# Features

Digital Visual Effects, Spring 2007

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2007/3/20

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## **Outline**



- Features
- Harris corner detector
- SIFT
- Applications

# **Features**

#### **Features**



- Properties of features
- Detector: locates feature
- Descriptor and matching metrics: describes and matches features







# Desired properties for features

- Distinctive: a single feature can be correctly matched with high probability.
- Invariant: invariant to scale, rotation, affine, illumination and noise for robust matching across a substantial range of affine distortion, viewpoint change and so on. That is, it is repeatable.



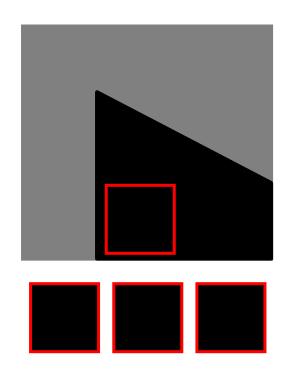
# Moravec corner detector (1980)

- We should easily recognize the point by looking through a small window
- Shifting a window in any direction should give a large change in intensity





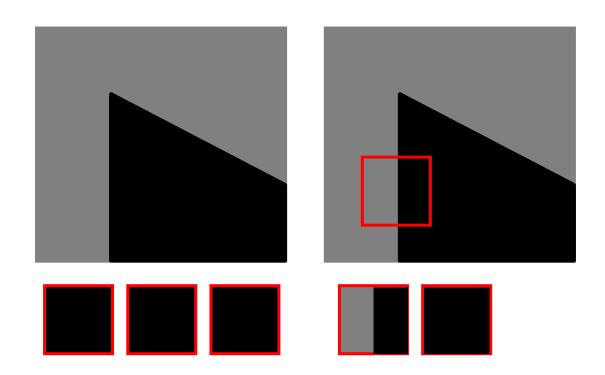




flat



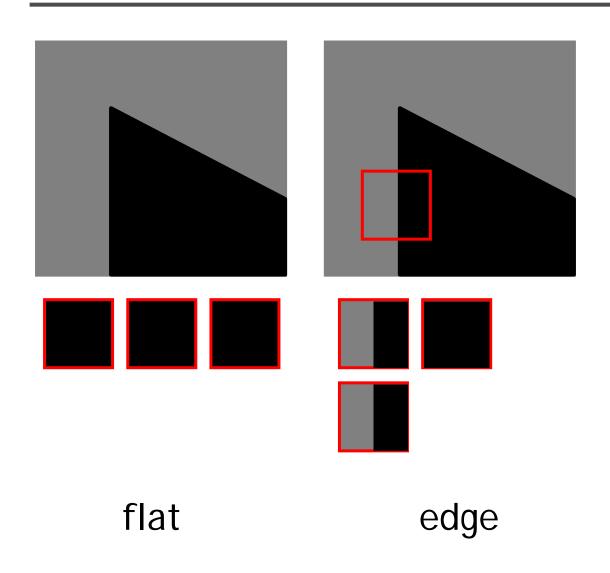




flat

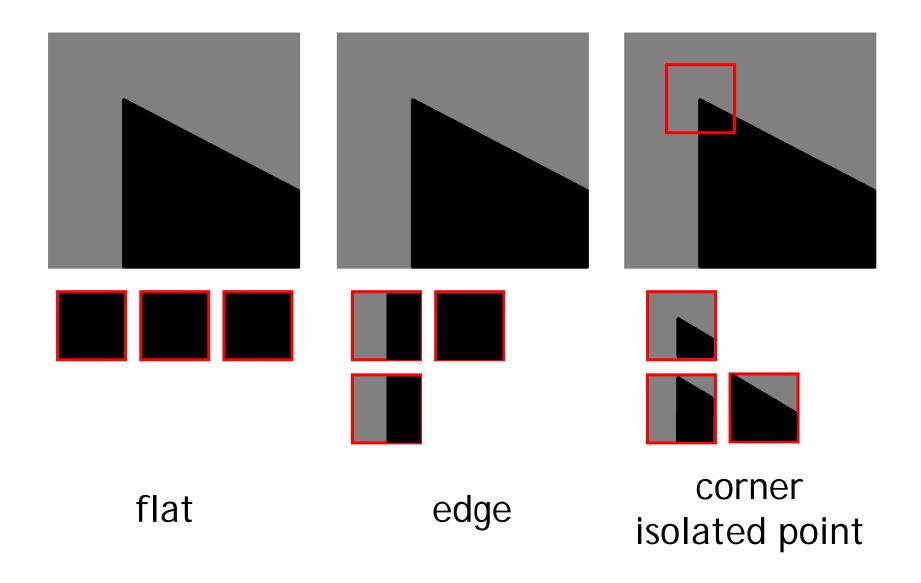






### Moravec corner detector

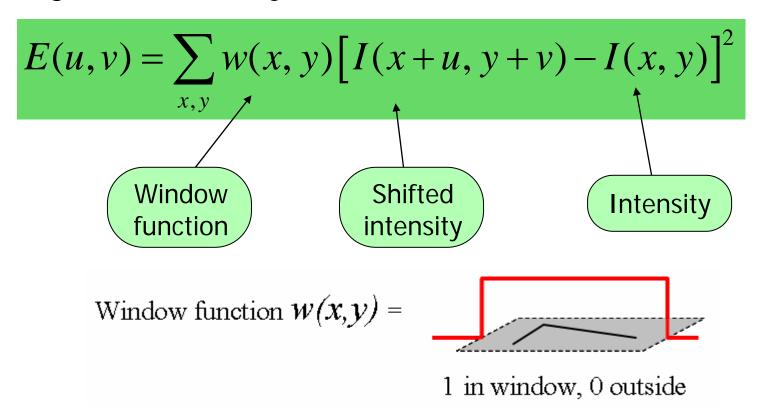




#### Moravec corner detector



Change of intensity for the shift [u, v]:



Four shifts: (u,v) = (1,0), (1,1), (0,1), (-1, 1)Look for local maxima in  $min\{E\}$ 



#### **Problems of Moravec detector**

- Noisy response due to a binary window function
- Only a set of shifts at every 45 degree is considered
- Only minimum of E is taken into account
- ⇒ Harris corner detector (1988) solves these problems.



## Noisy response due to a binary window function

> Use a Gaussian function

$$w(x,y) = \exp\left(-\frac{(x^2 + y^2)}{2\sigma^2}\right)$$

Window function 
$$w(x,y) =$$

Gaussian



Only a set of shifts at every 45 degree is considered

Consider all small shifts by Taylor's expansion

$$E(u,v) = \sum_{x,y} w(x,y) [I(x+u,y+v) - I(x,y)]^{2}$$
$$= \sum_{x,y} w(x,y) [I_{x}u + I_{y}v + O(u^{2},v^{2})]^{2}$$

$$E(u,v) = Au^{2} + 2Cuv + Bv^{2}$$

$$A = \sum_{x,y} w(x,y)I_{x}^{2}(x,y)$$

$$B = \sum_{x,y} w(x,y)I_{y}^{2}(x,y)$$

$$C = \sum_{x,y} w(x,y)I_{x}(x,y)I_{y}(x,y)$$





Equivalently, for small shifts [u, v] we have a *bilinear* approximation:

$$E(u,v) \cong \begin{bmatrix} u,v \end{bmatrix} \quad M \quad \begin{bmatrix} u\\v \end{bmatrix}$$

, where M is a 2×2 matrix computed from image derivatives:

$$M = \sum_{x,y} w(x,y) \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$



Only minimum of E is taken into account

>A new corner measurement



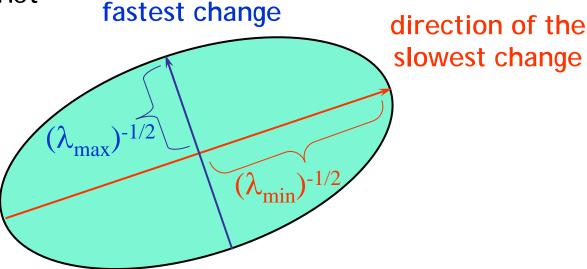
Intensity change in shifting window: eigenvalue analysis

$$E(u,v) \cong [u,v]$$
  $M$   $\begin{bmatrix} u \\ v \end{bmatrix}$   $\lambda_1, \lambda_2$  – eigenvalues of  $M$ 

$$\lambda_1, \lambda_2$$
 – eigenvalues of  $M$ 

Ellipse E(u, v) = const

direction of the





Classification of image points using eigenvalues of *M*:

 $\frac{edge}{\lambda_2} >> \lambda_1$ Corner  $\lambda_1$  and  $\lambda_2$  are large,  $\lambda_1 \sim \lambda_2$ ; E increases in all directions flat

 $\lambda_1$  and  $\lambda_2$  are small; E is almost constant in all directions

 $\lambda_1$ 





#### Measure of corner response:

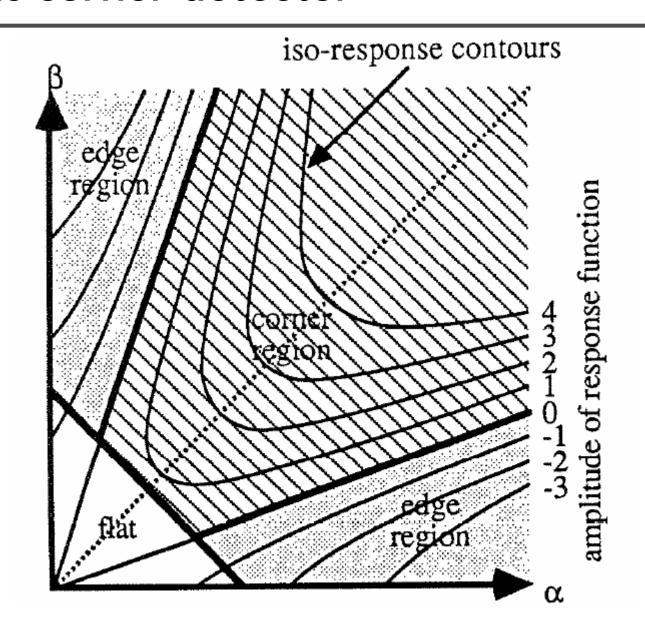
$$R = \det M - k \left( \operatorname{trace} M \right)^2$$

$$\det M = \lambda_1 \lambda_2$$

$$\operatorname{trace} M = \lambda_1 + \lambda_2$$

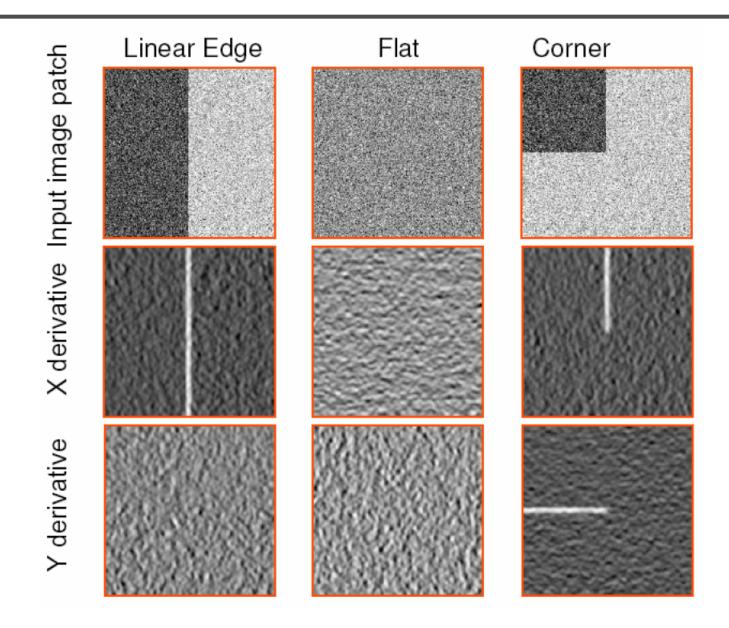
(k - empirical constant, k = 0.04-0.06)





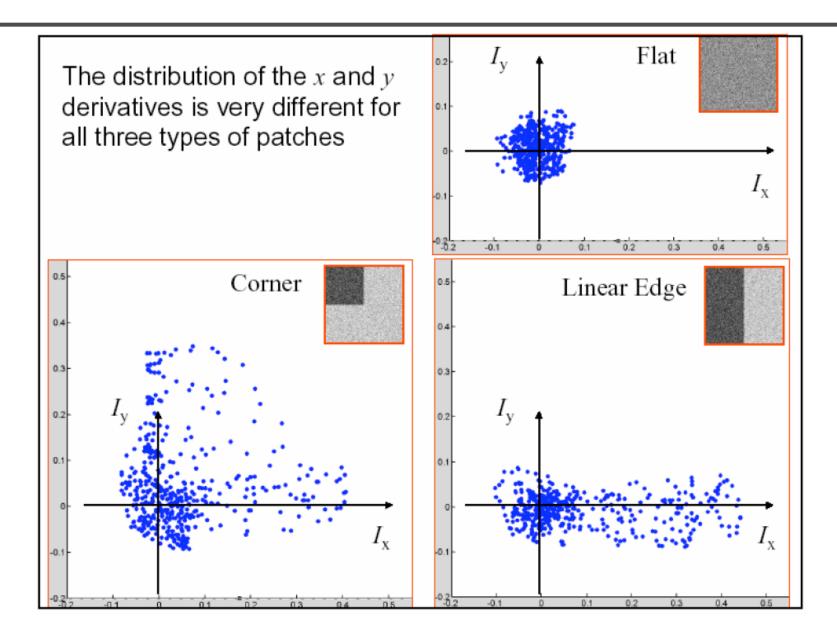
## **Another view**





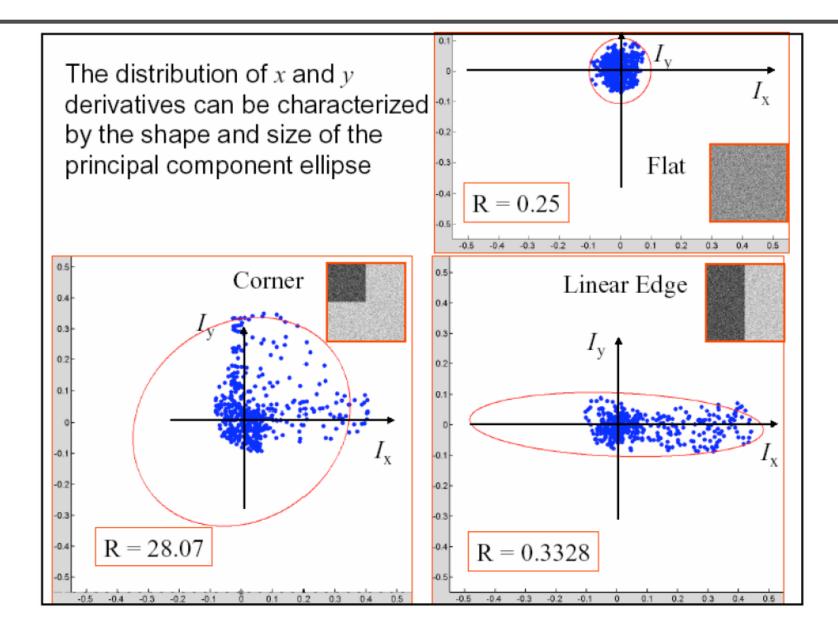
## **Another view**





#### Another view





## **Digi**VFX

# Summary of Harris detector

1. Compute x and y derivatives of image

$$I_x = G_\sigma^x * I \quad I_y = G_\sigma^y * I$$

Compute products of derivatives at every pixel

$$I_{x2} = I_x . I_x \quad I_{y2} = I_y . I_y \quad I_{xy} = I_x . I_y$$

Compute the sums of the products of derivatives at each pixel

$$S_{x2} = G_{\sigma'} * I_{x2}$$
  $S_{y2} = G_{\sigma'} * I_{y2}$   $S_{xy} = G_{\sigma'} * I_{xy}$ 

4. Define at each pixel (x, y) the matrix

$$H(x,y) = \begin{bmatrix} S_{x2}(x,y) & S_{xy}(x,y) \\ S_{xy}(x,y) & S_{y2}(x,y) \end{bmatrix}$$

Compute the response of the detector at each pixel

$$R = Det(H) - k(Trace(H))^2$$

6. Threshold on value of R. Compute nonmax suppression.

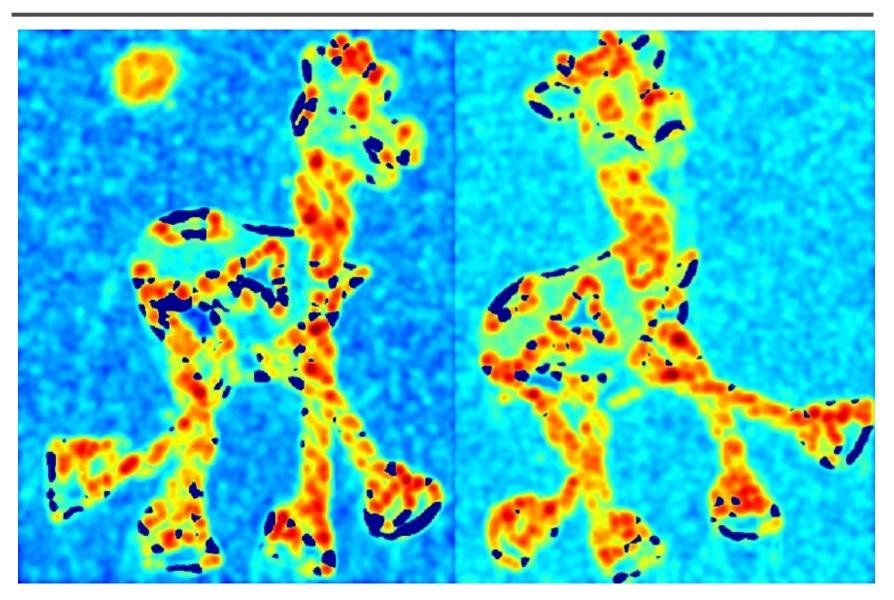


# Harris corner detector (input)



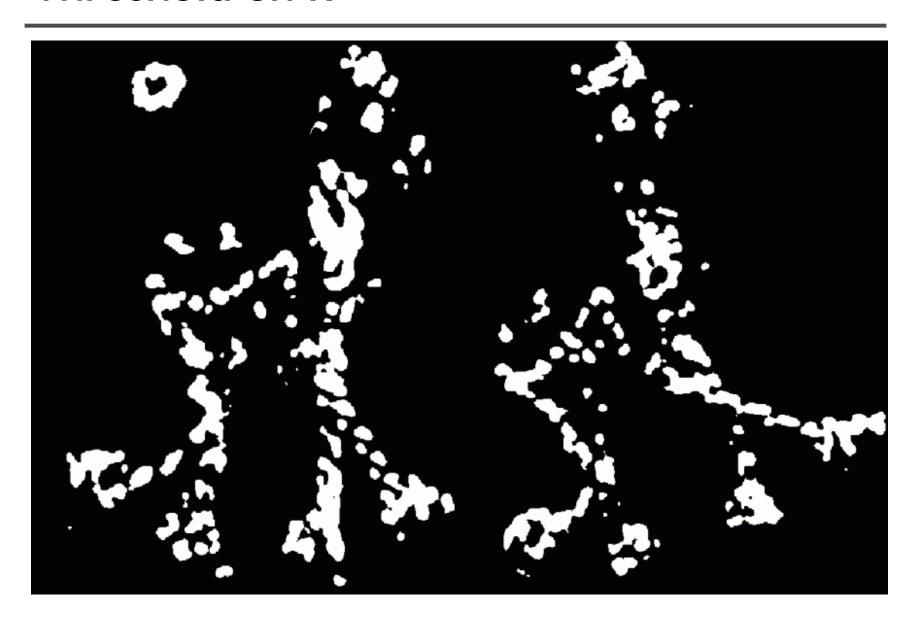






# Threshold on R















# Harris detector: summary

• Average intensity change in direction [u, v] can be expressed as a bilinear form:

$$E(u,v) \cong \begin{bmatrix} u,v \end{bmatrix} \quad M \quad \begin{bmatrix} u\\v \end{bmatrix}$$

 Describe a point in terms of eigenvalues of M: measure of corner response

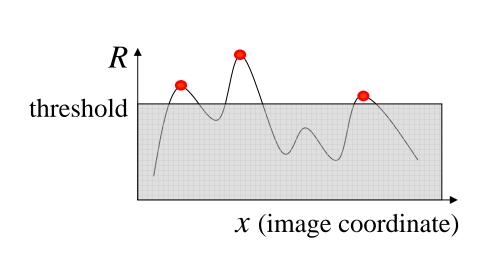
$$R = \lambda_1 \lambda_2 - k \left( \lambda_1 + \lambda_2 \right)^2$$

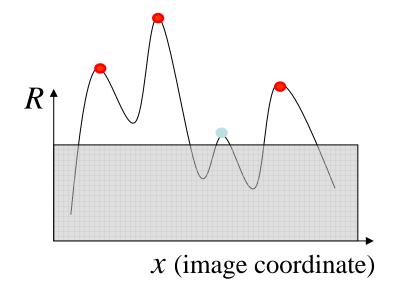
 A good (corner) point should have a large intensity change in all directions, i.e. R should be large positive



# Harris detector: some properties

- Partial invariance to affine intensity change
  - ✓ Only derivatives are used => invariance to intensity shift  $I \rightarrow I + b$
  - ✓ Intensity scale:  $I \rightarrow aI$

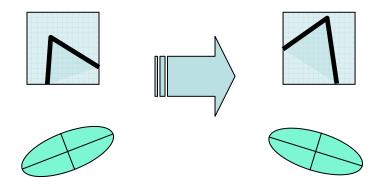






# Harris Detector: Some Properties

Rotation invariance



Ellipse rotates but its shape (i.e. eigenvalues) remains the same

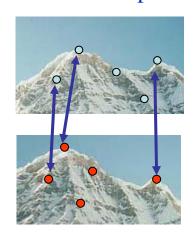
Corner response R is invariant to image rotation

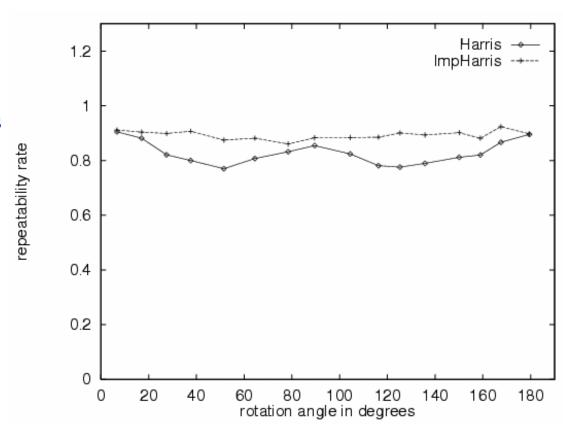


#### Harris Detector is rotation invariant

#### Repeatability rate:

# correspondences
# possible correspondences

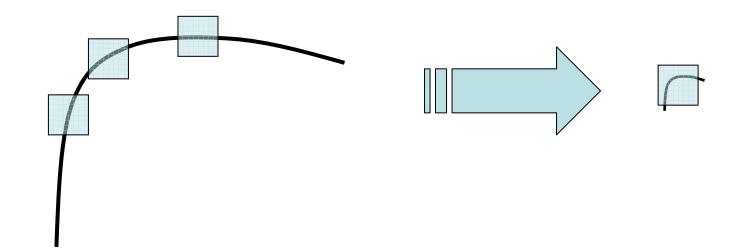






# Harris Detector: Some Properties

• But: non-invariant to *image scale*!



All points will be classified as edges

Corner!

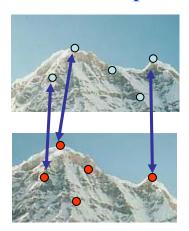


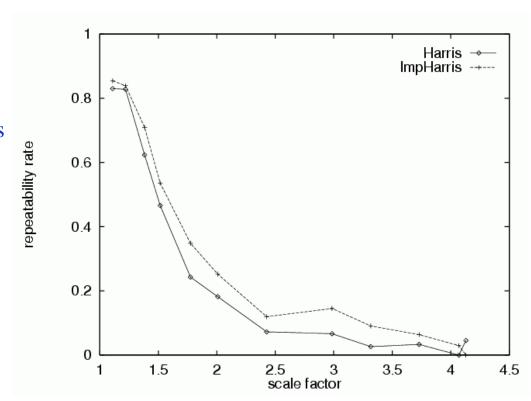
# Harris detector: some properties

Quality of Harris detector for different scale changes

#### Repeatability rate:

# correspondences
# possible correspondences

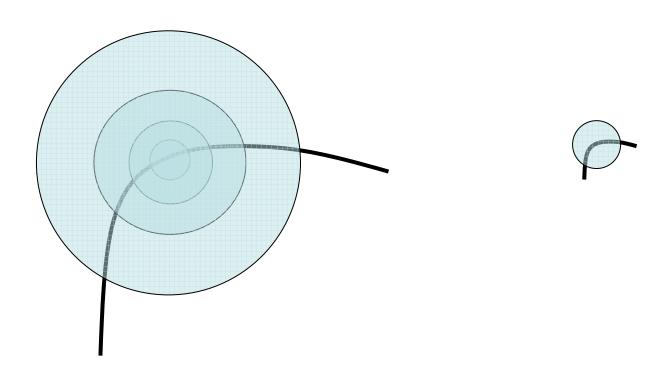






#### Scale invariant detection

- Consider regions (e.g. circles) of different sizes around a point
- Regions of corresponding sizes will look the same in both images





#### Scale invariant detection

- The problem: how do we choose corresponding circles *independently* in each image?
- Aperture problem

