

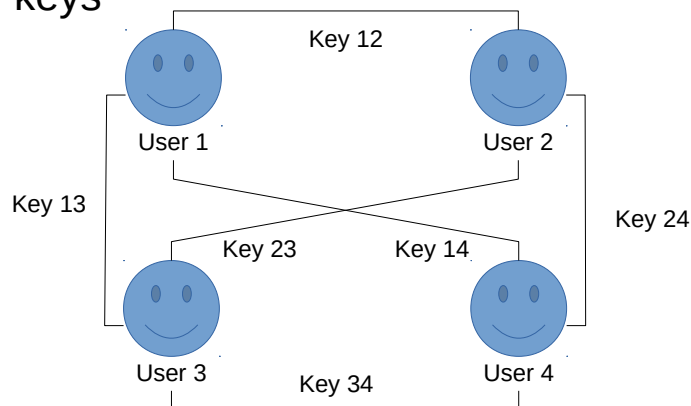
Contents

- Key management problem
- On-line Trusted Third Parties
- The Diffie-Hellman protocol
- Public key cryptography
- Digital signatures
- Key derivation
- Final words

Key Exchange

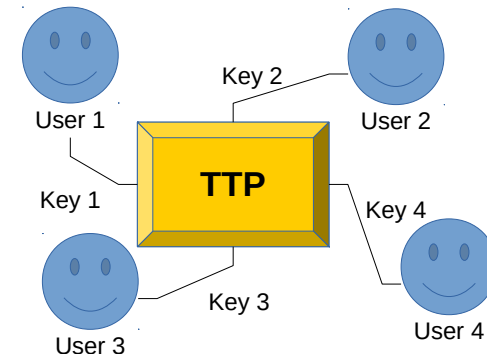
Key management

- Storing mutual secret keys is difficult
- In a universe of n users, each user requires $O(n)$ keys



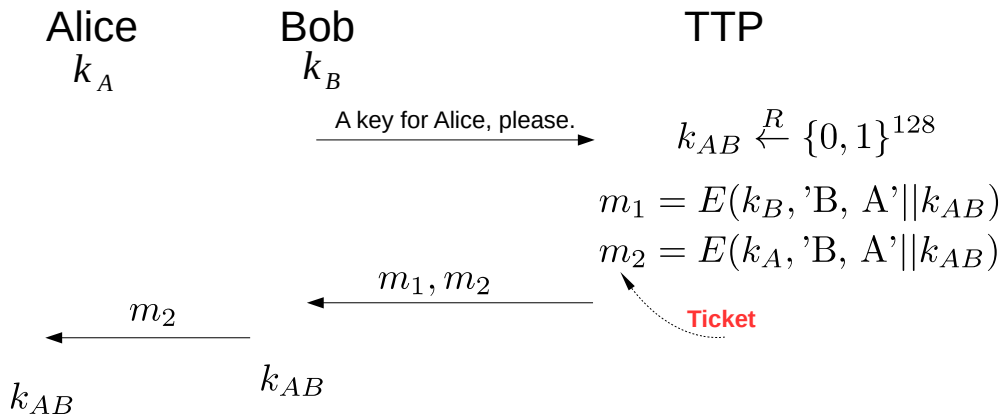
On-line Trusted Third Party (TTP)

- Every user has to manage only **a single key**
 - The one used to communicate with TTP
- Upon request, the TTP generates shared secret keys for user sessions



TTP: Generating keys (toy protocol)

- Bob wants a shared secret with Alice



Adaptation of: Dan Boneh, Cryptography I, Stanford.

(E, D) a CCA secure cipher.

TTP: Security

- An eavesdropper sees
 - $m_1 = E(k_B, 'B, A' || k_{AB})$
 - $m_2 = E(k_A, 'B, A' || k_{AB})$
- Since (E, D) is CCA secure, she learns nothing about k_{AB}
- Issues
 - TTP needed for all key exchanges
 - TTP knows all user and all session keys
 - Replay attacks possible
- Basis of Kerberos

Adaptation of: Dan Boneh, Cryptography I, Stanford.

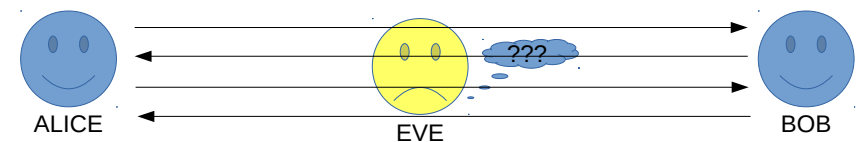
The main issue

- Can we generate shared keys without an **on-line** TTP?
 - YES!
- Entrance of public-key cryptography
- Two most widely known constructions
 - Diffie-Hellman protocol (1976)
 - RSA crypto system (1977)

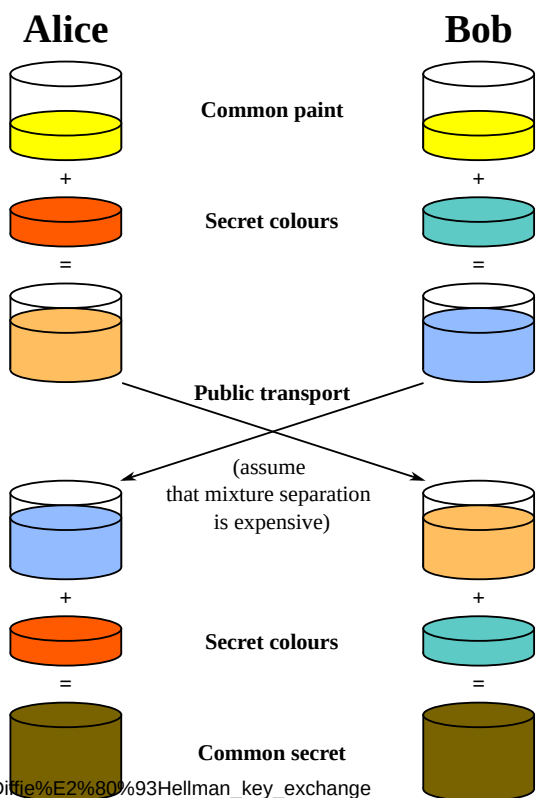
Adaptation of: Dan Boneh, Cryptography I, Stanford.

Diffie-Hellman protocol

- Stems from hard problems in algebra
- Alice and Bob want to establish a shared secret in the presence of an eavesdropper
- Security against eavesdropping only



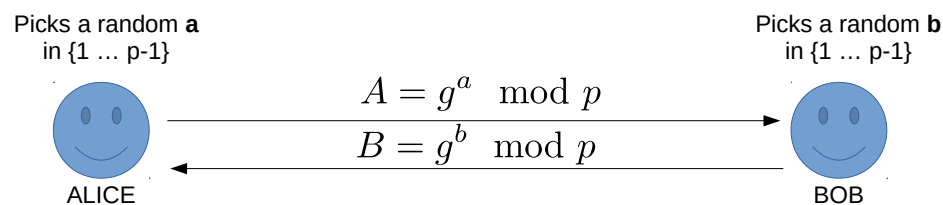
Adaptation of: Dan Boneh, Cryptography I, Stanford.



https://en.wikipedia.org/wiki/Diffie%E2%80%93Hellman_key_exchange

Diffie-Hellman protocol (informally)

- Fix a large prime p (600 digits ~ 2kbits long)
- Fix an integer g in $G = \{1 \dots p-1\}$ such that g is a primitive root modulo p (generator)
 - Raising g to powers of 0 to $p-2$ generates all values in $\{1 \dots p-1\}$

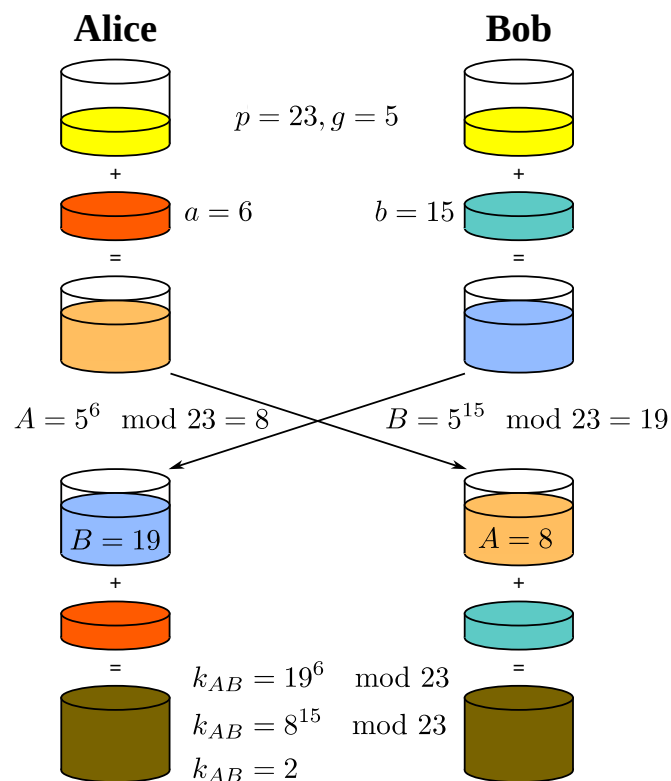


$$k_{AB} = g^{ab} \mod p$$

$$B^a = (g^b)^a = g^{ab} \mod p \quad A^b = (g^a)^b = g^{ab} \mod p$$

Adaptation of: Dan Boneh, Cryptography I, Stanford.

$5^0 = 1 \mod 23$
$5^1 = 5 \mod 23$
$5^2 = 2 \mod 23$
$5^3 = 10 \mod 23$
$5^4 = 4 \mod 23$
$5^5 = 20 \mod 23$
$5^6 = 8 \mod 23$
$5^7 = 17 \mod 23$
$5^8 = 16 \mod 23$
$5^9 = 11 \mod 23$
$5^{10} = 9 \mod 23$
$5^{11} = 22 \mod 23$
$5^{12} = 18 \mod 23$
$5^{13} = 21 \mod 23$
$5^{14} = 13 \mod 23$
$5^{15} = 19 \mod 23$
$5^{16} = 3 \mod 23$
$5^{17} = 15 \mod 23$
$5^{18} = 6 \mod 23$
$5^{19} = 7 \mod 23$
$5^{20} = 12 \mod 23$
$5^{21} = 14 \mod 23$
$5^{22} = 5^0 = 1 \mod 23$



Security (informally)

- An eavesdropper sees
 - $p, g, A = g^a \mod p, B = g^b \mod p$
- Can she derive $g^{ab} \mod p$ herself?
- In general, let's define

$$\text{DH}_g(g^a, g^b) = g^{ab} \mod p$$
- How difficult is to compute DH function $\mod p$?

Adaptation of: Dan Boneh, Cryptography I, Stanford.

Security (informally)

- Suppose p is n bits long
- Best known algorithm (GNFS) computes function DH in $e^{O(\sqrt[3]{n})}$
- How difficult is to break DH compared to breaking a symmetric cipher?

Cipher key size	DH modulus size [in modulo primes]	DH modulus size [Elliptic Curve]
80	1024	160
128	3072	256
256	15360	512

- Slow transition from $(\text{mod } p)$ to elliptic curves

Adaptation of: Dan Boneh, Cryptography I, Stanford.

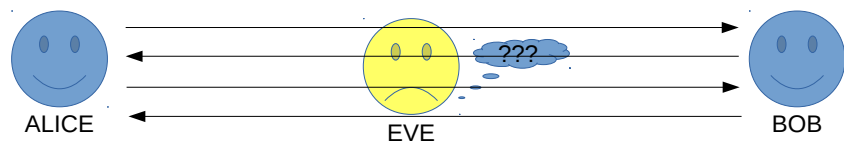
DH: Open issues

- Remember: security against eavesdropping only
- An active attacker can break the protocol with the man-in-the-middle attack
 - Reason: exchanges are not authenticated

Adaptation of: Dan Boneh, Cryptography I, Stanford.

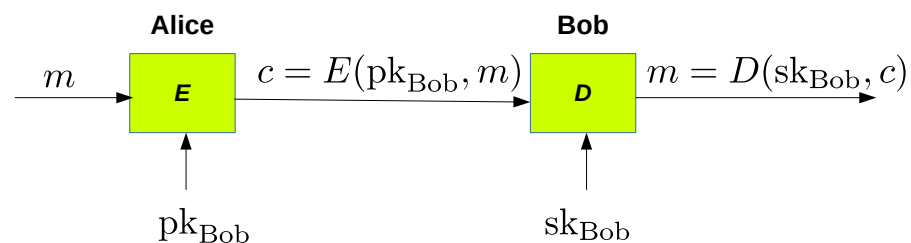
Public key encryption for key exchange

- Alice and Bob want to establish a shared secret in the presence of an eavesdropper
- Security against eavesdropping only



Public key encryption

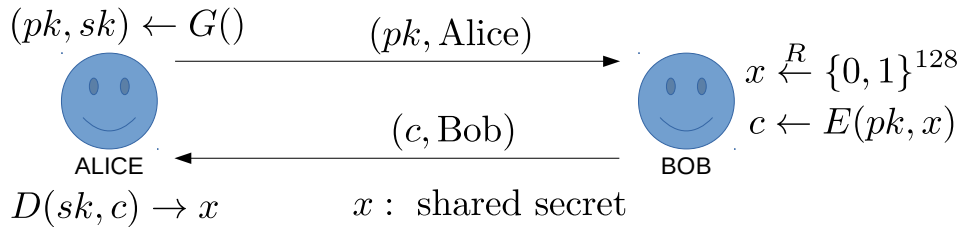
- Each party uses a key pair: $k = (\text{pk}, \text{sk})$
- Public key is given to everyone, secret is kept hidden



Adaptation of: Dan Boneh, Cryptography I, Stanford.

Adaptation of: Dan Boneh, Cryptography I, Stanford.

Establishing a shared secret



- Adversary sees $pk, E(pk, x)$
- Adversary wants x
- If $\zeta = (G, E, D)$ is sem. secure, the adv. obtains no information about x
- Security **against eavesdropping only**: protocol still vulnerable to man-in-the-middle

Adaptation of: Dan Boneh, Cryptography I, Stanford.

Signature scheme: def.

- **Def:** A signature scheme (G, S, V) is a triple of eff. algs. defined over (M, Z) where:
 - $G()$ is a rand. alg. that generates key pairs (pk, sk)
 - $S(sk, m)$ is an alg. that signs a message $m \in M$ using secret key sk and produces a signature $z \in Z$
 - $V(pk, m, z)$ is a det. alg. that verifies the signature $z \in Z$ of message $m \in M$ using pk and outputs **1** if the signature verifies, or **0** otherwise
- A signature generated by S must always verify by V :

$$\forall (pk, sk), m \in M : \Pr[V(pk, m, S(sk, m)) = 1] = 1$$

Digital signatures

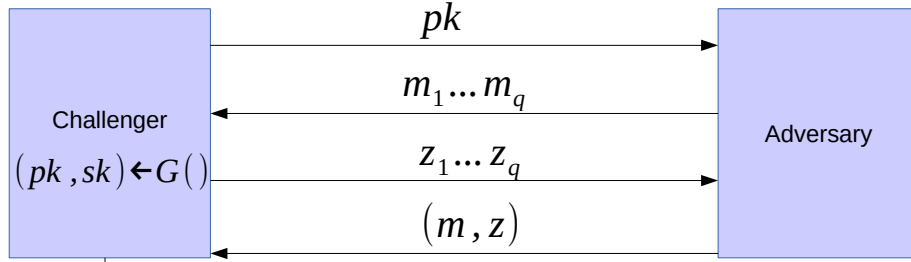
- Preserving integrity in public-key cryptography
 - “MACs” of public-key cryptography
- Idea: The **signer signs** a message **with** her **secret key**. **Anyone** can **verify** the signature using the corresponding **public key** and thus know:
 - That the message has not been tampered with
 - That the signer indeed signed the message
- Similar to MACs, but digital signatures are
 - **Publicly verifiable**: anyone (with PK) can verify the signature
 - **Non-repudiative**: the signer cannot later deny having signed a particular message

Digital signatures: Threat model

- Attacker's power: **Chosen message attack**
 - For $m_1 \dots m_q$ attacker is given $z_i = S(sk, m_i)$
 - Attacker's goal: **Existential forgery**
 - Produce a **new** valid (m, z) s. t.

$$m \notin \{m_1 \dots m_q\}$$
- An adversary cannot produce a valid signature for a new message

Secure digital signature: def.



$b \in \{0, 1\}$
 $b = 1$ if $V(pk, m, z) = 1$ and $m \notin \{m_1 \dots m_q\}$
 $b = 0$ otherwise

A signature scheme (G, S, V) is **secure** if for all “efficient” adversaries A :

$$\text{Adv}_{\text{SIG}}[A, I] = \Pr[\text{Chal. outputs } 1]$$

is “negligible”.

Extending the message space

- **Hash-and-sign paradigm**

- *Constructing a signature scheme for large messages from a signature scheme for small messages (and strengthening security)*

- **Thm.** Let (G, S, V) be a secure signature scheme over (M, Z) and let $H: M' \rightarrow M$ be a collision resistant hash function where $|M'| \gg |M|$. Then (G, S', V') is also secure sig. scheme, where:

$$S'(sk, m) := S(sk, H(m))$$

$$V'(pk, m, z) := V(pk, H(m), z)$$

Signatures from TDP: Full Domain Hash

- Building blocks
 - (G, F, F^{-1}) – Secure trapdoor permutation (TDP)
 - $F: X \rightarrow X$
 - $H: M \rightarrow X$ – collision resistant hash function
- Full domain (length) hash (FDH)
 - $G()$ from TDP
 - $S(sk, m) := F^{-1}(sk, H(m))$
 - $V(pk, m, z) := \begin{cases} 1 & H(m) = F(pk, z) \\ 0 & \text{otherwise} \end{cases}$

Signatures from TDP: Full Domain Hash

- **Thm.** Let (G, F, F^{-1}) be a secure TDP $X \rightarrow X$ and let $H: M \rightarrow X$ be a collision resistant hash function. Then signature scheme FDH is secure if H is a *random oracle*.
- FDH produces unique signatures: every message has its own signature

Signatures from TDP: Full Domain Hash

- Hashing is required for security; schemes without hashing are insecure. For instance:

$$S(sk, m) := F^{-1}(sk, m) \quad V(pk, m, z) := F(pk, m) = z$$

- **Zero-message attack:** create an existential forgery by picking a random signature, and creating a “message” from it

$$z \leftarrow^R Z, m \leftarrow F(pk, z)$$

- **Multiplicative-property attack** (when using RSA)

- Ask for signatures on two messages m_1, m_2

$$z_1 \leftarrow S(sk, m_1), z_2 \leftarrow S(sk, m_2)$$

- Output existential forgery

$$m_3 \leftarrow m_1 \cdot m_2 \\ z_3 \leftarrow z_1 \cdot z_2$$

RSA Full Domain Hash

- We require $H: M \rightarrow \mathbb{Z}_N^*$
 - The output length of H depends on N ; could be different for every public key
 - Ideally we want the output length of H to be fixed
- **Thm.** Let $H: M \rightarrow Y$ be a collision resistant hash function where $Y = \{1, \dots, 2^{n-2}\}$ and n is the number of bits used to represent N . Then RSA-FDH is secure sig. scheme if H is a random oracle.

→ The bit-length of digests must be of similar length as is the bit-length of the modulus $|Y| \geq N/4$

Signatures from RSA trapdoor

• $G()$

- Choose random primes p, q (~1024 bits); $N = p \cdot q$
- Choose integers e, d such that $e \cdot d = 1 \pmod{\varphi(N)}$
- Return $pk = (N, e)$, $sk = (N, d)$

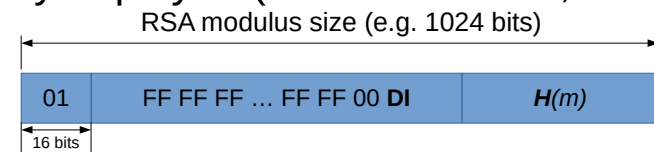
$$S((N, d), m) := H(m)^d \pmod{N}$$

$$V((N, e), m, z) := \begin{cases} 1 & H(m) = z^e \pmod{N} \\ 0 & \text{otherwise} \end{cases}$$

- What about H ?

PKCS1 v1.5 signatures

- Widely deployed (TLS certificates, S/MIME, ...)



- **DI** – digest info encodes the name of the used hash function H (SHA*, MD*, ...)
- The resulting value is then signed by raising it to d in $\text{mod } N$ (recall, $sk = (N, d)$)
- Not FDH, but partial domain hash
 - No security proof; also no known substantial attacks
 - Issue with proving: $H(m)$ maps to a small subset of \mathbb{Z}_N^*

Probabilistic Signature Scheme (PSS)

- Randomizes the signature with a public random value **s** called **salt**
- $S((N, d), m, s) := [H(s||m) || MGF[H(s||m)] \oplus s]^d \mod N$
 - MGF – mask generating function that extends the hash size to the full modulus size
- $V((N, e), m, z, s) := \begin{cases} 1 & H(s||m) || MGF[H(s||m)] \oplus s = z^e \mod N \\ 0 & \text{otherwise} \end{cases}$
 - Provably secure in random oracle model
 - Part of PKCS1 v2.1

Deriving many keys from one

- **Scenario:** we obtain a single source key (SK)
 - From a hardware random number generator
 - From a key exchange protocol
- We need many keys to secure the session
 - Unidirectional keys, MAC/encryption keys
- **Goal:** generate many keys from a single SK
 - KDF – key derivation function



Digital Signature Standard (DSS)

- NIST (FIPS 186)
 - Also called Digital Signature Algorithm (**DSA**)
- Relies on the hardness of Dlog
- No known proof of security
 - But also no serious attacks found
- Has an equivalent in elliptic curves (**ECDSA**)

Deriving many keys from one

- Three cases
 - 1) SK is uniform in key space
 - 2) SK is non-uniform in key space
 - 3) SK is a password



Key derivation: (1) SK is uniform

- Let PRF $F: K \times X \rightarrow \{0, 1\}^n$

- If source key is **uniform** in K :

$$KDF(sk, ctx, l) := F(sk, ctx||0) || F(sk, ctx||1) || \dots || F(sk, ctx||l)$$

- **ctx**: a string unique to every application
 - Assures that two applications derive independent keys even if they sample the same source key

Adaptation of: Dan Boneh, Cryptography I, Stanford.

Key derivation: (2) SK is non-uniform

- The KDF can be directly used only when SK is uniform
 - If SK is not uniform, the PRF output may not look random
- Reasons for non-uniformity of SK
 - Hardware RNG may be *biased*
 - Key-exchange protocol may produce a key that is *uniform in some subset* of K

Adaptation of: Dan Boneh, Cryptography I, Stanford.

Key derivation: (2) SK is non-uniform

- **Extract-then-Expand paradigm**
 - Step 1) Use an **extractor** and **SK** to extract a pseudo-random key **k** that is uniform in key space
 - Use **salt**: a fixed public (non-secret) random string
 - Step 2) expand **k** with KDF
- **HKDF** – a KDF from HMAC
 - Step 1) $k \leftarrow \text{HMAC}(\text{salt}, \text{SK})$
 - Step 2) Expand as you would with uniform keys, but use HMAC for PRF and **k** for key
 - <https://tools.ietf.org/html/rfc5869>

Adaptation of: Dan Boneh, Cryptography I, Stanford.

Key derivation: (3) SK is a password

- Particular care needed when deriving keys from passwords
 - HKDF unsuitable here: passwords have low entropy
 - Derived keys will be vulnerable to dictionary attack
- General idea: add **salt** and **slow down hashing**
- **PBKDF** – password-based KDF
 - PKCS #5 v2.0 and <https://tools.ietf.org/html/rfc2898>
 - Iterate hash function many times



Adaptation of: Dan Boneh, Cryptography I, Stanford.

Final words

- Cryptography is a powerful tool, but it is too easy to use it incorrectly
 - Systems work, but could be easily attacked
- To reduce the probability of making mistakes
 - Have others review your design and code
 - Never invent your own primitives (ciphers, MACs, modes of operation, ...)
 - Avoid implementing your own cryptographic operations
 - E.g. instead of combining AES-CTR and HMAC, prefer AES-GCM

Adaptation of: Dan Boneh, Cryptography I, Stanford.