## Meeting notes - Initial plan

We have decided on the FlightGear open source flight simulator package. https://www.flightgear.org/

- Initial list of things that we will do to get this project done.
  - Integrate sim with Arduino for switches, buttons interface.
  - Create/confirm proper b25 flight models in flightgear.
  - Create all required gauges (in software).
  - Determine how to network computers/raspberry Pi's.
  - Determine how to work with multiple monitors.

What needs to be done right now:

We need to Introduce Vern Patterson (our sponsor) to what we are going to be doing this semester.

We will generate main ideas, and *tell him about our flight package*. To do this, we will create a powerpoint presentation.

Each subject has a set of slides (less than three slides per main topic).

## Subjects:

- FlightGear software overview and features (2 people) Joe/Kala
- Overall plan/goals/deliverables Noah
- Cost estimations Charlie
- Arduino/Raspberry PI integrations Jon
- Design questions and potential Hardware problems. -Shahd

## **Logistics notes**

**Preliminary list of things to be delivered for this project:** 

- We still must deliver a set of requirements to the museum. List and diagrams.
- Documentation on how the system will be structured.
- Documentation on flight software and our modifications if any.
- Documentation on how sim software will be integrated with the hardware.
- A working demo of a flight sim (with gauges especially) working at the museum.