

Data Structures and Programmatic Thinking.

Session 13

Pepe García

2020-04-20

Data Structures and Programmatic Thinking.

Session 13

<https://slides.com/pepegar/dspt-13/live>

Plan for today

- Learn what's JSON
- See how it relates to Python data structures

Datatypes

Datatypes help us categorize our values into different *sets*

Datatypes

arithmetic operators

Operators are symbols in the language that perform different kinds of computations on values

They're binary

Arithmetic Operators

symbol	meaning
+	sum
-	subtraction
*	multiplication
/	division
**	exponentiation
//	floored division
%	modulus

Boolean operators

We're going to learn two kinds of operators that operate on booleans Comparison and logical operators.

Boolean operations are useful for conditional execution.

Comparison operators

name	description\
<code>x == y</code>	x is equal to y
<code>x != y</code>	x is not equal to y
<code>x > y</code>	x is greater than y
<code>x < y</code>	x is lesser than y
<code>x >= y</code>	x is greater than or equal than y
<code>x <= y</code>	x is lesser than or equal than y
<code>x is y</code>	x is the same as y
<code>x is not y</code>	x is not the same as y

Logical operators

name	description
x and y	returns True if x and y are true
x or y	returns True if either x or y are true
not x	negates x

Variables

Variables are names that point to values in Python.

Naming rules

- variable names can't start with a number
- variable names can't contain special characters such as !, @, .
- Can't be one of the reserved words

Mutability

In Python variables are mutable. This means that we can change their value at any time

```
name = "Pepe"  
print(name)
```

```
name = "Jose"  
print(name)
```

Functions

Functions are sequences of instructions that we store to be executed later

Calling functions

The syntax for calling functions is the following:

```
function_name(parameter1, parameter2)
```

Declaring functions

We can declare our own functions using the `def` keyword with the following syntax:

```
def function_name(parameter1, parameter2):  
    #function body
```


If statement

the if statement is the tool we use for conditional execution in Python

```
if <condition>:  
    <body>
```

Else clause

The else clause is executed when the condition is evaluated to false:

```
if <condition>:  
    <block>  
else:  
    <block>
```

Elif clause

Elif clauses are used when there are more possibilities:

```
if <condition>:  
    <block>  
elif <condition>:  
    <block>  
else:  
    <block>
```

Iteration

Iteration is the act of repeating a process. In Python we express iteration with the **while** statement

While

```
while <condition>:  
    <body>
```

Stopping a loop

You can always stop a loop using the `break` keyword

```
while True:
    if im_bored_of_iterating:
        break
    else:
        print("i'm iterating!")
```

Constructing Lists

We construct lists with the brackets `[]` syntax:

```
[1, 2, 3, 4, 5]
```

```
["hello", "dolly"]
```

```
[]
```

```
[1, "hello", 2, "dolly", 3]
```

Accessing list elements

We use **square brackets** to access elements by their **index**.

indices in lists start by **0**, not 1.

```
words = ["hello", "dolly"]
```

```
words[0]
```

```
# "hello"
```

```
words[1]
```

```
# "dolly"
```


Updating elements in the list

To update an element inside the list, we use a syntax similar to the one for declaring variables, but using the brackets and the index we refer to.

```
numbers = [1,2,4]
numbers[2] = 3
print(numbers)
```

Appending elements to the list

To add a new element to the end of the list we use the `append()` method on it.

```
numbers = [1,2,3]
numbers.append(4)
print(numbers)
```

Inserting elements in the list

There's an alternative way of adding new elements to the list, and it's using the `insert()` method on it:

```
words = ["hello","my","friends"]  
words.insert(2, "dear")  
print(words)
```

The difference between this and `append` is that with `insert` we can choose where to put it by using the target index

Removing elements from the list

In order to remove an element from a list, we should use the `.pop()` method, and pass the index of the element we want to remove

```
words = ["hello","my","friend"]  
words.pop(1)  
print(words)
```

For loops

```
for <variable_name> in <list>:  
    <body>
```

Creating dictionaries

We use curly brackets (`{}`) to declare dictionaries.

```
translations = {  
    "es": "Hola!",  
    "it": "Ciao!",  
    "en": "Hello!"  
}
```

colon for separating key and value

comma for separating entries

Adding elements

We add elements to dictionaries given their specific index:

```
translations = {}  
translations["en"] = "Hello"  
translations["it"] = "Ciao"  
translations["es"] = "Hola"
```

Updating elements

we always can change a value in the dictionary by re-assigning the key

```
translations = {}  
translations["en"] = "Hello"  
translations["en"] = "WHATUP!"
```


Deleting elements

We can delete an element of the dictionary using the **pop** method

```
translations = {}  
translations["en"] = "Hello"  
translations.pop("en")
```

Getting all keys or values

We can always get all **keys** or **values** from the dict as a list using either the **.keys()** or **.values()** method

```
users = {  
    1: "Pepe",  
    22: "Peter",  
    44143: "Johnny",  
    2: "Chuck"  
}
```

```
users.keys()
```

```
users.values()
```

Reading files

```
with open("file_path") as file:

    for line in file:
        #do something with line
        print(line)
```

Writing files

We can write to files using a similar approach

```
with open("file.txt", "w") as f:  
    f.write("this content will be written to the file!")
```

Handling files. modes

When opening a file, we can choose in which **mode** we open it

Python comes with a **CSV** library that we can use out of the box. We use it by **importing** it. **Imports** are commonly added at the top of the file.

```
import csv
```

CSV files

The **csv** library is based on the idea of readers and writers. One can read all lines in a file like so:

```
with open("file.csv") as f:
    reader = csv.reader(f)
    for line in reader:
        print(line) #line will be a list here
```

first we open the file normally

Then we create a reader using **csv.reader()**

Finally, we operate with the reader

CSV files

writing is not very different from reading:

```
lines = [  
    ["asdf", "qwer"],  
    ["hello", "world"]  
]  
  
with open("file.csv", "a") as f:  
    writer = csv.writer(f)  
    for line in lines:  
        writer.writerow(line)
```

First we need some data to put in the csv file

Then we open the file with the append mode

Later, we create a **csv.writer**

Converting to JSON

```
import json
```

we can use the JSON library in Python by **importing** it

JSON

```
ramones = [  
    "Johnny",  
    "Joey",  
    "Markee",  
    "Dee-dee"  
]  
  
# dumps function returns a json formatted string  
json.dumps(ramones)
```

We can convert from Python data into a JSON string with **json.dumps** function

JSON

```
ramones_as_a_string = '["Johnny", "Joey", "Markee", "Dee-dee"]'  
  
# json.loads will convert from a json encoded string  
# into Python data structures  
ramones = json.loads(ramones_as_a_string)
```

We can convert from a JSON encoded string to Python data with **json.loads** function