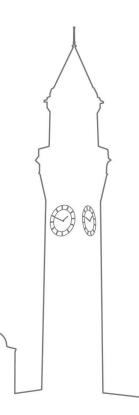


Week 1. Artificial Intelligence Module Introduction

Dr. Shuo Wang



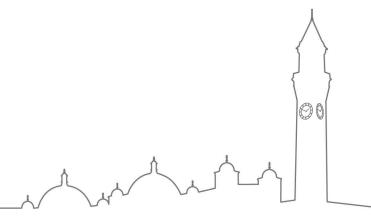
Module Objectives

- Demonstrate an understanding of traditional AI approaches
- Demonstrate an understanding of the core principles of Optimisation and Machine Learning
- Demonstrate an understanding of the relationship between basic concepts of differentiation and techniques of AI
- Apply core principles of artificial intelligence to solve problems

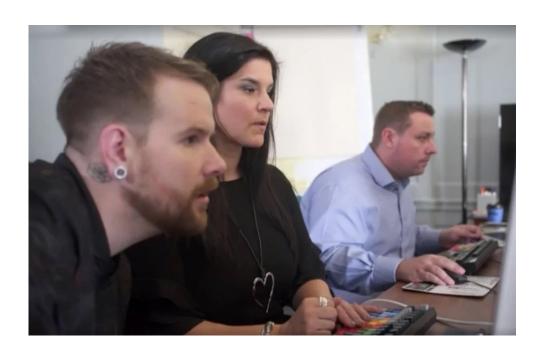


Lecture Overview

- Why AI?
- What exactly is AI?
- Module overview



Super Recognizers





Underground pipe leak detection







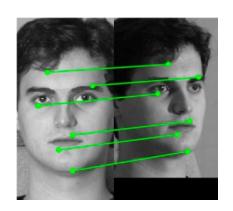
So, why AI? Benefits?





What Problems Can AI Solve?

Face Recognition

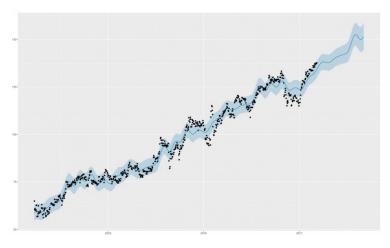






Machine Learning Problems







Financial time series forecasting

AI for Solving Machine Learning Problems

- All can be used to automatically create models from data to perform certain tasks through machine learning.
- Typically not guaranteed to find perfect models, but may be able to find good models, depending on the difficulty of the problem and on the data available.
- Good for problems where models are necessary and it is difficult to create good models manually.
- Good for problems where there is no need for a perfect answer.



What Problems Can AI Solve?

Traveling Salesman Problem (TSP):

- Given N cities and the distances between each pair of cities, a salesman must travel passing through all the cities once and only once.
- Depending on the route the salesman takes, the travel distance can be longer or shorter.
- Problem: find a route that minimizes the travelling distance.





Optimization Problems







AI for Solving Optimisation Problems

- Al can help us to solve optimisation problems in a reasonable amount of time through optimisation techniques
- Typically not guaranteed to find optimal solutions in a reasonable amount of time, but able to find good (near-optimal) solutions in a reasonable amount of time.
- Good for optimisation problems where it is not a requirement to guarantee that the optimal solutions are found.
- Good for optimisation problems where we cannot afford enumerating all possible solutions to guarantee that a perfect solution is found.
- Good for optimisation problems where no specific technique exists that guarantees that an optimal solution can be found quickly.



Search Problems





Logics

- Knowledge is represented in the form of logical statements.
- New knowledge can be inferred from existing statements.
- Problems can be solved based on such knowledge.

If it is raining outside, then it is wet outside.



What is AI?

- Many different definitions
 - > Think humanly
 - Act humanly
 - > Think rationally
 - Act rationally



What is AI?

- Russell and Norvig's definition, based on "act rationally":
 - ➤ AI is the area of Computer Science which studies "rational agents".
 - ➤ Rational agents are computer programs that perceive their environment and take actions that maximise their chances of achieving the best [expected] outcome.



AI in Real Life

 Facebook uses neural nets for their automatic tagging algorithms, Google for their photo search, Amazon for their product recommendations, Pinterest for their home feed personalization, and Instagram for their search infrastructure.





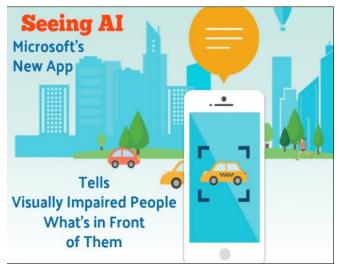














In this Module:

- You will get an introduction to different areas of Artificial Intelligence, including search / optimisation, and machine learning.
 - Artificial intelligence algorithms / approaches that can be used to create rational agents.
 - Examples of real world problems that can be solved using such algorithms.
 - ➤ Learn to solve real-world problems using Java-based AI tool Weka.
- This will give you a general idea of the area.
- It will help you to decide whether you wish to investigate any topic further.



Module Organisation

Teaching plan (subject to changes) available in the "modules" tab on Canvas.

Teaching on campus:

- <u>2h lecture</u> on Friday (attendance strictly taken) + <u>1 tutorial</u> (attendance not taken)
- Recording of on campus lecture and slides available after the lectures on Friday.
- Reading materials and quizzes on the fundamentals covered during the lectures to try after the lecture on Canvas.
- Tutorials for smaller groups are exercise classes with the TAs.
 - Content of Week **x** will be covered in Tutorial of Week **x+1**. So, we recommend you to study Week **x**'s materials before the Week **x+1**'s tutorials.



Office Hours (Drop-ins)

- At least one office hour per day of the week by TA (from week2).
- You can attend any of the TAs drop-in hour.
- For lecturer office hours, please attend the office hours of the lecturer who led the content that you have questions about.
- Office and drop-in hours listed in Canvas, please use them.



Module Lecturers - Edgbaston



Shuo Wang Weeks 1 – 3 Topics: Introduction, ML (classification)



Sharu Jose Weeks 4, 5, 7 Topics: ML(clustering), Weka



Leonardo Stella Weeks 8 – 10 Topics: search and optimisation



Microsoft Teams

- For online Q&A throughout the week.
- MS Teams enables the module team to help with answering questions, so that questions can be answered more quickly.
- MS Teams enables peer support students are also welcome to answer each other's questions!
- There is an individual channel for each week.
- Please do not send questions by email unless you wish them to be confidential.



Assessment

- Continuous Assessment (20% of marks)
 - 1 summative Canvas quizz, worth 10% It will be timed, but can be taken at any time between the release and due dates.

Release week 4, due week 5.

Deadline is strict.

- One open problem solving task (using Weka), worth 10%. Given 2 weeks and submit your solution. Week 7-9
- Exam (80% of marks).



Module Teaching Assistants

10 TAs for tutorials, drop-in sessions and Teams channels They are:

 Efstratios Palias, Huanbo Lyu, Xi He, Qianrong Liu, Yi Miao, Xinxing Cheng, Naya Desai, Weijian Zhang, Shanshan Mao, Imane Basset

