

Resume Hugo Lundell, 04/05/2001

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Hey, I am currently looking for an internship or developing job as I am nearing the end of my studies. Currently I am studying at Södertörns Högskola in Stockholm, Sweden with a focus on game design and scripting. As of July 2025 it's half a year til my studies are done except for internships and I am now ready to enter the job market. Except for school I've also worked on hobby projects as well as a coach/mentor in math and games.

During my studies I established and improved my abilities as a developer. I have mainly used C# for coding which I have used to create projects focusing on: algorithms, games and design. The projects have been done in groups and individually. For the group projects some of them have involved working with upwards to 40 people. Working with larger groups has taught me a lot and I have developed a great understanding of how to interact and manage groups of most sizes. We have used tools like scrum and version control to improve efficiency and organization for the projects. The version controls we have used are P4V but also Git.

The primary language I have used while coding is C#. Most of the projects have been games which have taught me both the basics and advanced knowledge. Other projects I have used for C# are simulation of cybernetic systems and algorithms. Both for visualization and testing various data.

The secondary language I have used while coding is Python. Python has primarily been used for practice and hobby programming. I have used it for some of the following features: NumPy, Amazon Price Tracker and Webscraping.

Lastly as of late I have also started learning about web development. I have been using HTML and javascript for languages. I also decided to use react as the framework and AWS as cloud deployment.

Previous work experiences as a developer are listed on my portfolio website. I also have experience working with physical labor for the government as well as freelance mentoring students and aspiring e-sport athletes.

Tools and Languages

Programing: Python, C#, Javascript

Web Development: HTML, CSS, React

Frameworks: .Net Core, Unity, Flask

Version Control: P4V, GitHub

Cloud: AWS