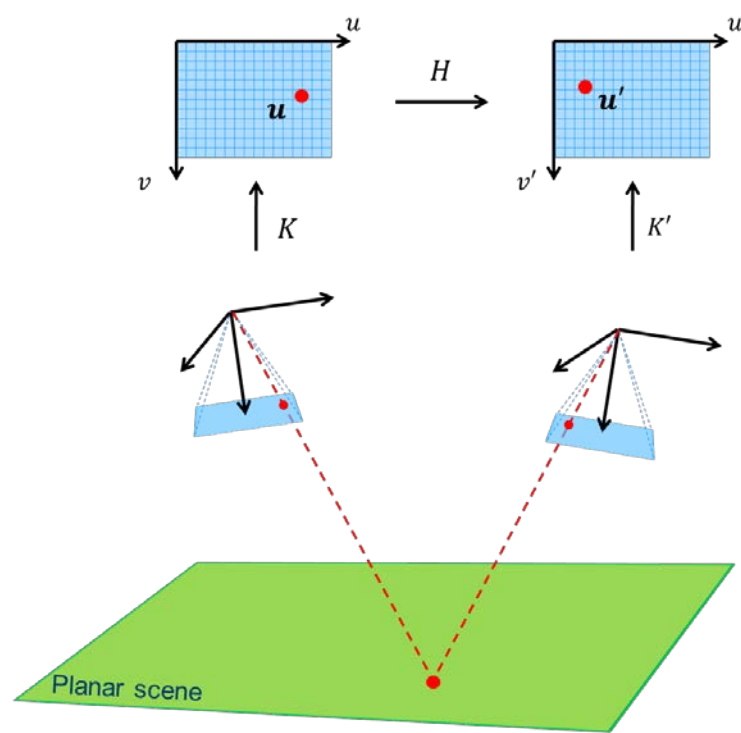


# **Lecture 3.3**

## **Robust estimation with RANSAC**

Thomas Opsahl

# Motivation



- If two perspective cameras capture an image of a planar scene, their images are related by a homography  $H$

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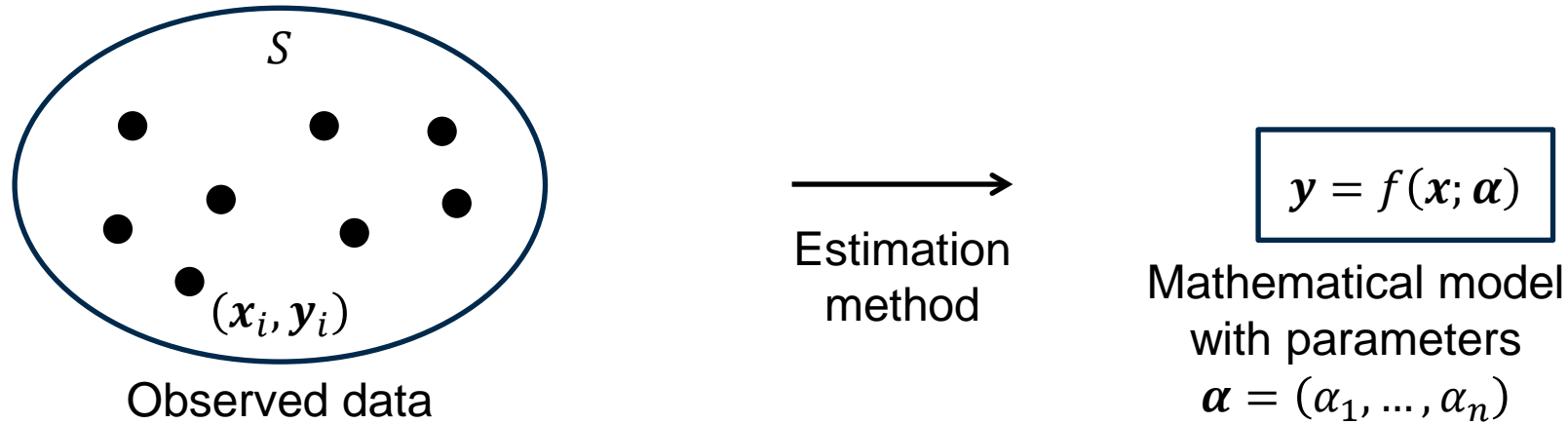


# Motivation



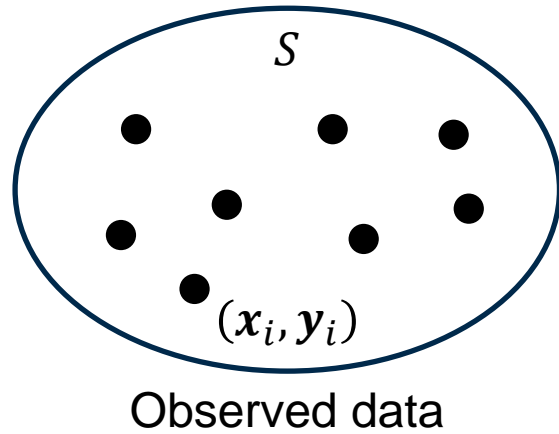
- If two perspective cameras capture an image of a planar scene, their images are related by a homography  $H$
- It can be estimated if we know at least 4 point-correspondences  $\mathbf{u}_i \leftrightarrow \mathbf{u}'_i$
- Correspondences can be found automatically, but typically some of them will be wrong
- A robust estimation method provides a good estimate of  $H$  despite the presence of these wrong correspondences

# RANdom SAmple Consensus - RANSAC



- RANSAC is an iterative method for estimating the parameters of a mathematical model from a set of observed data containing outliers

# RANdom SAmple Consensus - RANSAC



→  
Estimation  
method

$y = f(x; \alpha)$   
Mathematical model  
with parameters  
 $\alpha = (\alpha_1, \dots, \alpha_n)$

$$y = ax + b$$

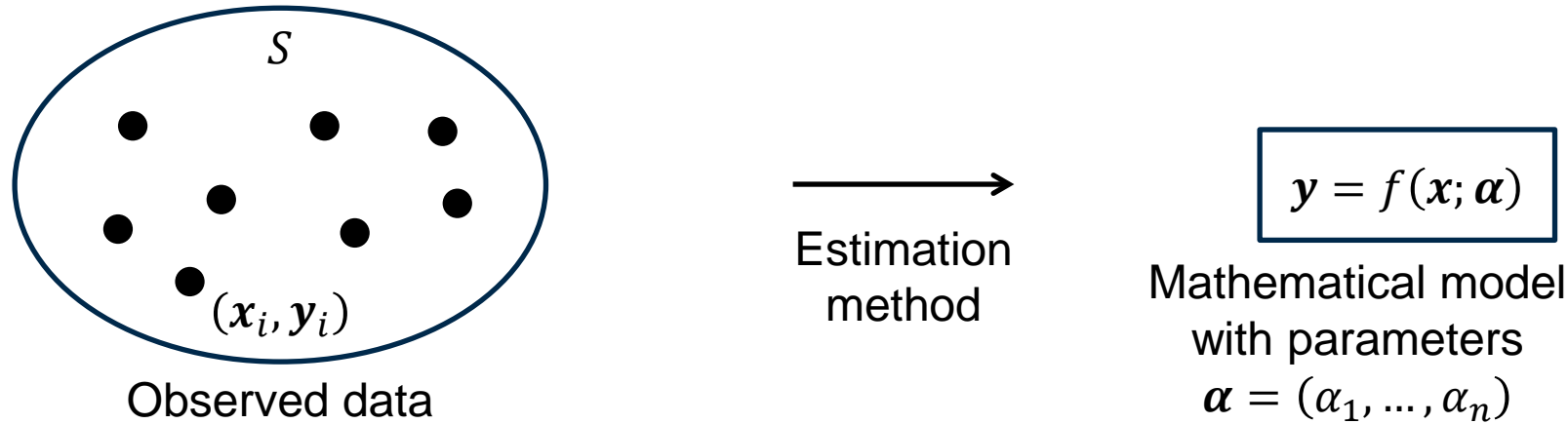
$$ax + by + c = 0$$

$$y = ax^2 + bx + c$$

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$

- RANSAC is an iterative method for estimating the parameters of a mathematical model from a set of observed data containing outliers

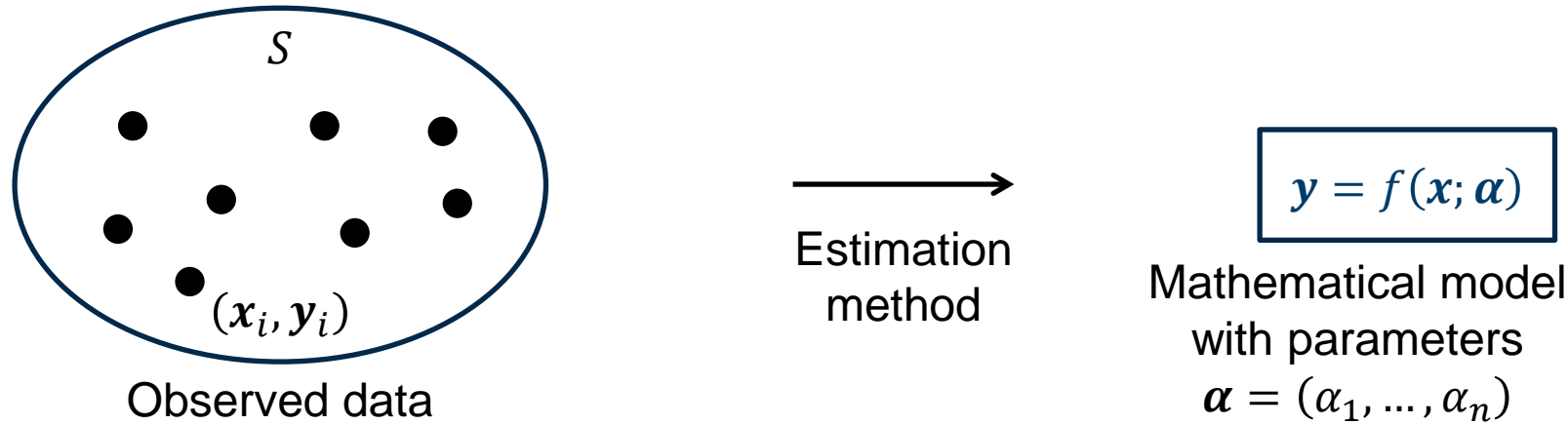
# RANdom SAmple Consensus - RANSAC



- RANSAC is an iterative method for estimating the parameters of a mathematical model from a set of observed data containing outliers
  - Robust method (handles up to 50% outliers)

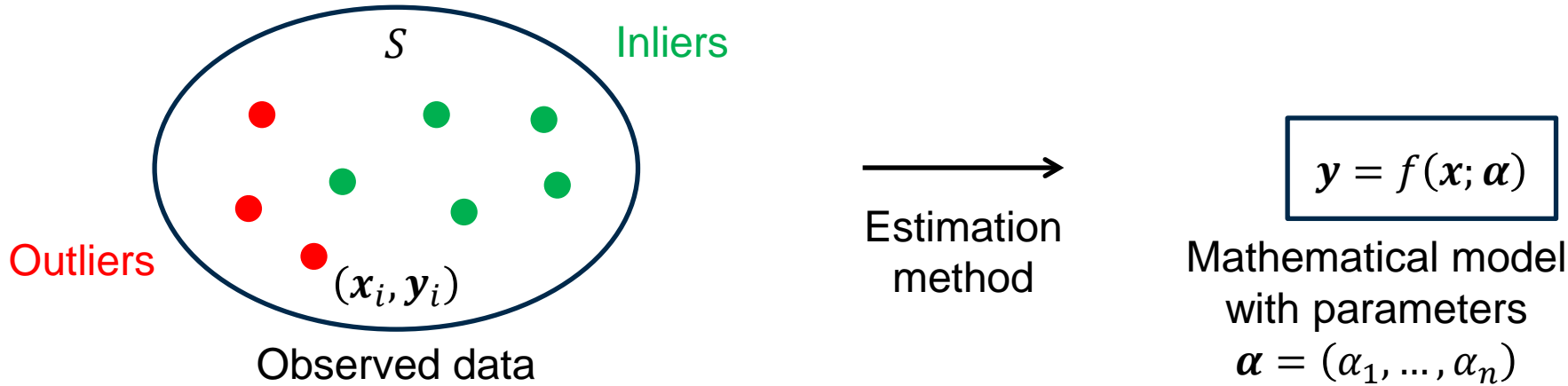


# RANdom SAmple Consensus - RANSAC



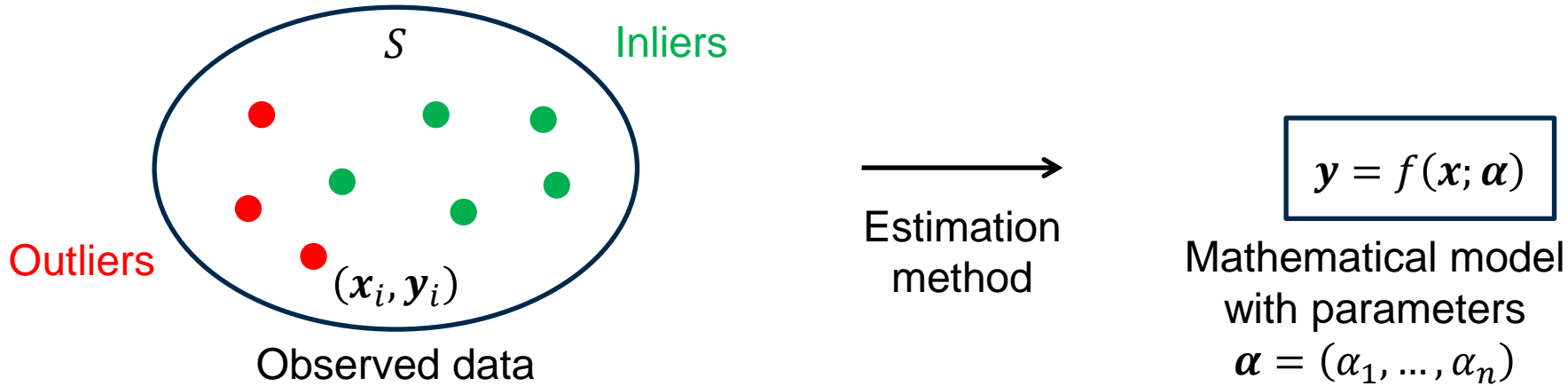
- RANSAC is an iterative method for estimating the parameters of a mathematical model from a set of observed data containing outliers
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  - The estimated model is random but reasonable

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# RANdom SAmple Consensus - RANSAC



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  - Robust method (handles up to 50% outliers)
  - The estimated model is random but reasonable
  - The estimation process divides the observed data into inliers and outliers
  - Usually an improved estimate of the model is determined based on the inliers using a less robust estimation method, e.g. least squares

# Basic RANSAC

## Objective

Robustly fit a model  $y = f(x; \alpha)$  to a data set  $S = \{x_i\}$

## Algorithm

1. Determine a test model  $y = f(x; \alpha_{tst})$  from  $n$  random data points  $\{x_1, x_2, \dots, x_n\}$
2. Check how well each individual data point in  $S$  fits with the test model
  - Data points within a distance  $t$  of the model constitute a set of inliers  $S_{tst} \subseteq S$
  - Data points outside a distance  $t$  of the model are outliers
3. If  $S_{tst}$  is the largest set of inliers encountered so far, we keep this model
  - Set  $S_{IN} = S_{tst}$  and  $\alpha = \alpha_{tst}$
4. Repeat steps 1-3 until  $N$  models have been tested

# Basic RANSAC

## Comments

- The number of random samples,  $n$ , is typically the smallest number of data points required to estimate the model
- Assuming Gaussian noise in the data, the threshold value  $t$  should be in the region of  $2\sigma$  where  $\sigma$  is the expected noise in the data set
- The maximal number of tests,  $N$ , can be chosen according to how certain we want to be of sampling at least one data set  $\{x_1, x_2, \dots, x_n\}$  with no outliers
- If  $p$  is the desired probability of sampling at least one  $n$ -tuple with no outliers and  $\omega$  is the probability of a random data point to be an inlier, then

$$N = \frac{\log(1 - p)}{\log(1 - \omega^n)}$$

# Basic RANSAC

## Comments

- Standard value  $p = 0.99$
- We rarely know the ratio of inliers in our set of data points, so in most situations,  $\omega$  is unknown
- Instead of maximizing  $\omega$ , leading to a larger than necessary  $N$ , we can modify RANAC to adaptively estimate  $N$  as we perform the iterations

	$\omega$					
	$N$	90	80	70	60	50
$n$	2	3	5	7	11	17
	3	4	7	11	19	35
	4	5	9	17	34	72
	5	6	12	26	57	146
	6	7	16	37	97	293
	7	8	20	54	163	588
	8	9	26	78	272	1177

$$N = \frac{\log(1 - p)}{\log(1 - \omega^n)}$$

$$p = 0.99$$



# Adaptive RANSAC

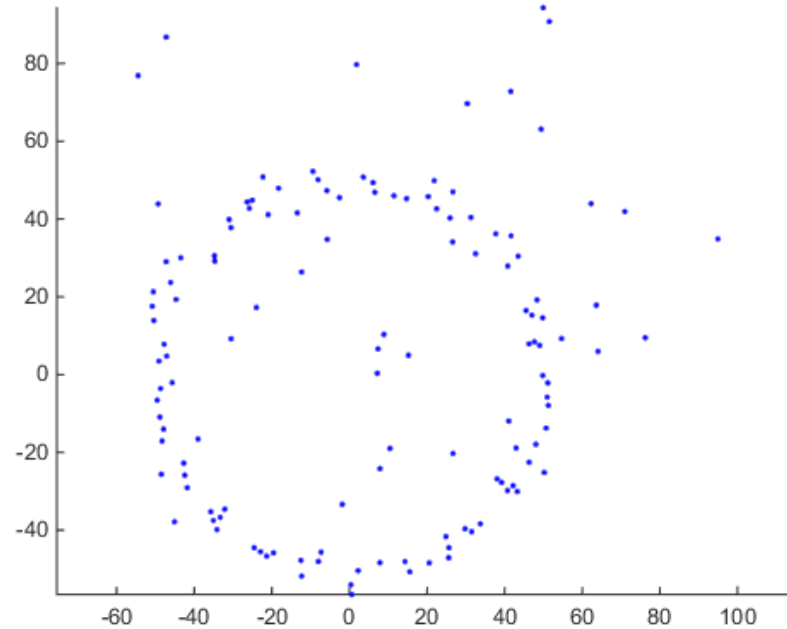
## Objective

Robustly fit a model  $\mathbf{y} = f(\mathbf{x}; \boldsymbol{\alpha})$  to a data set  $S = \{\mathbf{x}_i\}$

## Algorithm

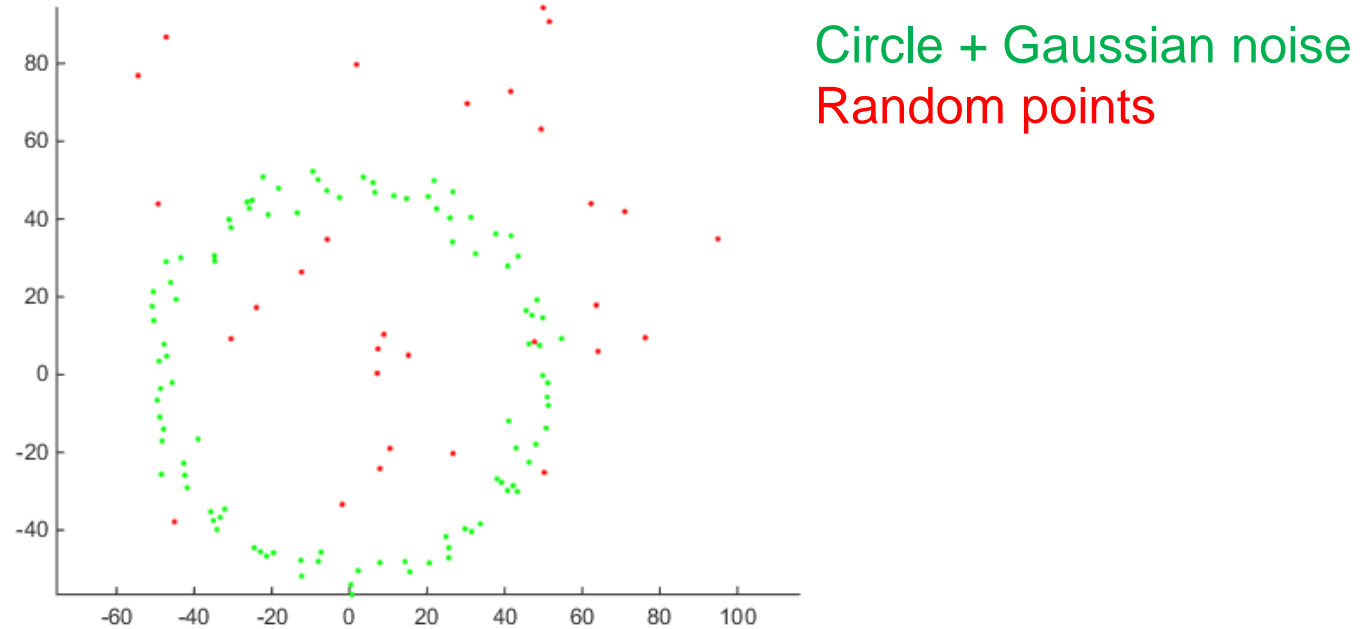
1. Let  $N = \infty$ ,  $S_{IN} = \emptyset$
2. As long as the number of iterations are smaller than  $N$  repeat steps 3-5
3. Determine a test model  $\mathbf{y} = f(\mathbf{x}; \boldsymbol{\alpha}_{tst})$  from  $n$  random data points  $\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}$
4. Check how well each individual data point in  $S$  fits with the test model
  - Data points within a distance  $t$  of the model constitute a set of inliers  $S_{tst} \subseteq S$
5. If  $S_{tst}$  is the largest set of inliers encountered so far, we keep this model
  - Set  $S_{IN} = S_{tst}$  and  $\boldsymbol{\alpha} = \boldsymbol{\alpha}_{tst}$
  - Compute  $N = \frac{\log(1-p)}{\log(1-\omega^n)}$  using that  $\omega = \frac{|S_{IN}|}{|S|}$  and  $p = 0.99$

# Example



- Fit a circle  $(x - x_0)^2 + (y - y_0)^2 = r^2$  to these data points by estimating the 3 parameters  $x_0$ ,  $y_0$  and  $r$

# Example



- Fit a circle  $(x - x_0)^2 + (y - y_0)^2 = r^2$  to these data points by estimating the 3 parameters  $x_0$ ,  $y_0$  and  $r$
- The data consists of some points on a circle with Gaussian noise and some random points

# Example

## Least-squares approach

Separate observables from parameters:

$$(x - x_0)^2 + (y - y_0)^2 = r^2$$

$$x^2 - 2xx_0 + x_0^2 + y^2 - 2yy_0 + y_0^2 = r^2$$

$$2xx_0 + 2yy_0 + r^2 - x_0^2 - y_0^2 = x^2 + y^2$$

$$\begin{bmatrix} x & y & 1 \end{bmatrix} \begin{bmatrix} 2x_0 \\ 2y_0 \\ r^2 - x_0^2 - y_0^2 \end{bmatrix} = \begin{bmatrix} x^2 + y^2 \end{bmatrix}$$

$$\begin{bmatrix} x & y & 1 \end{bmatrix} \begin{bmatrix} p_1 \\ p_2 \\ p_3 \end{bmatrix} = \begin{bmatrix} x^2 + y^2 \end{bmatrix}$$

So for each observation  $(x_i, y_i)$  we get one equation

$$\begin{bmatrix} x_i & y_i & 1 \end{bmatrix} \begin{bmatrix} p_1 \\ p_2 \\ p_3 \end{bmatrix} = \begin{bmatrix} x_i^2 + y_i^2 \end{bmatrix}$$

From all our  $N$  observations we get a system of linear equations

$$\begin{bmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ & \vdots & \\ x_N & y_N & 1 \end{bmatrix} \begin{bmatrix} p_1 \\ p_2 \\ p_3 \end{bmatrix} = \begin{bmatrix} x_1^2 + y_1^2 \\ x_2^2 + y_2^2 \\ \vdots \\ x_N^2 + y_N^2 \end{bmatrix}$$

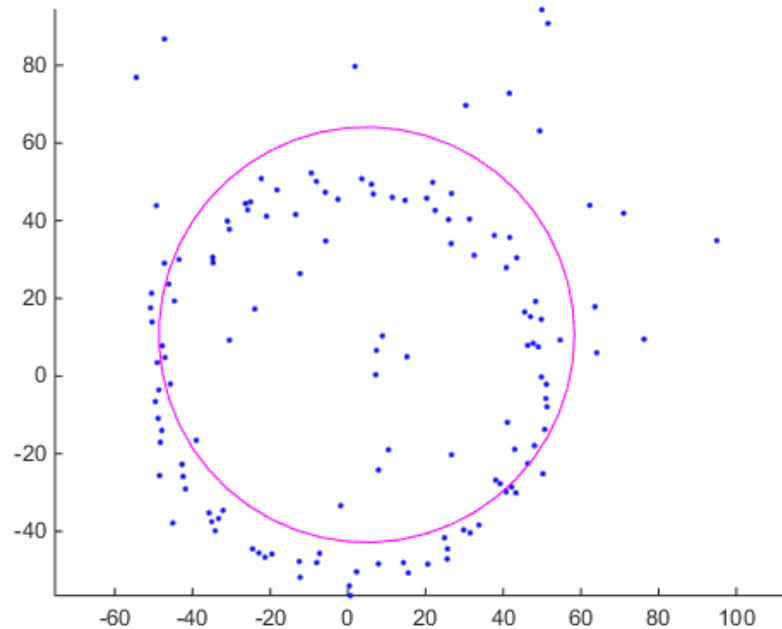
$$Ap = b$$

# Example

- One way of solving the equation  $A\mathbf{p} = \mathbf{b}$  is to take the pseudo inverse  $\mathbf{p} = (A^T A)^{-1} A^T \mathbf{b}$ 
  - This give us the solution that minimizes  $\|A\mathbf{p} - \mathbf{b}\|$

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  - This give us the solution that minimizes  $\|A\mathbf{p} - \mathbf{b}\|$



- NOT GOOD! All points are treated equally, so the random points shifts the estimated circle away from the desired solution

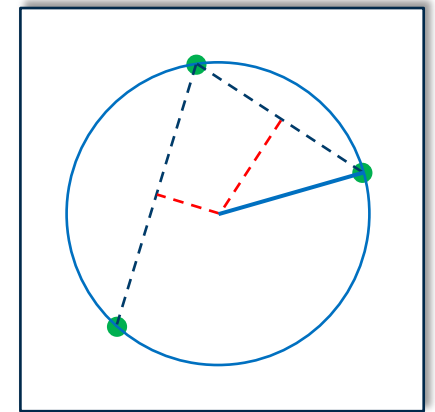
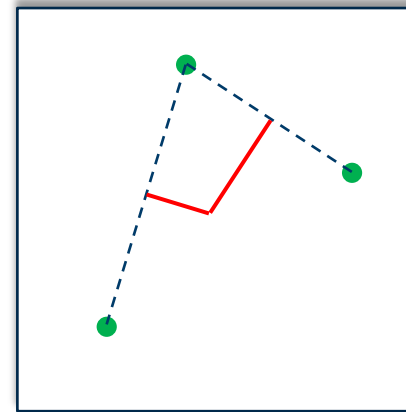
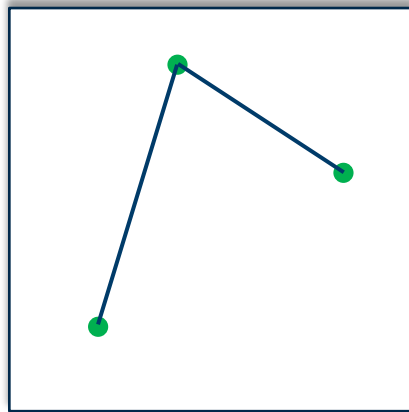
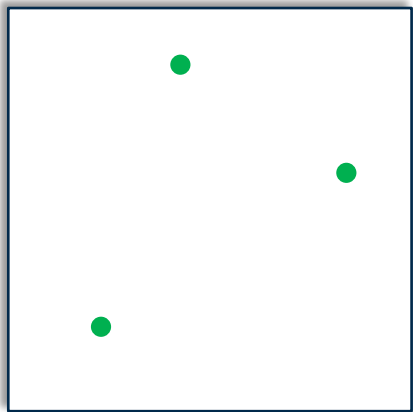


# Example

- To estimate the circle using RANSAC, we need two things
  1. A way to estimate a circle from  $n$  points, where  $n$  is as small as possible
  2. A way to determine which of the points are inliers for an estimated circle

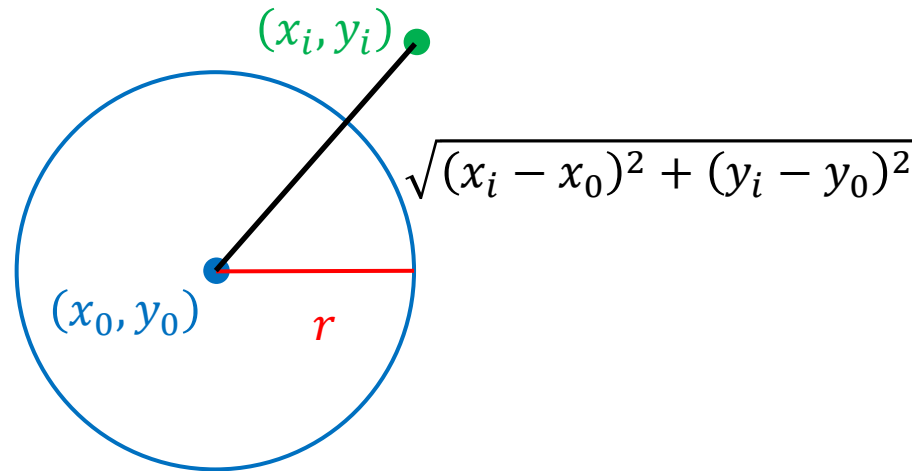
# Example

- To estimate the circle using RANSAC, we need two things
  1. **A way to estimate a circle from  $n$  points, where  $n$  is as small as possible**
  2. A way to determine which of the points are inliers for an estimated circle
- The smallest number of points required to determine a circle is 3, i.e.  $n = 3$ , and the algorithm for computing the circle is quite simple



# Example

- To estimate the circle using RANSAC, we need two things
  1. A way to estimate a circle from  $n$  points, where  $n$  is as small as possible
  2. **A way to determine which of the points are inliers for an estimated circle**
- The distance from a point  $(x_i, y_i)$  to a circle  $(x - x_0)^2 + (y - y_0)^2 = r^2$  is given by  $\left| \sqrt{(x_i - x_0)^2 + (y_i - y_0)^2} - r \right|$



# Example

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- The distance from a point  $(x_i, y_i)$  to a circle  $(x - x_0)^2 + (y - y_0)^2 = r^2$  is given by
$$\left| \sqrt{(x_i - x_0)^2 + (y_i - y_0)^2} - r \right|$$
- So for a threshold value  $t$ , we say that  $(x_i, y_i)$  is an inlier if  $\left| \sqrt{(x_i - x_0)^2 + (y_i - y_0)^2} - r \right| < t$

# Example

## Objective

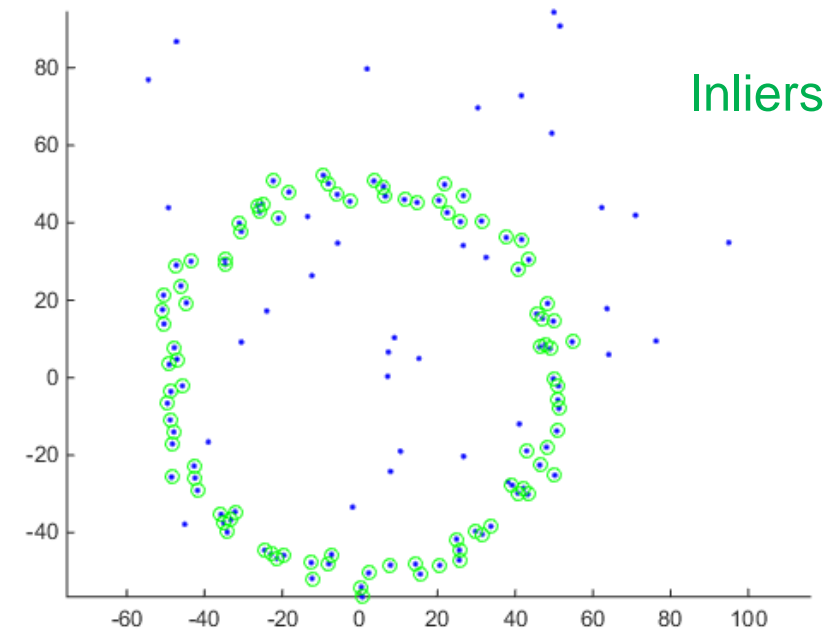
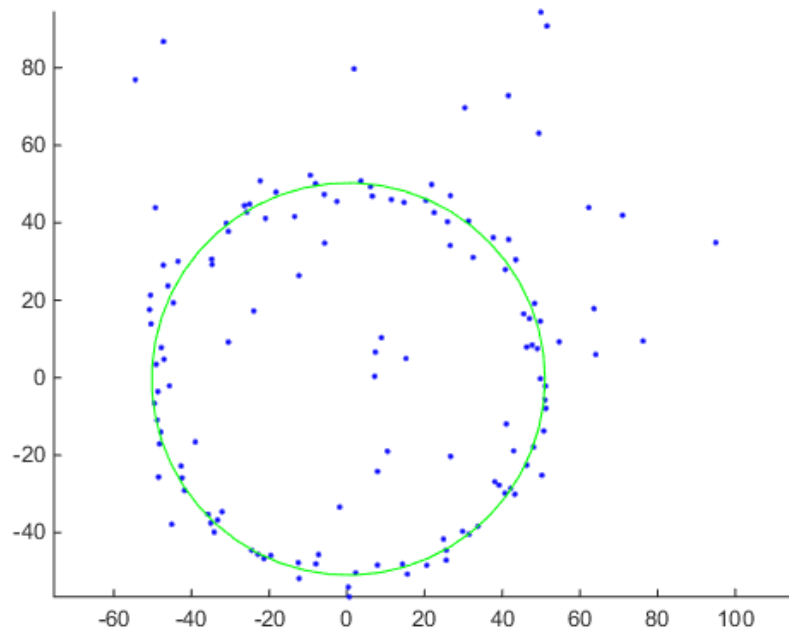
To robustly fit the model  $(x - x_0)^2 + (y - y_0)^2 = r^2$  to our data set  $S = \{(x_i, y_i)\}$

## Algorithm

1. Let  $N = \infty$ ,  $S_{IN} = \emptyset$ ,  $p = 0.99$ ,  $t = 2 \cdot \text{expected noise}$
2. As long as the number of iterations are smaller than  $N$  repeat steps 3-5
3. Determine parameters  $(x_{tst}, y_{tst}, r_{tst})$  from three random points from  $S$
4. Check how well each individual data point in  $S$  fits with the test model
$$S_{tst} = \left\{ (x_i, y_i) \in S \text{ such that } \left| \sqrt{(x_i - x_{tst})^2 + (y_i - y_{tst})^2} - r_{tst} \right| < t \right\}$$
5. If  $S_{tst}$  is the largest set of inliers encountered so far, we keep this model
  - Set  $S_{IN} = S_{tst}$  and  $(x_0, y_0, r) = (x_{tst}, y_{tst}, r_{tst})$
  - Recompute  $N = \frac{\log(1-p)}{\log(1-\omega^n)}$  using that  $\omega = \frac{|S_{IN}|}{|S|}$

# Example

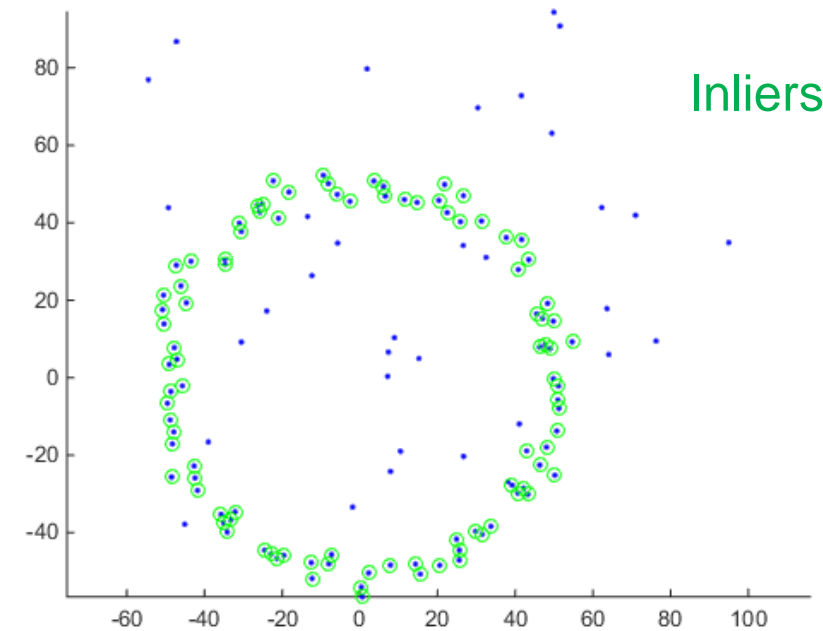
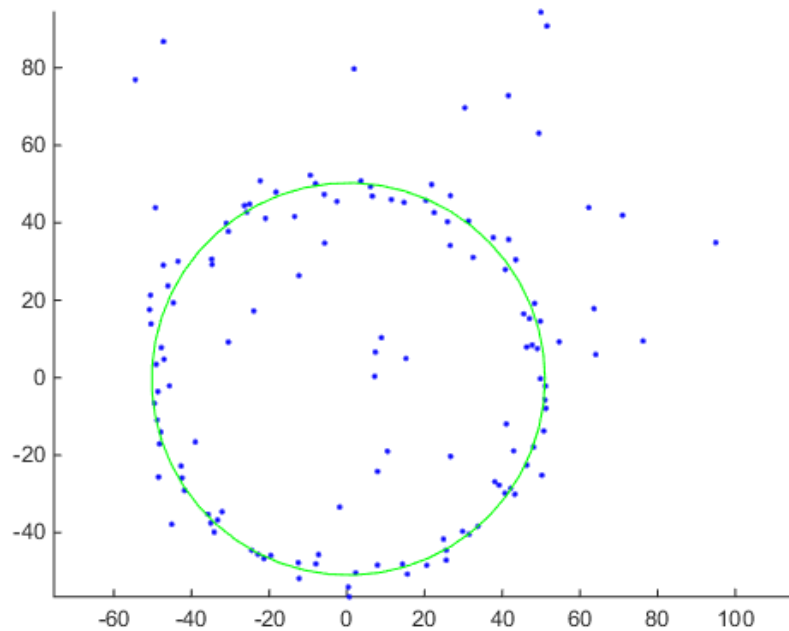
- The RANSAC algorithm evaluates many different circles and returns the circle with the largest inlier set





# Example

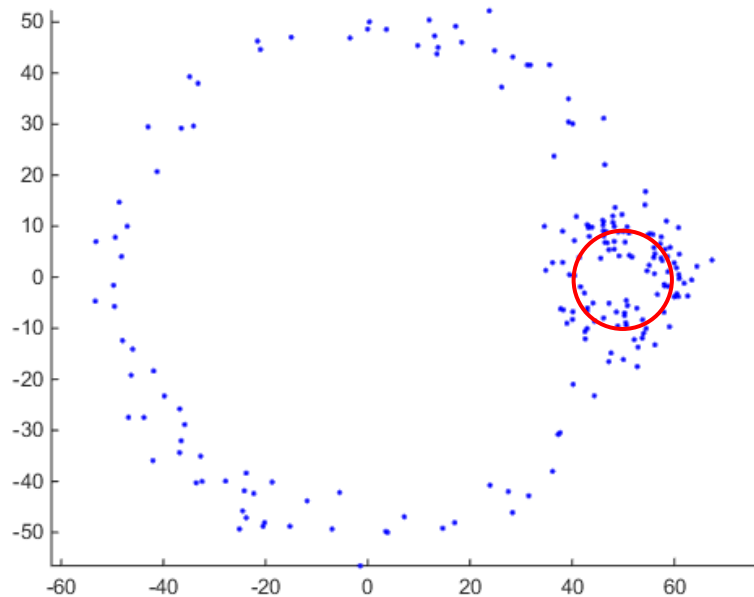
- The RANSAC algorithm evaluates many different circles and returns the circle with the largest inlier set



- An improved estimate for the circle can be found from the set of inliers using a less robust algorithm e.g. least squares

# Robust estimation

- But RANSAC is not perfect...



- Several other robust estimation methods exist
  - Least Median Squares (LMS)
  - Preemptive RANSAC
  - PROgressive Sample and Consensus (PROSAC)
  - M-estimator Sample and Consensus (MSAC)
  - Maximum Likelihood Estimation Sample and Consensus (MLESAC)
  - Randomized RANSAC (R-RANSAC)
  - KALMANSAC
  - +++

# Summary

- RANSAC
  - A robust iterative method for estimating the parameters of a mathematical model from a set of observed data containing outliers
  - Separates the observed data into “inliers” and “outliers” which is very useful if we want to use better, but less robust, estimation methods
- Additional reading
  - Szeliski: 6.1.4
- Homework?
  - Implement a RANSAC algorithm for estimating a line