

Advanced Programming with Python

Session 2

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Plan for today

- Flask routing

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- HTTP clients with Requests

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- returning different status codes

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- HTTP clients with Requests
- returning different status codes
- using request bodies

HTTP routes

We can also capture part of the path as a variable:

```
@app.route("/hello/<name>")
def hello(name):
    return "hello " + name
```

HTTP methods

One can specify which methods the function handles in the **methods** parameter

```
@app.route("/hello", methods=["GET"])
def hello():
    return "hi!"

@app.route("/goodbye", methods=["POST"])
def goodbye():
    return "bye!"
```

Returning JSON

Flask has a **jsonify** function that we can use to convert the data we want to JSON:

```
from flask import Flask, jsonify

app = Flask("hello server")

@app.route("/hello")
def hello():
    return jsonify({"message": "hello", "name": "Pepe"})
```


Exercise

Accept the assignment and clone it **<https://bit.ly/3saKAMq>**
Let's do the **`tweeter_json.py`** exercise from the homework repository.

HTTP clients

So far, we've been focusing only on one side of the client-server side, the server.

However, we can create HTTP clients in Python too!

HTTP clients. requests library

We can use requests to get an HTTP response as follows:

```
import requests

response = requests.get("url")

data = response.json()

print(data)
```

Status codes

We all know the infamous **404 Not Found** HTTP status code. Apart of it, there are a lot more that are used when developing HTTP servers. Some of the most used are:

Status codes

200 OK

Used whenever everything went correctly.

Status Codes

201 Created

Used to give the user feedback so they know the resource has been created.

400 Bad request

A general error in the received request. It's used commonly too mark a request as invalid because of some validation problem.

Status Codes

404 Not found

Whenever the resource requested by the user is not found

Interlude... Tuples

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We all remember the list data structure, a structure that can hold zero or more elements of different types.

Well, there's another list-like data structure, called tuple. The big difference between the two of them is that lists can grow or shrink in size, with the `.pop` or `.append` methods, while tuples cannot change their size.

Interlude... Tuples

```
my_list = [1,2,3] # We create lists with square brackets  
my_tuple = (1,2,3) # We create tuples with parentheses  
  
my_list.append(4) # adds an element at the end of my_list  
my_tuple.append(4) # ERROR! tuple object has no attribute append
```

Interlude... Tuples

Something else to remark about tuples is that, if Python sees comma separated values without any surrounding (parentheses, curly brackets, or square brackets), will understand them as a tuple.

```
tuple_with_parentheses = (1,2,3)
tuple_without_parentheses = 1,2,3

print(type(tuple_with_parentheses))
# <class 'tuple'>
print(type(tuple_without_parentheses))
# <class 'tuple'>
```

Status Codes

Flask allows returning a **tuple** in any route, in which the first parameter is the **response body**, and the second the **status code**:

```
@app.route("/users/<user_id>")
def get_user(user_id):
    if user_not_found():
        return jsonify({"error": "not found"}), 404
```

Status Codes

See `exercises/translations.py`

Practice

Let's implement a simple flask server that finds the correct translation for hello in a dictionary of translations.

We want our server to respond to requests to `/translation/<language>`. The dictionary can look like this:

```
translations = {  
    "en": "hello",  
    "es": "hola",  
    "it": "ciao",  
}
```

If the received language doesn't exist, we want to return a 404 response.