600.363/463 Solution to Homework 7 Posted: 10/29/03 Due: Wednesday, 11/5/03

24.1-3

The proof of Lemma 24.2 shows that for every v, d[v] has attained its final value after length (any shortest-weight path to v) iterations of BELLMAN-FORD. Thus after m passes, BELLMAN-FORD can terminate. We don't know m in advance, so we can't make the algorithm loop exactly m times and then terminate. But if we just make the algorithm stop when nothing changes any more, it will stop after m+1 iteration (i.e., after one iteration that makes no changes.).

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\begin{aligned} \text{BELLMAN-FORD-}(m+1))(G,w,s) \\ \text{INITIALIZE-SINGLE-SOURCE}(G,s) \\ \text{changes} &\leftarrow \text{true} \\ \text{while changes=true} \\ \text{do changes} &\leftarrow \text{false} \\ \text{for each edge}(u,v) \in E[G] \\ \text{do RELAX-M}(u,v,w) \\ \text{RELAX-M}(u,v,w) \\ \text{if } d[v] &> d[u] + w(u,v) \\ \text{then } d[v] \leftarrow d[u] + w(u,v) \\ \pi[u] \leftarrow u \\ \text{changes} \leftarrow \text{true} \end{aligned}
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24.1-5

We can modify the INITIALIZE-SINGLE-SOURCE(G, s) as:

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for each vertex V \in V[G]

do d[v] \leftarrow \infty

\pi[v] \leftarrow NIL

for each edge (u, v) \in E[G]

if d[v] > w(u, v)

d[v] \leftarrow w(u, v)
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Then we execute BELLMAN-FORD algorithm and get the correct result. Since we initialize d[v] as the weight of shortest path to v from some vertex u, and during the RELAX, we have d[v] as current

minimum distance from some vertex u in V to v. After ||V|| - 1 iterations, each v has $d[v] = \delta^*(v)$ since the longest path is ||V|| - 1.

24.3-4

Solution 1: To find the most reliable path between s and t, run Dijkstra's algorithm with edge weights w(u,v) = -lgr(u,v) to find the shortest paths from s in $O(E+V \lg V)$ time. The most reliable path is the shortest path from s to t, and that path's reliability is the product of the reliabilities of its edges.

Explanation:

Because the probabilities are independent, the probability that a path will not fail is the product of the probabilities that its edges will not fail. We want to find a path $s \to t$ since that $\prod_{(u,v) \in p} r(u,v)$ is maximized. This is equivalent to maximizing $\lg(\prod_{(u,v) \in p} r(u,v) = \sum_{(u,v) \in p} \lg r(u,v)$, which is equivalent to minimizing $\sum_{(u,v) \in p} -\lg r(u,v)$. (Note r(u,v) can be 0, and $\lg 0$ is underfined. So in this algorithm, define $\lg 0 = -\infty$.) Thus if we assign weights $w(u,v) = -\lg r(u,v)$, we have a shortest-path problem.

Since $\lg 1 = 0$, $\lg x < 0$ for 0 < x < 1, and we have defined $\lg 0 = -\infty$, all the weights w are nonnegative, and we can use Dijkstra's algorithm to find the shortest paths from s in $O(E + V \lg V)$ time.

Solution 2 You can also work with the original probability by running a modified version of Dijkstra's algorithm that maximizes the product of reliabilities along a path instead of minimizing the sum of weights along a path.

In Dijkstra's algorithm, use the reliabilities as edge weights and substitute:

- 1. max (and Extract-Max) for min (and Extract-min) in relaxation and queue.
- 2. \times for + in relaxation
- 3. 1 (identity for \times) for 0 (identity for +) and $-\infty$ (identity for min) for ∞ (identity for max).

FOr example, the following is used for instead of the usual RELAX procedure:

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RELAX-RELIABILITY(u, v, r)
1 if d[v] < d[u] \cdot r(u, v)
2 then d[v] \leftarrow d[u] \cdot r(u, v)
3 \pi[v] \leftarrow u
```

This algorithm is isomorphic to the one above: it performs the same operations except that it is working with the original probabilities instead of the transformed ones.