

Game

```
classDiagram
    class Game
    class TrickTakingGame["cards-with-friends.trick_taking_game.TrickTakingGame"]
    TrickTakingGame --|> Game
```

The diagram consists of two rectangular boxes. The top box is labeled 'Game'. The bottom box is labeled 'cards-with-friends.trick_taking_game.TrickTakingGame'. A vertical arrow points from the top edge of the bottom box to the bottom edge of the top box, indicating that TrickTakingGame inherits from Game.

cards-with-friends.trick_taking_game.TrickTakingGame