.io/cis3990-24spring>

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# Computing Paradigms



Mainframe  
1950s



PC  
1990s



Mobile  
2010s



IoT  
2020s



Automation  
Aggregation

Customization  
Productivity

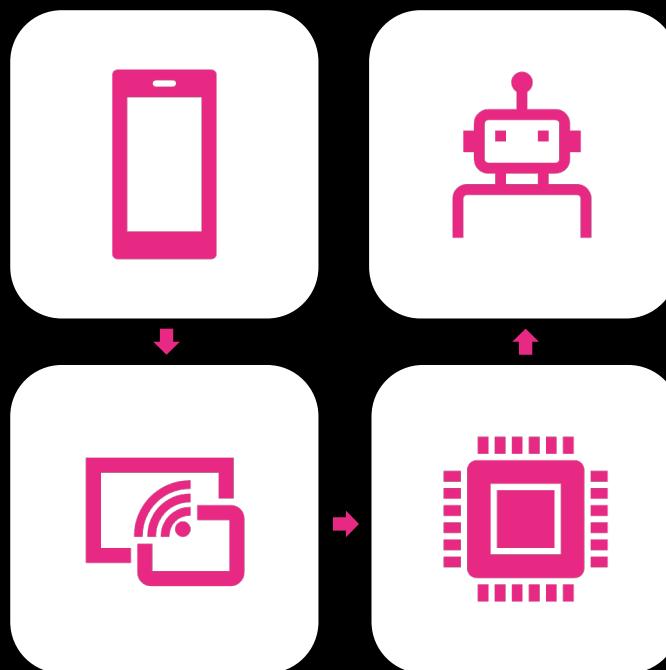
Personalization  
Mobility & Connectivity

Ubiquity  
Intelligence

# Mobile and IoT Computing

The convergence of sensing, communication, and computation that allows us to:

**Acquire** data from the environment



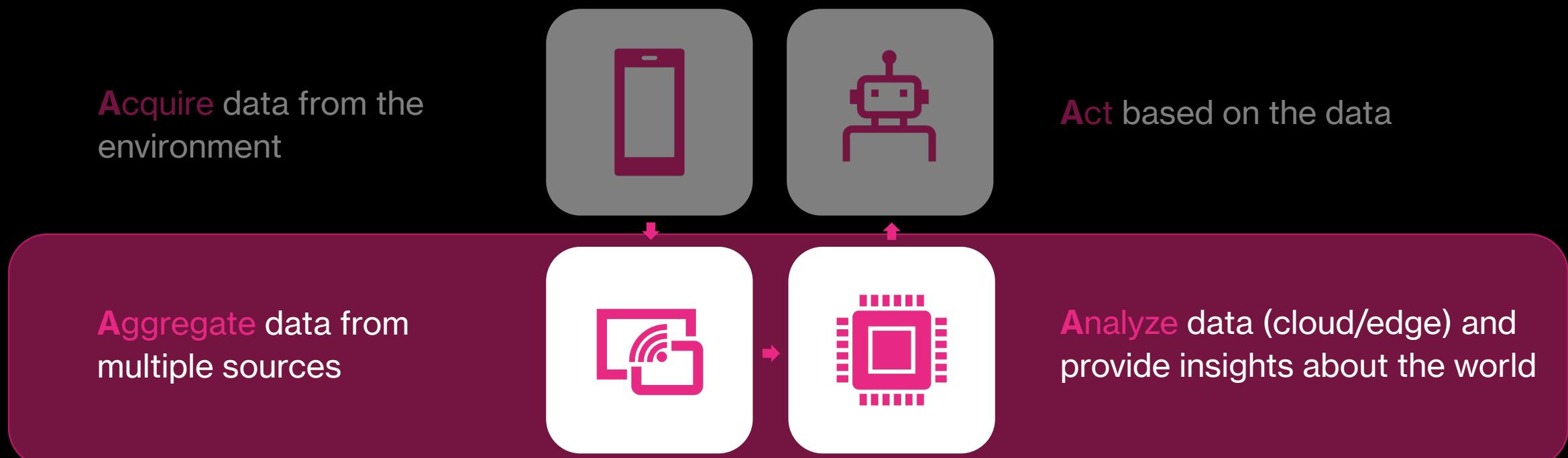
**Act** based on the data

**Aggregate** data from multiple sources

**Analyze** data (cloud/edge) and provide insights about the world

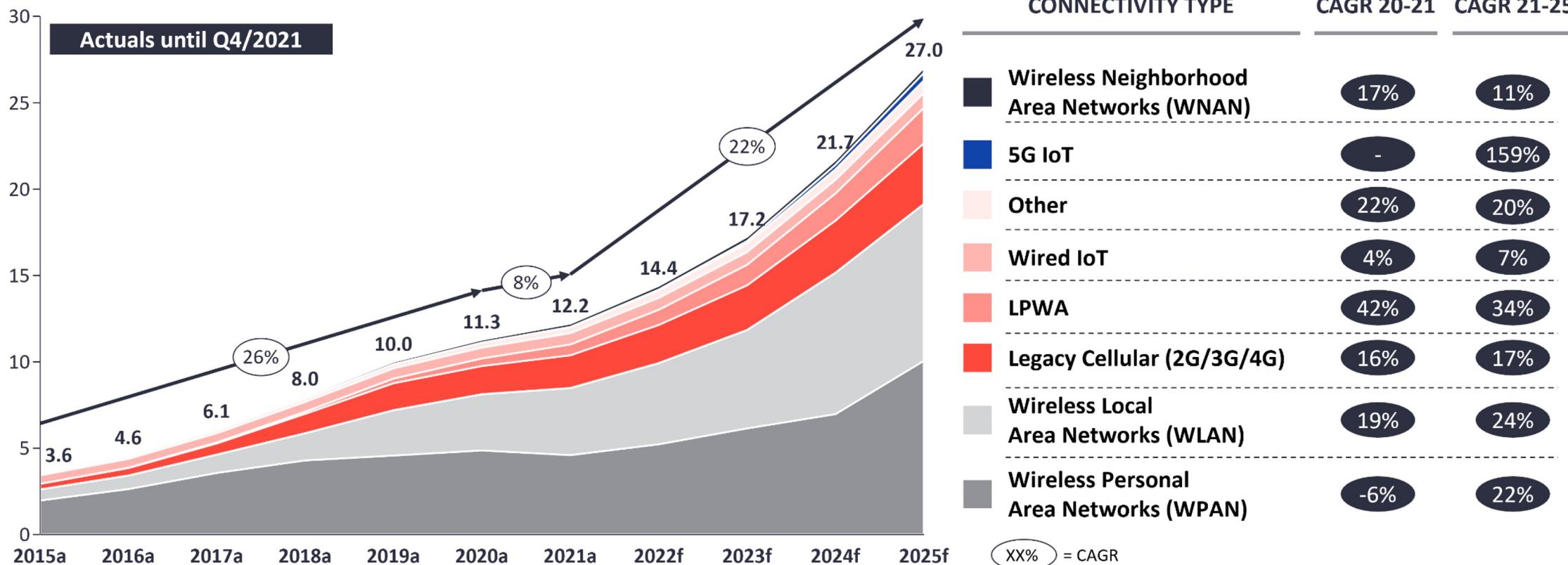
# Mobile and IoT Computing

The convergence of sensing, communication, and computation that allows us to:



# Global IoT Market Forecast [in billion connected IoT devices]

Number of global active IoT Connections (installed base) in Bn

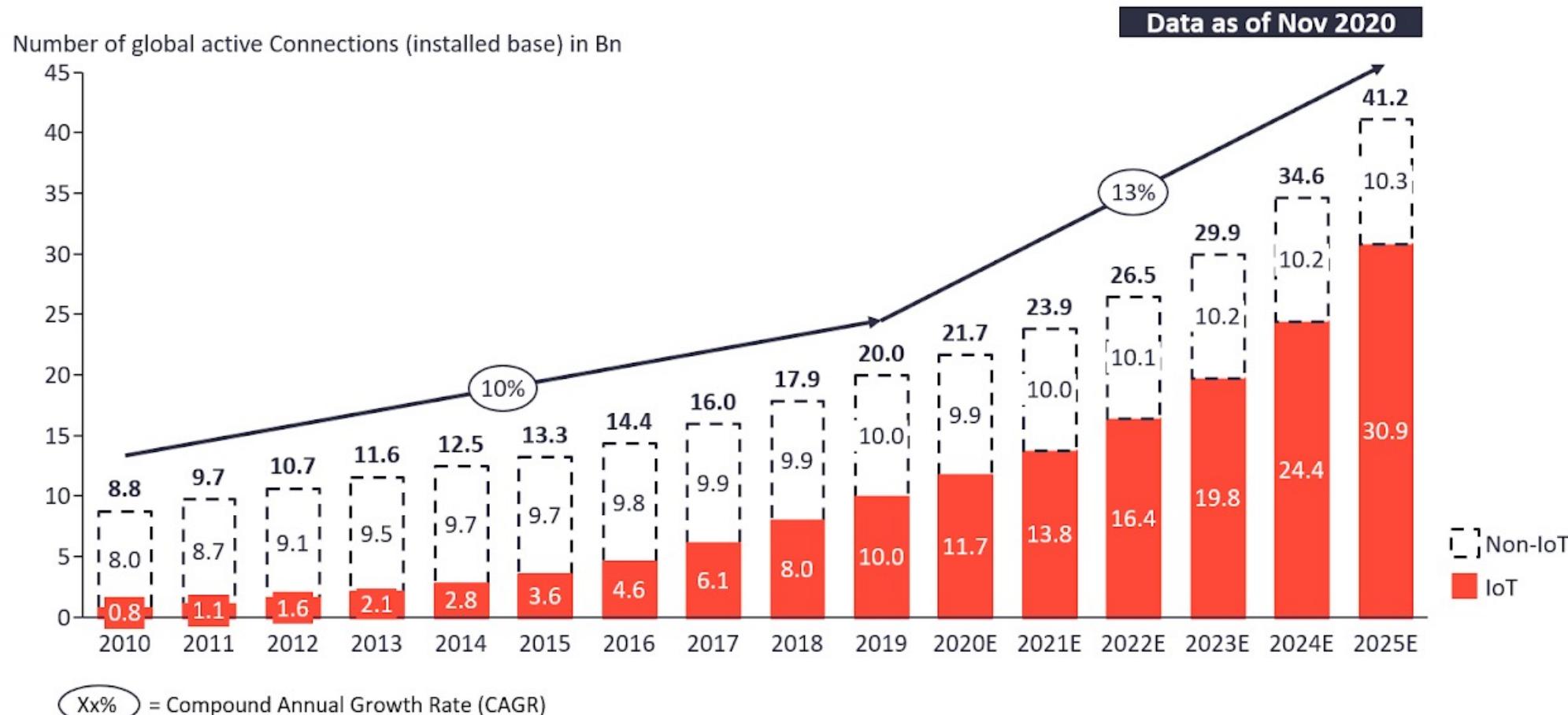


**Note:** IoT Connections do not include any computers, laptops, fixed phones, cellphones or tablets. Counted are active nodes/devices or gateways that concentrate the end-sensors, not every sensor/actuator. Simple one-directional communications technology not considered (e.g., RFID, NFC). Wired includes Ethernet and Fieldbuses (e.g., connected industrial PLCs or I/O modules); Cellular includes 2G, 3G, 4G; LPWAN includes unlicensed and licensed low-power networks; WPAN includes Bluetooth, Zigbee, Z-Wave or similar; WLAN includes Wi-fi and related protocols; WNAN includes non-short range mesh, such as Wi-SUN; Other includes satellite and unclassified proprietary networks with any range.

**Source:** IoT Analytics Research 2022. We welcome republishing of images but ask for source citation with a link to the original post and company website.

# Total number of device connections (incl. Non-IoT)

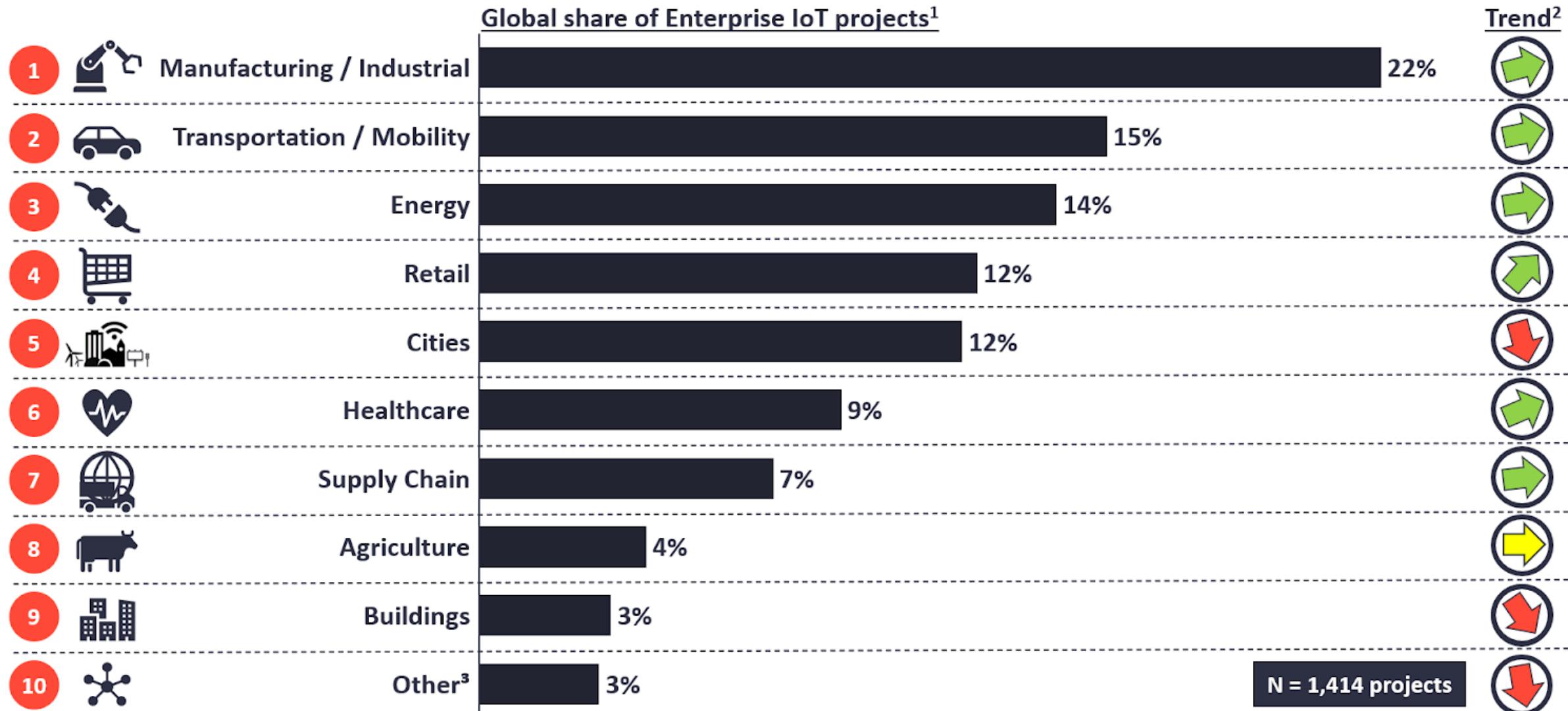
20.0Bn in 2019 – expected to grow 13% to 41.2Bn in 2025



Note: Non-IoT includes all mobile phones, tablets, PCs, laptops, and fixed line phones. IoT includes all consumer and B2B devices connected – see IoT break-down for further details

Source(s): IoT Analytics - Cellular IoT & LPWA Connectivity Market Tracker 2010-25

# Top 10 IoT Application areas 2020



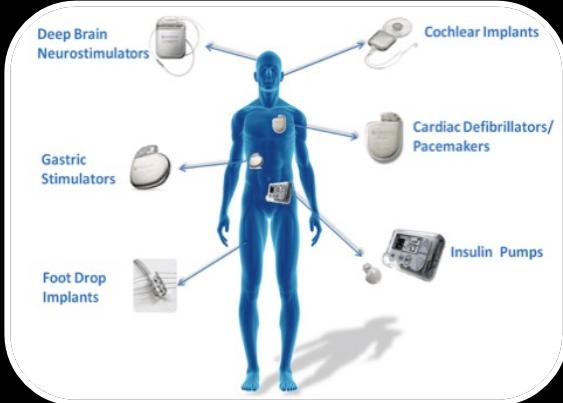
Note: 1. Based on 1,414 publicly known IoT projects (not including consumer IoT projects eg smart home, wearables, etc.) 2. Trend based on relative comparison with % of projects in the 2018 IoT Analytics IoT project list e.g., a downward arrow means the relative share of all projects has declined, not the overall number of projects. 3. Other includes IoT projects from Enterprise & Finance sectors. Source: IoT Analytics Research - July 2020

# Areas Will Be Covered in This Course

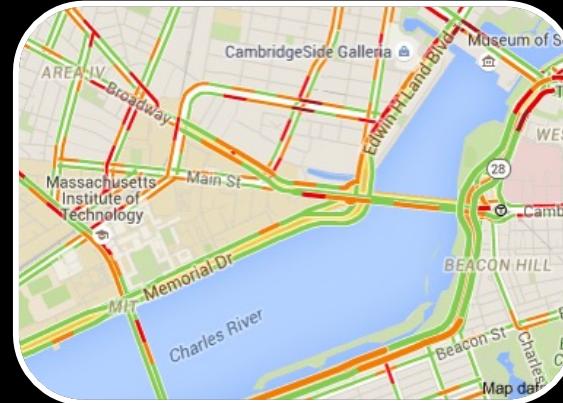
Smart Homes



Health & Wellness



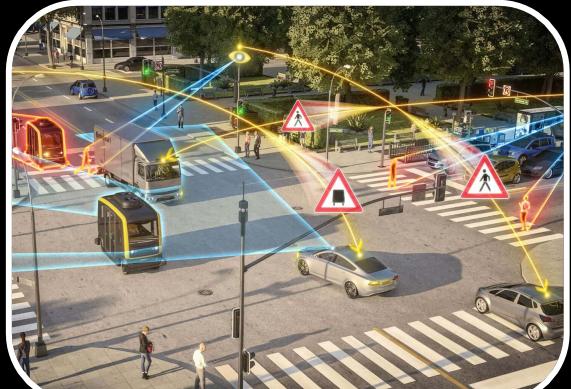
Transportation



Wearables



Connected Vehicles



Digital Agriculture



Ocean IoT

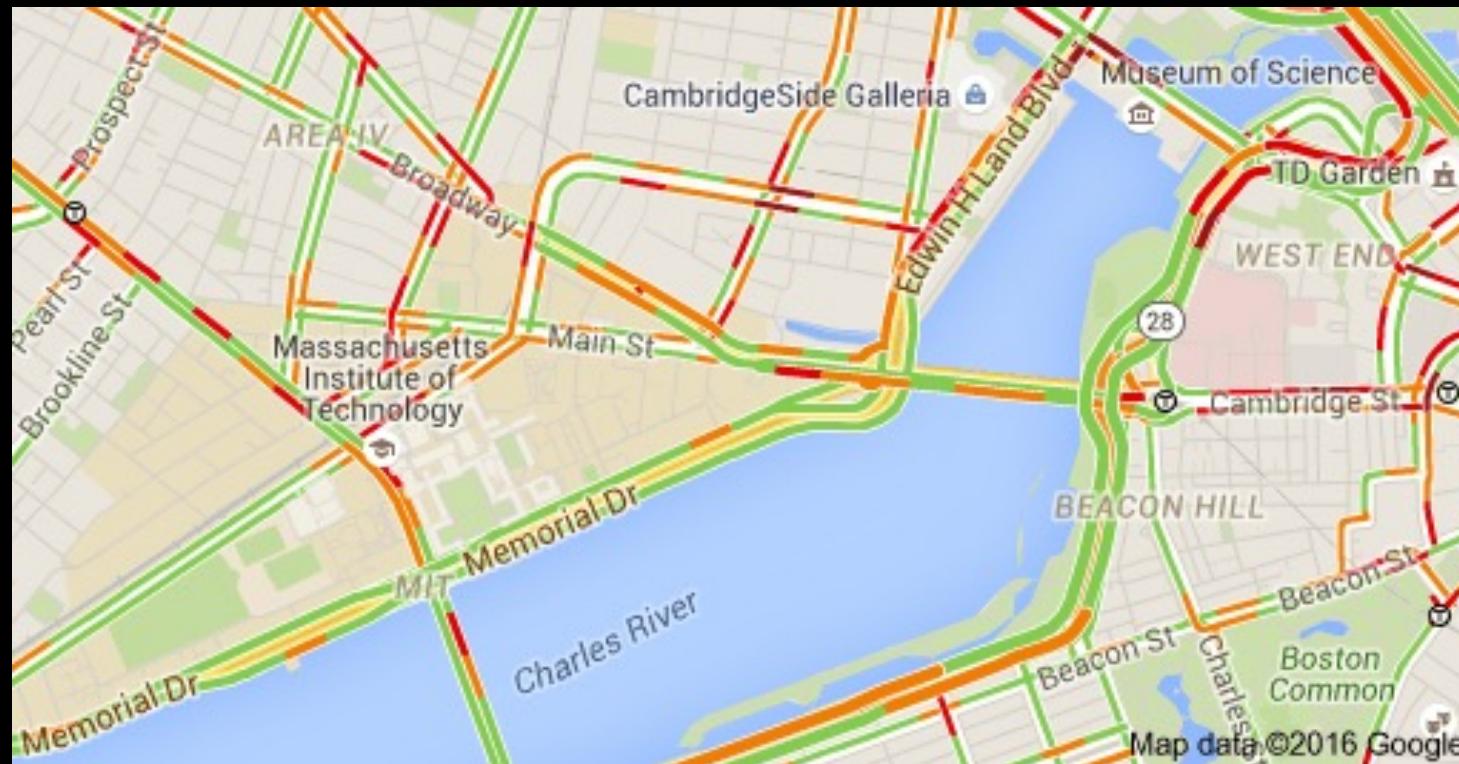


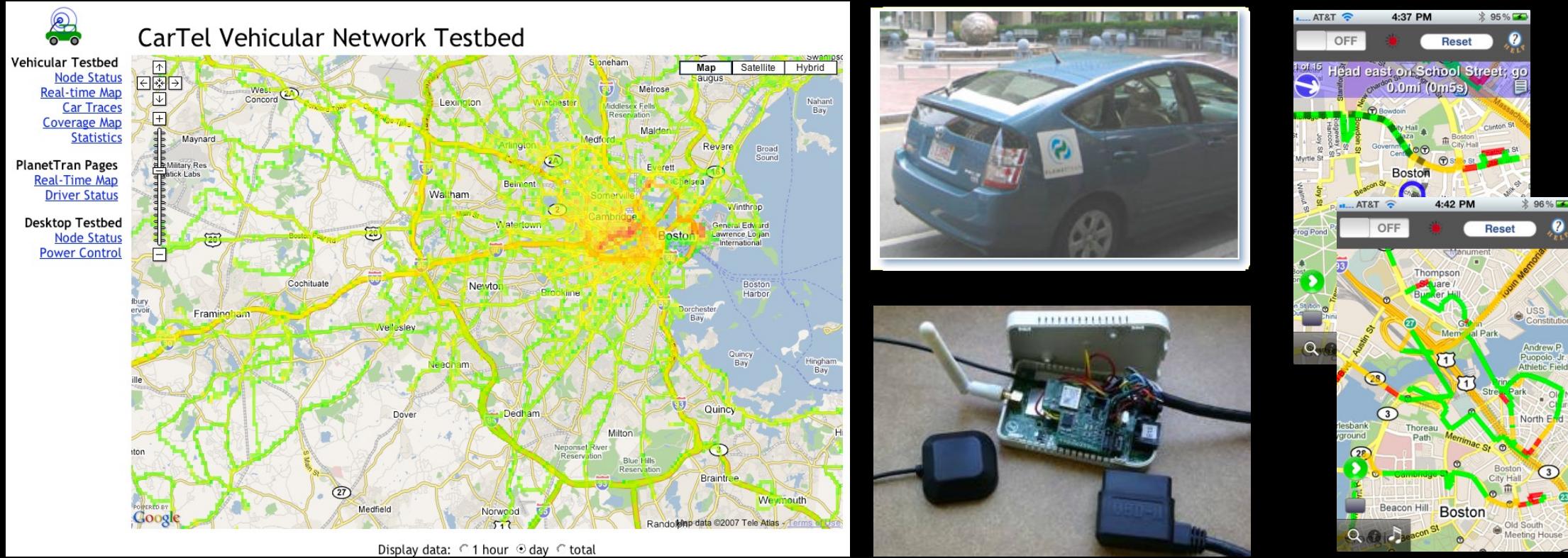
Space



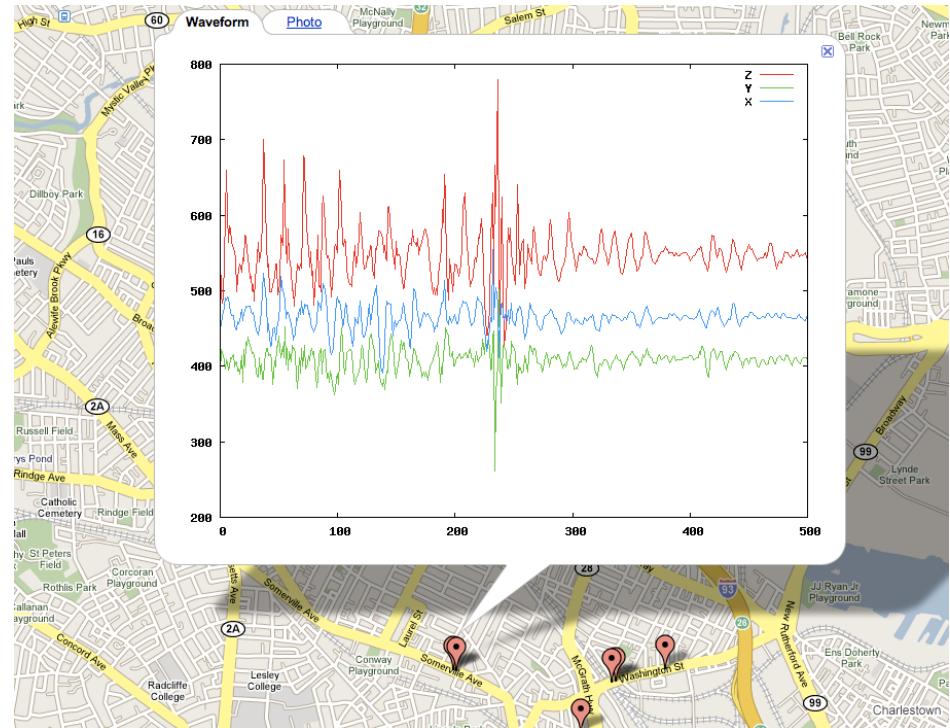
# Example System

Transportation & Smart Cities





# CarTel Project at MIT (2005-2011)



# Pothole Patrol (MobiSys 2008)

# Road Safety

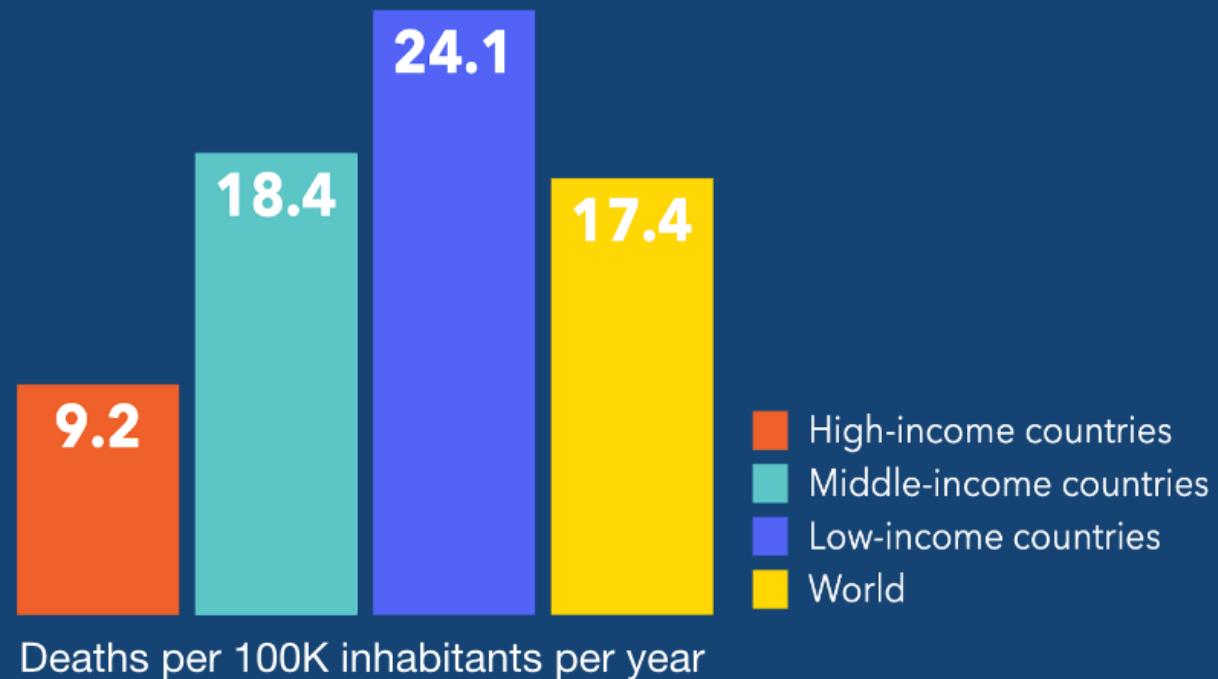
**50 MILLION**  
Road injuries per year



**1.35 MILLION**  
Road deaths per year  
(50% of COVID)



**\$1.8 TRILLION**  
Loss costs per year



## Collect raw sensor data



IoT sensors



Phone  
sensors



Connected  
car sensors



Video



Fleet devices

Deliver insights to your  
systems & processes



Risk



Crash assistance



Claims



Behavior change

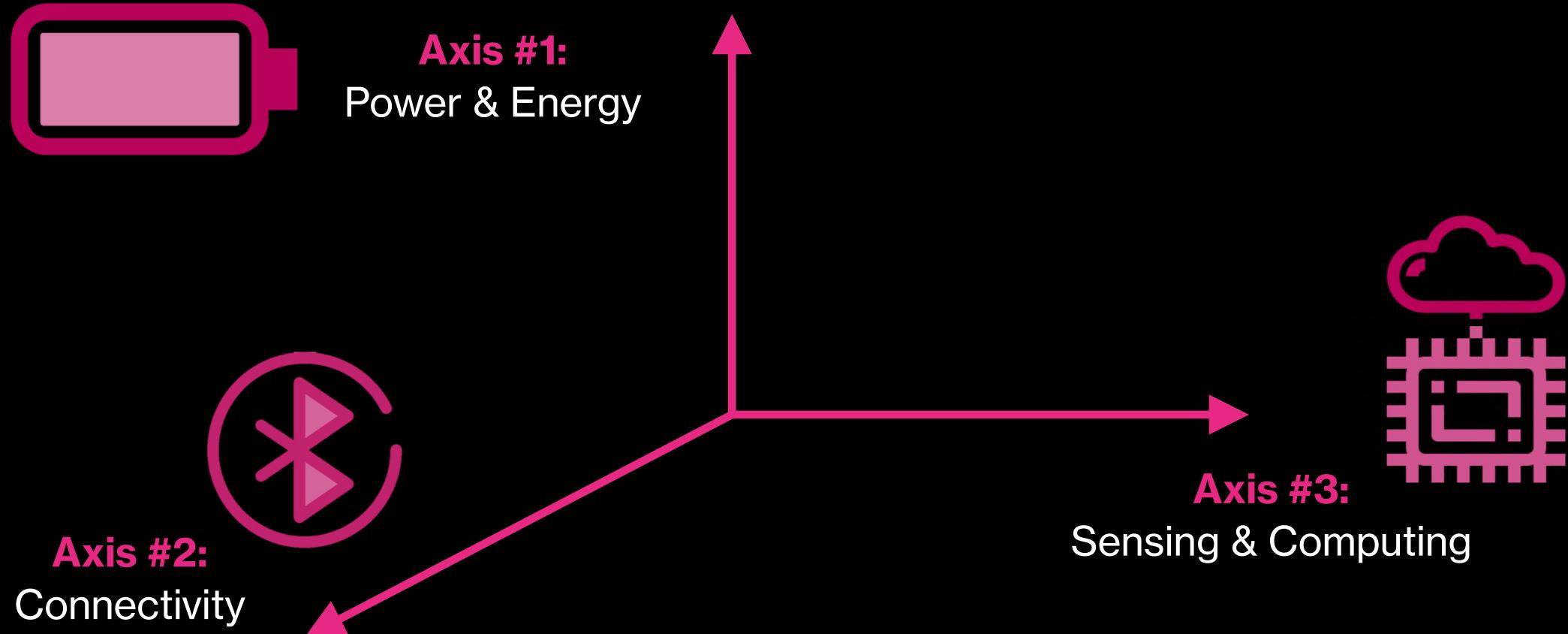


# SoftBank's Vision Fund Bets \$500M On Driving Analytics Company CMT

Jason D. Rowley December 19, 2018



# Main Component of IoT Systems



# Axis #3: Sensing & Computing

## WHAT?

Sensing Objectives

Locations



Health



Motion & Activity



Environment



## HOW?

Sensing Modalities

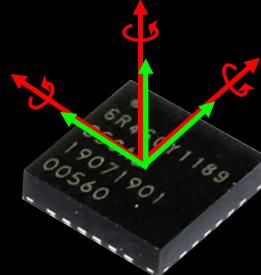
Radio



Acoustic



Inertial



Visual



# Axis #2: Power & Energy

## Power source

Infrastructure



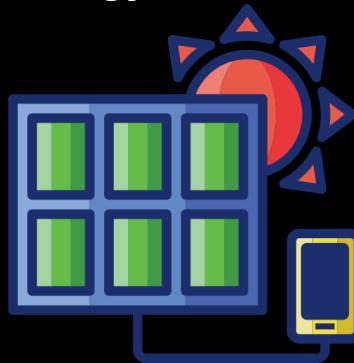
- Electricity, Network

Battery



- Rechargeable?

Energy Harvest



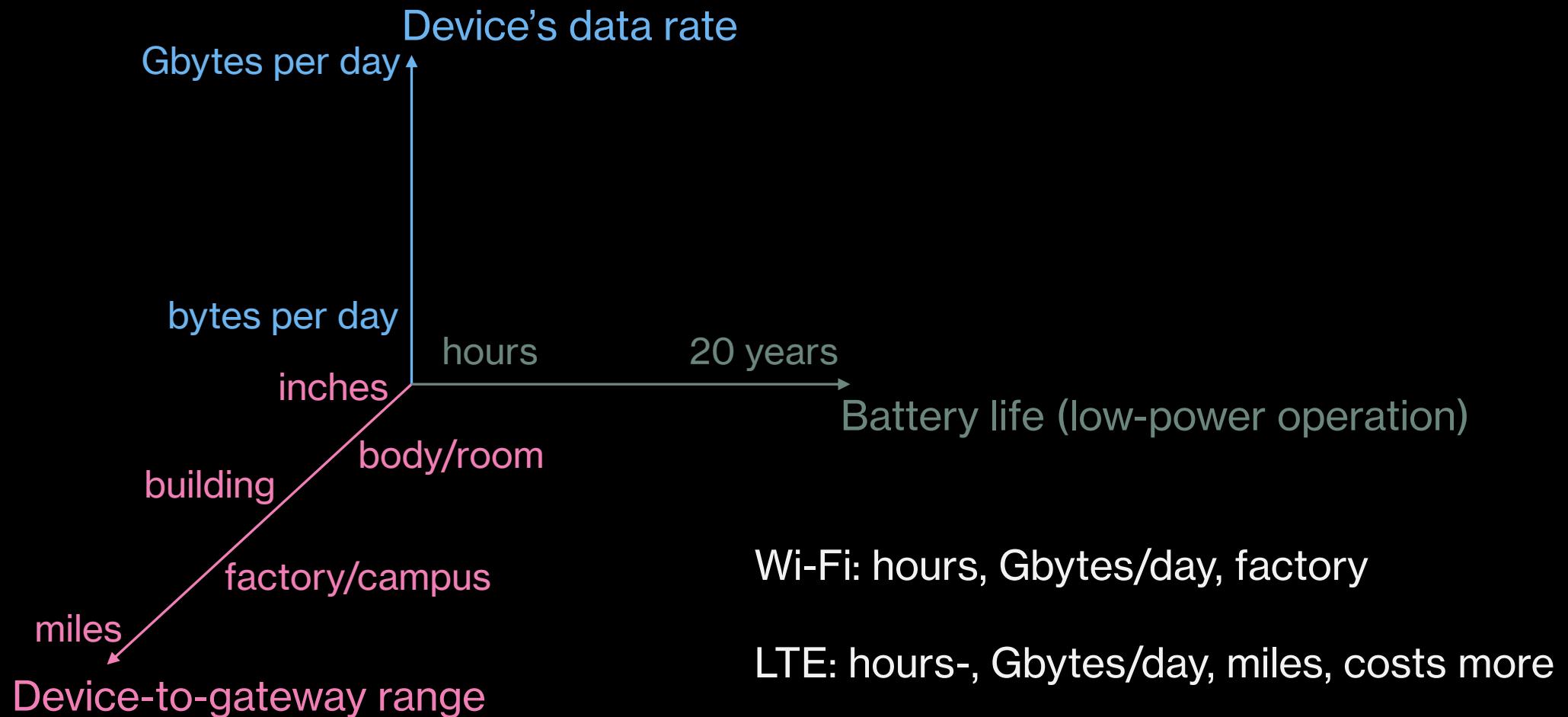
- Ambient, wireless power
- Solar, waves, human motion

## Efficient Computing

- Edge vs cloud processing
- Efficient ML/processing with resource constraints

# Axis #1: Connectivity

**What are the metrics that we care about?**

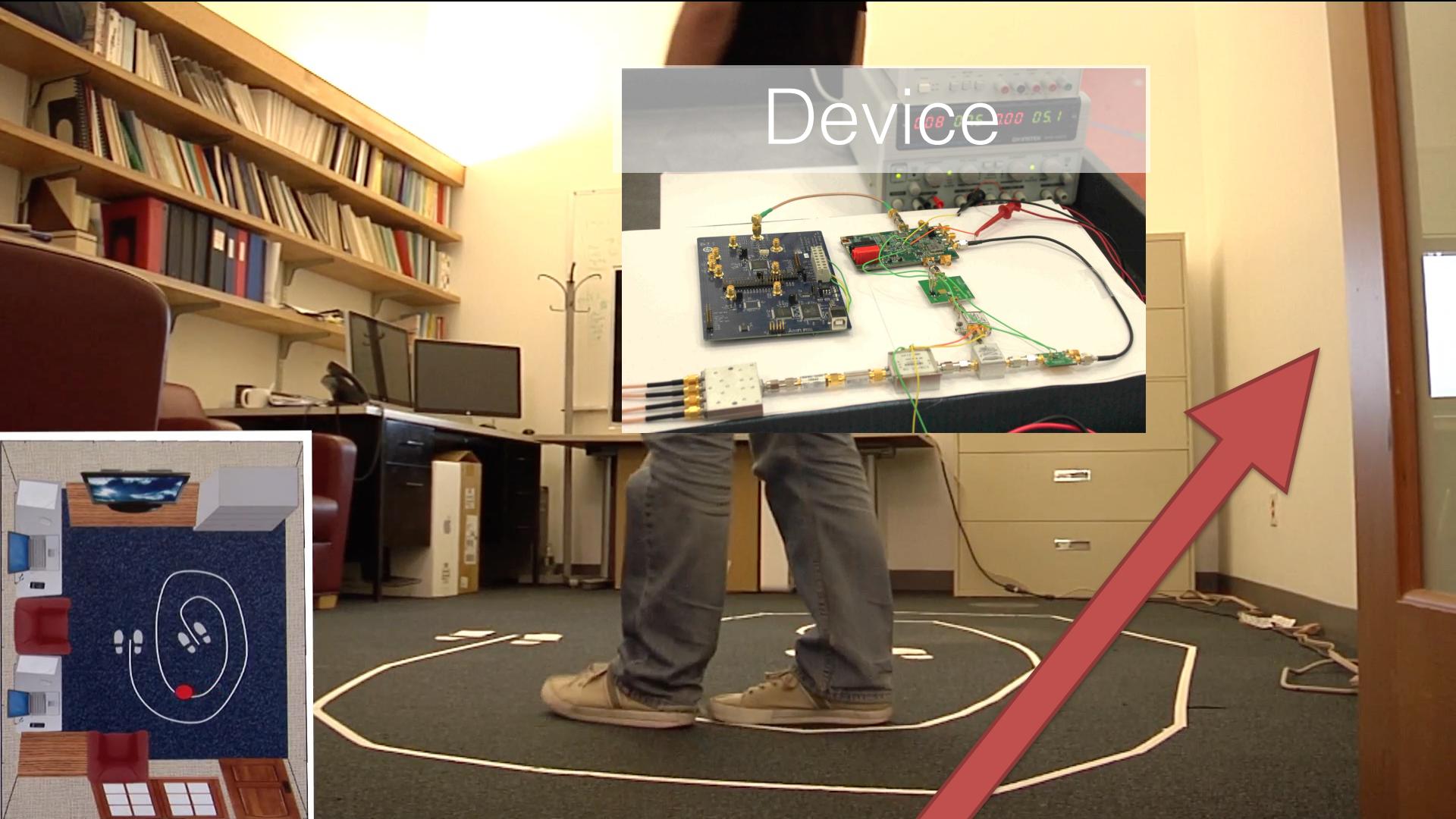


Wi-Fi: hours, Gbytes/day, factory

LTE: hours-, Gbytes/day, miles, costs more

# Example Mobile and IoT Systems

# Device-Free Localization (WiTrack, 2014)

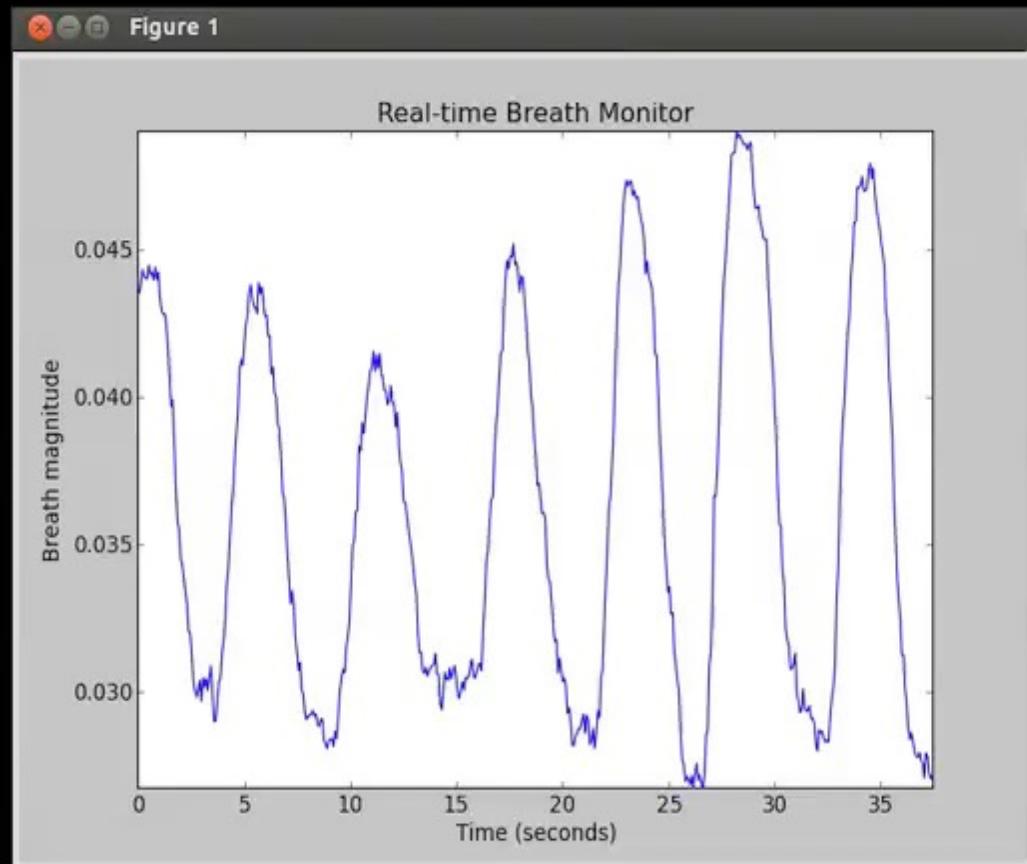


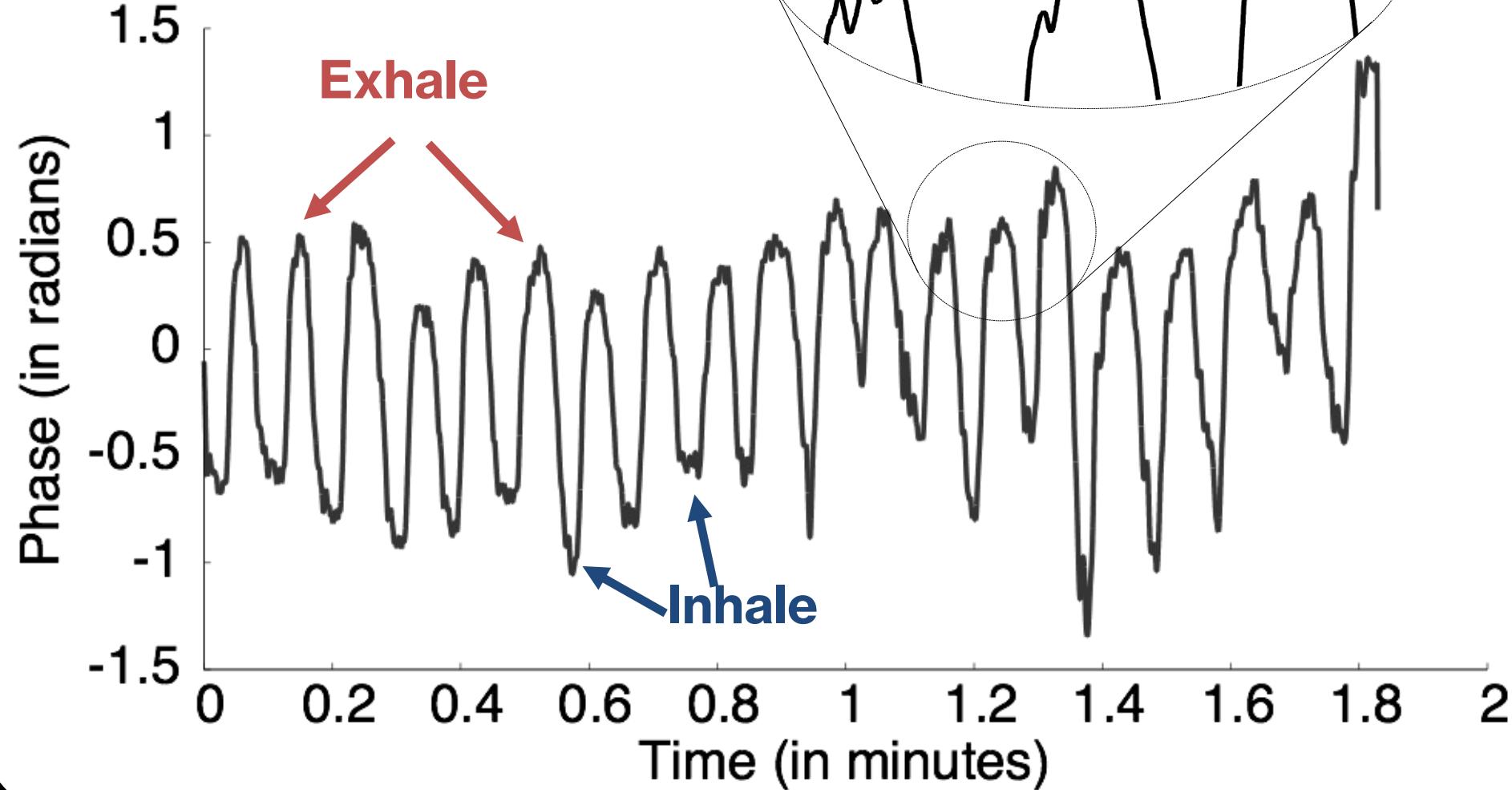
Device in another room

# Through-Wall Vision (RF-Pose, 2018)



# Breath Monitoring (Vital-Radio, 2015)





# Baby Monitoring

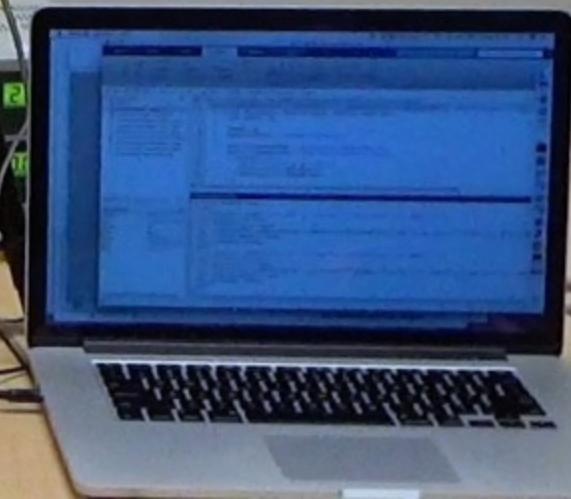
2014-03-14 21:50:30



# **Mobile Security**

## **Case Study: Inaudible Voice Commands**

Can hack Android/Alexa using inaudible voice commands



# Tiny Deep Learning on IoT Devices

1. Person Detection
2. Visual Wake Words
3. Face & Mask Detection

# **End-to-end IoT System**

## **Case Study: Precision Agriculture**

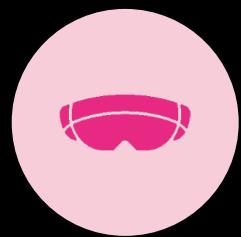


# Course Organization

## Module 1: Localization and Motion Tracking



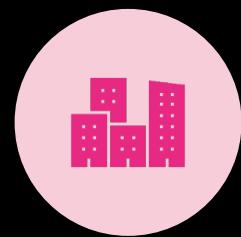
Contextual information:  
location impacts how  
data is interpreted



Spatial computing:  
motion tracking for  
immersive interactions



Location-based services:  
ride-sharing, retail in-  
store promotion



Spatial intelligence:  
combine sensor readings  
across buildings/cities

We will cover:

- Fundamental principles for localization and tracking
- Different sensing modalities for localization: radio, ultrasound, inertial, and cameras.

# Course Organization

**Module 1: Localization and Motion Tracking**

**Module 2: Sensing**

**Module 3: Connectivity**

**Module 4: Low-power IoT & Efficient Computing**

**Module 5: Emerging Topics**

**Our lecture = Fundamentals + State-of-the-art systems**

# iOS Labs

Phone loaded  
with sensors



MCU

Sensors



# Course Project

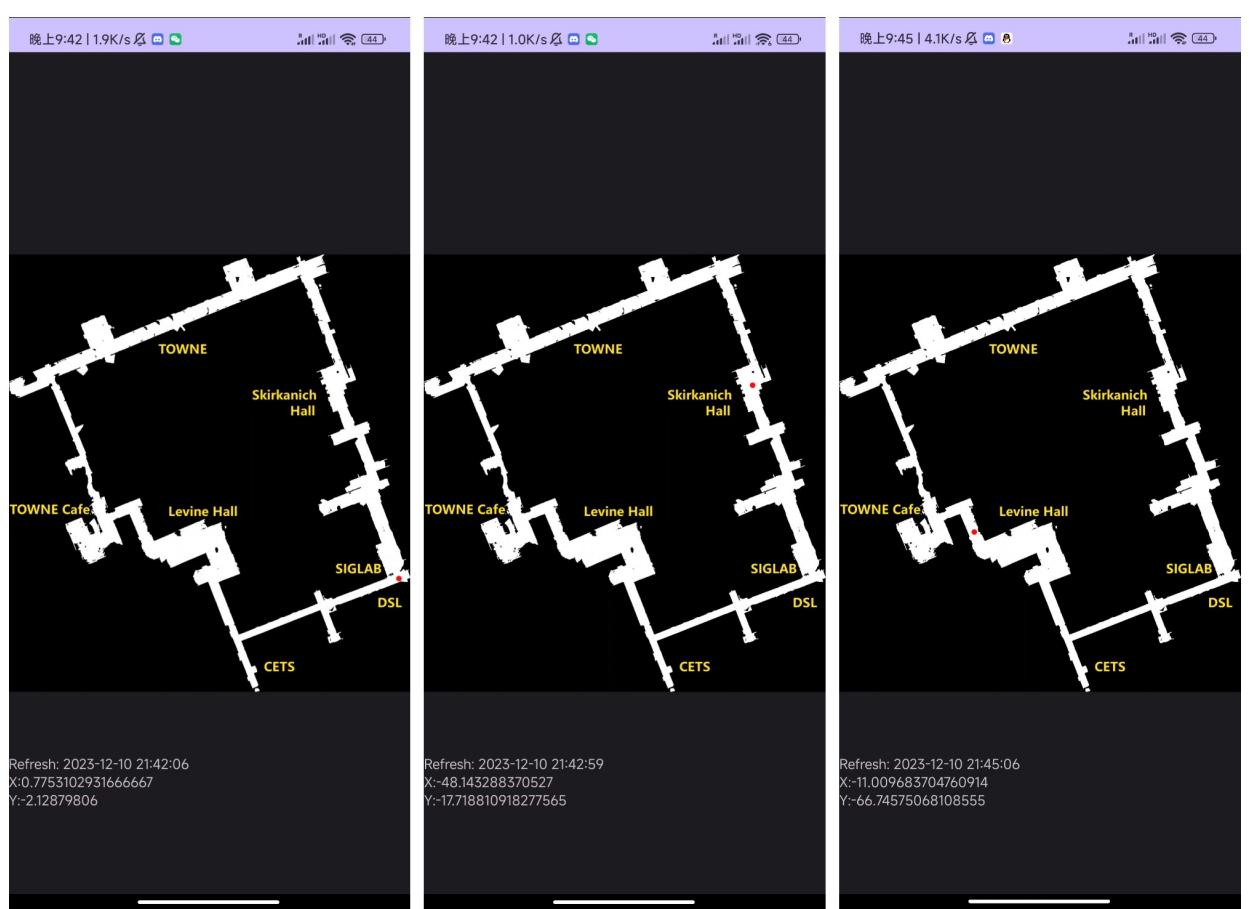
- Work in groups (ideal group size: 3)
- The projects involve system implementation
- Will suggest project ideas; students can choose their own projects
- What is expected?

## Timeline:

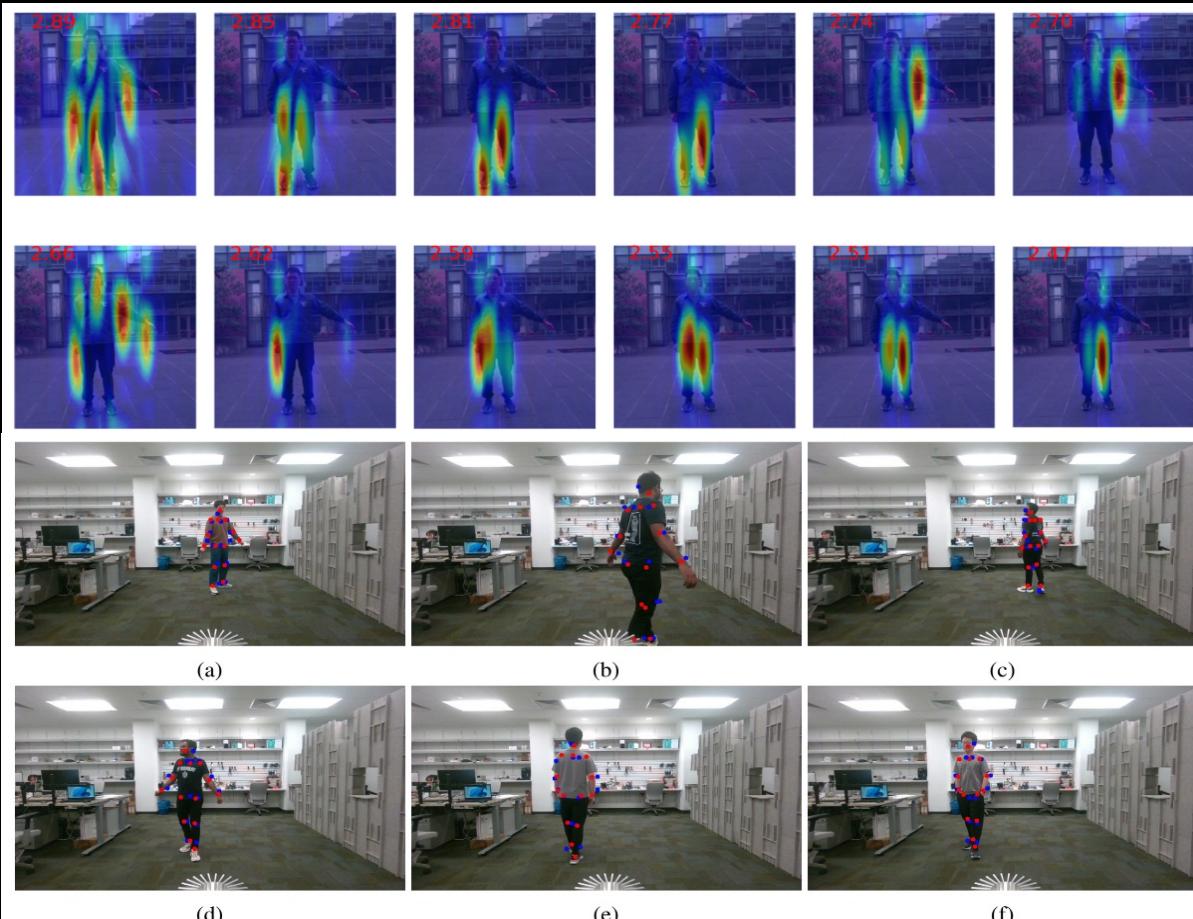
- Proposal (2 pages): March 15<sup>th</sup>
- Weekly project meetup: starting from March 15<sup>th</sup>
- Final presentation: April 29<sup>th</sup>
- Final report: May 5<sup>th</sup>

# Past Course Projects

## Localization in Penn Engineering



## Pose Estimation with mmWave Radar



# What you are expected to learn from this class

## Lectures:

- Fundamentals of Mobile and IoT Computing
- How are they applied across various industries?
- What are emerging IoT domains and what does the future of IoT look like?

## Labs:

- iOS APIs, including Bluetooth, inertial, basic UI programming

## Project:

- Build a physical IoT project using material learnt from class
- Collaboration

# Logistics

## Grading:

- Reading assignment (20%)
- Module reviews (20%)
- iOS labs (20%)
- Course project (30%)
- Class participation (10%)

## Staff:

- Lecturer: Mingmin Zhao ([mingminz@cis.upenn.edu](mailto:mingminz@cis.upenn.edu))
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# Next Lecture

- **Time:** Wed Jan 24<sup>th</sup>
- **Topic:** Fundamentals of Localization
- **Readings:** **Chapter on Localization**