

Z-Algorithm

text:	a	a	b	c	a	a	b	x	a	a	z
k:	0	1	2	3	4	5	6	7	8	9	10

Compute Z function

$Z[k]$: length of longest prefix starting from $\text{text}[k]$
Which is also a prefix in $\text{text}[0\dots k-1]$

Z-Algorithm

text:	a	a	b	c	a	a	b	x	a	a	z
k:	0	1	2	3	4	5	6	7	8	9	10
Z:	X										

Compute Z function

Z[k]: length of longest prefix starting from text[k]
Which is also a prefix in text[0...k-1]

Naive calculation – compare parts

Z[1] = ?

0	1	2	3	4	5	6	7	8	9	10	
a	a	b	c	a	a	b	x	a	a	z	
	a	a	b	c	a	a	b	x	a	a	z
	0	1	2	3	4	5	6	7	8	9	10

Z[1] = 1

Z-Algorithm

text:	a	a	b	c	a	a	b	x	a	a	z
k:	0	1	2	3	4	5	6	7	8	9	10
Z:		X	1								

Compute Z function

Z[k]: length of longest prefix starting from text[k]
Which is also a prefix in text[0...k-1]

Naive calculation – compare parts

Z[1] = ?

	0	1	2	3	4	5	6	7	8	9	10	
	a	a	b	c	a	a	b	x	a	a	z	
		a	a	b	c	a	a	b	x	a	a	z
		0	1	2	3	4	5	6	7	8	9	10

Z[1] = 1

Z-Algorithm

text:	a	a	b	c	a	a	b	x	a	a	z
k:	0	1	2	3	4	5	6	7	8	9	10
Z:	X	1	0								

Compute Z function

$Z[k]$: length of longest prefix starting from $\text{text}[k]$
Which is also a prefix in $\text{text}[0\dots k-1]$

Naive calculation – compare parts

$Z[2] = ?$

0	1	2	3	4	5	6	7	8	9	10		
a	a	b	c	a	a	b	x	a	a	z		
		a	a	b	c	a	a	b	x	a	a	z
		0	1	2	3	4	5	6	7	8	9	10

$Z[2] = 0$

Z-Algorithm

text:	a	a	b	c	a	a	b	x	a	a	z
k:	0	1	2	3	4	5	6	7	8	9	10
Z:	X	1	0	0	3						

Compute Z function

Z[k]: length of longest prefix starting from text[k]
Which is also a prefix in text[0...k-1]

Naive calculation – compare parts

Z[4] = ?

0	1	2	3	4	5	6	7	8	9	10						
a	a	b	c	a	a	b	x	a	a	z						
				a	a	b	c	a	a	b	x	a	a	z		
				0	1	2	3	4	5	6	7	8	9	10		

Z[4] = 3

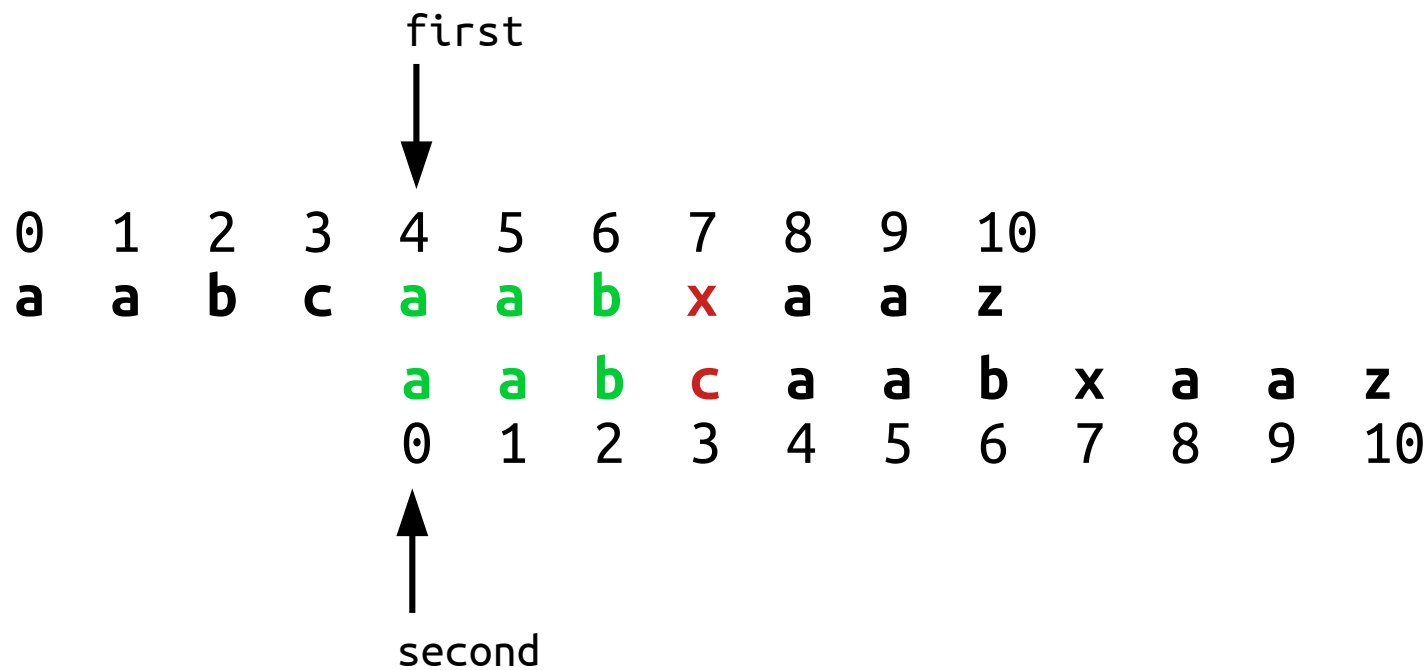
Z-Algorithm

Naive calculation for an element $Z[k]$

```
int compareParts(const std::string& s, const int first, const int second)
{
    int cnt = 0; // number of matched symbols!

    while(first + cnt < s.size() && second + cnt < s.size() && s[first + cnt] == s[second + cnt])
        cnt++;

    return cnt;
}
```



Z-Algorithm

How to use Z function to find a pattern in a text?

```
int find(const std::string& text, const std::string& pattern)
{
    std::string joined = pattern + "$" + text;

    std::vector<int> z = computeZ(joined);

    for(int i = pattern.size() + 1; i < joined.size(); i++)
    {
        if(z[i] == pattern.size())
        {
            return i - pattern.size() - 1;
        }
    }

    return -1;
}
```

text: aabcaabxaaz

pattern: aa

joined:	a	a	\$	a	a	b	c	a	a	b	x	a	a	z
i:	0	1	2	3	4	5	6	7	8	9	10	11	12	13

Z-Algorithm

How to use Z function to find a pattern in a text?

```
int find(const std::string& text, const std::string& pattern)
{
    std::string joined = pattern + "$" + text;

    std::vector<int> z = computeZ(joined);

    for(int i = pattern.size() + 1; i < joined.size(); i++)
    {
        if(z[i] == pattern.size())
        {
            return i - pattern.size() - 1;
        }
    }

    return -1;
}
```

text: aabcaabxaaz

pattern: aa

joined:	a	a	\$	a	a	b	c	a	a	b	x	a	a	z
i:	0	1	2	3	4	5	6	7	8	9	10	11	12	13
Z:	X	1	0	2	1	0	0	2	1	0	0	2	1	0

Z-Algorithm

How to use Z function to find a pattern in a text?

```
int find(const std::string& text, const std::string& pattern)
{
    std::string joined = pattern + "$" + text;

    std::vector<int> z = computeZ(joined);

    for(int i = pattern.size() + 1; i < joined.size(); i++)
    {
        if(z[i] == pattern.size())
        {
            return i - pattern.size() - 1;
        }
    }

    return -1;
}
```

text: aabcaabxaaz

pattern: aa

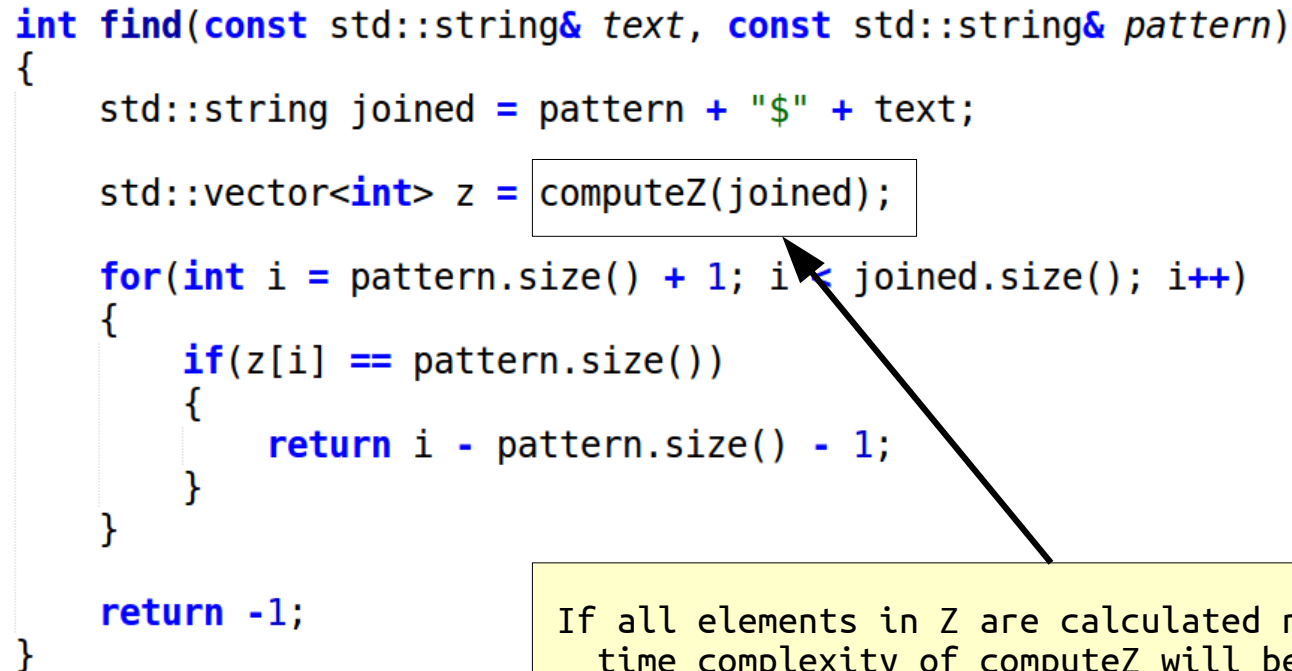
joined:	a	a	\$	a	a	b	c	a	a	b	x	a	a	z
i:	0	1	2	3	4	5	6	7	8	9	10	11	12	13
Z:	X	1	0	2	1	0	0	2	1	0	0	2	1	0

text:	a	a	b	c	a	a	b	x	a	a	z
	0	1	2	3	4	5	6	7	8	9	10

Z-Algorithm

How to use Z function to find a pattern in a text?

```
int find(const std::string& text, const std::string& pattern)
{
    std::string joined = pattern + "$" + text;
    std::vector<int> z = computeZ(joined);
    for(int i = pattern.size() + 1; i < joined.size(); i++)
    {
        if(z[i] == pattern.size())
        {
            return i - pattern.size() - 1;
        }
    }
    return -1;
}
```



If all elements in Z are calculated naively, then time complexity of computeZ will be quadratic!

How to calculate elements in Z efficiently?

Z-Algorithm

text: a a b c a a b x a a z

↓
k

L R

Z: X

```
std::vector<int> computeZ(const std::string& s)
{
    std::vector<int> z(s.size(), 0);

    int L = 0, R = 0;

    for(int k = 1; k < s.size(); k++)
    {
        if(k > R)
        {
            int cnt = compareParts(s, k, 0);
            z[k] = cnt;
            L = k;
            R = k + cnt - 1;
        }
    }
}
```

Z-Algorithm

text: a a b c a a b x a a z

L R

k
↓

0 1 2 3 4 5 6 7 8 9 10

Z: X

0	1	2	3	4	5	6	7	8	9	10
a	a	b	c	a	a	b	x	a	a	z
	a	a	b	c	a	a	b	x	a	a
0	1	2	3	4	5	6	7	8	9	10

cnt = 1

```
std::vector<int> computeZ(const std::string& s)
{
    std::vector<int> z(s.size(), 0);

    int L = 0, R = 0;

    for(int k = 1; k < s.size(); k++)
    {
        if(k > R)
        {
            int cnt = compareParts(s, k, 0);
            z[k] = cnt;
            L = k;
            R = k + cnt - 1;
        }
    }
}
```

Z-Algorithm

text: **a** **a** **b** **c** **a** **a** **b** **x** **a** **a** **z**
 0 1 2 3 4 5 6 7 8 9 10

 L R

Z: **X** **1**

0	1	2	3	4	5	6	7	8	9	10	
a	a	b	c	a	a	b	x	a	a	z	
	a	a	b	c	a	a	b	x	a	a	z
	0	1	2	3	4	5	6	7	8	9	10

cnt = 1

```
std::vector<int> computeZ(const std::string& s)
{
    std::vector<int> z(s.size(), 0);

    int L = 0, R = 0;

    for(int k = 1; k < s.size(); k++)
    {
        if(k > R)
        {
            int cnt = compareParts(s, k, 0);
            z[k] = cnt;
            L = k;
            R = k + cnt - 1;
        }
    }
}
```

Z-Algorithm

text: a a b c a a b x a a z
 0 1 2 3 4 5 6 7 8 9 10

 L a R

Z: X 1

k
↓

```
std::vector<int> computeZ(const std::string& s)
{
    std::vector<int> z(s.size(), 0);

    int L = 0, R = 0;

    for(int k = 1; k < s.size(); k++)
    {
        if(k > R)
        {
            int cnt = compareParts(s, k, 0);
            z[k] = cnt;
            L = k;
            R = k + cnt - 1;
        }
    }
}
```

Z-Algorithm

text: a a **b** c a a b x a a z
 0 1 2 3 4 5 6 7 8 9 10

 R L

Z: X 1 0

k
↓

0	1	2	3	4	5	6	7	8	9	10		
a	a	b	c	a	a	b	x	a	a	z		
		a	a	b	c	a	a	b	x	a	a	z
		0	1	2	3	4	5	6	7	8	9	10

cnt = 0

```
std::vector<int> computeZ(const std::string& s)
{
    std::vector<int> z(s.size(), 0);

    int L = 0, R = 0;

    for(int k = 1; k < s.size(); k++)
    {
        if(k > R)
        {
            int cnt = compareParts(s, k, 0);
            z[k] = cnt;
            L = k;
            R = k + cnt - 1;
        }
    }
}
```

Z-Algorithm

text: a a b c a a b x a a z
 0 1 2 3 4 5 6 7 8 9 10

]]
 R L

Z: X 1 0

 ↓
 k

```
std::vector<int> computeZ(const std::string& s)
{
    std::vector<int> z(s.size(), 0);

    int L = 0, R = 0;

    for(int k = 1; k < s.size(); k++)
    {
        if(k > R)
        {
            int cnt = compareParts(s, k, 0);
            z[k] = cnt;
            L = k;
            R = k + cnt - 1;
        }
    }
}
```


Z-Algorithm

text: **a** **a** **b** **c** **a** **a** **b** **x** **a** **a** **z**
 0 1 2 3 4 5 6 7 8 9 10

R **L**

Z: **X** **1** **0** **0**

 ↓
 k

```
std::vector<int> computeZ(const std::string& s)
{
    std::vector<int> z(s.size(), 0);

    int L = 0, R = 0;

    for(int k = 1; k < s.size(); k++)
    {
        if(k > R)
        {
            int cnt = compareParts(s, k, 0);
            z[k] = cnt;
            L = k;
            R = k + cnt - 1;
        }
    }
}
```

Z-Algorithm

k
 \downarrow
 text: **a** **a** **b** **c** **a** **a** **b** **x** **a** **a** **z**
 0 1 2 3 4 5 6 7 8 9 10
 R **L**
 Z: **X** **1** **0** **0**

0	1	2	3	4	5	6	7	8	9	10
a	a	b	c	a	a	b	x	a	a	z
				a	a	b	c	a	a	b
				0	1	2	3	4	5	6

cnt = 3

```

std::vector<int> computeZ(const std::string& s)
{
    std::vector<int> z(s.size(), 0);

    int L = 0, R = 0;

    for(int k = 1; k < s.size(); k++)
    {
        if(k > R)
        {
            int cnt = compareParts(s, k, 0);
            z[k] = cnt;
            L = k;
            R = k + cnt - 1;
        }
    }
}
    
```

Z-Algorithm

text: **a** **a** **b** **c** **a** **a** **b** **x** **a** **a** **z**
 0 1 2 3 4 5 6 7 8 9 10

 ↓
 k

 ┌ ┐
 └ ┘
 L R

Z: **X** **1** **0** **0** **3**

0	1	2	3	4	5	6	7	8	9	10
a	a	b	c	a	a	b	x	a	a	z
				a	a	b	c	a	a	b
				0	1	2	3	4	5	6

cnt = 3

```
std::vector<int> computeZ(const std::string& s)
{
    std::vector<int> z(s.size(), 0);

    int L = 0, R = 0;

    for(int k = 1; k < s.size(); k++)
    {
        if(k > R)
        {
            int cnt = compareParts(s, k, 0);
            z[k] = cnt;
            L = k;
            R = k + cnt - 1;
        }
    }
}
```

Z-Algorithm

text: **a** **a** **b** **c** **a** **a** **b** **x** **a** **a** **z**
 0 1 2 3 4 5 6 7 8 9 10
 L R
 Z: X 1 0 0 3

```

    } else // k <= R
    {
        if (z[k - L] < R - k + 1)
        {
            z[k] = z[k - L];           Re-use previous z! :-)
        } else
        {
            int cnt = compareParts(s, R+1, R-L+1);
            z[k] = (R - k + 1) + cnt;
            L = k;
            R = R + z[k] - 1;
        }
    }
  
```

Z-Algorithm

text: a a b c a a b x a a z
 0 1 2 3 4 5 6 7 8 9 10

$k-L$ k
 ↓ ↓
 1 5

 []
 L R

Z: X 1 0 0 3

```

    } else // k <= R
    {
        if (z[k - L] < R - k + 1)
        {
            z[k] = z[k - L];           Re-use previous z! :-)
        } else
        {
            int cnt = compareParts(s, R+1, R-L+1);
            z[k] = (R - k + 1) + cnt;
            L = k;
            R = R + z[k] - 1;
        }
    }
}

```

Z-Algorithm

text: **a** **a** **b** **c** **a** **a** **b** **x** **a** **a** **z**
 0 1 2 3 4 5 6 7 8 9 10

$k-L$ k
 ↓ ↓
 1 5

 L R

Z: **X** **1** **0** **0** **3** **1**

```

    } else // k <= R
    {
        if (z[k - L] < R - k + 1)
        {
            z[k] = z[k - L];           Re-use previous z! :-)
        } else
        {
            int cnt = compareParts(s, R+1, R-L+1);
            z[k] = (R - k + 1) + cnt;
            L = k;
            R = R + z[k] - 1;
        }
    }
}

```

Z-Algorithm

text: **a** **a** **b** **c** **a** **a** **b** x **a** **a** **z**
 0 1 2 3 4 5 6 7 8 9 10

Z: X 1 0 0 3 1

```

}else // k <= R
{
    if(z[k - L] < R-k+1)
    {
        z[k] = z[k - L]; Re-use previous z! :-)
    }else
    {
        int cnt = compareParts(s, R+1, R-L+1);
        z[k] = (R - k + 1) + cnt;
        L = k;
        R = R + cnt - 1;
    }
}
}

```

Z-Algorithm

text: **a** **a** **b** **c** **a** **a** **b** x **a** **a** **z**
 0 1 2 3 4 5 6 7 8 9 10

Z: X 1 0 0 3 1 0

```

}else // k <= R
{
    if(z[k - L] < R-k+1)
    {
        z[k] = z[k - L];
    }else
    {
        int cnt = compareParts(s, R+1, R-L+1);
        z[k] = (R - k + 1) + cnt;
        L = k;
        R = R + z[k] - 1;
    }
}

```

Re-use previous z! :-)

Z-Algorithm

k
 \downarrow
 text: **a** **a** **b** **c** **a** **a** **b** **x** **a** **a** **z**
 0 1 2 3 4 5 6 7 8 9 10
 L **R**
 Z: **X** **1** **0** **0** **3** **1** **0** **0**

0	1	2	3	4	5	6	7	8	9	10
a	a	b	c	a	a	b	x	a	a	z
							a	a	b	c
							0	1	2	3
							4	5	6	7
							8	9	10	

cnt = 0

```

std::vector<int> computeZ(const std::string& s)
{
    std::vector<int> z(s.size(), 0);

    int L = 0, R = 0;

    for(int k = 1; k < s.size(); k++)
    {
        if(k > R)
        {
            int cnt = compareParts(s, k, 0);
            z[k] = cnt;
            L = k;
            R = k + cnt - 1;
        }
    }
}
    
```

Z-Algorithm

text: **a** **a** **b** **c** **a** **a** **b** **x** **a** **a** **z**
 0 1 2 3 4 5 6 7 8 9 10
]]
 R L

Z: X 1 0 0 3 1 0 0

[illegible]

cnt = 0

```
std::vector<int> computeZ(const std::string& s)
{
    std::vector<int> z(s.size(), 0);

    int L = 0, R = 0;

    for(int k = 1; k < s.size(); k++)
    {
        if(k > R)
        {
            int cnt = compareParts(s, k, 0);
            z[k] = cnt;
            L = k;
            R = k + cnt - 1;
        }
    }
}
```

Z-Algorithm

text: **a** **a** **b** **c** **a** **a** **b** **x** **a** **a** **z**
 0 1 2 3 4 5 6 7 8 9 10

]]
 R L

Z: X 1 0 0 3 1 0 0 2

[illegible]

cnt = 2

```
std::vector<int> computeZ(const std::string& s)
{
    std::vector<int> z(s.size(), 0);

    int L = 0, R = 0;

    for(int k = 1; k < s.size(); k++)
    {
        if(k > R)
        {
            int cnt = compareParts(s, k, 0);
            z[k] = cnt;
            L = k;
            R = k + cnt - 1;
        }
    }
}
```

Z-Algorithm

text:

a	a	b	c	a	a	b	x	a	a	z
0	1	2	3	4	5	6	7	8	9	10

↓ k

k
↓

[

]

L

R

Z:

X	1	0	0	3	1	0	0	2		
---	---	---	---	---	---	---	---	---	--	--

0	1	2	3	4	5	6	7	8	9	10	...
a	a	b	c	a	a	b	x	a	a	z	...
								a	a	b	...
								0	1	2	...

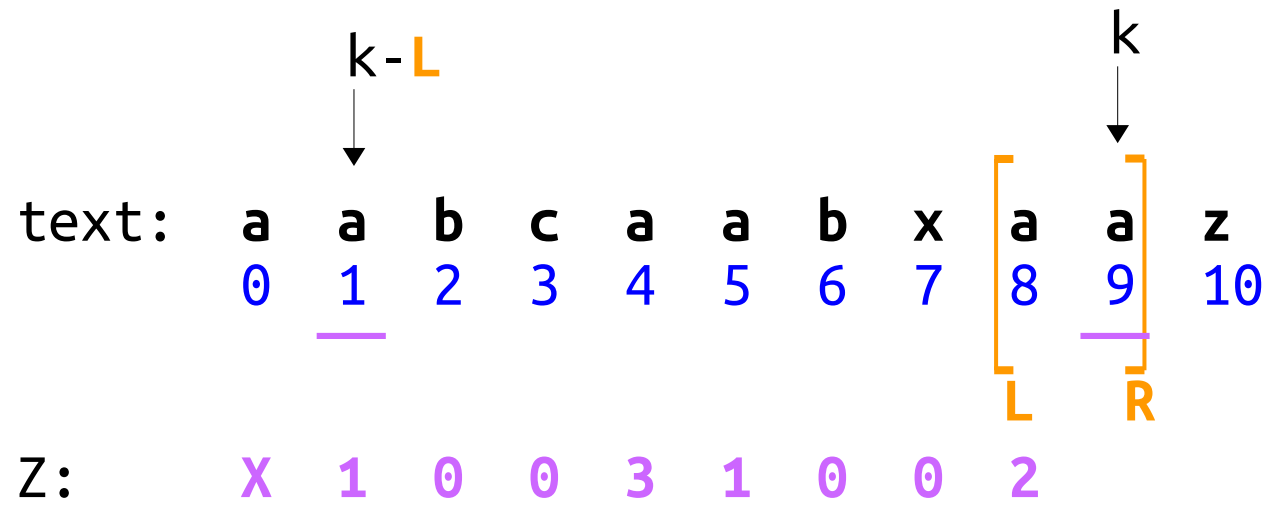
cnt = 2

```
std::vector<int> computeZ(const std::string& s)
{
    std::vector<int> z(s.size(), 0);

    int L = 0, R = 0;

    for(int k = 1; k < s.size(); k++)
    {
        if(k > R)
        {
            int cnt = compareParts(s, k, 0);
            z[k] = cnt;
            L = k;
            R = k + cnt - 1;
        }
    }
}
```

Z-Algorithm



```

    }else // k <= R
    {
        if(z[k - L] < R-k+1)
        {
            z[k] = z[k - L];
        }else
        {
            int cnt = compareParts(s, R+1, R-L+1);
            z[k] = (R - k + 1) + cnt;
            L = k;
            R = R + z[k] - 1;
        }
    }

```

We fall in this case! =>

Z-Algorithm

$k-L$ k
 ↓ ↓
 text: a a b c a a b x a a z
 0 1 2 3 4 5 6 7 8 9 10
 L R
 Z: X 1 0 0 3 1 0 0 2 1

$R+1$
 ↓
 0 1 2 3 4 5 6 7 8 9 10
 a a b c a a b x a a z
 a a b c a a b x a a z
 0 1 2 3 4 5 6 7 8 9 10
 ↑
 $R-L+1$
 cnt = 0

We fall in this case! =>

```

    }else // k <= R
    {
        if(z[k - L] < R-k+1)
        {
            z[k] = z[k - L];
        }else
        {
            int cnt = compareParts(s, R+1, R-L+1);
            z[k] = (R - k + 1) + cnt;
            L = k;
            R = R + z[k] - 1;
        }
    }
  
```

$Z[9] = (9 - 9 + 1) + 0 = 1$

Z-Algorithm

[illegible]

```
std::vector<int> computeZ(const std::string& s)
{
    std::vector<int> z(s.size(), 0);

    int L = 0, R = 0;

    for(int k = 1; k < s.size(); k++)
    {
        if(k > R)
        {
            int cnt = compareParts(s, k, 0);
            z[k] = cnt;
            L = k;
            R = k + cnt - 1;
        }
    }
}
```