

# Data Structures & Programmatic Thinking

Pepe García

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<https://slides.com/pepegar/dspt-2/live>

# Plan for this session

- Learn about hardware
- Install Anaconda
- Try Spyder editor
- *troubleshooting*
- Break

# Hardware: building blocks

# Transistors

Basic component of computers

No moving parts (solid state)

Controls current flow

# Chips

Millions of transistors grouped together

Moore's law

Pins make it possible to plug them to sockets

Brains of the computer

Moore's law debunked

More computing power is achieved through more cores

Speed measured in hertz

# RAM

RAM is the short term memory of a computer

Think of it like a big shared blackboard

Divided in addresses

Not persistent

Fast



Hard Disk Drives or Solid State Drives are the long term storage of the computer

Persistent

Slower than RAM

Higher capacity than RAM

# Motherboard

The motherboard ties all hardware components together

Lets them communicate

RAM goes in the blue slots in the right, CPU in the black square socket

# Operating System

# Operating System

The OS is the most foundational program running in a computer

It controls the hardware and gives other programs running in the computer access to hardware and resources

# Installing Anaconda

- <https://www.anaconda.com/download>
- Download the 3.7 version for your OS
- Install it
- Open "Anaconda Navigator"
- Launch Spyder Editor

# Trying Spyder

Spyder is the text editor we're going to use to develop our Python programs

# Trying Spyder

Download the "try\_spyder.py" file from the course files folder

# Break!