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ARSENAL

Automated Attack Path Planning and Validation

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<https://github.com/pentest-a2p2v>

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black hat[®]

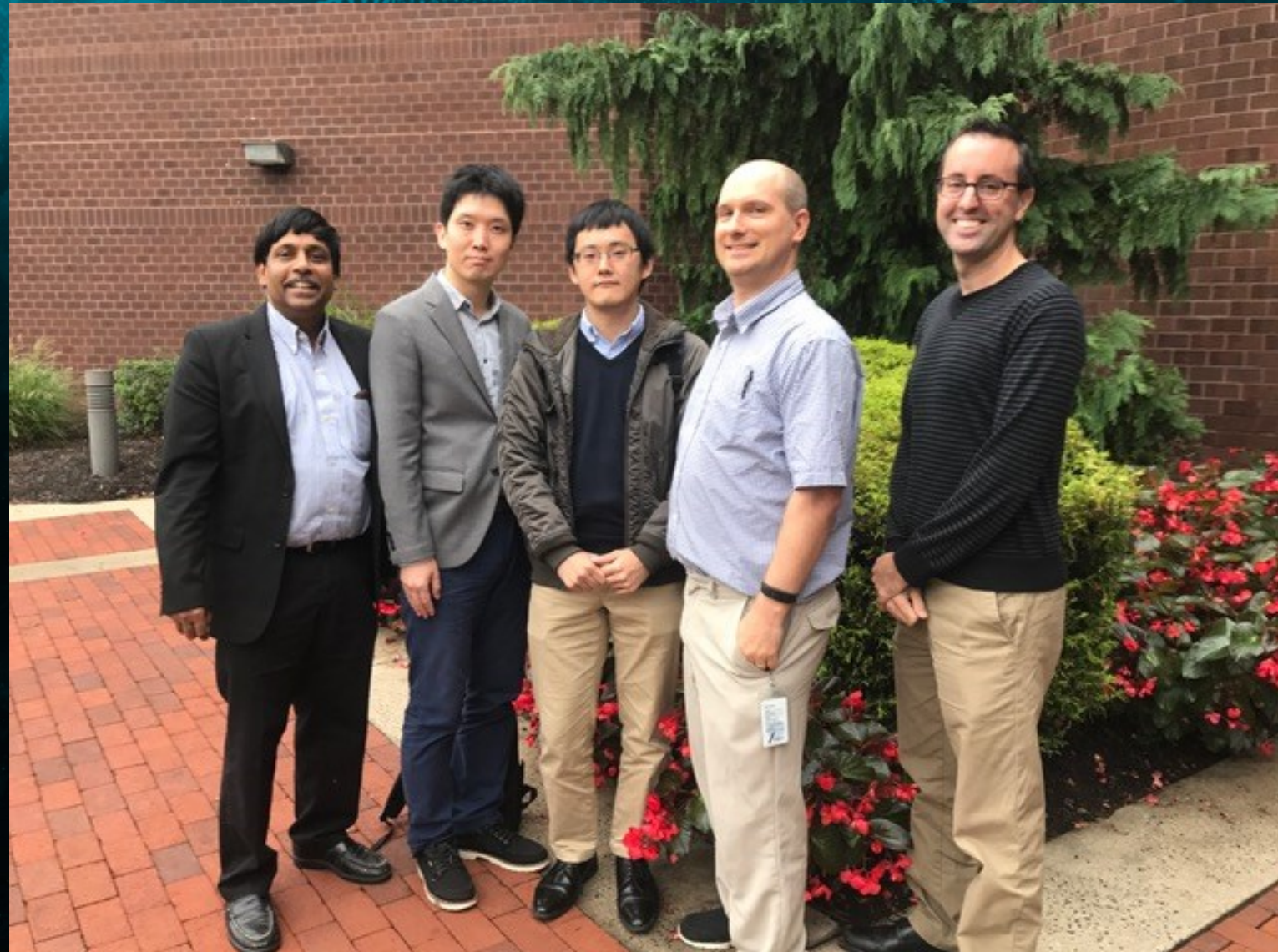
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Who we are:

Joint Research Team:
Toshiba (Japan) and
Peraton Labs (USA)



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Background

The number of cyber attacks targeting IT and industrial systems is increasing, for example:

- Colonial pipeline system disruption
- SolarWinds supply chain attack
- JBS Foods shuts down production
- And many others...

How can we best understand the vulnerabilities of a system and the risks they present?

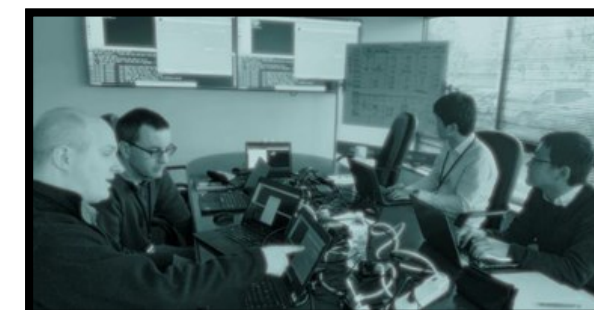
- Assess **attack surface**
- Prioritize identified issues by looking at **intrusion steps**



Penetration Testing is key to finding attack surface and intrusion steps.



Source: U.S. Department of Defense (Sep 2020) <https://www.defense.gov/observe/photo-gallery/igphoto/2002499155/>
The appearance of U.S. Department of Defense (DoD) visual information does not imply or constitute DoD endorsement.



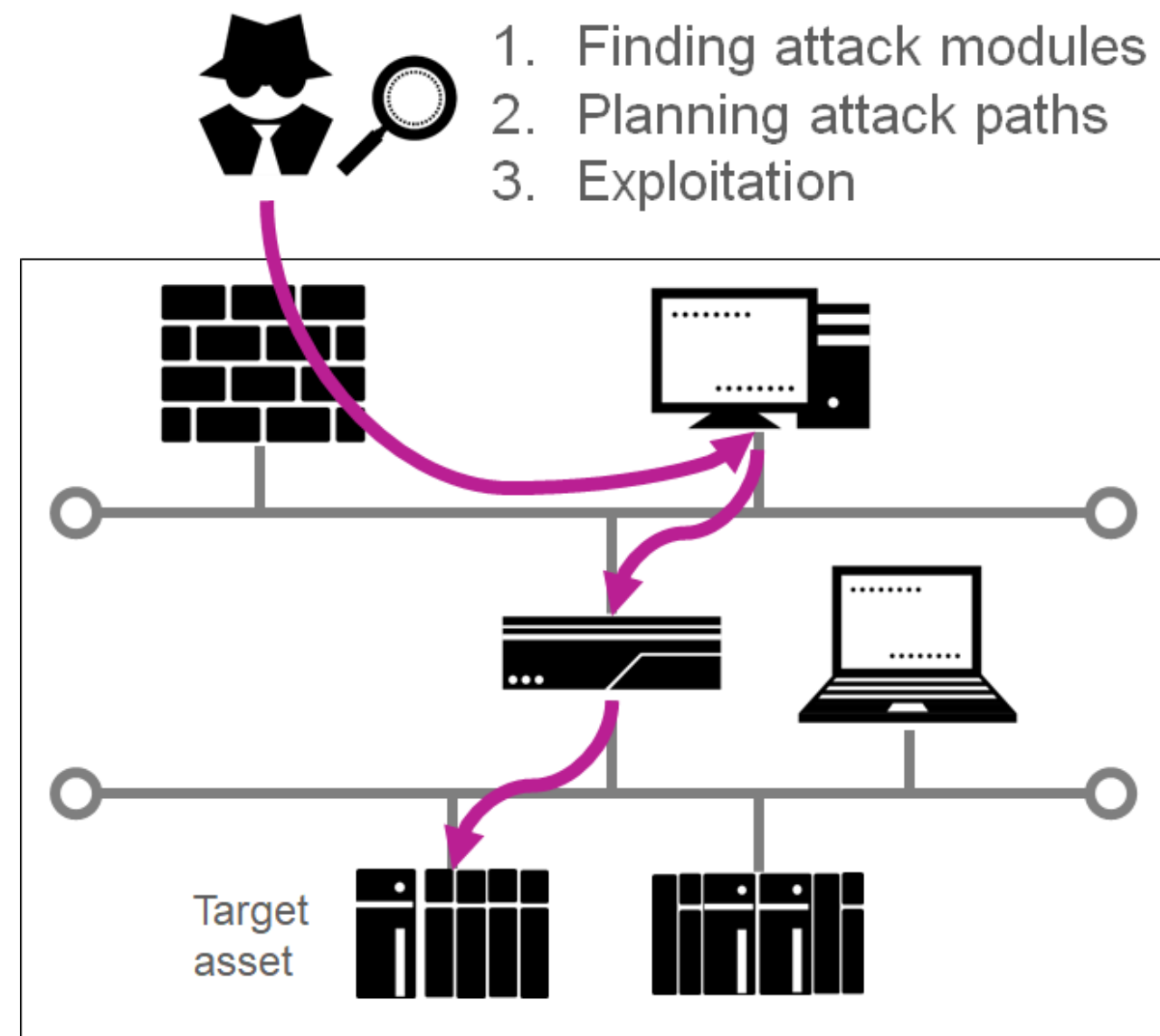
Motivation

Challenges in Penetration Testing

1. Proficiency in attack techniques
 - Evolving techniques
 - Finding appropriate attack modules
2. Combining attacks to generate attack paths
 - Lateral movement between network segments
 - Finding paths reaching a target (goal) asset
3. Experience with Exploitation Framework (Metasploit*)

Given
these
challenges

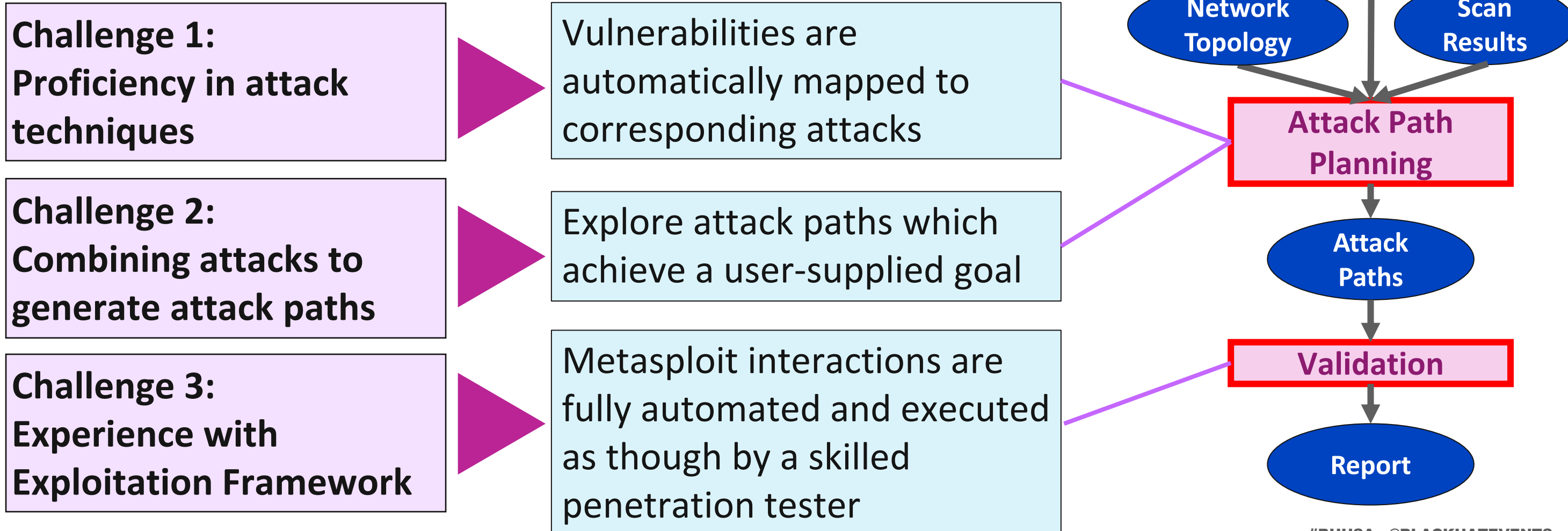
Traditional Penetration Testing
requires skilled Penetration Testers



Our solution

Automated Attack Path Planning and Validation

A tool to help non-security experts perform penetration testing



Key Features

Our tool was designed to be simple to use yet provide a large degree of extensibility. We designed the tool with these principals in mind:

- ✓ Automate as much as possible
- ✓ Exploit only the most likely attack vectors
- ✓ Provide flexible methods to define goal conditions
- ✓ Make it easy to add new services and support for new exploits
- ✓ Simplify input files and formats
- ✓ Keep reporting concise, but with sufficient information to validate

Attack Path Planning

Attack Path Planning: Overview

The Planning module is the brains behind the building of attack paths

It pulls together numerous pieces of information analyzed from inputs:

- the initial conditions and goals provided in a configuration file
- the network topology
- the services and vulnerabilities on each host

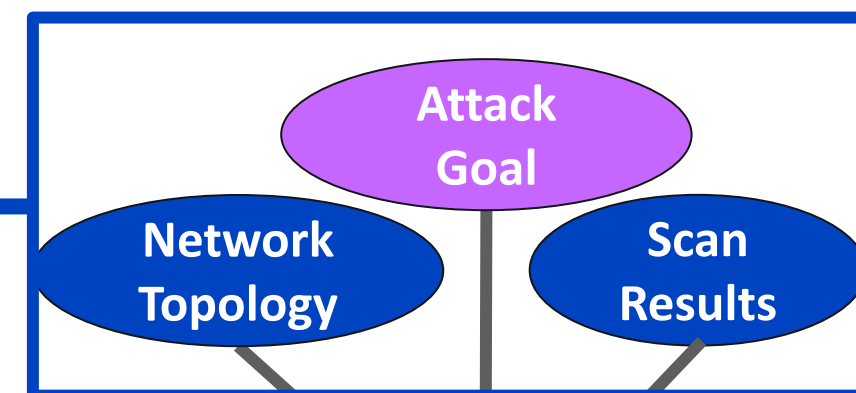
To build attack paths the Planning module algorithm uses modified versions of:

- A formal action modeling methodology
- A depth-first tree traversal algorithm

Attack Path Planning: Input/Output

Inputs that users need to configure

| Input | Format |
|-----------------------------------|---------------------|
| Initial Conditions & Attack Goals | Python ConfigParser |
| Network Topology | XML |
| Vulnerability Scan Results | XML, CSV |



Inputs that users can modify to extend the tool's capability

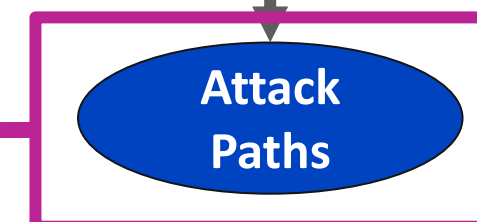
| Input | Format | Description |
|-----------------|--------|--------------------------------|
| Attack database | XML | Definitions for attack modules |



Attack Path Planning

Output from the attack path planning module

| Output | Format |
|--------------|--------|
| Attack Paths | JSON |



Attack Path Planning: Action Modeling

The Planning Module uses a formal action modeling methodology, with components defined as:

- **Pre-conditions:** conditions which must be met before a certain action can be taken on a target host
- **Actions:** Metasploit module and all appropriate parameters for executing the module
- **Post-conditions:** updates to the system state as an effect of executing the actions

Each attack module (referred to as capabilities) contains a set of these components

Example PAP Definition

Precondition

Attacker can access **\$Host** : **\$Port**
\$Host has BlueKeep Vulnerability on port **\$Port**



Action

Run Metasploit/BlueKeep module
with RHOST=**\$Host** PORT=**\$Port**

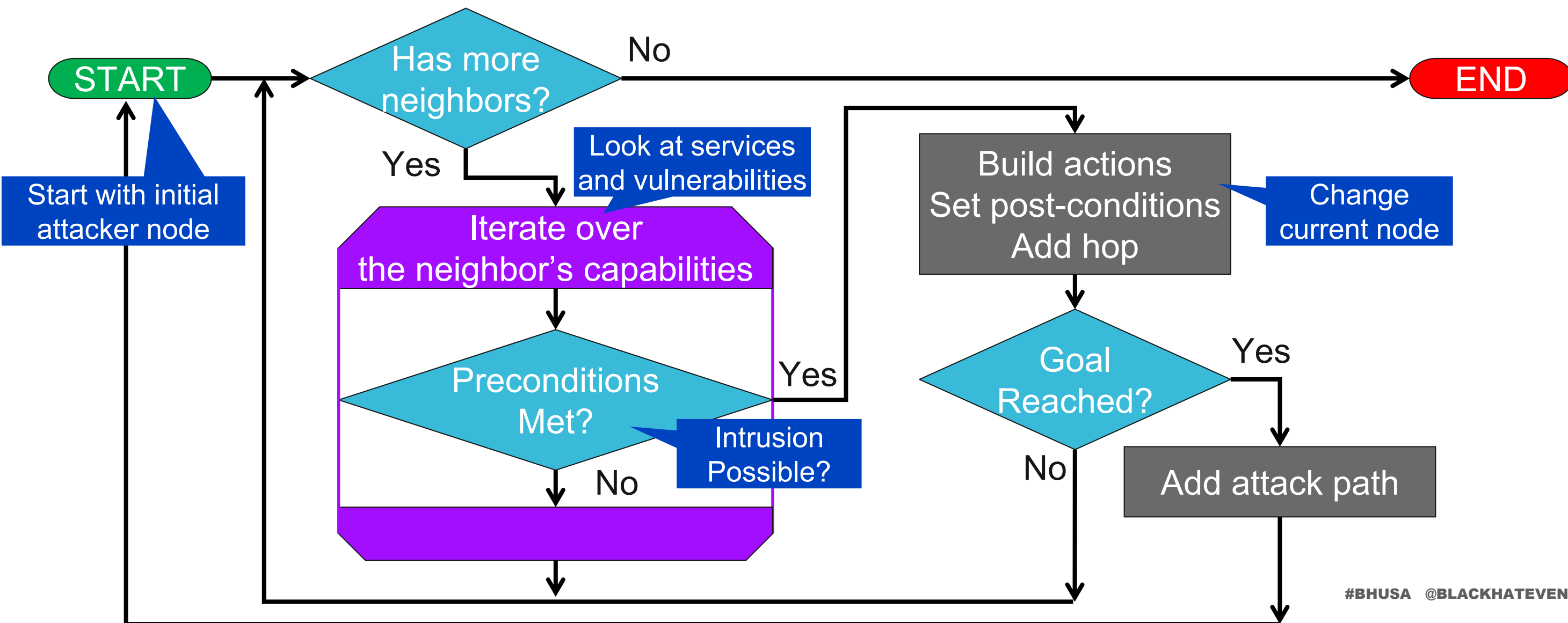


Postcondition

Attacker has access
to **\$Host**

Attack Path Planning: Graph Traversal

The Planning module uses a modified depth-first tree traversal algorithm to build attack paths



Attack Path Planning: Scoring

Once an attack path has been generated a score is computed

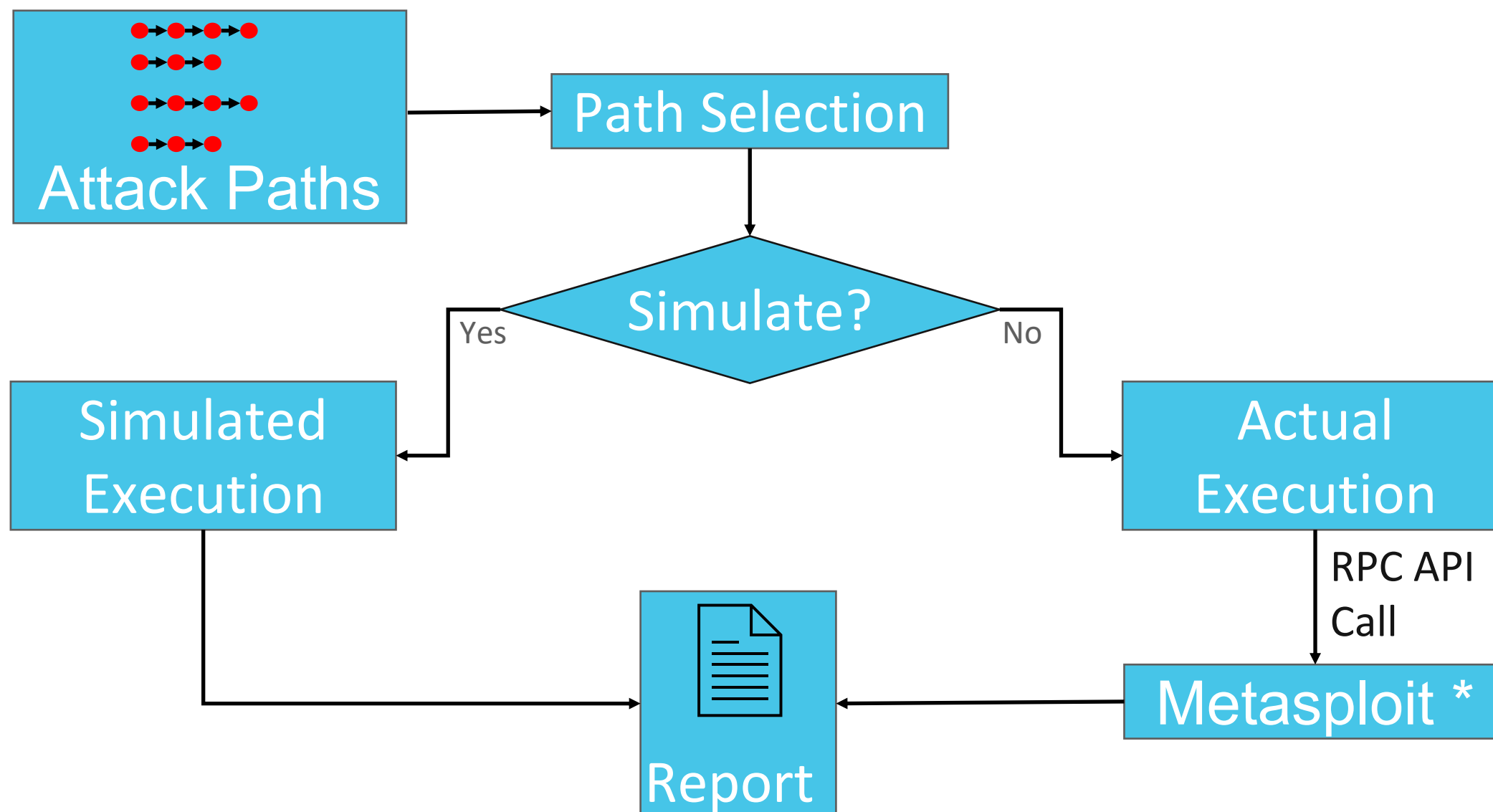
- Scoring is components based and takes into account various aspects of the attack path
- A configurable weighting is applied to each component value
- Higher scoring paths are considered more desirable
- A minimum score can be set to filter out less likely attack paths
- Attack paths are ordered by score during the selection phase of validation

Current Scoring Algorithm

```
round( 10 + ( NUM_EXPLOITS * EXPLOITS_WEIGHT ) +  
        ( NUM_SERVICES * SERVICES_WEIGHT ) +  
        ( PATH_LENGTH * LENGTH_WEIGHT ) +  
        ( TOTAL_SEVERITY * SEVERITY_WEIGHT ), 2)
```

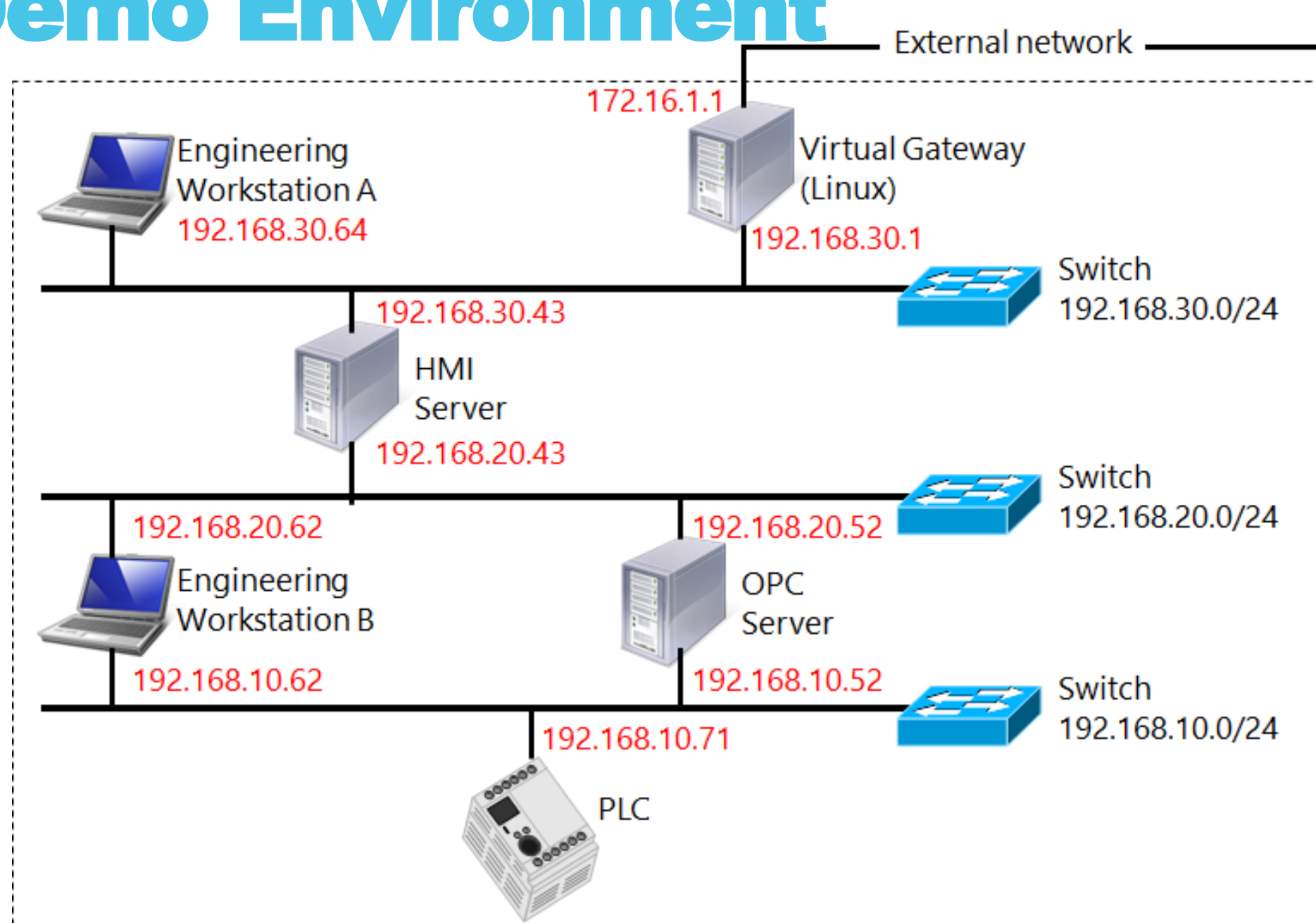

Validation (Execution)

Validation: Overview



Tool Demonstration

Demo Environment



Goal: Change Temperature

| Host | Attack Module(s) |
|------------------------|------------------------------------------------------|
| Gateway | SSH |
| Eng A, HMI, Eng B, OPC | Bluekeep, MS Spool Vuln, EternalBlue, EternalRomance |
| PLC | Modbus |

Future Plans

- Improve and streamline user experience
- Perform exploit actions outside of Metasploit:
 - Command line tools
 - User interactive mode
 - Other exploit frameworks
- Enhance attack path planning
 - Support more exploit types and actions
 - Improve algorithm efficiency
 - Improve Scoring

Thank You!

- Please give the tool a try and provide feedback on how you're using the tool.
 - Github repository: <https://github.com/pentest-a2p2v>
 - Contact our team: a2p2v@peratonlabs.com