

Welcome!

CIS 7000: Special Topics on Mobile and IoT Sensing

Mingmin Zhao

cis.upenn.edu/~mingminz/courses/cis7000-23f

Lecture 1



Internet of Things

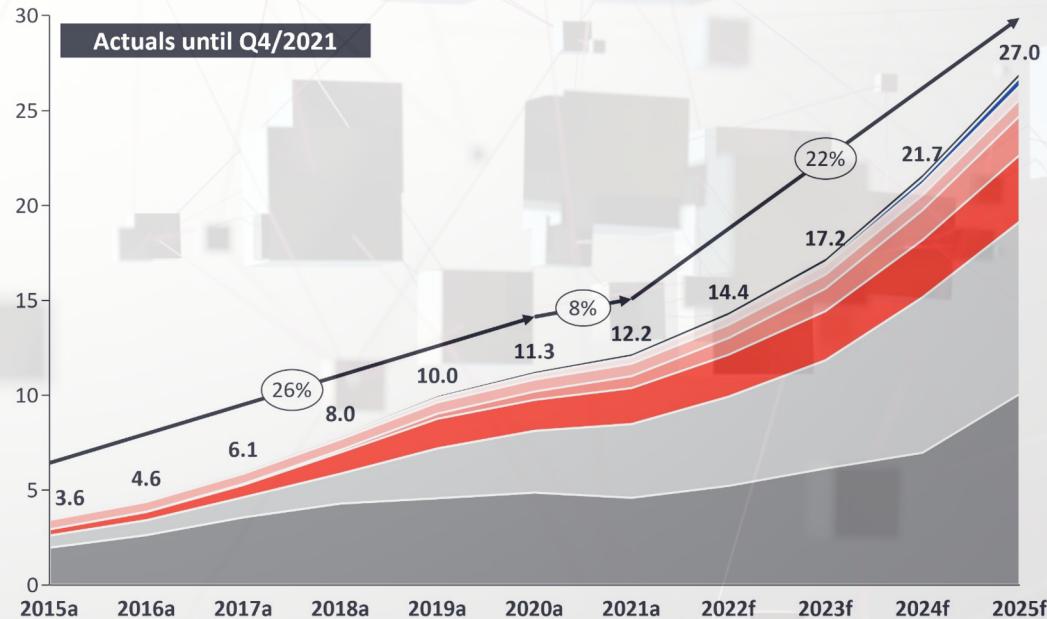
Convergence of micro-sensing, computation, and communication that allows us to:

- *Acquire (sense)* data from the environment
- *Pre-process* data locally (on-device / “edge”)
- *Deliver* data to servers (“cloud”)
- *Draw inferences* and *provide insights* about the world from the data:
 - Sensor fusion, data integration
 - Signal processing
 - Machine learning
- *Control* actions in the environment

Focus of this course: how we got to now and how could it transform the future

Global IoT Market Forecast [in billion connected IoT devices]

Number of global active IoT Connections (installed base) in Bn



CONNECTIVITY TYPE	CAGR 20-21	CAGR 21-25
Wireless Neighborhood Area Networks (WNAN)	17%	11%
5G IoT	-	159%
Other	22%	20%
Wired IoT	4%	7%
LPWA	42%	34%
Legacy Cellular (2G/3G/4G)	16%	17%
Wireless Local Area Networks (WLAN)	19%	24%
Wireless Personal Area Networks (WPAN)	-6%	22%

(XX%) = CAGR

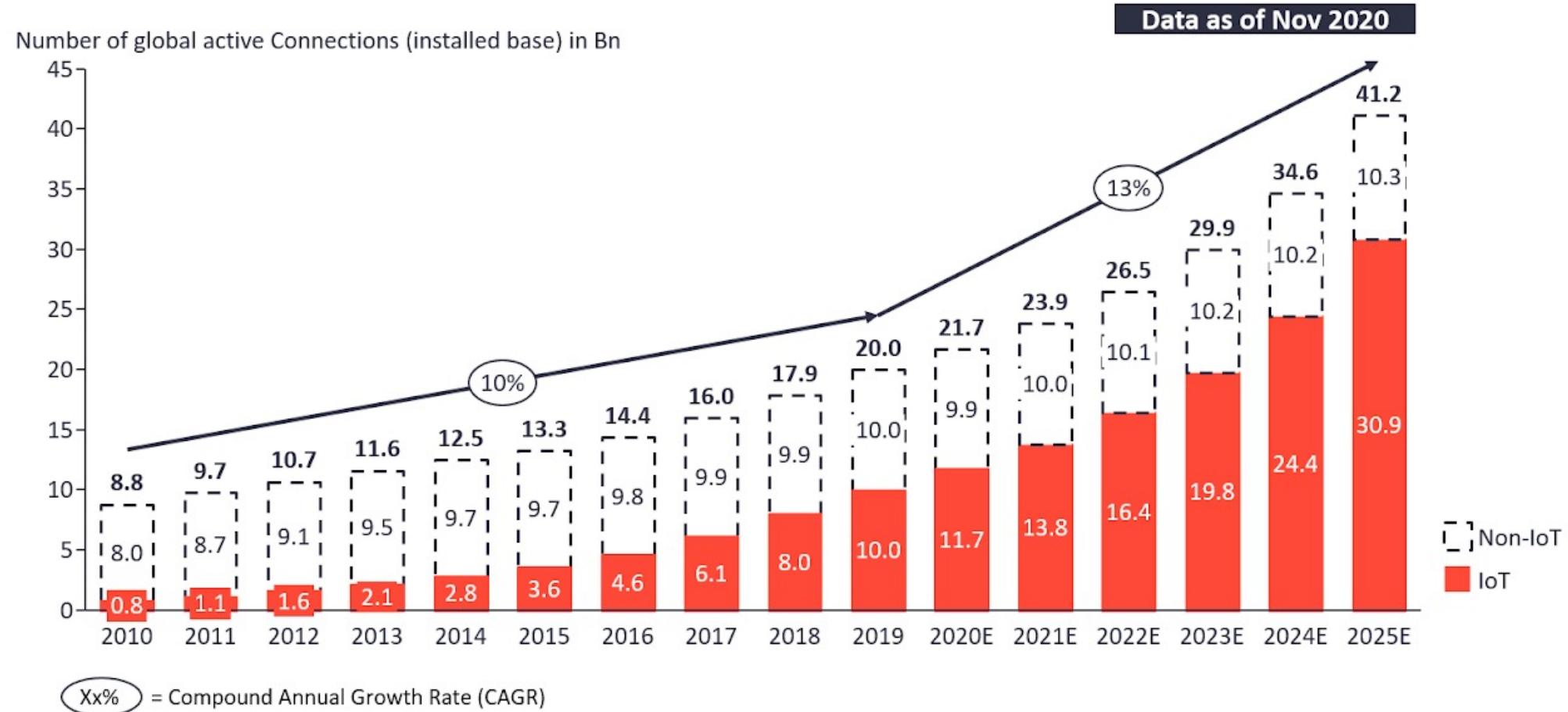
Note: IoT Connections do not include any computers, laptops, fixed phones, cellphones or tablets. Counted are active nodes/devices or gateways that concentrate the end-sensors, not every sensor/actuator. Simple one-directional communications technology not considered (e.g., RFID, NFC). Wired includes Ethernet and Fieldbuses (e.g., connected industrial PLCs or I/O modules); Cellular includes 2G, 3G, 4G; LPWAN includes unlicensed and licensed low-power networks; WPAN includes Bluetooth, Zigbee, Z-Wave or similar; WLAN includes Wi-fi and related protocols; WNAN includes non-short range mesh, such as Wi-SUN; Other includes satellite and unclassified proprietary networks with any range.

Source: IoT Analytics Research 2022. We welcome republishing of images but ask for source citation with a link to the original post and company website.

The Explosion of Connected Devices

Total number of device connections (incl. Non-IoT)

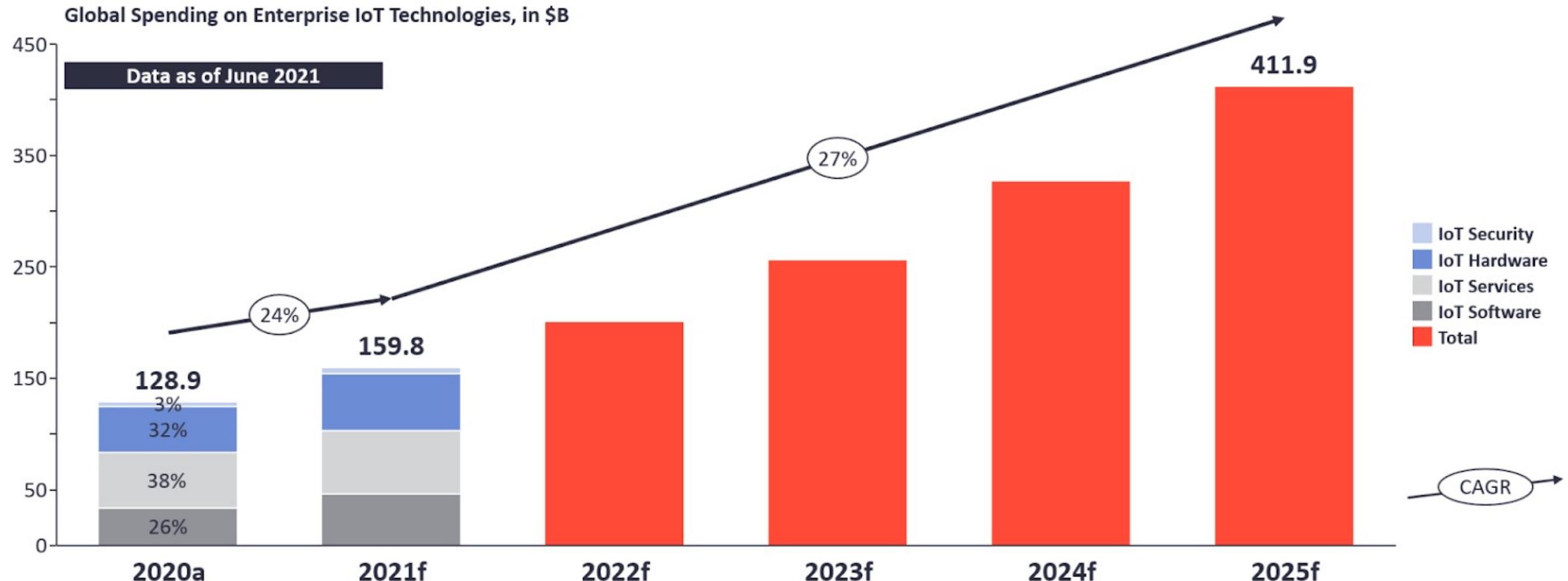
20.0Bn in 2019 – expected to grow 13% to 41.2Bn in 2025



Note: Non-IoT includes all mobile phones, tablets, PCs, laptops, and fixed line phones. IoT includes all consumer and B2B devices connected – see IoT break-down for further details

Source(s): IoT Analytics - Cellular IoT & LPWA Connectivity Market Tracker 2010-25

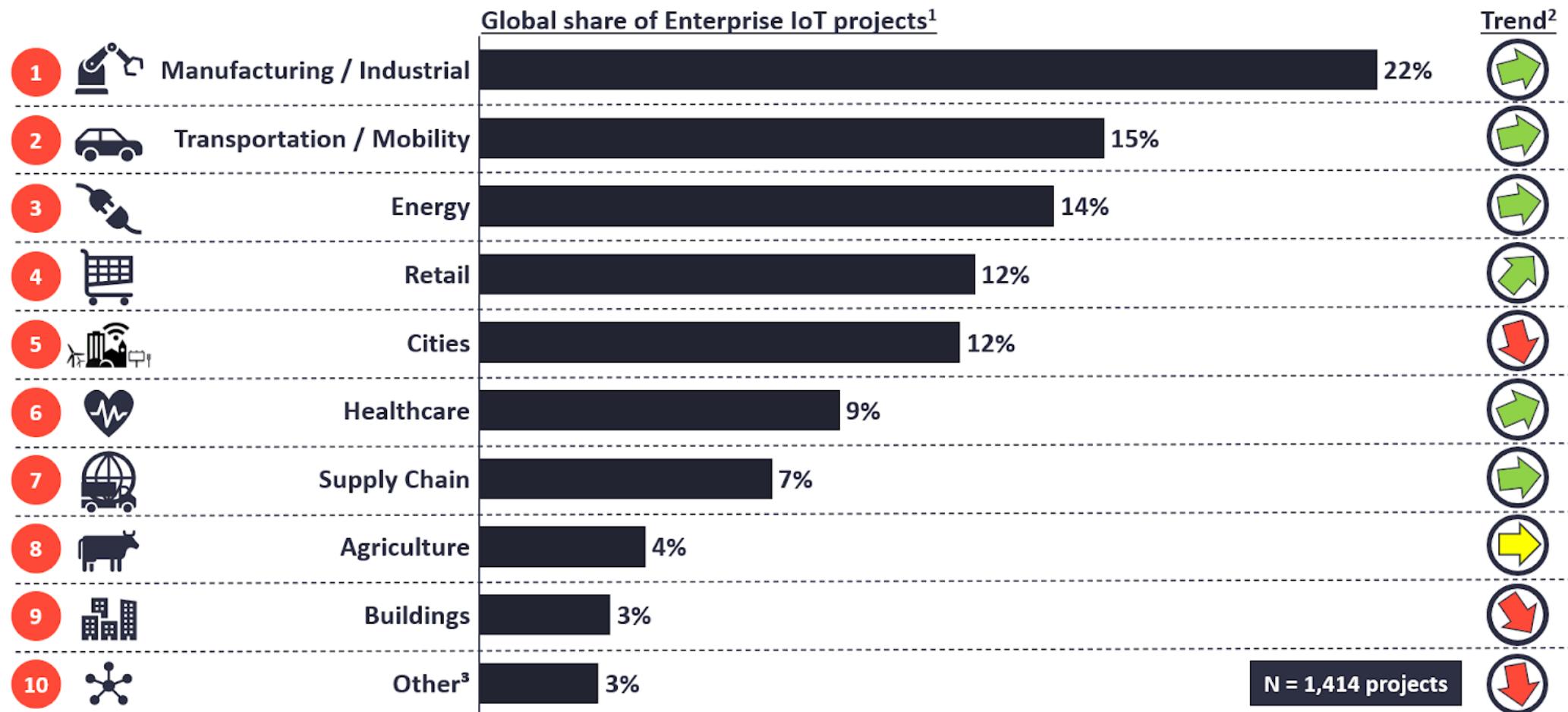
IoT Enterprise Spending 2020 – 2025



Note: IoT Analytics defines IoT as a network of internet-enabled physical objects. Objects that become internet-enabled (IoT devices) typically interact via embedded systems, some form of network communication, or a combination of edge and cloud computing. The data from IoT-connected devices is often used to create novel end-user applications. Connected personal computers, tablets, and smartphones are not considered IoT, although these may be part of the solution setup. Devices connected via extremely simple connectivity methods, such as radio frequency identification or quick response codes, are not considered IoT devices. . a: Actuals, f: Forecast

Source: IoT Analytics Research 2021

Top 10 IoT Application areas 2020



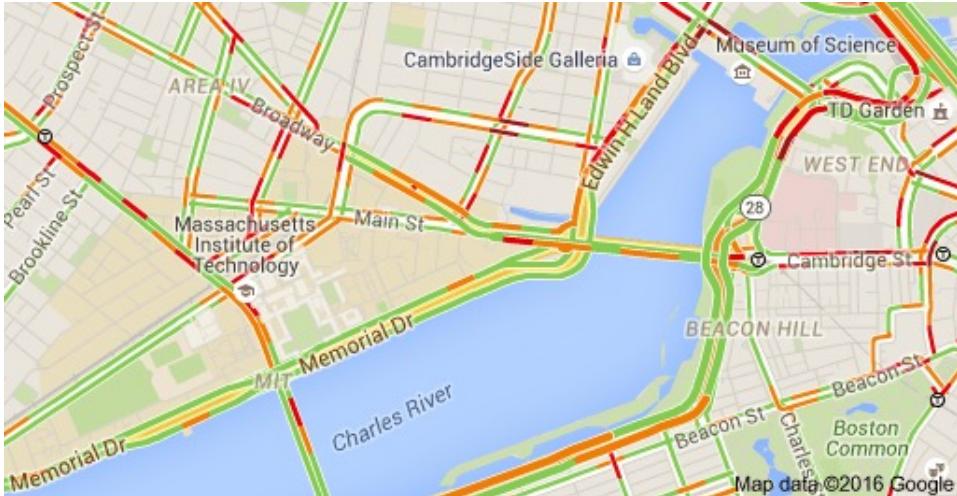
Note: 1. Based on 1,414 publicly known IoT projects (not including consumer IoT projects eg smart home, wearables, etc.) 2. Trend based on relative comparison with % of projects in the 2018 IoT Analytics IoT project list e.g., a downward arrow means the relative share of all projects has declined, not the overall number of projects. 3. Other includes IoT projects from Enterprise & Finance sectors. **Source:** IoT Analytics Research - July 2020

Connected solutions bring increased vehicle uptime for our customers, better safety for drivers, operators and other road users

– Martin Lundstedt, CEO of the Volvo Group, Oct 2019

IoT is Transforming Industries

Transportation & Smart Cities



Medicine



Smart Homes



Health & Wellness



Connected Vehicles

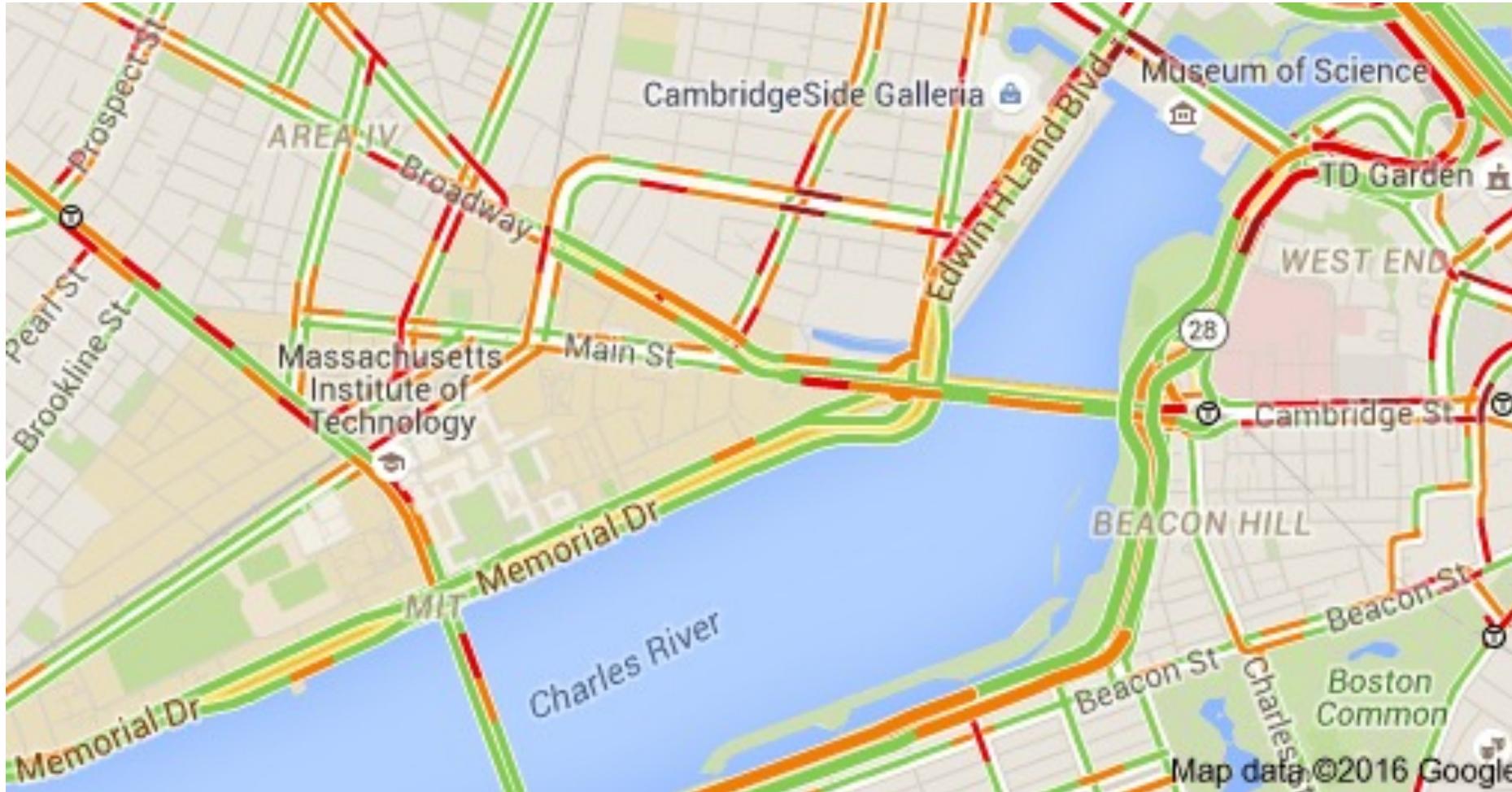


Precision Agriculture

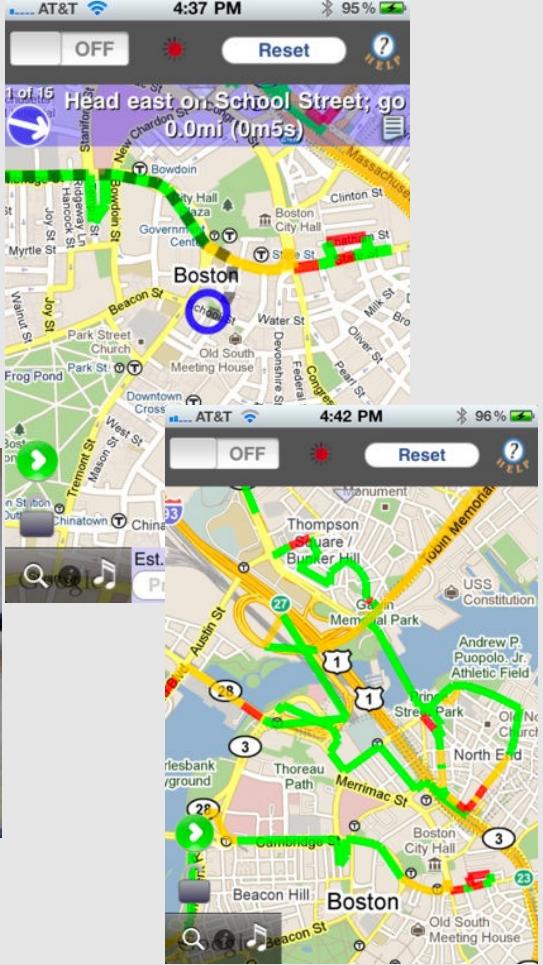
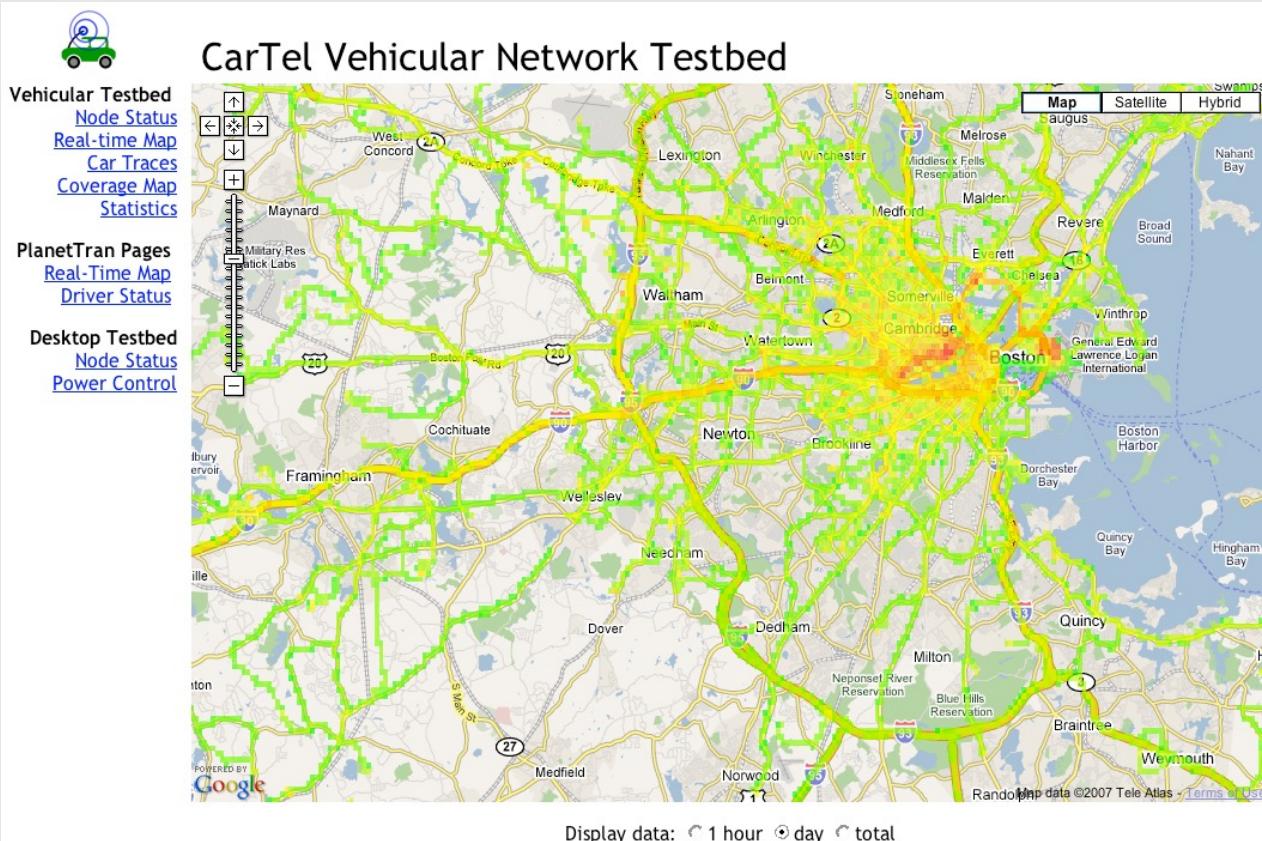


Example systems we will cover

Transportation & Smart Cities



CarTel Project at MIT (2005-2011)



Pothole Patrol



Road Safety

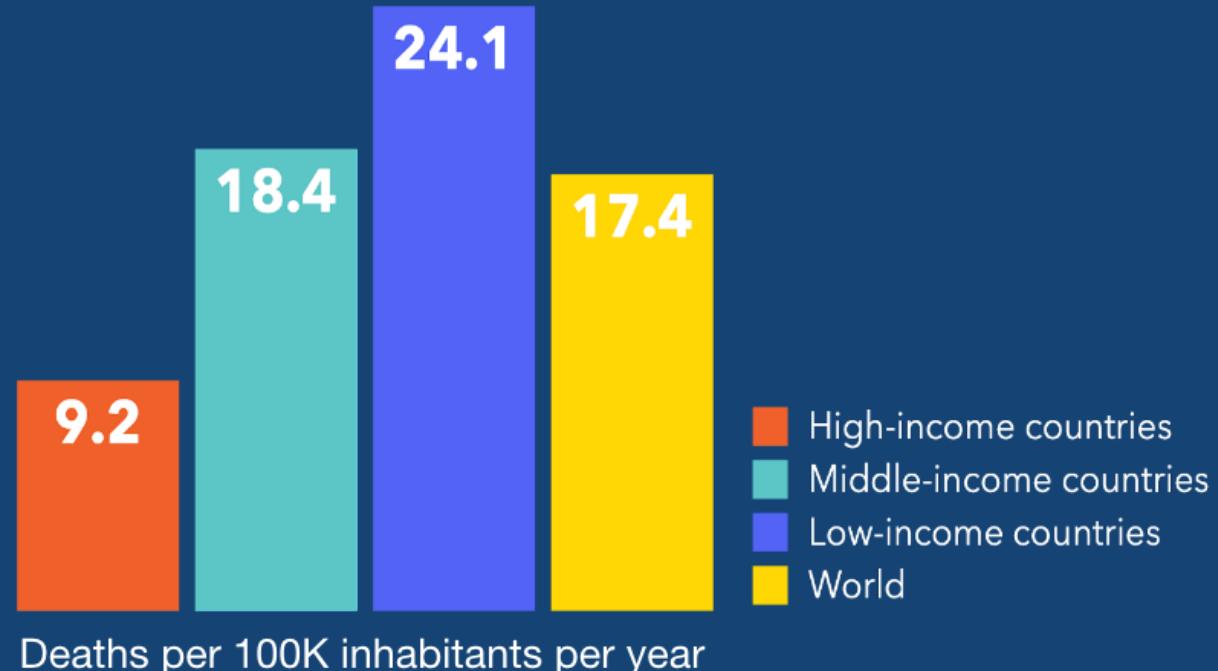
50 MILLION
Road injuries per year

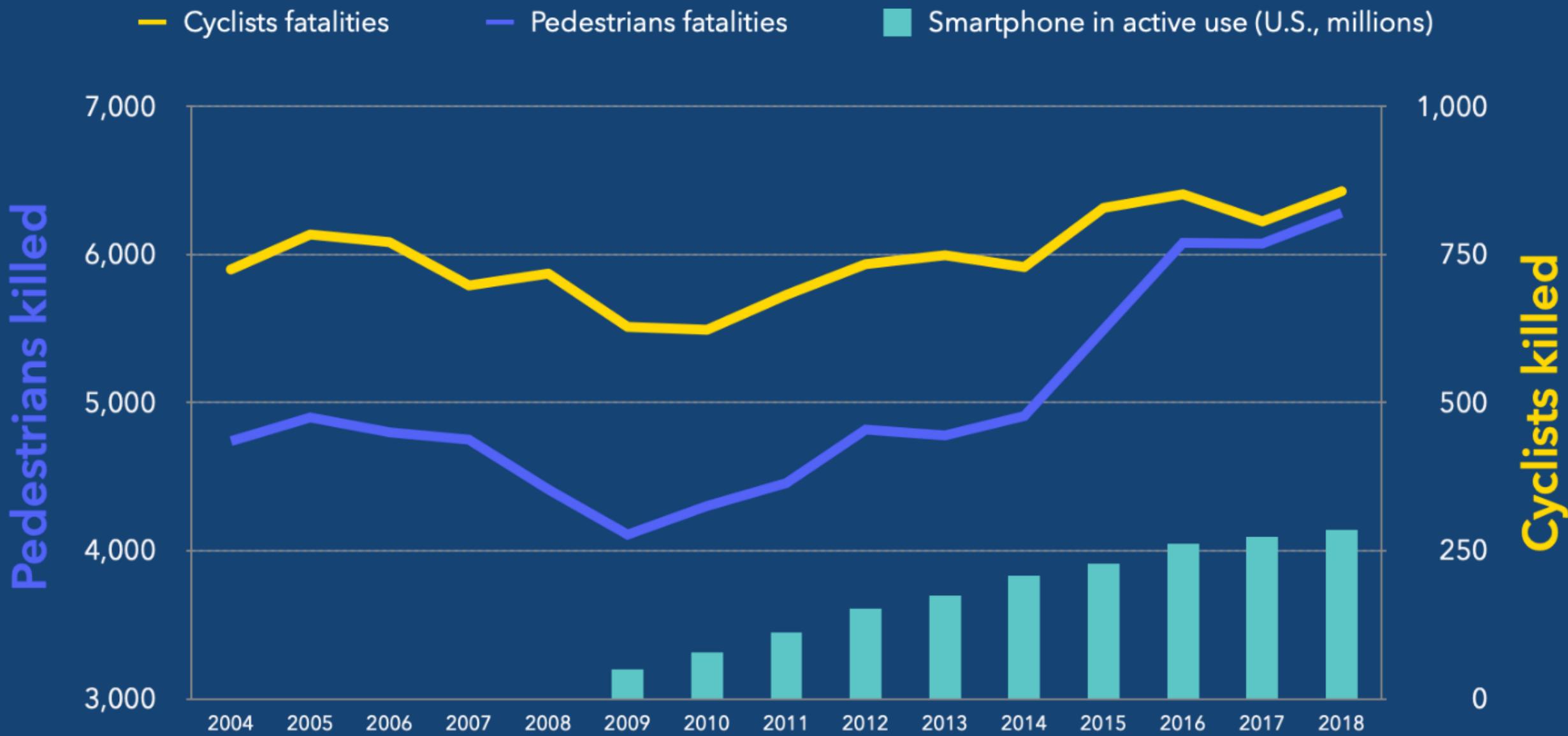


1.35 MILLION
Road deaths per year
(50% of COVID)



\$1.8 TRILLION
Loss costs per year



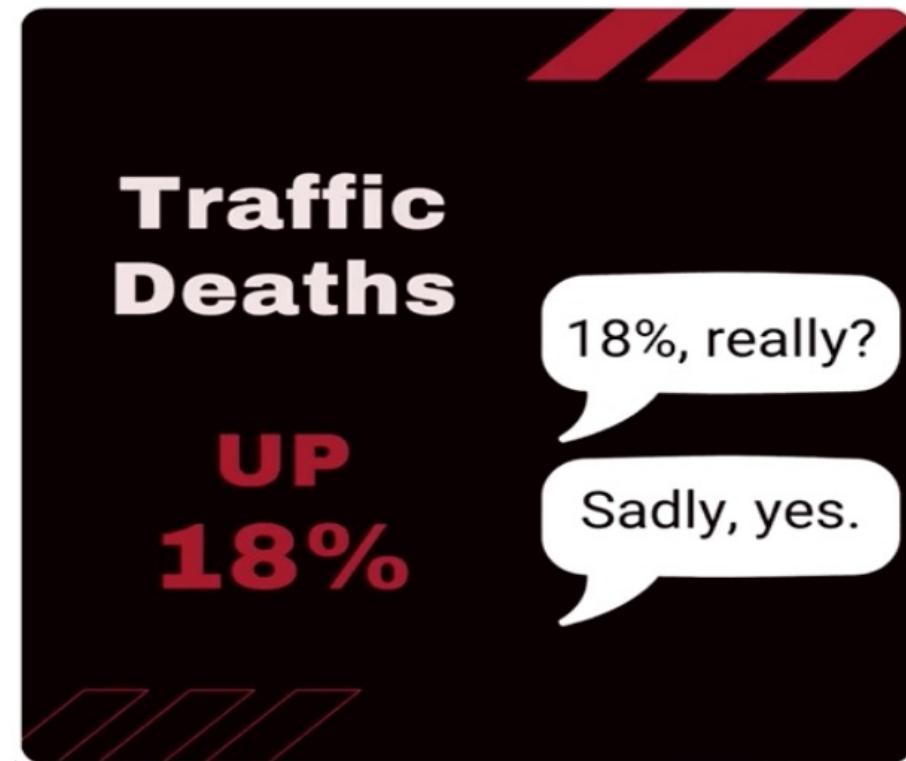


Traffic Fatalities Up 18% in H1 2021

20,160 U.S. Traffic Fatalities

Largest 6-Month Increase Ever Recorded

Really? Yes, really.



← NEWS

2020 Fatality Data Show Increased Traffic Fatalities During Pandemic

Collect raw sensor data



IoT sensors



Phone
sensors



Connected
car sensors



Video



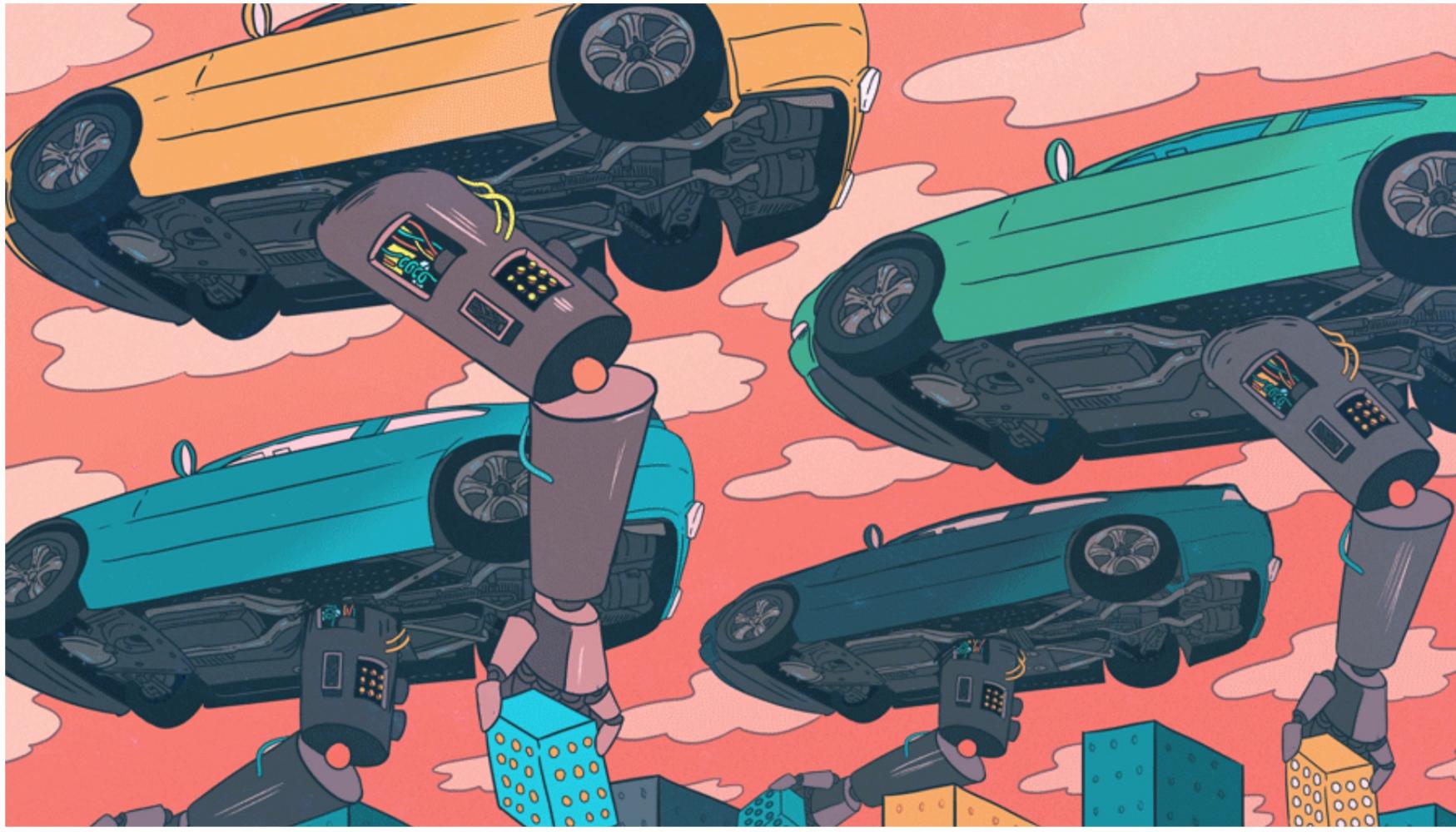
Fleet devices



Deliver insights to your
systems & processes

SoftBank's Vision Fund Bets \$500M On Driving Analytics Company CMT

Jason D. Rowley December 19, 2018







Vehicle dynamics



Map-matching



Distraction



Transport mode & driver/ passenger



Mileage & speed



Real-time crash detection

Automatic recording

Low battery drain

Sensor data → Trip details



The Miracle of Technology: Apple Watch Saves the Lives of 3 People Involved in Major Crash

Published: 15 Feb 2023, 19:07 UTC • By: [Bogdan Popa](#)



The Crash Detection feature bundled with the Apple Watch Series 8 has managed to save three passengers that were involved in a major car accident in Germany.

iPhone 14 Crash Detection helps rescuers save man after 400-foot canyon drop: 'He probably would've bled out'

Chance Miller | Jul 24 2023 - 7:48 am PT 6 Comments



LOCAL NEWS

'It literally saved his life': Family credits Apple Watch alert with saving loved one after serious crash

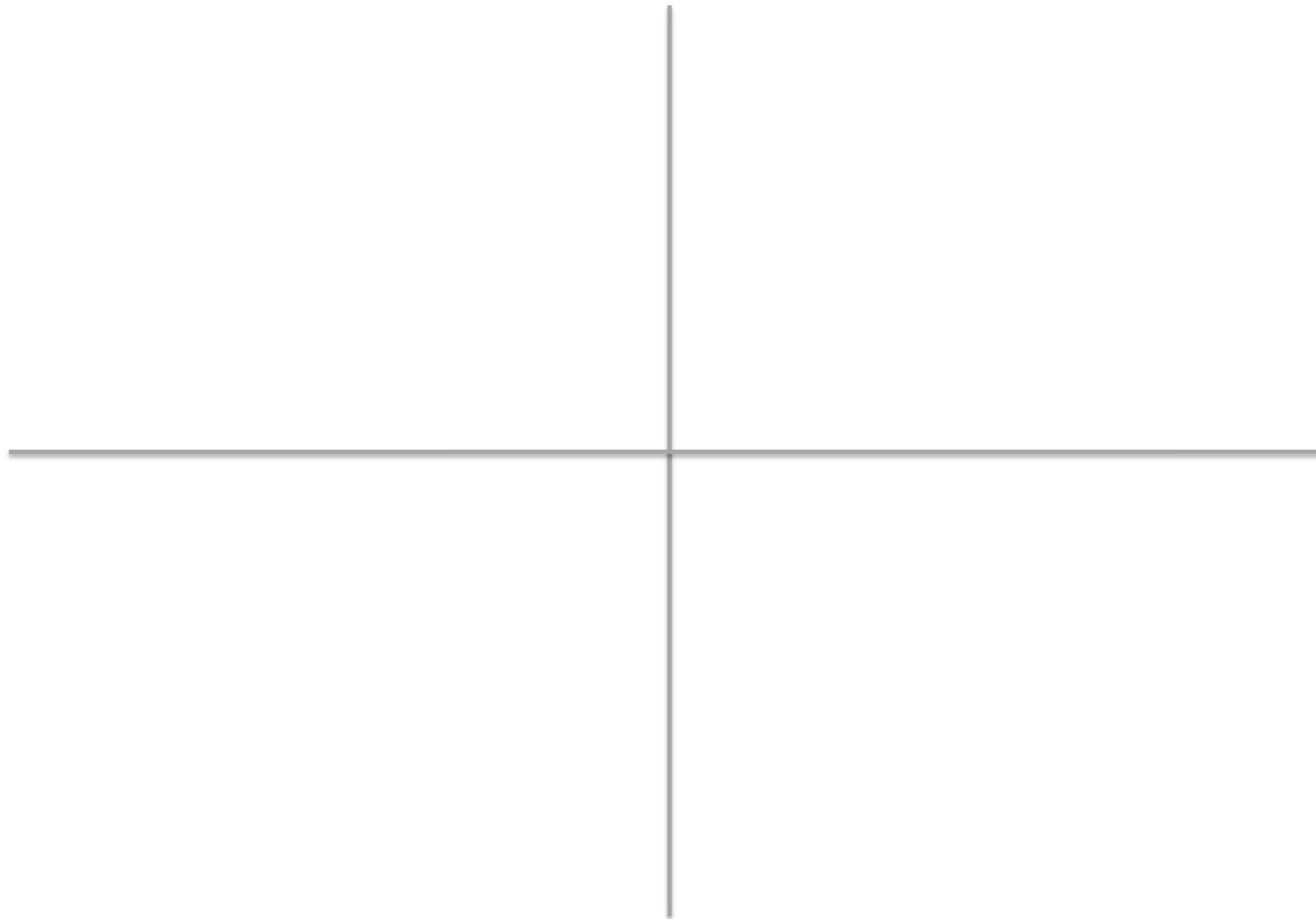
911 was called immediately after the watch detected a crash and his daughter, who was his emergency contact, got an alert something was wrong.

Two saved from burning car thanks to local bystander and Apple Watch

Jun 9, 2023, 4:43 PM | Updated: Jun 10, 2023, 2:18 pm

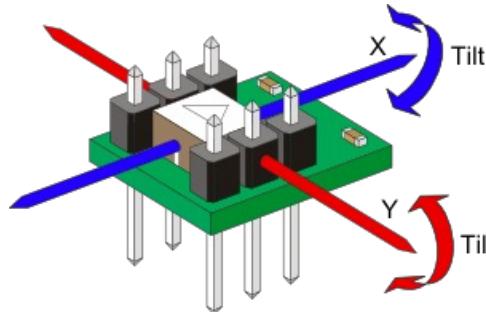


IoT Systems are designed along 4 quadrants



IoT Systems are designed along 4 quadrants

Sensing Tasks
& Modalities



Computation



Power/Energy



Connectivity



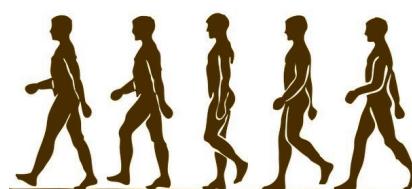
Sensing Tasks and Modalities

WHAT?

(1) Locations



(3) Activity

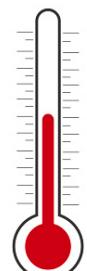
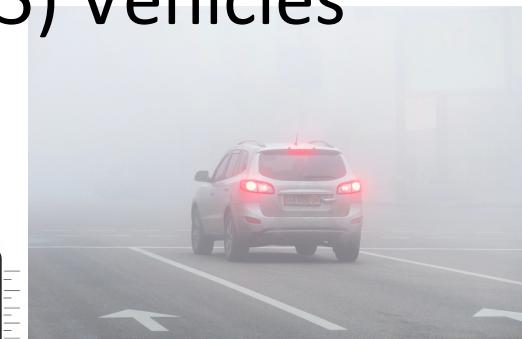


(4) Environment

(2) Health



(5) Vehicles



HOW?

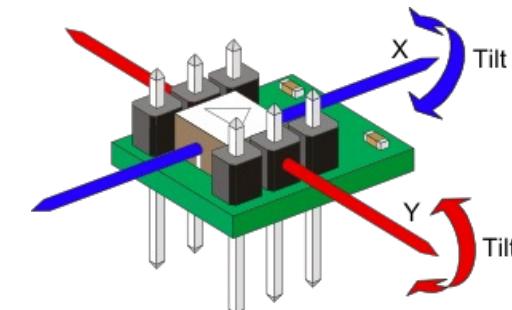
(1) Radio



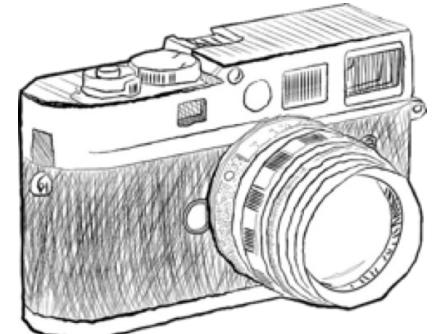
(2) Acoustic/
Ultrasonic



(3) Inertial



(4) Visual



Computation

HOW can we use the sensing modalities to achieve the sensing task?

(1) Programming model



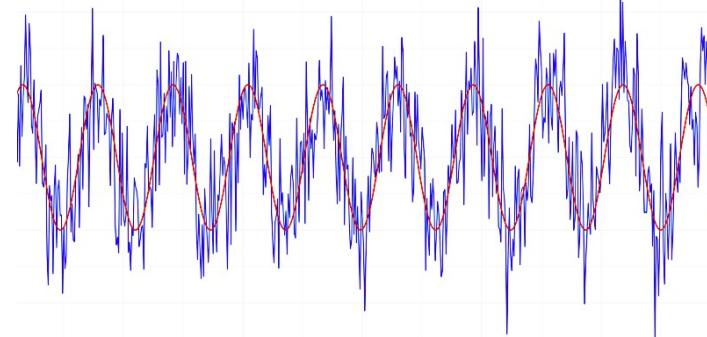
- Embedded
- Mobile
- Edge/Cloud

(2) Data Management



- Storage
- Queries

(3) Signal Processing & Inference



- Digitization
- Inference & Machine Learning

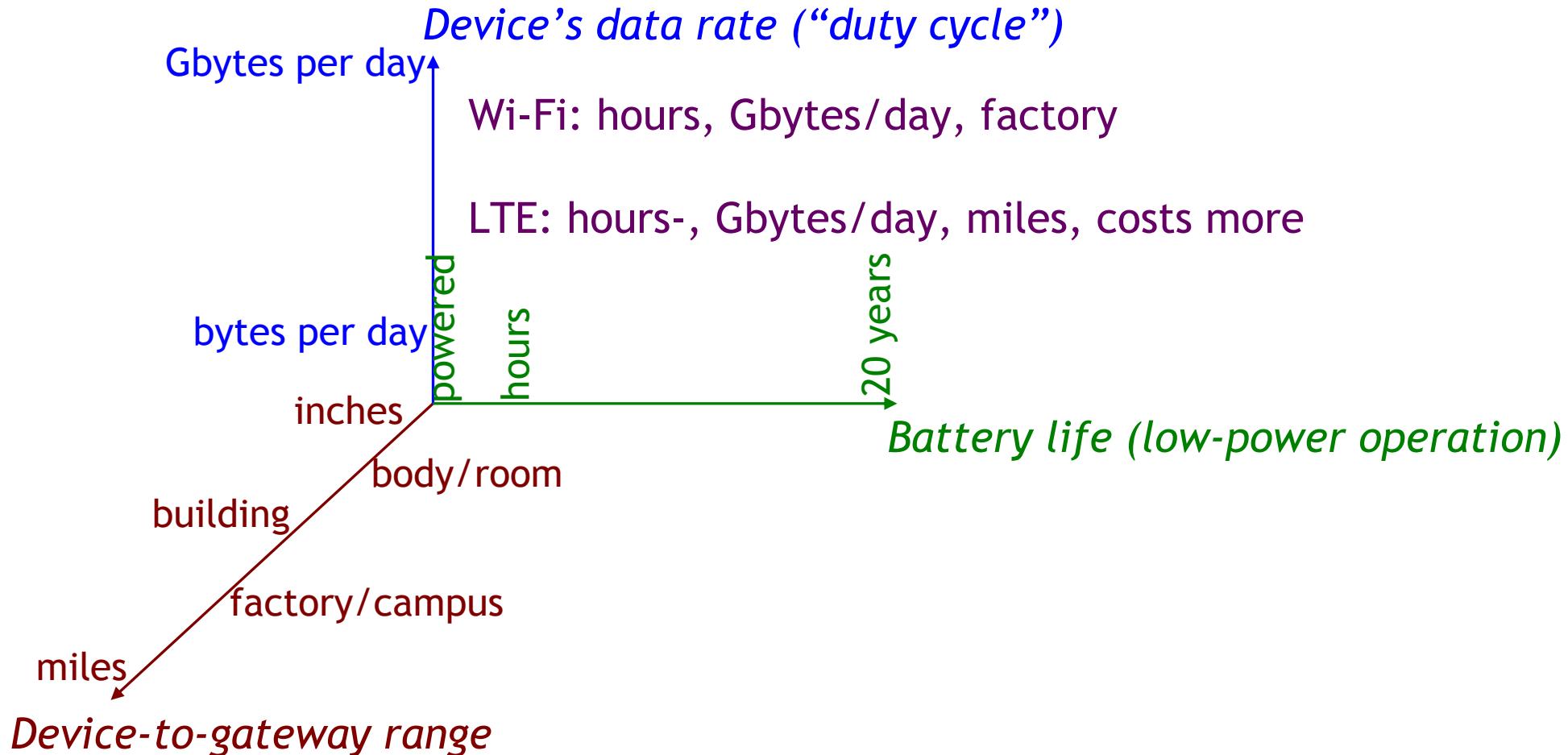
(4) Security



- Digital, Analog
- Trust, Privacy

Connectivity

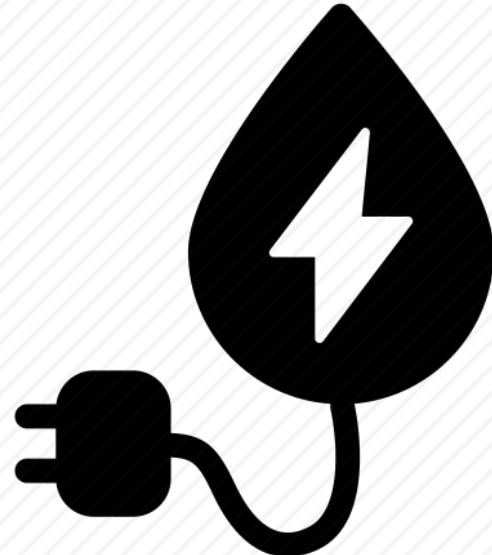
What are the metrics that we care about?



Power/Energy

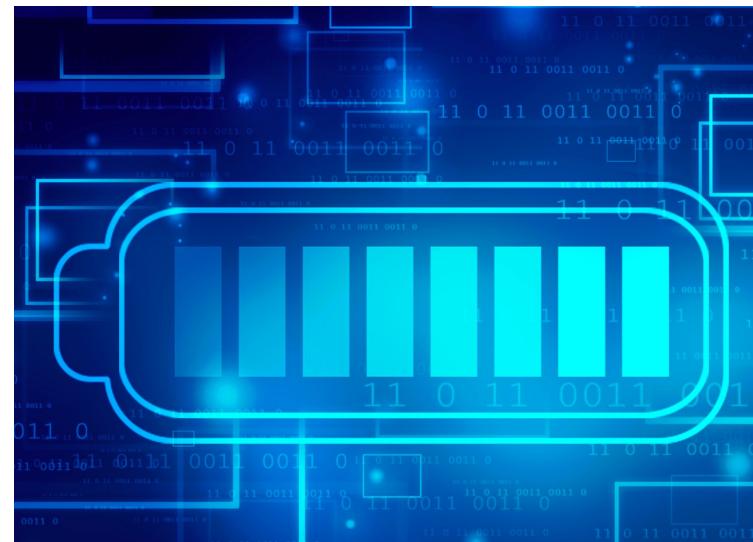
HOW will we power the nodes? And what are the energy constraints?

(1) Infrastructure



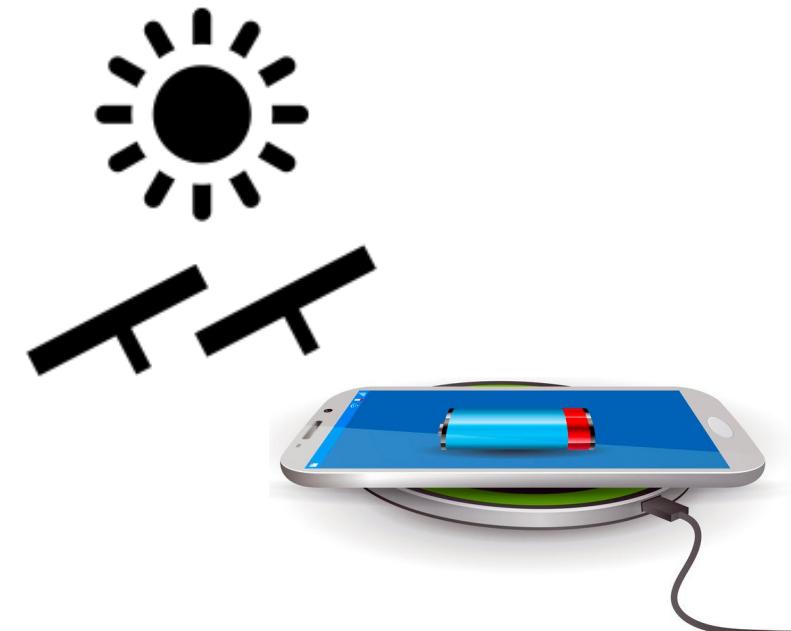
- Electricity, Network

(2) Battery



- Rechargeable/Non

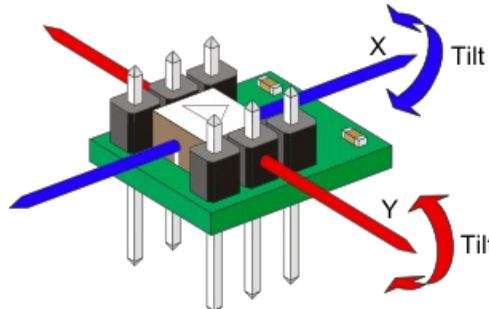
(3) Energy Harvesting



- Ambient, Wireless power
- Solar, Waves, Human Activity, RF

IoT Systems are designed along 4 quadrants

Sensing Tasks
& Modalities



Computation



Power/Energy



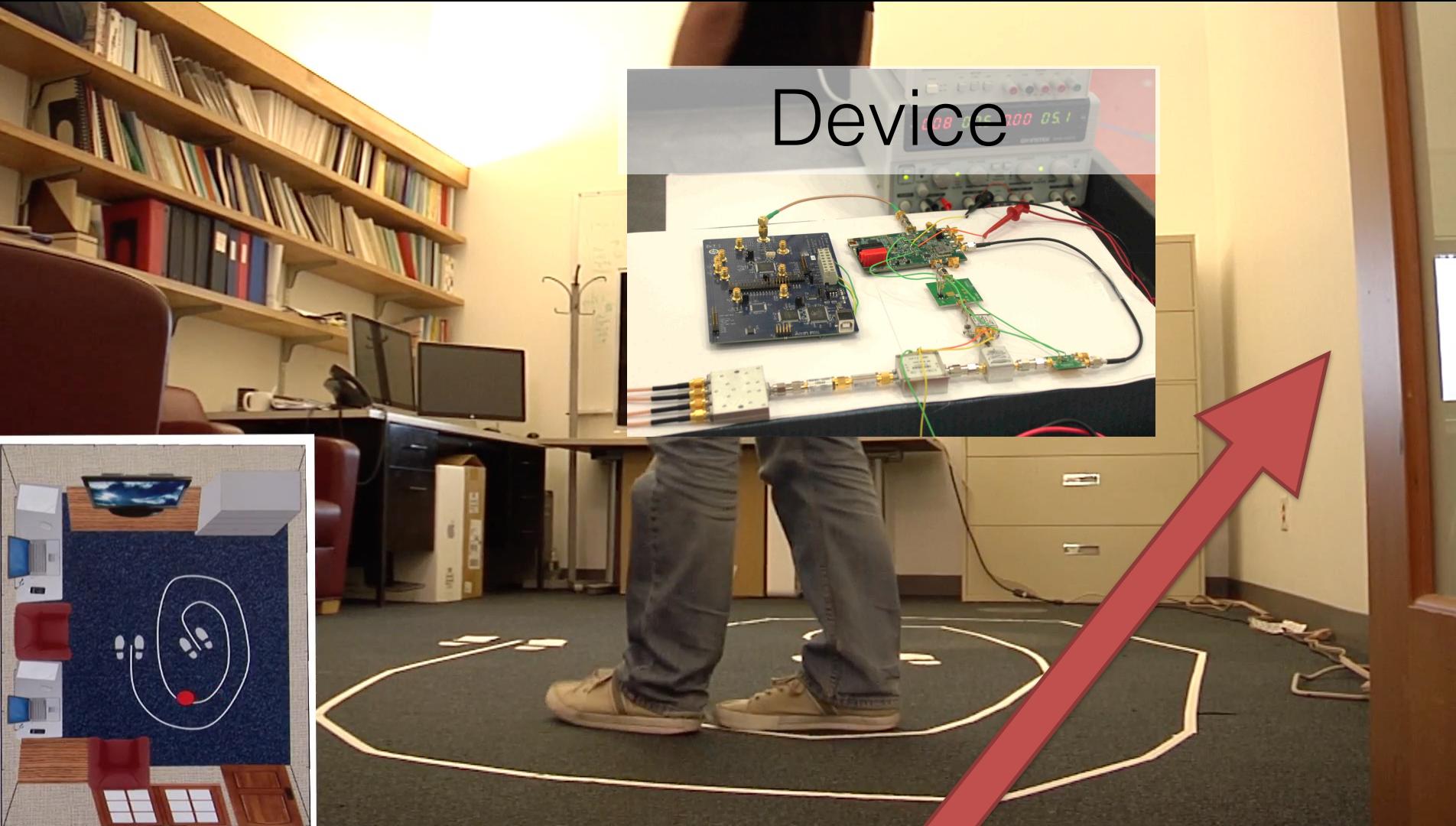
Connectivity



Indoor Positioning (Cricket, 2001)

Accurate Localization (Cricket, 2003)

Device-Free Localization (WiTrack, 2014)

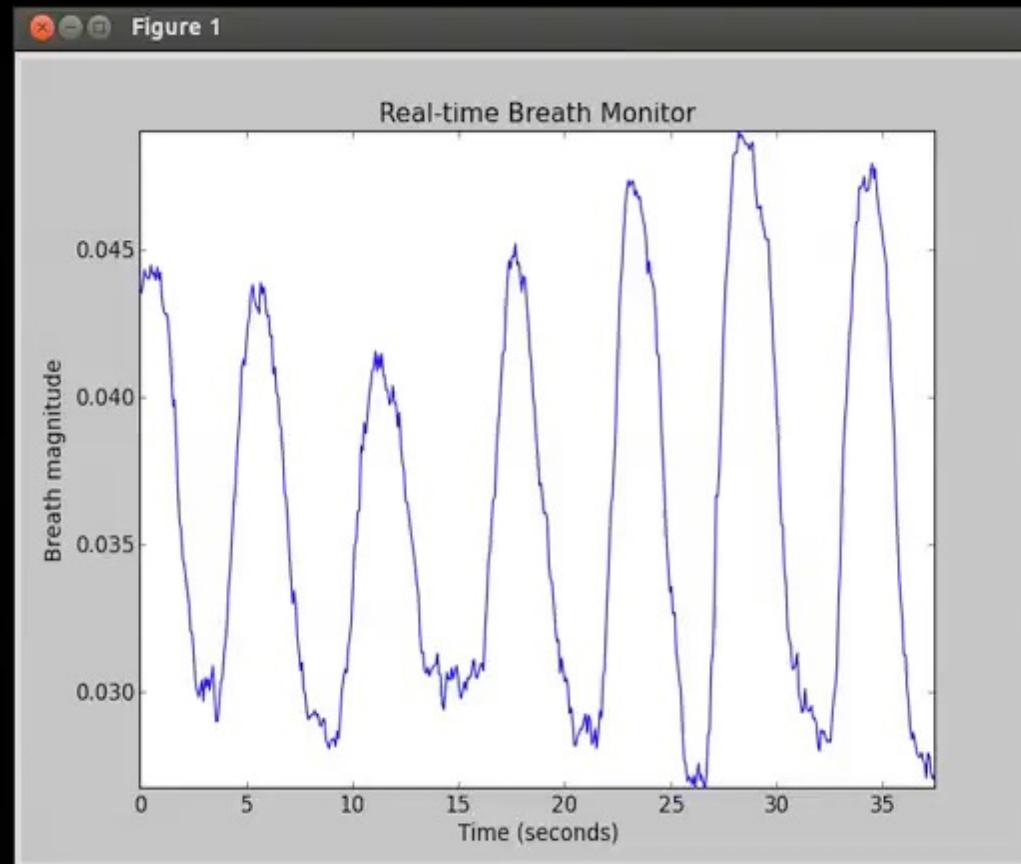


Device in another room

AI Senses People Through Walls



Breath Monitoring using Wireless (Vital-Radio, 2015)



Non-contact Respiration Monitoring

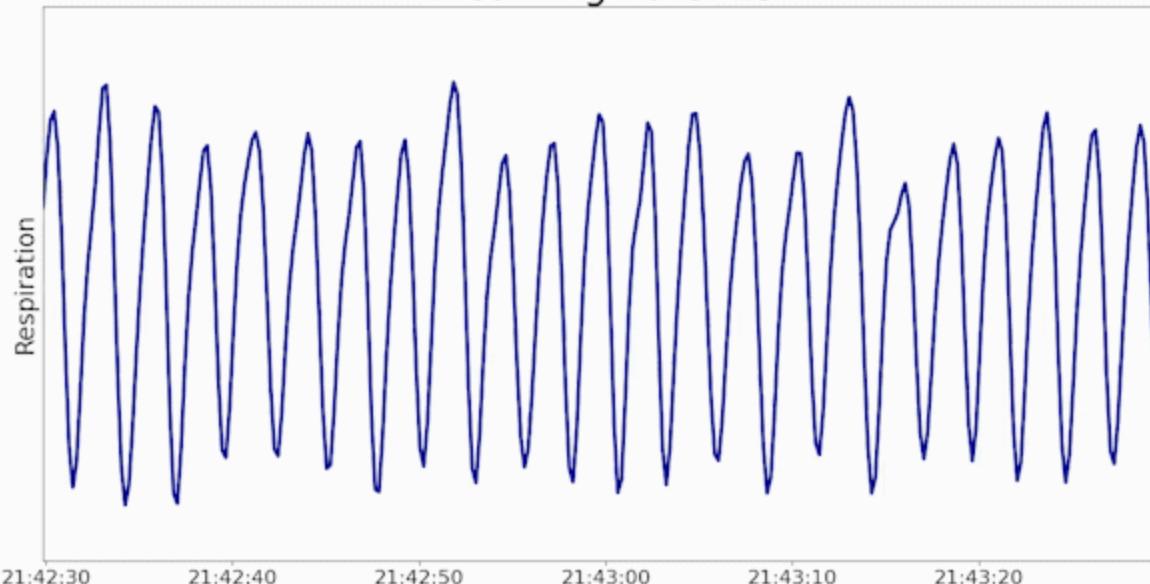


- Technology has been used in monitoring a COVID-19 Patient
- Deployed in ***Heritage Assisted Living*** in Boston suburb
- Medical doctors from Harvard Medical School analyzed remotely

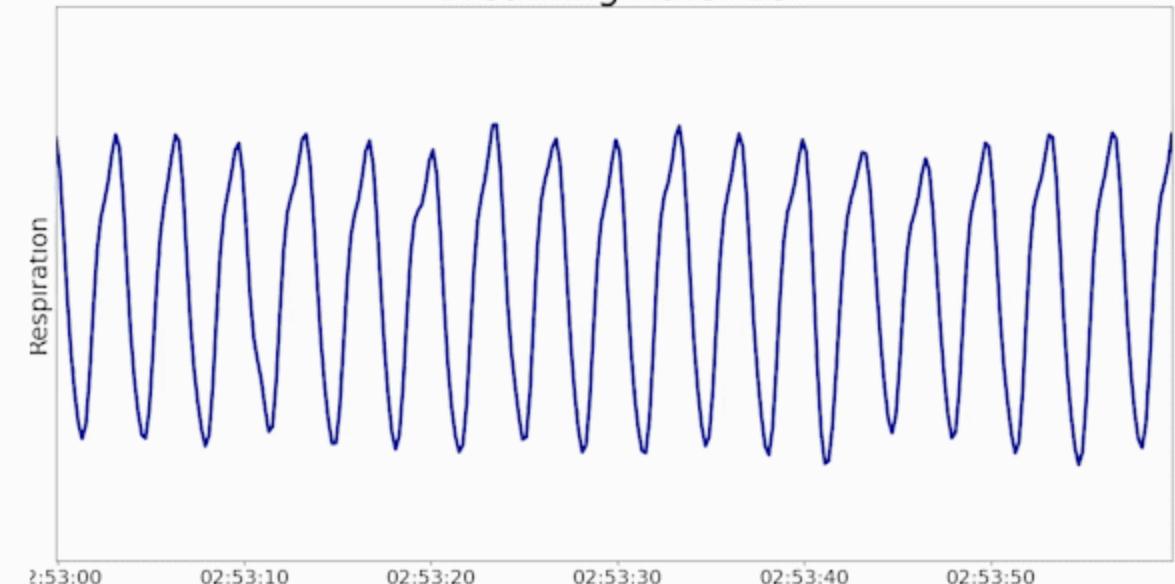


Monitoring COVID-19 Patient

COVID19 Patient - April 7
Breathing Rate: 23

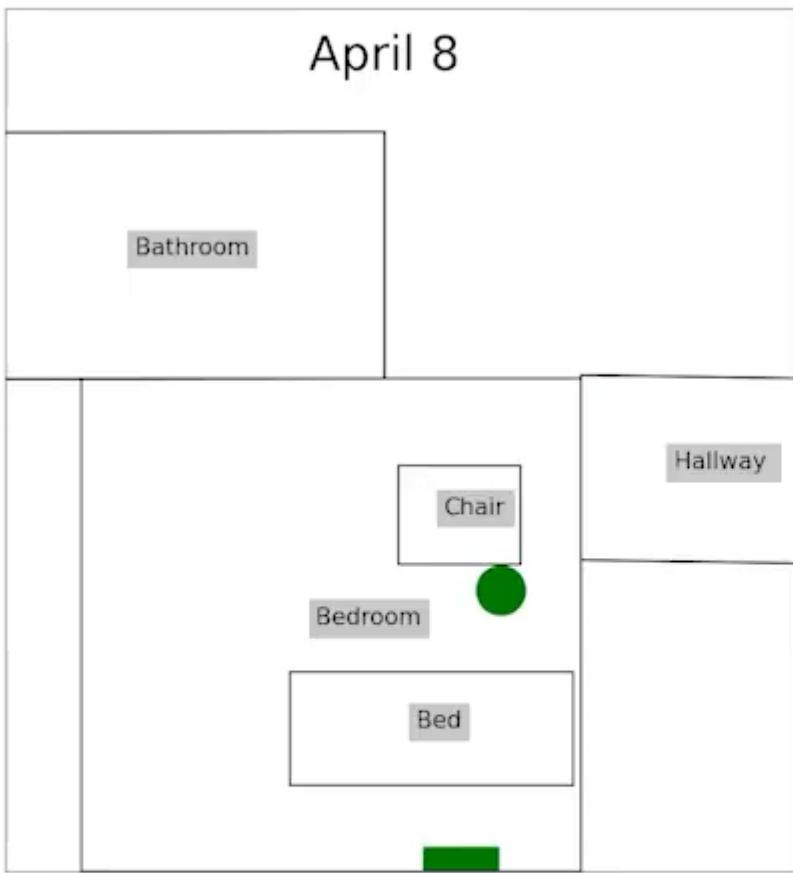


COVID19 Patient - April 11
Breathing Rate: 18

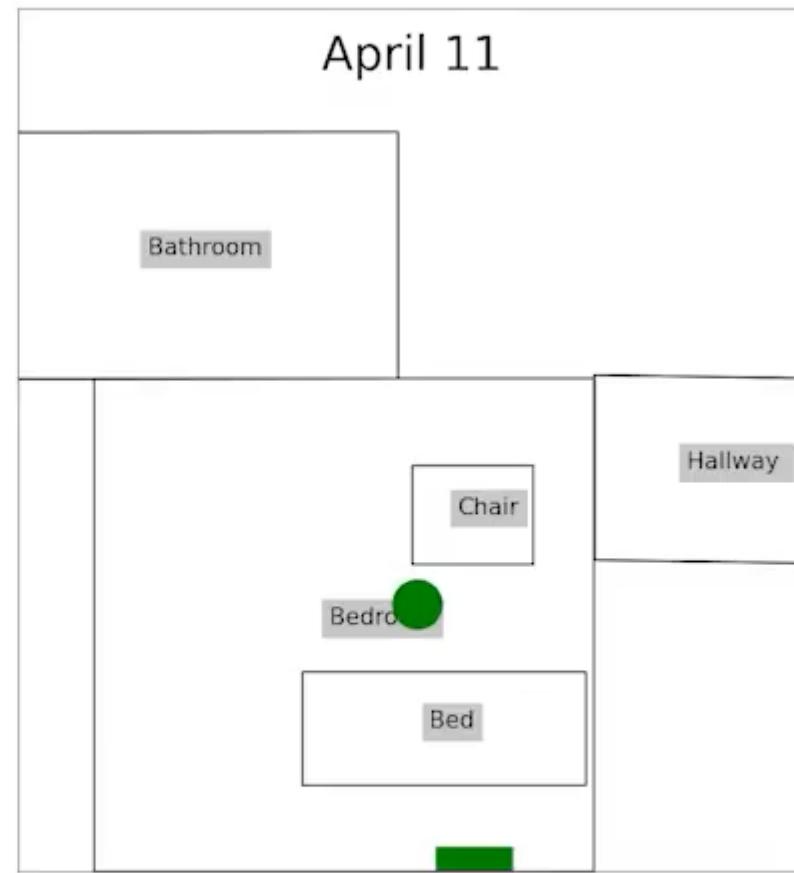


The patient's breathing decreased as it went back to normal

April 8

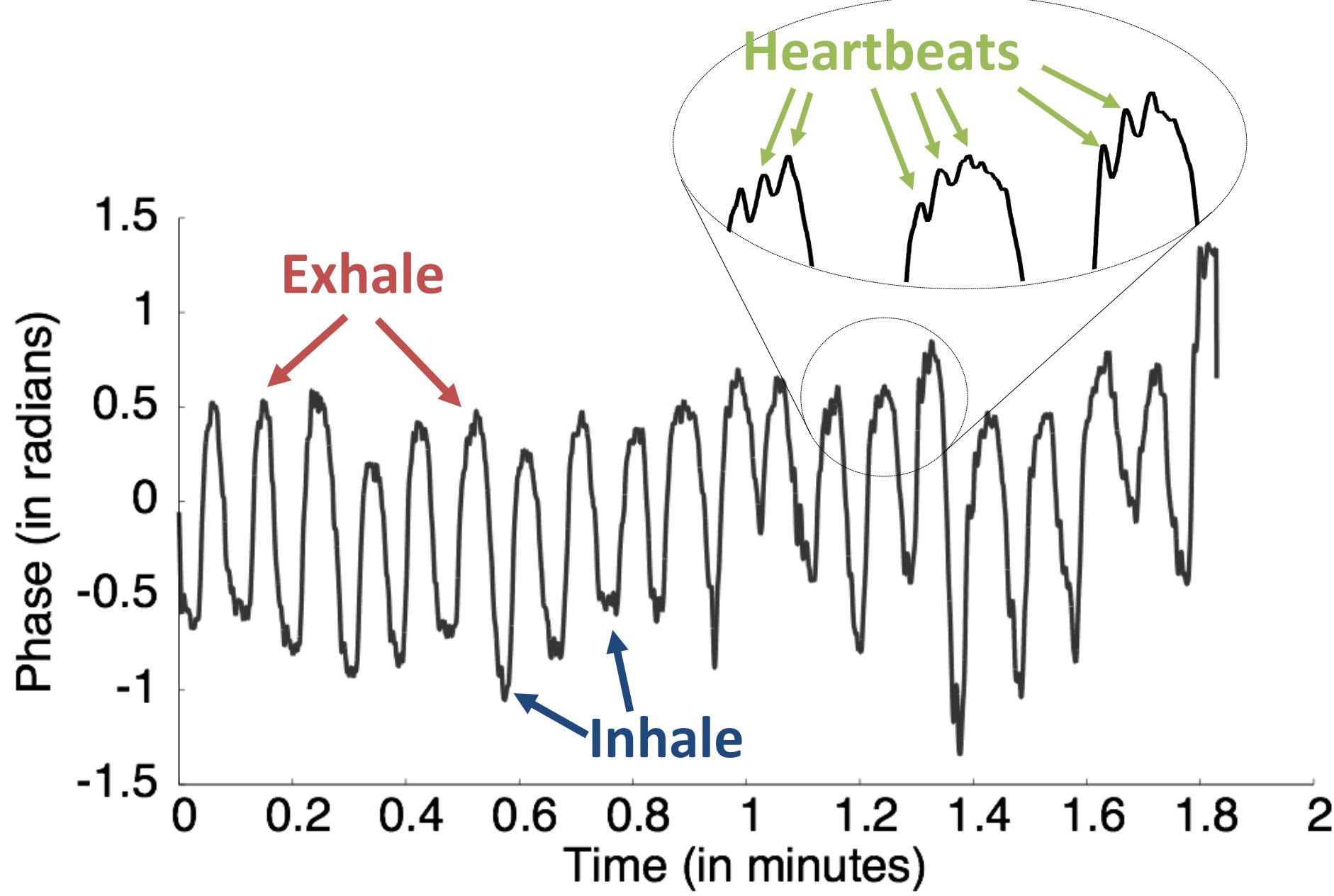


April 11



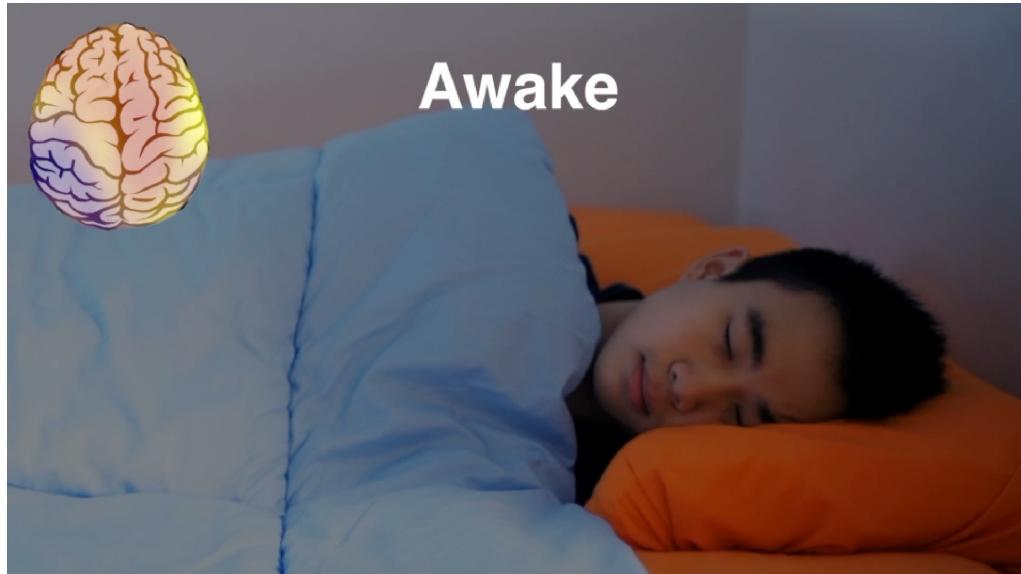
The patient's movements also demonstrate a marked improvement.

Let's zoom in on respiration signals



Baby Monitoring





Awake

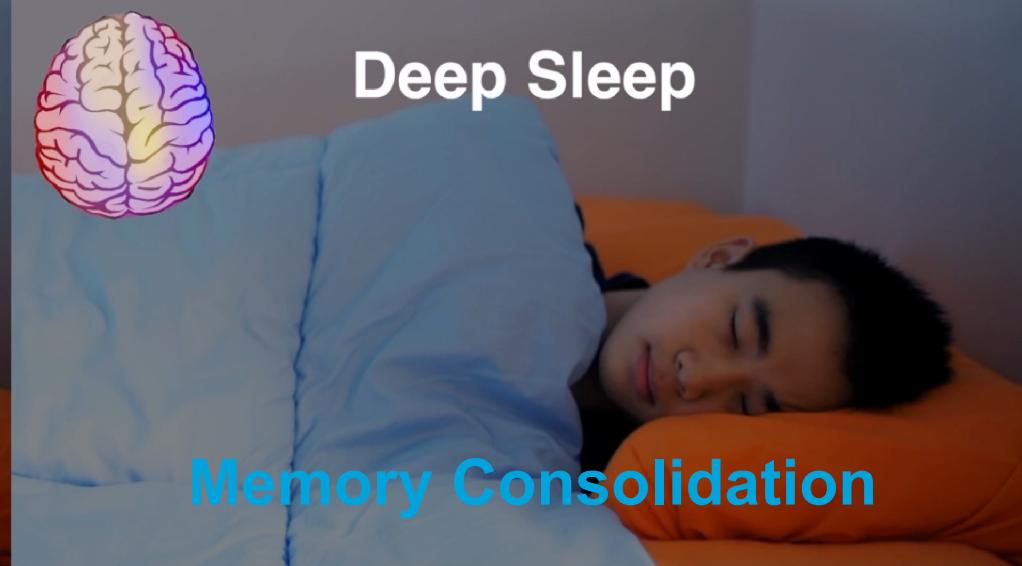


Cognitive Processing



Rapid Eye Movement

Dreaming



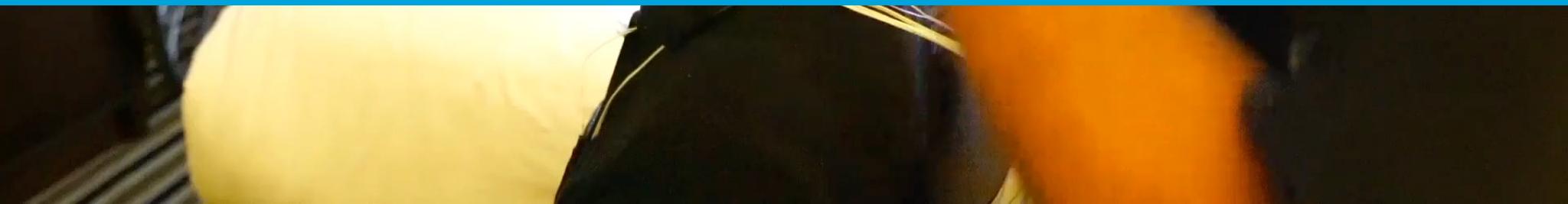
Deep Sleep

Memory Consolidation

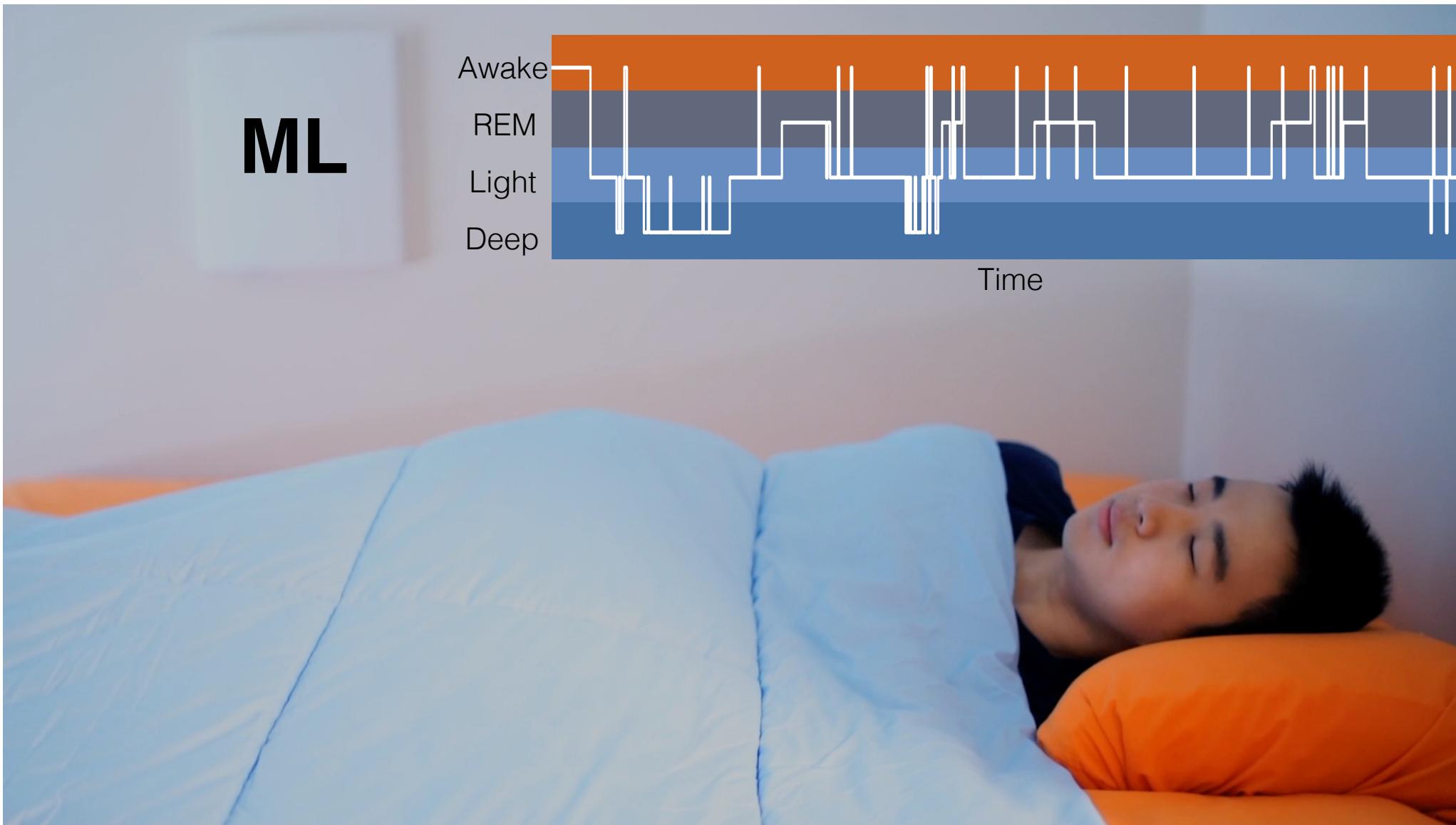
Monitoring Sleep Stages Is Difficult Today



Can we do it in bedroom without any electrodes?



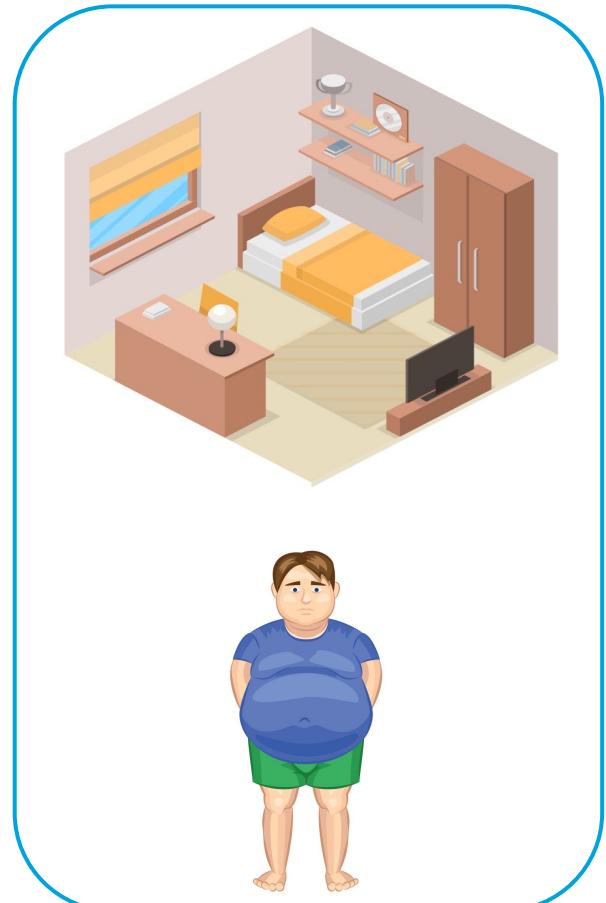
Contactless Sleep Monitoring



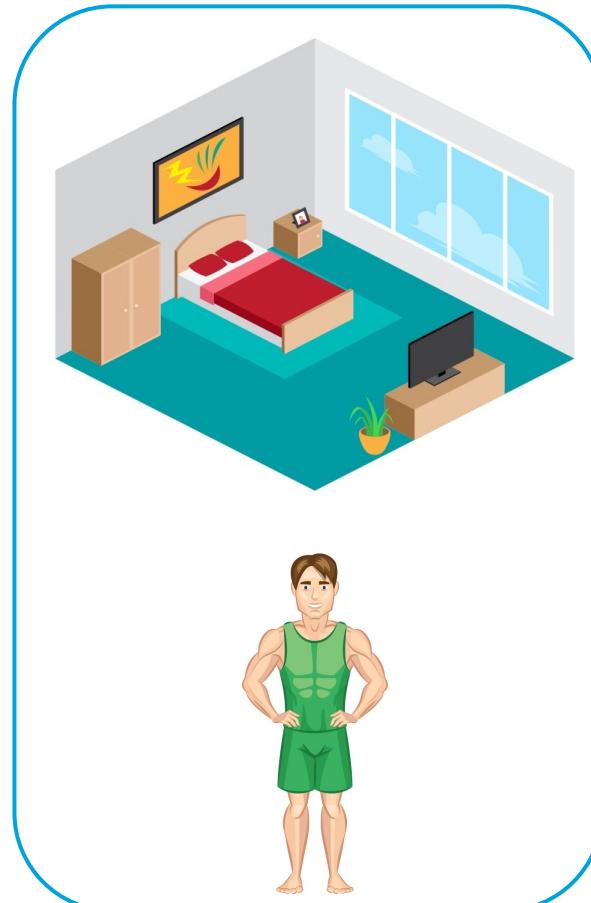
Multi-Source Domain Adaptation

domain = measurement condition + individual

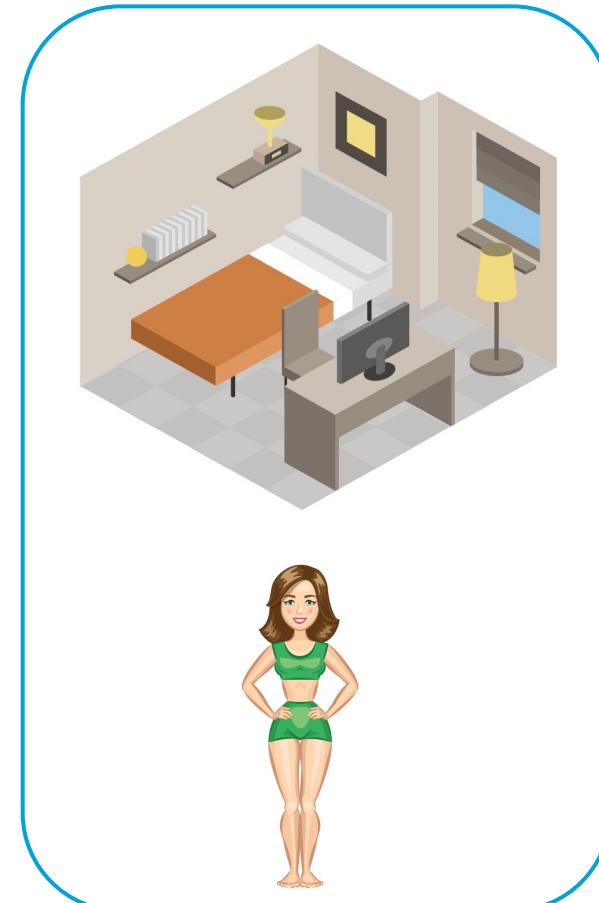
Source domain A



Source domain B



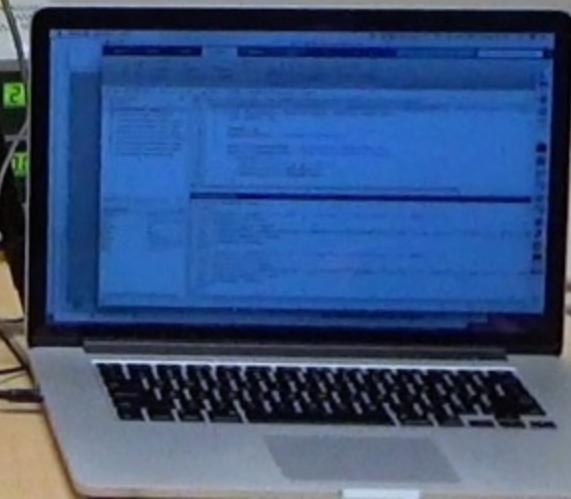
Target domain C



Mobile Security

Case Study: Inaudible Voice Commands

Can hack Android/Alexa using inaudible voice commands



End-to-end IoT System

Case Study: Precision Agriculture



Taking the Internet of Things Underwater

“More than 95% of ocean remains unobserved and unexplored.”

Climate change

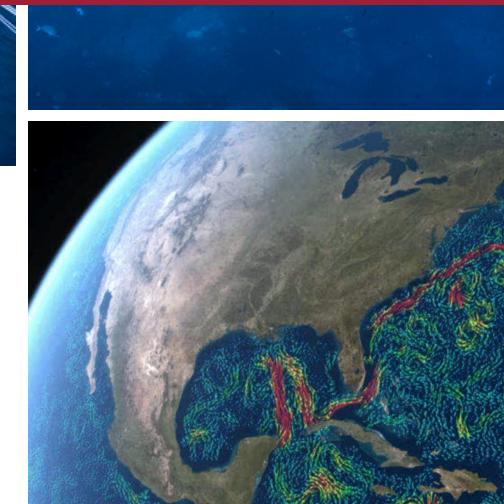


- NOAA, 2018



Less than 1 in a million of IoT is underwater, even though oceans cover more than 70% of the planet

9 out of 10 marine organism undiscovered



Aquaculture is the “fastest growing food sector”

- UN Food & Ag org, 2022

Hydrophone
receiver

Projector
(speaker)

LED



Batteryless
sensor

connected
to circuit

Large Experimental Pool

Course Organization & Logistics

Website: <https://www.cis.upenn.edu/~mingminz/courses/cis7000-23f/>

Home	Course Information	Course Schedule	Labs
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CIS 7000 (Fall 2023): Mobile and IoT Computing

Instructor: Mingmin Zhao

Lecture: Monday & Wednesday 1:45 - 3:15 PM @ Towne 303

Office Hour: Monday 3:15 - 4:15 PM @ Levine 503

Course Overview

The convergence of mobile computing, Internet of Things (IoT), and artificial intelligence (AI) is revolutionizing how we interact with the world increasingly driven by data. This course is designed to provide a deep understanding of the foundational principles of mobile computing and IoT, with a focus on acquiring, processing, and utilizing data to provide insights and control actions in the environment.

The course covers key topics such as sensor fusion, data integration, signal processing, machine learning, and on-device or "edge" computation, which are essential for developing intelligent systems that can sense, interpret, and respond to the world around us. It will also explore various applications of these principles across diverse domains such as digital health, human-machine interaction, virtual reality, autonomous vehicles, environmental science, and agriculture.

Throughout the course, students will engage in discussions on recent research articles that present innovative designs, algorithms, and applications for mobile and IoT computing. The course also includes a semester-long course project, where students will have the opportunity to design and build an intelligent system that leverages the principles of mobile computing and IoT to address a real-world problem.

Grading Policy

This class will be graded as follows:

- 1+4 iOS Labs (25%)
- Course Project (50%)
- Participation (25%)
 - Paper review before each lecture (may skip one without affecting grade)
 - Discussion during the lecture
 - Attendance is mandatory

Reading Questions

We will be reviewing and discussing research papers during each lecture. Please read the assigned papers (one for each lecture) before the class and answer the reading questions by the midnight the night before the class (i.e., Sunday 11:59 PM for a Monday lecture and Tuesday 11:59 PM for a Wednesday lecture). Please submit your answers [here](#).

Course Schedule and Materials

Note: the schedule below is tentative and subject to change. Please check it regularly.

#	Date	Topic	Assigned Reading	Reading Questions	Notes
1	Wed, Aug 30	Course introduction & overview			
	Mon, Sep 4		No Class: Labor Day		
2	Wed, Sep 6	Fundamentals of Localization	Chap 6: Fundamentals of Positioning, Wikipedia: GPS.	Questions	
3	Mon, Sep 11	Device-based Localization (Indoor & Outdoor)			
4	Wed, Sep 13	Device-Free Localization & Seeing Through Walls			
	Sun, Sep 17		Lab 0 Due: 11:59 PM		
5	Mon, Sep 18	Network Connectivity			
6	Wed, Sep 20	Batteryless Connectivity & Smart Cities			
	Sun, Sep 24		Lab 1 Due: 11:59 PM		
7	Mon, Sep 25	Inertial Sensing & Activity Recognition			
8	Wed, Sep 27	Pothole detection			
	Sun, Oct 1		Lab 2 Due: 11:59 PM		
9	Mon, Oct 2	Crash Mapping			
10	Wed, Oct 4	Health & Vitals sensing			
	Sun, Oct 8		Lab 3 Due: 11:59 PM		
11	Mon, Oct 9	MI for Wireless Sensing & Through-Wall Vision			

Course Organization & Logistics

Grading:

- 1+4 iOS Labs (25%)
- Course Project (50%)
- Participation (25%)
 - Reading questions before each lecture (may skip one without affecting grade)
 - Discussion during the lecture
 - Attendance is mandatory

Each lecture = Fundamentals + State-of-the-art system(s)

Office hours

Reading Questions:

We will review and discuss 1 – 2 papers per class:

- Everyone is expected to read the papers before the class
- Submit your answers for the reading questions by the midnight the night before the class. (brief answer with 2-3 sentences)

			Questions	
2	Wed, Sep 6	Fundamentals of Localization	<p>Chap 6: Fundamentals of Positioning, Wikipedia: GPS.</p> <p>(1) What is more privacy-preserving: network-based or terminal-based positioning (according to the taxonomy in Fig. 6-2)? Explain in 1 sentence.</p> <p>(2) Is GPS the former or the latter?</p> <p>(3) How does a GPS receiver distinguish between the signals received from different satellites?</p>	

iOS Labs (need iPhone/iPad and Mac)

- 1+4 labs
 - Work in groups of two
 - Late policy: 5 days
-
- Lab 0: Get familiar with Xcode IDE and develop an OpenWeather API
 - Lab 1: Develop Location API and explore the power drain vs accuracy trade-off
 - Lab 2: Develop Anteater app to scan for a nearby Anthill, connect to it, and stream temperature and humidity readings from it
 - Lab 3: Build a handwriting(2D) and gesture(3D) recognition system
 - Lab 4: Detect distance through FMCW signal on laptop

Course Project

- Work in groups (ideal group size: 3)
- The projects involve system implementation
- Will suggest project ideas; students can choose their own projects
- What is expected?

Timeline:

- Proposal (1-2 pages): Sunday Oct 22
- Project proposal discussion: Monday Oct 23
- Weekly discussion: Nov - Dec
- Final presentation: Dec 4 - 11
- Final report: Dec 17

COVID-19 Student Class Projects (in 2020)

Inform **cleaning protocols** in grocery stores



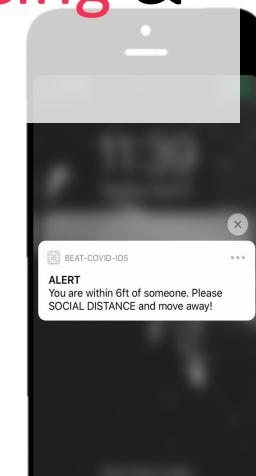
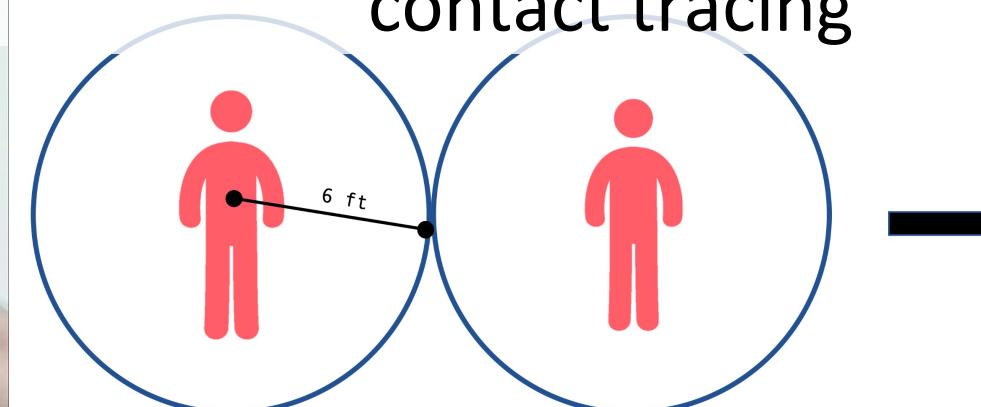
Remote gesture recognition to minimize surface contact



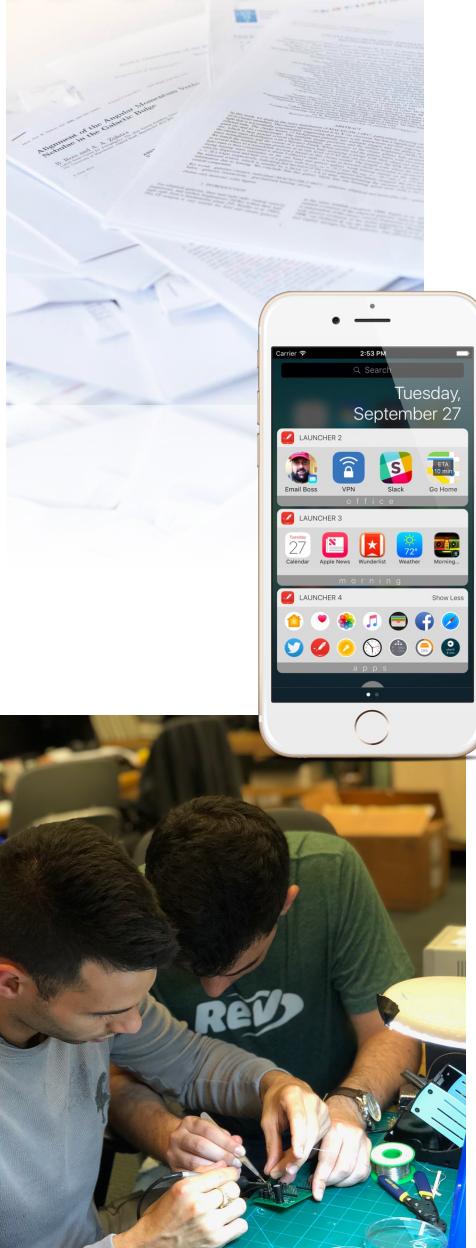
Track PPE shrinkage from warehouses & hospitals



Sensor fusion for **social distancing** & contact tracing



What you are Expected to Learn from This Class



Lectures & Papers:

- Fundamentals of mobile and IoT computing
- How is IoT applied across various industries?
- What are emerging IoT domains and what does the future of IoT look like?

Labs:

- iOS APIs, including Bluetooth, inertial, UI programming

Project:

- Build a Physical IoT project using material learnt from class
- Collaboration (groups of 3)

Next Class

- Time: Wed Sep 6th (no class on Monday 4th)
- Topic: Fundamentals of Localization
- Readings: **Chapter 6 on Localization + GPS**