

Data Structures and Programmatic Thinking

Session 4

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Plan for today

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Boolean operators

operators to produce or combine **bool** values

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Conditional execution

to make our programs branch

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Boolean operators

operators to produce or combine **bool** values

Conditional execution

to make our programs branch

Functions

for not repeating ourselves ;)

Boolean operations

We're going to learn two kinds of operators that operate on **bool** values:

- comparison operators
- logical operators

Boolean operations are useful for conditional execution.

Comparision operators

name	description
<code>x == y</code>	x is equal to y
<code>x != y</code>	x is not equal to y
<code>x > y</code>	x is greater than y
<code>x < y</code>	x is lesser than y
<code>x >= y</code>	x is greater than or equal than y
<code>x <= y</code>	x is lesser than or equal than y

Comparison operators

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<code>x >= y</code>	x is greater than or equal than y
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Demo

- Are two strings the same?
- Are two **bool** values different?
- Is this number greater than or equal that other one?

Logical operators

We use logical operators to combine **bool** values. They are the operators with the lowest precedence, any other expression will be evaluated before them.

name	description
x and y	returns True if x and y are True
x or y	returns True if either x or y are True
not x	negates x

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not x	negates x

Demo

Learn about truth tables

Checkpoint

Any questions or comments about...

- Comparison operators
- logical operators

Conditional execution

Almost all useful programs need to be able to check conditions and change its behaviour accordingly. That's what conditional execution provides.

`if` statement

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```
if <condition>:  
    <body>
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Demo

- What type will the condition in our if statement have?

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Demo

- What type will the condition in our if statement have?
- How can we create a if statement that always executes its body?

if statement

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```
if <condition>:  
    <body>
```

Demo

- What type will the condition in our if statement have?
- How can we create a if statement that always executes its body?
- What about one that never does it?

Else clause

The else clause is executed when the condition is evaluated to false:

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    <block>  
else:  
    <block>
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```

Demo

- Check if a user can drive

Else clause

The else clause is executed when the condition is evaluated to false:

```
if <condition>:  
    <block>  
else:  
    <block>
```

Demo

- Check if a user can drive
- Tell him to wait some time if they can't

Elif clause

Elif clauses are used when there are more possibilities:

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```
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    <block>  
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Demo

- Check if a user can drive

Elif clause

Elif clauses are used when there are more possibilities:

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if <condition>:  
    <block>  
elif <condition>:  
    <block>  
else:  
    <block>
```

Demo

- Check if a user can drive
- Check if they're accompanied by an adult

Elif clause

Elif clauses are used when there are more possibilities:

```
if <condition>:  
    <block>  
elif <condition>:  
    <block>  
else:  
    <block>
```

Demo

- Check if a user can drive
- Check if they're accompanied by an adult
- Tell them to wait otherwise

Checkpoint

Any questions or comments about conditional execution?

Functions

Functions are sequences of instructions that we store to be executed later.

Functions

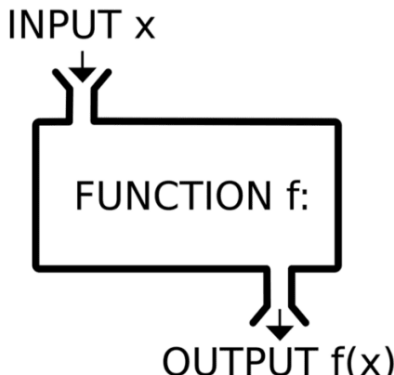
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Functions receive **input** as parameters, process the input, and produce **output** as return values.

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Calling functions

The syntax for calling functions is the following:

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function_name(parameter1, parameter2, parameterN)
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Demo

Let's do a small demo with the functions we already know.

Functions

Declaring functions

We can declare our own functions using the `def` keyword with the following syntax:

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    #function body
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Demo

Illustrate why indentation is needed.

Functions

Returning values from functions

Functions in Python can return values after doing all the operations they perform.

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Demo

Functions

Function Parameters

Parameters are values that are injected to the function body when we call it

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Demo

Checkpoint

Regarding functions, we've seen:

- Functions

Checkpoint

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- Functions
- Calling them

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Checkpoint

Regarding functions, we've seen:

- Functions
- Calling them
- Declaring them
- Returning values from them
- Parameters

Regarding functions, we've seen:

- Functions
- Calling them
- Declaring them
- Returning values from them
- Parameters
- **Questions?**

Practice time!

Let's do some practice. We have to create a function `calculate_area_triangle_rectangle` that can calculate the area of either a triangle or a rectangle.

Let's spend 5 mins trying to solve it individually and we'll do that afterwards together.

Recap

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Create functions with `def`. Return to produce a value at the end

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Combine comparison & logical operators to check the conditions you need

Recap

Create functions with `def`. Return to produce a value at the end

Combine comparison & logical operators to check the conditions you need

Use `if`, `else`, `elif` for conditional execution

Recommended read

<https://automatetheboringstuff.com/> is a great resource for learning how to apply Python to day to day tasks.

It's a long book, don't try to read it cover to cover but instead pick up the chapters that catch your eye from the index.

You can start reading the chapters on basics, functions, and control flow.