

Crimson Seastore: performance comparison cache pin algorithms LRU vs. 2Q – progress report

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Abstract

In this brief report we show the performance comparisonm between the two Seastore cache pinboard algorithms, namely LRU and 2Q. We used the following configurations:

- we used a single RBD volume of size 2 GB (which is the default size of the cache per reactor).
- We ranged the number of Seastar reactors as 1, 4, and 8 (to show scalability).
- We used the same ceph dev build from main branch (hash ab72fd0620f) for all test runs.
- All configurations used balanced OSD algorithm on a single NUMA socket (this is to be consistent with previous tests).
- We used three random distributions via FIO options, namely: normal (Gaussian), zoned, and Zipfian.

Our preliminary conclusions:

- The performance of the two pinboard cache algorithms do not show a significant difference, either in throughput or latency, nor in CPU resource utilisation.
- As expected from previous tests, Crimson SeaStore on random workloads scales well with the number of reactors.

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1. Summary performance scaling Seastore LRU vs 2Q

In this Chapter we show the performance comparison between the two pinboard cache algorithms, LRU and 2Q. As in previous reports, we ran long duration tests to produce response latency curves.

- 1. We used a single OSD, running within a single NUMA socket, we only increased the number of reactors as indicated. We used the balanced OSD algorithm for the reactors affinity. We used the default cache size of 2 GB per reactor for Seastore.
- 2. We used a single RBD image of 2GB size. All FIO processes were pinned to the other NUMA socket, so that the OSD processes were not affected by the FIO processes.
- 3. We disabled RBD coalescing (eventhough we did not run sequential workloads for this test).

We first compare the two algorithms on each workloads, summarising the random distribution used. To make the test valid, it is important to ensure that the highest IO intensity of the distribution fits within the cache.

For each workload comparison, we show the CPU utilisation (from the Linux top command) for the two main threads in the OSD process, the reactor and the crimson-osd thread.¹ For multiple reactors, we coalesce the data from all reactors, showing the average along the time duration of the test.



¹We do not show the memory utilisation since its mostly remains constant, and does not add much to the analysis.

1.1 randwrite zoned

This random distribution exercises IO over the storage defined zones (in LBA) according to the parameters chosen, in our case as follows:

- 60% of accesses should be to the first 10% (of the total storage space, in LBA)
- 30% of accesses should be to the next 20%
- 8% of accesses should be to the next 30%
- 2% of accesses should be to the next 40%.

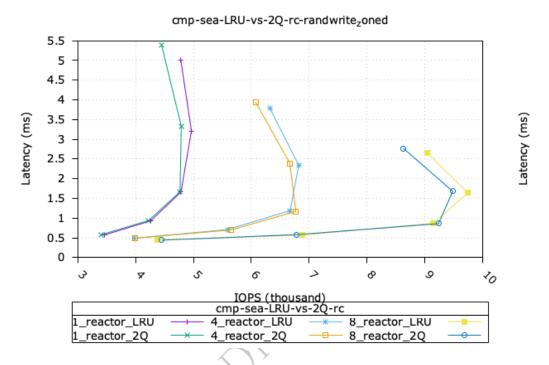


Figure 1.1: cmp-sea-LRU-vs-2Q-rc - randwrite zoned

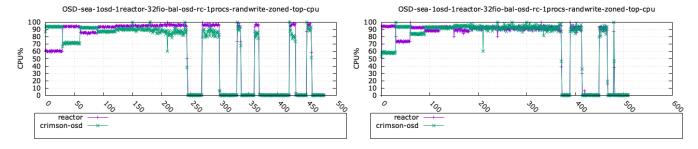


Figure 1.2: Top CPU utilization - LRU (left) vs 2Q (right) - randwrite_zoned, 1 reactor

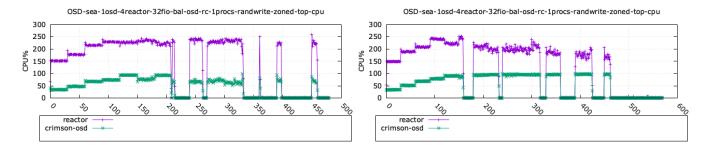


Figure 1.3: Top CPU utilization - LRU (left) vs 2Q (right) - randwrite_zoned, 4 reactor

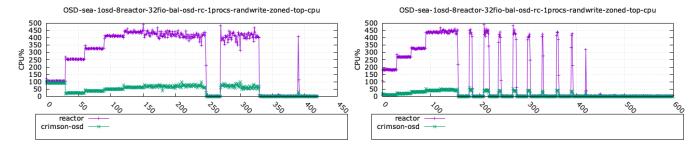


Figure 1.4: Top CPU utilization - LRU (left) vs 2Q (right) - randwrite_zoned, 8 reactor

1.2 randwrite zipf

This random distribution was chosen to exercise IO as follows:

Generating Zipf distribution with 0.768780 input and 2 GiB size and 4096 block_size.

Rows		Hits %	Sum %	# Hits	Size
-	 .67% .33%	56.93% 13.88%	56.93% 70.81%	298480 72775	1.14G 284.28M
-> 50	.00%	8.38%	79.19%	43946	171.66M
-> 83	.67% .33%	6.94% 6.94%	86.13% 93.07%	36364 36364	142.05M 142.05M
-> 100	.00% 	6.93% 	100.00% 	36359	142.03M
Total				524288	

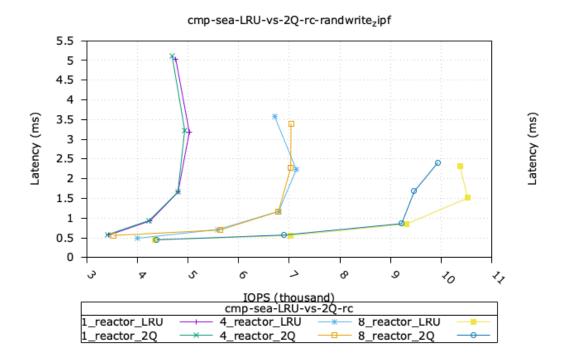


Figure 1.5: cmp-sea-LRU-vs-2Q-rc - randwrite_zipf

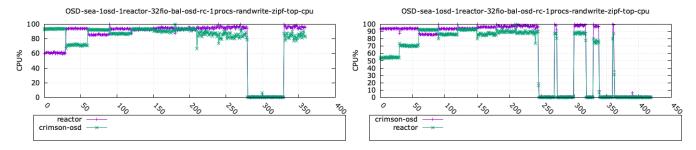


Figure 1.6: Top CPU utilization - LRU (left) vs 2Q (right) - randwrite_zipf, 1 reactor

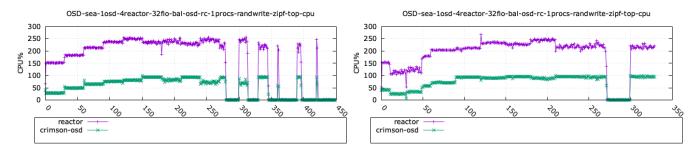


Figure 1.7: Top CPU utilization - LRU (left) vs 2Q (right) - randwrite_zipf, 4 reactor

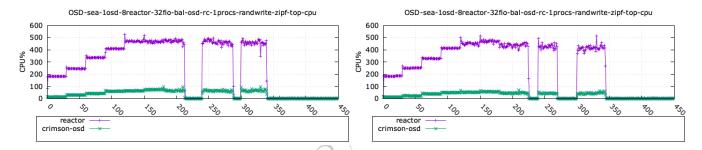
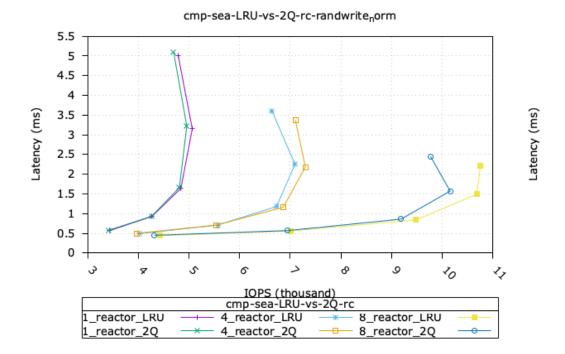


Figure 1.8: Top CPU utilization - LRU (left) vs 2Q (right) - randwrite_zipf, 8 reactor

$1.3 \quad randwrite_norm$

This is the traditional Gaussian distribution, using a generated mean and standard deviation 0.6.



 $\label{eq:comp-sea-LRU-vs-2Q-rc-randwrite_norm} Figure~1.9:~cmp-sea-LRU-vs-2Q-rc~-~randwrite_norm$

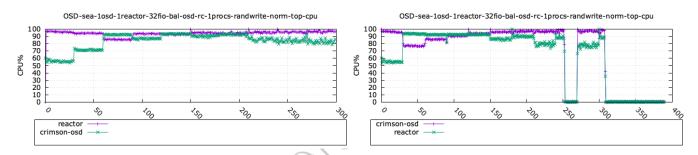


Figure 1.10: Top CPU utilization - LRU (left) vs 2Q (right) - randwrite_norm, 1 reactor

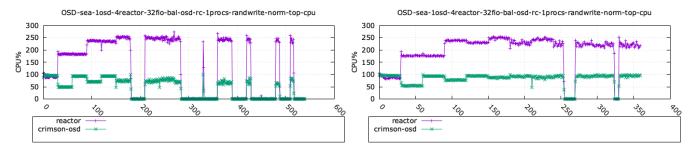


Figure 1.11: Top CPU utilization - LRU (left) vs 2Q (right) - randwrite norm, 4 reactor

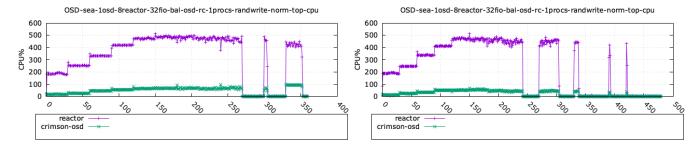


Figure 1.12: Top CPU utilization - LRU (left) vs 2Q (right) - randwrite norm, 8 reactor

$1.4 \quad randread_zoned$

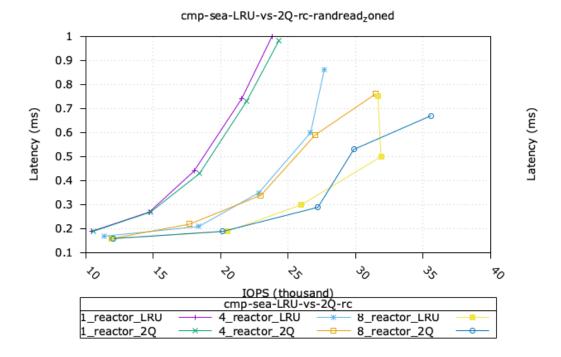


Figure 1.13: cmp-sea-LRU-vs-2Q-rc - randread_zoned

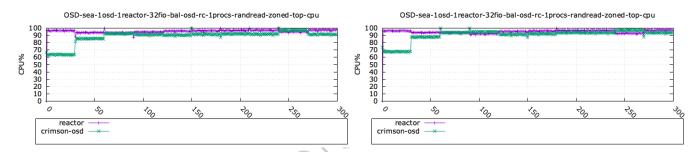


Figure 1.14: Top CPU utilization - LRU (left) vs 2Q (right) - randread zoned, 1 reactor

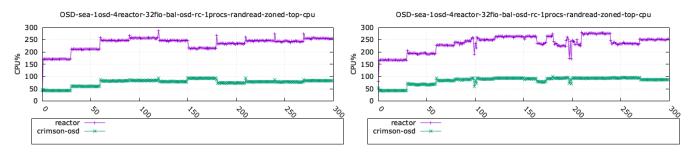


Figure 1.15: Top CPU utilization - LRU (left) vs 2Q (right) - randread zoned, 4 reactor

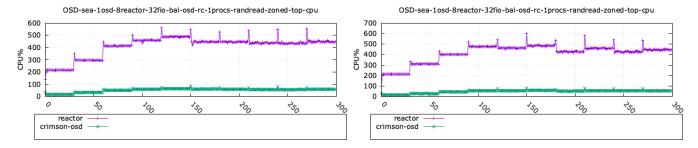


Figure 1.16: Top CPU utilization - LRU (left) vs 2Q (right) - randread_zoned, 8 reactor

1.5 randread zipf

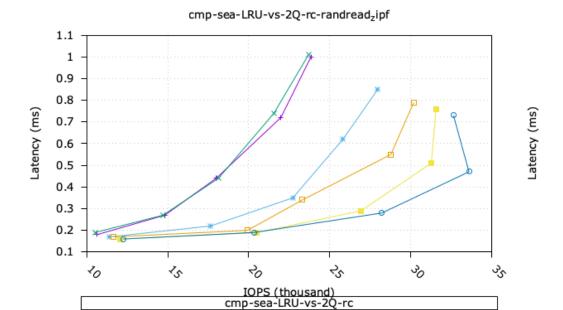


Figure 1.17: cmp-sea-LRU-vs-2Q-rc - randread zipf

8_reactor_LRU

8_reactor_2Q

4_reactor_LRU

4_reactor_2Q

reactor LRU

reactor_2Q

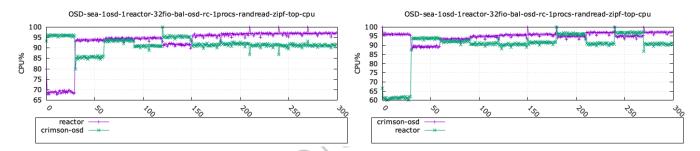


Figure 1.18: Top CPU utilization - LRU (left) vs 2Q (right) - randread_zipf, 1 reactor

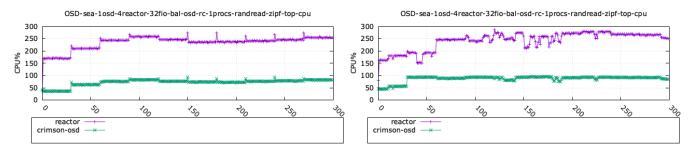


Figure 1.19: Top CPU utilization - LRU (left) vs 2Q (right) - randread zipf, 4 reactor

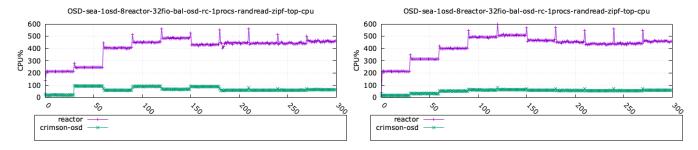
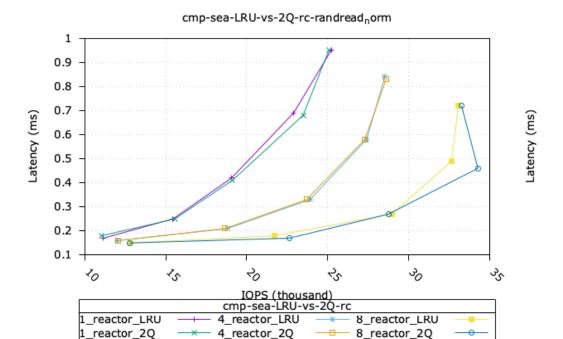


Figure 1.20: Top CPU utilization - LRU (left) vs 2Q (right) - randread zipf, 8 reactor

$1.6 \quad randread_norm$



 $\label{eq:figure 1.21:cmp-sea-LRU-vs-2Q-rc-randread_norm} Figure \ 1.21: \ cmp-sea-LRU-vs-2Q-rc\ -\ randread_norm$

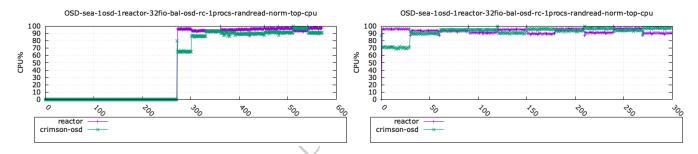


Figure 1.22: Top CPU utilization - LRU (left) vs 2Q (right) - randread_norm, 1 reactor

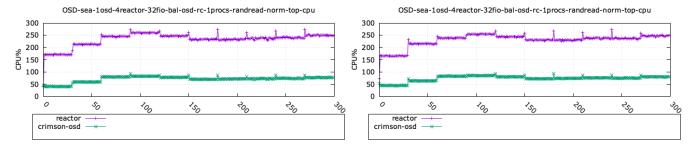


Figure 1.23: Top CPU utilization - LRU (left) vs 2Q (right) - randread_norm, 4 reactor

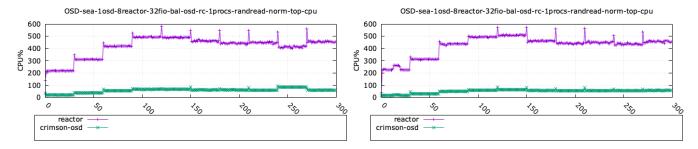


Figure 1.24: Top CPU utilization - LRU (left) vs 2Q (right) - randread_norm, 8 reactor