# SVEVA PEPE

#### CONTACT

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## **PUBLICATIONS**

**MLSP 2021** 

 L3DAS Challenge: **Machine Learning for 3D Audio Signal Processing** <u>Paper</u>



 STEPS: Semantic Typing of Event Processes with a Sequence-to-Sequence **Approach** <u>Paper</u>

#### PROJECTS

- Semantic Role Labeling: github.com/pepes97/SRL
- Named Entity Recognition: github.com/pepes97/NER

### LANGUAGE SKILLS

Mother tongue



Other languages



#### CODING SKILLS



























## WORK EXPERIENCE

#### **NLP Engineer**

ALMAWAVE, ROME MARCH 2021 - PRESENT

- Research and development applied in the NLP field produce models and algorithms.
- Creation and industrialization of the models within the Iride® platform.
- Training models with consolidated best practices, methodologies, and tools of AI / Ops.

### **Performance Engineer**

MOVIRI, MILAN NOVEMBER 2021 - MARCH 2021

 Performance Testing and Tuning with LoadRunner, AppDynamics and Instana

#### Sapienza University of Rome

SCHOLARSHIPS FOR RESEARCH ACTIVITIES NOVEMBER 2020 - JUNE 2021

- Build dataset that contains multiple-source and multipleperspective B-format Ambisonics audio recordings
- Analize two different tasks: 3D Speech Enhancement and 3D Sound Source Localization and Detection

#### EDUCATION AND TRAINING

#### Sapienza University of Rome

M.SC. IN ARTIFICIAL INTELLIGENCE AND ROBOTICS SEPTEMBER 2019 - OCTOBER 2021

- Thesis: STEPS: Semantic Typing of Event Processes with a Sequence-to-Sequence Approach (NLP)
- Final mark: 110/110 cum laude
- Honours Programme: Development of a machine learning framework for the analysis of 3D audio acquisitions

#### Sapienza University of Rome

B.SC. IN COMPUTER SCIENCE AND AUTOMATION ENGINEER SEPTEMBER 2016 - JULY 2019

- Thesis: Cosmoproject Travel Booking Web Application
- Final mark: 110/110 cum laude