| | MONDAY | | TUESDAY | | WEDNESDAY | | THURSDAY | FRIDAY | FRIDAY |
Timeslots	Room 1	Room 2	Room 3	Room 4	Room 5	Room 6	Room 7	Room 8	Workshop
09:00 - 10:00	Developers: The Prima Donnas of the 21st Century — Hadi Hariri	Hybrid Applications with MongoDB and RDBMS — Chris Harris	MVVM Applied: From Silverlight to Windows Phone to Windows 8 — Laurent Bugnion	A WIF Of Security In SharePoint And Azure — Sahil Malik	An architecture remake — Jimmy Nilsson	Gamifying testing by accident with pex4fun. — Jonathan "Peli" De Halleux	Thinking in Functional Style using F# and (some) C# — Venkat Subramaniam	What?!? C# Could Do That?!? — Shay Friedman	GOAL - Game Oriented Agile Learning — Paul Goddard and Geoff Watts
10:00 - 10:20	Break								
10:20 - 11:20	Agile, Lean, and the Space Between — Barry Hawkins	HTML 5 and CSS3: does now really mean now? — Chris Mills	Xamarin - State of the Union — Chris Hardy	Making your Application Cloud-ready — Michael Friis	Beyond the compiler - going up to 11 with conventions in a statically typed language — Krzysztof Koźmic	RabbitMQ Hands On — Alvaro Videla	F# in action: playing functional Conway's game of life — Vagif Abilov	Gesture Recognition with Kinect for Windows — Carl Franklin	GOAL - Game Oriented Agile Learning — Paul Goddard and Geoff Watts
11:20 - 11:40	Break								
11:40 - 12:40	Programmer Anarchy — Fred George	How to Destroy the Web — Bruce Lawson	MonoTouch - C# + iOS = Good Times — James Hughes	High-Performance Notifications: Using Windows Azure Service Bus as an Internet-Scale Service Bus — Ralph Squillace	Neo4j in a .NET world — Tatham Oddie	Evolution of the Entity Framework — Scott Allen	NDC 2012 Cage Match: NodeJS vs. ASP.NET — Rob Conery, Jon Galloway and Damian Edwards	.NET in the physical and meta-physical world — Jonas Winje, Einar W. Høst and Bjørn Einar Bjartnes	GOAL - Game Oriented Agile Learning — Paul Goddard and Geoff Watts
12:40 - 13:40	Lunch								
13:40 - 14:40	What Does Self-Organizing Team Really Mean? — Esther Derby	Accessibility doesn't exist! — Chris Mills	Creating UX with Story Boarding — Billy Hollis	How GitHub Works — Zach Holman	.NET On a Diet — James Hughes	Introduction to OWIN and Gate — Dale Ragan	Clojure for the Web — Bodil Stokke	Async Part 1 - new feature in Visual Studio 11 for responsive programming. — Lucian Wischik	Learn how to build a modern browser applications using Backbone.js and the ASP.NET Web API — Anders Norås
14:40 - 15:00	Break								
15:00 - 16:00	10 things you can do to better lead your agile team — Jonathan Rasmusson	Responsive Web Design — Bruce Lawson	SharePoint, Office 365, JavaScript And Azure — Sahil Malik	Big time: introducing Hadoop on Azure — Yaniv Rodenski	The era of tiny — Jimmy Nilsson	Real World MVC (shows pitfalls and issues with ASP.NET MVC and how to cope with them) — Hadi Hariri	Pure JavaScript — Christian Johansen	Async Part 2 - deep dive into the new language feature of VB/C#. — Lucian Wischik	
16:00 - 16:20	Break								
16:20 - 17:20	You had me at Halo — Kari-Amelie Fiva Aasheim	Metaprogramming with Nemerle — Igor Tkachev	From Zero to Hero — Sondre Bjellås	Using Amazon S3 & CloudFront for Scalable and Secure Distribution — Mark S. Rasmussen	Caring about Code Quality — Venkat Subramaniam	No more magic — Stefan Daugaard Poulsen	Develop mobile websites (not only) for the Windows Phone with ASP.NET MVC, HTML5 & jQuery — Max Knor	Continuous integration - char by char — Harald S. Fianbakken	

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