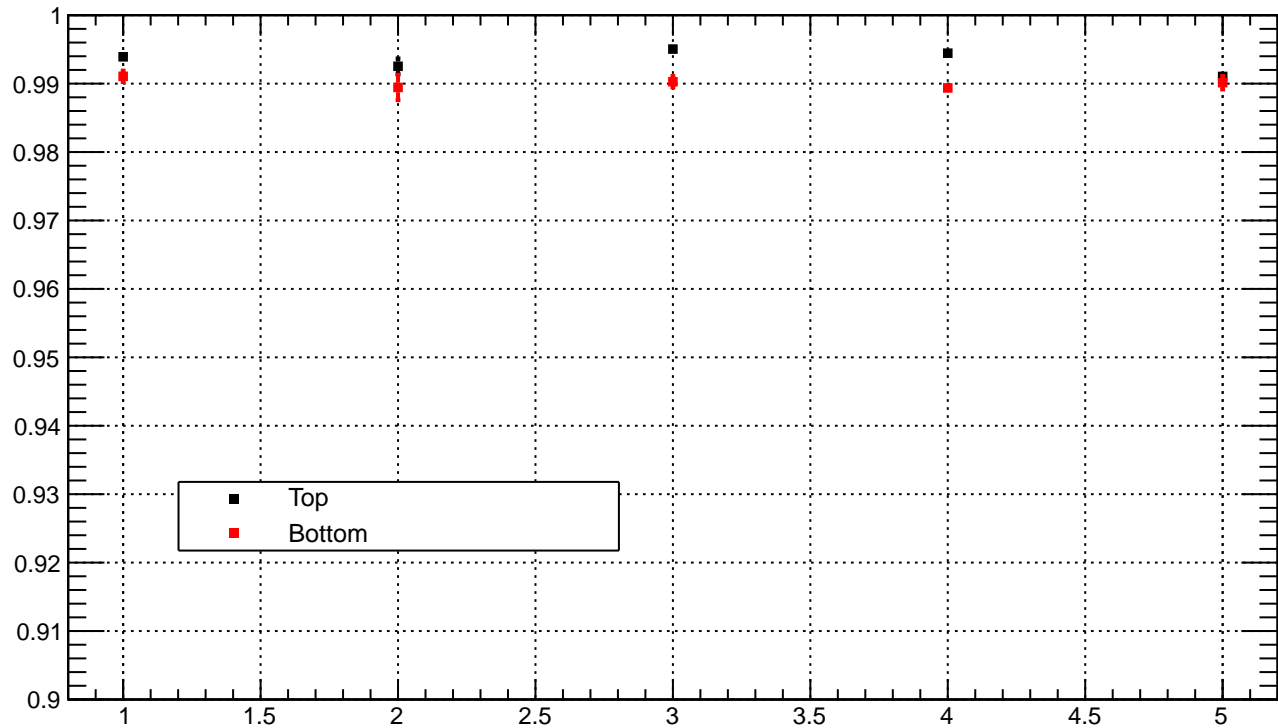


Hit Efficiency [%]



Layer Number