

# Peri Hassanzadeh

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Computer Engineering major seeking full-time position upon graduation

## EDUCATION

### UNIVERSITY OF PITTSBURGH

Swanson School of Engineering

Major: Computer Engineering Minor: Persian / Farsi

Pittsburgh, PA

December 2022

Current GPA: 3.43

### RELEVANT COURSEWORK

- Data Structures and Algorithms
- High Performance Computing
- Embedded Processors and Interfacing
- Computer Organization and Architecture

### COMPUTER SKILLS

- C++
- C
- Assembly
- Java
- Python
- Linux
- Microsoft Office
- Git

## PROJECTS

### BOP-IT SPIN OFF

Spring 2022

Junior Design

- Designed a **PCB** and 3D printed enclosure to create a functional game similar to Bop-It utilizing **C++** and Arduino to customize the various controls while working with a team of engineering students
- Used rapid prototyping techniques through the use of continuous testing via simulation software and breadboarding

### HOTCIV TURN-BASED STRATEGY GAME

Spring 2021

Software Construction and Evolution

- Developed a turn-based strategy game using **Java**, compositional design, test-driven development and design patterns while following specific coding standards and guidelines
- Thoroughly tested code base by analyzing results from Jacoco code coverage and Gradle build automation

### TRAIN CONTROL SYSTEM

Fall 2020

Systems and Project Engineering

- Developed a simulation of Pittsburgh's North Shore Extension using **C++** by communicating with a group of students of various technical backgrounds
- Utilized **GitHub** as a project management tool to manage codebase and defects
- Created a user interface module to simulate a train dispatcher's view of the entire system including functionality for tracking train location, dispatching to certain position on track and running a schedule

## WORK EXPERIENCE

### PRUDENTIAL FINANCIAL

Newark, NJ

Software Engineering Intern

June 2022-Present

- Developed **Python** scripts to improve and automate processes in an existing application holding important financial information by parsing and organizing **SQL** code for further manipulation

### UNIVERSITY OF PITTSBURGH

Pittsburgh, PA

Undergraduate Teaching Assistant

Spring 2022-Present

- ECE 302 Data Structures and Algorithms and ECE202 Embedded Processors

SHREC Undergraduate Student Researcher

Spring 2022

- Investigated the performance metric improvements of various natural language processing algorithms on NVIDIA embedded GPUs intended for use in space environments

### ANSYS INC.

Canonsburg, PA

Software Development Intern

Spring and Fall 2021

- Developed both front and backend for multiple internal tools using **Python** to automatically download and install ANSYS products from JFrog Artifactory utilizing various API calls
- Upgraded and implemented additional features to a package reporting tool for the Release Management Unit to provide real time updates
- Developed a big data application used to parse compressed data to find specified strings amongst GB of data which reduced search time from hours to seconds
- Utilized **Selenium** to scrape webpage code to parse important information for testing and analysis
- Cross-platform development (Python, Shell, Batch) using Linux and Windows