WWII B25 Simulation Project

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Project Plan



- Provide Extensive Documentation so that next team has strong code and knowledge base to begin with.
- Select Appropriate Flight Package
- Integrate package with microcontrollers to allow for attachment of buttons, switches, etc.
- Confirm proper B-25 Flight Model
- Create required gauges for the panel of the B-25
- Determine networking computers/raspberry pi's together

Flight Package



- What Simulator are we using?
 - FlightGear v2020.3
 - Supports most OS (Mac OS, Windows, Linux x86, etc.)
- Why Flight Gear?
 - Problems with other Flight Sims
 - Proprietary
 - Limited Extensibility
 - Collective Effort of Public
 - Sophisticated & Open-flight framework
- General Public License
 - Free to download & copy IAW GPL terms & cond.

FlightGear Specifications



- Open-Source Capabilities
 - Dev. by programmers around the world
 - Public Contribution
- Multiple Displays
 - Drive mul. Displays on multiple
 PCs w/master computer
 - 3 cameras on single window w/adjustable param.
- Flight Dynamics
 - JSBSim
 - **■** C++
 - Standalone mode or larger driver w/subsystems
 - XML Config. File
- Networking
 - Comm. w/other programs(Open-glass)
 - Generic I/O; user-defined
 - Multiplayer protocol

FlightGear Attributes



- Sky Model
 - Time & Day Modeling
 - Sun, Moon, & Stars tracking (Computer clock sync)
 - Seasonal effects
- Aircraft Modeling System
 - Model Wide Variety Of Aircrafts
 - Smooth animations
 - Model Cockpits (3-D)
 - Realworld Instrument Behavior
 - System Failures
- Internal Properties
 - Model Animations
 - Sound Effects
 - Instrument Animations
 - Real-world interface
- Modability

Arduino and Raspberry Pi with Flight Gear



- Both Arduino and Raspberry pi are able to interface with FlightGear
- Arduino:
 - Arduino Uno can interface with FlightGear.
 - Can use it to relay switch input to keyboard bindings.
- Raspberry Pi:
 - Can use the Raspberry Pi 4 to run the simulation
 - Can use Raspberry Pi 3A or 3B with the screen to display gauges.
 - Avare: aviation app that works with FlightGear.
- Both:
 - Can use joysticks/yokes



Preliminary Costs: Demo Simulator

Assumptions:

- Top to bottom with no equipment
- Does not include mounting solution.

Item	Cost (\$)
Computation	
Main Computer (mid-range)Arduino Uno	\$900 \$30 x 2
Displays	
- 27 in. 1080p Monitor	\$210 x 4
Flight Controls	
- Prebuilt yoke & pedals from Logitech/Thrustmaster	\$550
Other	\$200
Total	\$2550