Remember to adequately label all plots and include any requested code listings with your solutions. Only include those scripts and functions which are requested. A clear and complete presentation of your solutions is required for full credit.

1. Use the provided function backsub to solve the system $A\mathbf{x} = \mathbf{b}$ where $A \in \mathbb{R}^{10 \times 10}$ with

$$a_{ij} = \begin{cases} \cos(ij) & i \le j \\ 0 & i > j \end{cases}$$

and $\mathbf{b} \in \mathbb{R}^{10}$ with $b_i = \tan(i)$.

- 2. A system $A\mathbf{x} = \mathbf{b}$ is called lower triangular if $a_{ij} = 0$ when i < j.
 - (a) Write a function forsub, analogous to backsub, to solve a lower triangular system. Include a listing of your function.
 - (b) Use your function forsub to solve the system $A\mathbf{x} = \mathbf{b}$ where $A \in \mathbb{R}^{20 \times 20}$ with

$$a_{ij} = \begin{cases} i+j & i \ge j \\ 0 & i < j \end{cases}$$

and $\mathbf{b} \in \mathbb{R}^{20}$ with $b_i = i$.

- 3. In Gaussian elimination, selecting a row below a pivot and swapping rows is called pivoting. A pivoting strategy gives a rule for determining when to swap rows and which row to swap with. We will consider two pivoting strategies:
 - "Trivial" Pivoting. If $a_{pp} \neq 0$, do not swap rows. If $a_{pp} = 0$, locate the first row below p in which $a_{kp} \neq 0$ and interchange rows k and p. This will result in a new element $a_{pp} \neq 0$, which is a nonzero pivot.
 - **Partial Pivoting.** Find $k \geq p$ so that $|a_{kp}|$ is maximum. If there are multiple entries with the same maximum value, select the one with smallest k. Interchange rows k and p if necessary.

For each strategy, complete the following two tasks.

- (a) Modify the provided function gausselim to implement the pivoting strategy. Include a listing of your function.
- (b) Use your modified function to determine an equivalent upper triangular system to $A\mathbf{x} = \mathbf{b}$ with

$$A = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 1 & 2 & 4 & 6 \\ 1 & 3 & 6 & 6 \\ 1 & 4 & 4 & 7 \end{pmatrix} \quad \text{and} \quad b = \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}$$

- 4. The Hilbert matrix is a classical ill-conditioned matrix, and so small changes in its coefficients will produce a large change in the solution to the perturbed system.
 - (a) Find the exact solution of $A\mathbf{x} = \mathbf{b}$, leaving all numbers as fractions and performing exact arithmetic, using the 4×4 Hilbert matrix

$$A = \begin{pmatrix} 1 & 1/2 & 1/3 & 1/4 \\ 1/2 & 1/3 & 1/4 & 1/5 \\ 1/3 & 1/4 & 1/5 & 1/6 \\ 1/4 & 1/5 & 1/6 & 1/7 \end{pmatrix} \quad \text{and} \quad b = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

(b) Find the approximate solution of $A\mathbf{x} = \mathbf{b}$, rounding to four digits after each step, using the 4×4 approximate Hilbert matrix

$$A = \begin{pmatrix} 1.0000 & 0.5000 & 0.3333 & 0.2500 \\ 0.5000 & 0.3333 & 0.2500 & 0.2000 \\ 0.3333 & 0.2500 & 0.2000 & 0.1667 \\ 0.2500 & 0.2000 & 0.1667 & 0.1429 \end{pmatrix} \quad \text{and} \quad b = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

Comment on the difference between your two results.

- 5. Consider the problem of trying to find the degree 6 polynomial $y = c_0 + c_1 x + c_2 x^2 + c_3 x^3 + c_4 x^4 + c_5 x^5 + c_6 x^6$ passing through the points (0,1), (1,3), (2,2) (3,1), (4,3), (5,2), and (6,1).
 - (a) Write down a linear system that you can solve for the coefficients c_0 , c_1 , c_2 , c_3 , c_4 , c_5 , and c_6 .
 - (b) Solve the linear system from part (a) using the provided gausselim and backsub functions. Plot the polynomial and the given points on the same graph and comment on any discrepancies.
 - (c) Repeat part (b) using the function you wrote earlier implementing Gaussian elimination with partial pivoting instead of gausselim.