Programming Fundamentals with Python. HTTP 2

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https://slides.com/pepegar/http-2/live

Plan for today

- Learn the very basics of HTML
- How to do web scraping
- Build a Wikipedia Crawler!

HTML is the **markup language** that powers the web.

It's used to declare the structure and content of web pages.

HTML documents are created using HTML tags, enclosed between angle brackets.

The first word that appears inside a tag is the **tag name** and it identifies the type of element

There are tags that also declare attributes inside them

```
<img src="logo.png">
```

There are also tags that need **opening** and **closing** tag. They can contain anything, from text directly, to other tags.

```
this is text inside a paragraph

this paragraph has a
<a href="http://google.com">link to google</a> inside.
```

some HTML elements

```
<a href="url">links</a>
<img src="url">
paragraphs
<h1>titles</h1>
<h2>more titles</h2>
```

Practice

Let's inspect the wiki page of the Platypus and identify different HTML tags.

https://en.wikipedia.org/wiki/Platypus

Change some part of the HTML to see how it changes.

Two special attributes

Most attributes in HTML are specific to tags. For example href is only for a tags.

There are two attributes though, that are very useful for crawling: **class** and **id**.

Attributes: id

```
<a id="logo">logo</a>
```

<div id="footer"></div>

Id is used to mark specific parts of the web page with a **unique** identifier. The developer is free to use whatever identifier they want.

Attributes: **class**

```
>
  <a href="http://dundermifflin.com/about-us" class="menu-item">
    About us
  </a>
  <a href="http://dundermifflin.com/careers" class="menu-item">
    Careers
  </a>
  <a href="http://dundermifflin.com/sitemap" class="menu-item">
    Sitemap
  </a>
```

class is used to mark sets of HTML tags that will have a similar meaning.

Practice

Let's inspect the wiki page of the Platypus and see the use of different **classes** and **ids**.

https://en.wikipedia.org/wiki/Platypus

Web scrapping

Scrapping is used for extracting data from websites. The most famous **web crawlers** are search engine bots, such as **GoogleBot**.

The idea behind web scrapping is to retrieve the web pages using a **HTTP client**, and then get the information we need from the HTML.

HTTP Client

As HTTP client we will use **requests**

requests.get('https://wikipedia.com/wiki/Echidna')

Dealing with HTML

For dealing with HTML we will use the **BeautifulSoup** library from bs4 import BeautifulSoup

Dealing with HTML

We will start by passing the HTML to our **BeautifulSoup** class:

```
import requests
from bs4 import BeautifulSoup

response = requests.get('https://wikipedia.com')

soup = BeautifulSoup(response.text)
```

Extracting data from HTML

We will use the **select()** method on **BeautifulSoup** to extract data from the document.

```
import requests
from bs4 import BeautifulSoup

response = requests.get('https://wikipedia.com')

soup = BeautifulSoup(response.text)

links = soup.select('a')
```

We can, for example, get all links in it:

Extracting data from HTML

We can get all HTML elements **containing a class** using a **dot** before the classname

```
import requests
from bs4 import BeautifulSoup

response = requests.get('https://wikipedia.com')

soup = BeautifulSoup(response.text)

links = soup.select('.menu-item')
```

Extracting data from HTML

We can select the HTML tag **containing an id** using a **hash** sign before the id

```
import requests
from bs4 import BeautifulSoup

response = requests.get('https://wikipedia.com')

soup = BeautifulSoup(response.text)

links = soup.select('#menu')
```

Practice

Crawl a Wiki page and see how to get:

- elements via classname
- elements via their id
- elements via their HTML tag

Exercise time!

In this exercise we'll build a small crawler for Wikipedia.

- 1. Create a function **get_page** that receives a URL from wikipedia and returns the **parsed** HTML
- 2. Create a function **crawl** that crawls links from the previous Wikipedia page. (limit it to 5 pages)

Exercise 1

```
def get_page(page):
    print("crawling " + page)
    response = requests.get(base_url + page)
    soup = BeautifulSoup(response.text, "html.parser")
    return soup
```

Exercise 2

```
index = {}
def crawl():
    queue = ["/wiki/Echidna"]
    while queue and len(index) < 10:
        current = queue.pop(0)
        soup = get_page(current)
        index[current] = len(soup.select('#bodyContent')[0].get_text().spli
        links = soup.select('a')
        for link in links:
            if 'href' in link.attrs and link['href'].startswith('/wiki'):
                queue.append(link['href'])
```

HTTP Methods

Depending on the intention of the request, HTTP describes different methods:

method	intention
GET POST	access to a resource update a resource
PUT	create a resource
DELETE	delete a resource

HTTP Methods

Methods are part of the **request**. We have already seen how to use the **GET** method with **requests**:

```
import requests
```

```
requests.get("http://resource")
```

HTTP Methods

The other methods can be used in the same way with **requests**:

```
import requests

requests.get("http://resource")
requests.put("http://resource")
requests.post("http://resource")
requests.delete("http://resource")
```

HTTP servers answer to requests from clients. We will be using the **flask** library for creating HTTP servers in Python.

HTTP servers handle **routes** in different ways.

In order to run a flask web server we'll just need to instantiate the **Flask** class and then call the **run()** method on it:

```
from flask import Flask

server = Flask('my first server')

server.run()
```

Trying our server out!

Open a web browser and go to http://localhost:5000

You should see a **Not Found** message

The reason why we're getting a **Not Found** is because we're not adding any **routes** to our server.

```
from flask import Flask

app = Flask("simplest server")

@app.route("/")
def hello():
    return "hello from the web!"

app.run()
```

Trying our server out!

Open a web browser and go to http://localhost:5000

Connecting to local HTTP servers

We can use the requests library to connect to local HTTP servers!

```
import requests
response = requests.get("http://localhost:8080/hello")
print(response.text)
```

Connecting to local HTTP servers

Connecting to a local HTTP server using requests

HTTP routes

Our flask server can handle different routes by adding more handlers to it:

```
@app.route("/hello")
def hello():
    return "hi!"

@app.route("/goodbye")
def hello():
    return "bye!"
```

HTTP routes

We can also capture part of the path as a variable:

```
@app.route("/hello/<name>")
def hello(name):
    return "hello " + name
```

HTTP routes

Implement a server that receives name and last name from the URL and greets the user.

Exercise

Create a HTTP server that can do simple arithmetic tasks.

- GET /sum/1/2

returns 3

- GET /multiply/3/4

returns 12

HTTP methods

One can specify which methods the function handles in the **methods** parameter

```
@app.route("/hello", methods=["GET"])
def hello():
    return "hi!"

@app.route("/goodbye", methods=["POST"])
def hello():
    return "bye!"
```

HTTP methods

Create a web server that stores the mood you're in right now.

It can start with happy :)

Returning JSON

Flask has a **jsonify** function that we can use to convert the data we want to JSON:

```
from flask import Flask, jsonify

app = Flask("simplest server")

@app.route("/hello/<name>")
def hello(name):
    return jsonify({"message": "hello", "name": name})
```

Returning JSON

HTTP server to count the number of requests it receives

Exercise 1

Create a web server that maintains a list of the books you've read.

You should be able to add and delete individual books, and list all the books you've read.