



The Perl Advent Calendar 2017 Redux

Mark Fowler
The Perl Conference Europe 2018

<http://perladvent.org/2017>

History

- For the last **18 years** there's been a Perl Advent Calendar
- A new article on Perl for each day of advent
- This year, like the first few years, I wrote all the articles myself.
- **Next year: <http://cfp.perladvent.org/>**

<http://perladvent.org/2017>

About This Talk

- **Brief** summary of the 2017 advent calendar
- I've given several similar talks over the years at Perl conferences

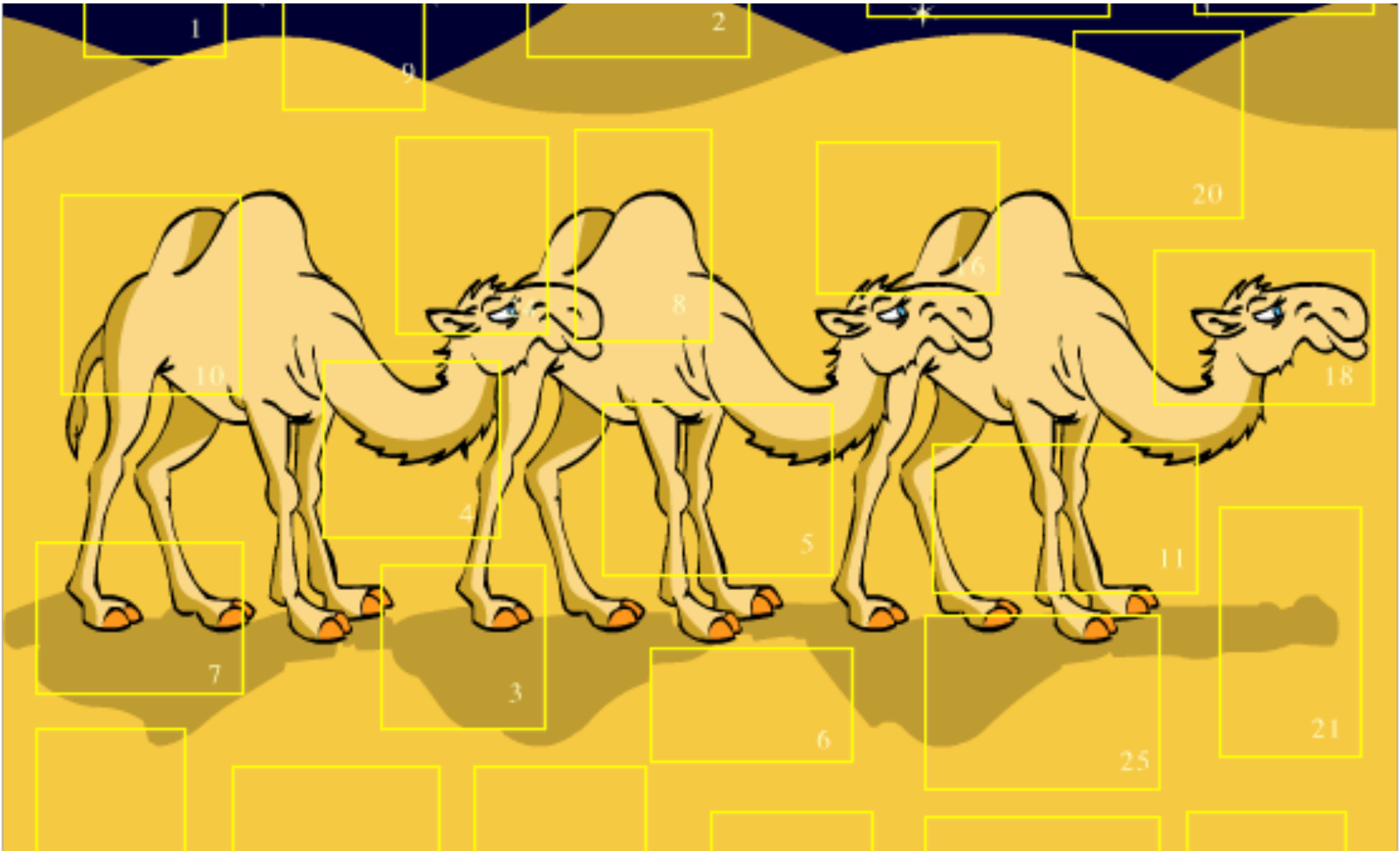
<http://perladvent.org/2017>

Talking Quickly

$$\frac{50\text{min} - 1\text{min} - 1\text{min}}{24\text{ days}} = 2\text{min per day}^{\text{only}}$$

- I'm going to talk *really really quick* and *skim over all the details*
- The idea here is to **expose you to the concepts**
- Please **READ THE FULL ARTICLE** for details. They're entertaining and contain semi-humorous stories of Santa's elves

<http://perladvent.org/2017>



Emoji

\N{...}, etc



Emoji



Character 127877, FATHER CHRISTMAS.



Emoji



```
use open qw( :encoding(UTF-8) :std );  
print "\x{1F385} thanks you for all your hard work tonight";
```



Emoji



```
use open qw( :encoding(UTF-8) :std );  
print "\x{1F385} thanks you for all your hard work tonight";
```




Emoji



```
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Emoji



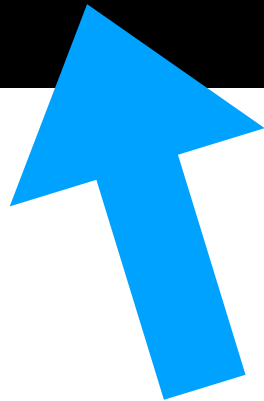
```
use utf8;  
use open qw( :encoding(UTF-8) :std );  
print "👴. thanks you for all your hard work tonight";
```



Emoji



```
use utf8;  
use open qw( :encoding(UTF-8) :std );  
print "👴. thanks you for all your hard work tonight";
```

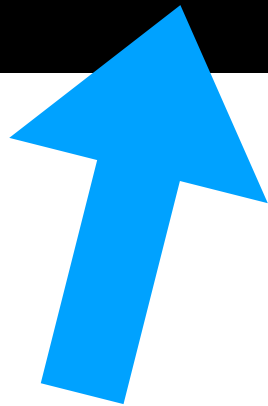


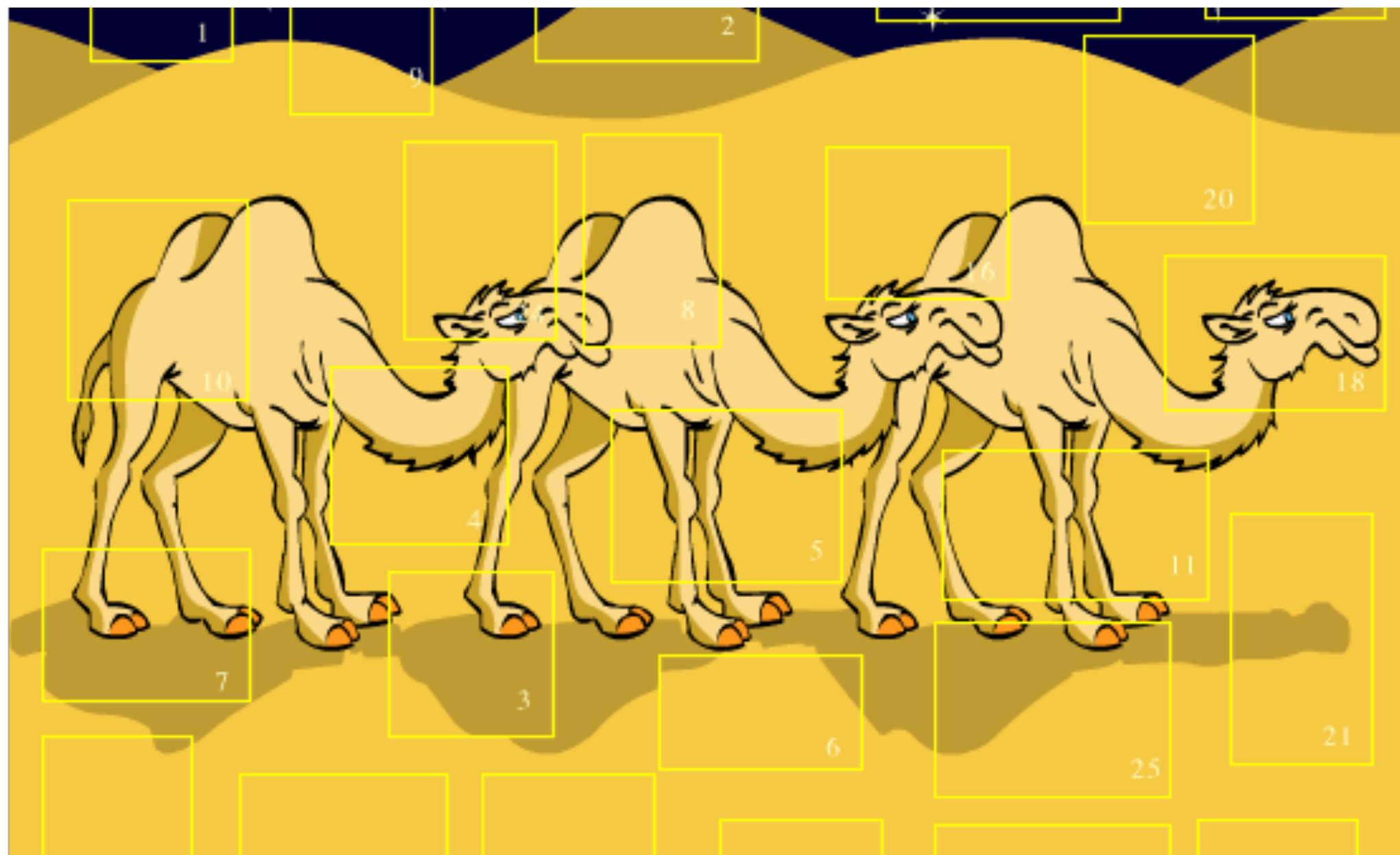


Emoji



```
use open qw( :encoding(UTF-8) :std );  
print "\N{FATHER CHRISTMAS} thanks you for all your ...";
```





Around the world with Emoji

Multi-char glyphs, Emoji::NationalFlag



Multi-Char Emoji



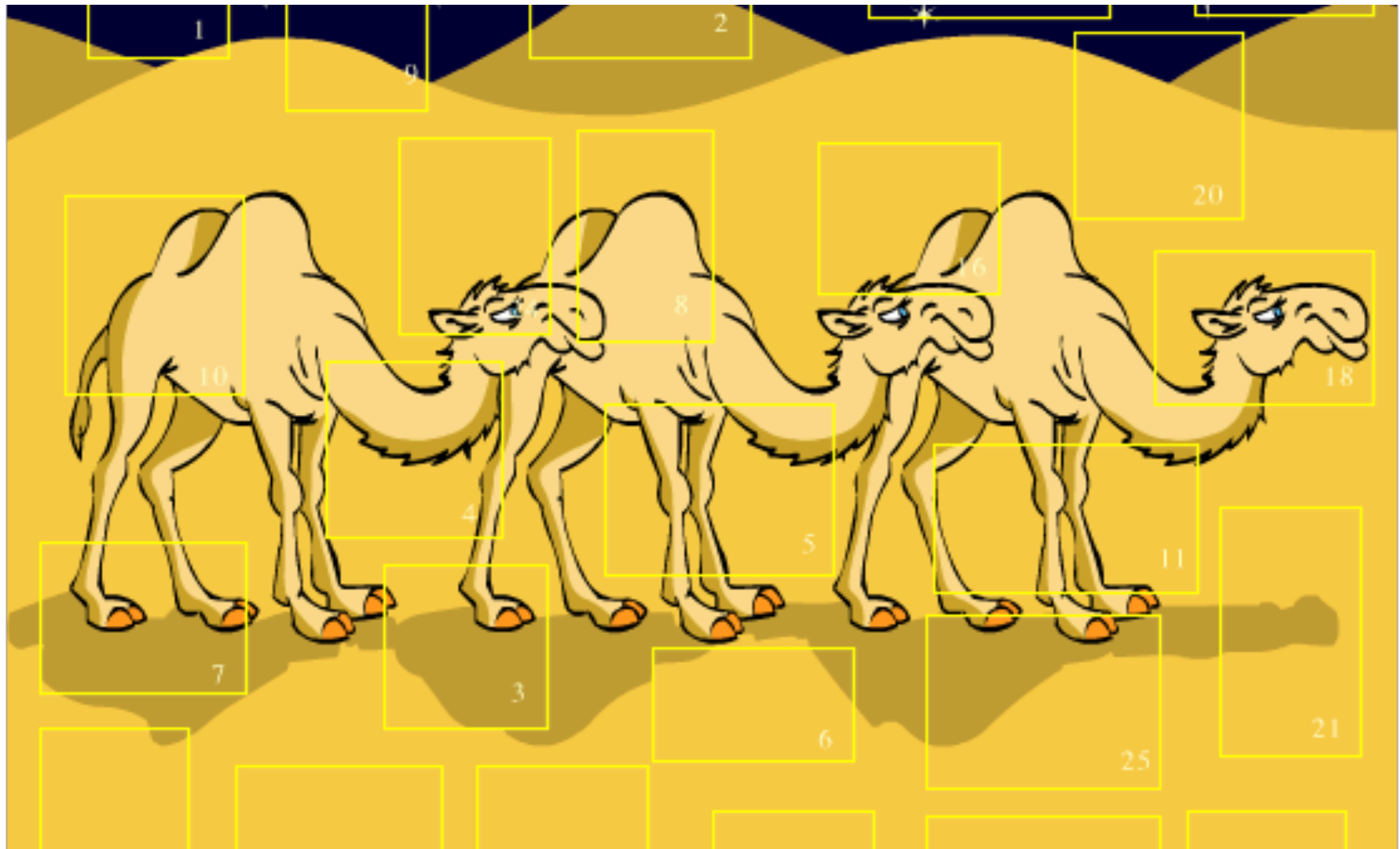
```
print "\N{REGIONAL INDICATOR SYMBOL LETTER U}";  
print "\N{REGIONAL INDICATOR SYMBOL LETTER S}";
```



Multi-Char Emoji



```
use Emoji::NationalFlag qw( code2flag );  
print code2flag( $country_code );
```



Context Matters

Context, DBIx::Class searching, Perl::Critic



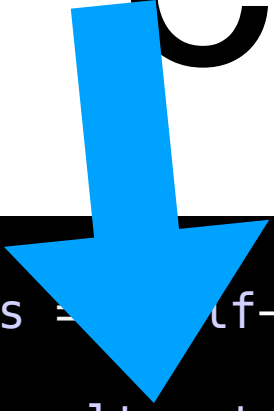
Context Matters



```
my $rs = $self->_schema->resultset('Child');  
  
my $result_set_object = $rs->search({ naughty => 0 });  
my @children          = $rs->search({ naughty => 0 });
```



Context Matters



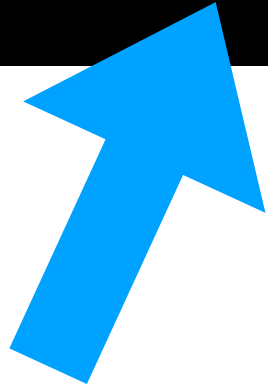
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```



Context Matters



```
my $rs = $self->_schema->resultset('Child');  
  
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Context Matters



```
my $rs = $self->_schema->resultset('Child');  
  
my $result_set_object = $rs->search({ naughty => 0 });  
my @children          = $rs->search({ naughty => 0 });
```

```
has '_result_sets' => (  
    is => 'ro',  
    lazy => 1,  
    builder => '_build_result_sets',  
);  
  
sub _build_result_sets {  
    my $self = shift;  
    my $rs = $self->_schema->resultset('Child');  
    return {  
        naughty => $rs->search( naughty => 1 ),  
        nice    => $rs->search( naughty => 0 ),  
    };  
}
```



Context Matters



```
my $rs = $self->_schema->resultset('Child');  
  
my $result_set_object = $rs->search({ naughty => 0 });  
my @children          = $rs->search({ naughty => 0 });
```

```
has '_result_sets' => (  
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);  
  
sub _build_result_sets {  
    my $self = shift;  
    my $rs = $self->_schema->resultset('Child');  
    return {  
        naughty => $rs->search( naughty => 1 ),  
        nice    => $rs->search( naughty => 0 ),  
    };  
}
```





Context Matters



```
my $rs = $self->_schema->resultset('Child');

my $result_set_object = $rs->search({ naughty => 0 });
my @children          = $rs->search({ naughty => 0 });
```

```
has '_result_sets' => (
    is => 'ro',
    lazy => 1,
    builder => '_build_result_sets',
);

sub _build_result_sets {
    my $self = shift;
    my $rs = $self->_schema->resultset('Child');
    return {
        naughty => $naughty[0],
        naughty[1] => $naughty[2],
        ...
        nice => $nice[0],
        nice[1] => $nice[2],
        ...
    };
}
```



Context Matters



```
my $rs = $self->_schema->resultset('Child');  
  
my $result_set_object = $rs->search({ naughty => 0 });  
my @children          = $rs->search({ naughty => 0 });
```

```
has '_result_sets' => (  
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}
```





Context Matters



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```
has '_result_sets' => (  
    is => 'ro',  
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);  
  
sub _build_result_sets {  
    my $self = shift;  
    my $rs = $self->_schema->resultset('Child');  
    return {  
        naughty => $rs->search_rs( naughty => 1 ),  
        nice    => $rs->search_rs( naughty => 0 ),  
    };  
}
```





Context Matters



~~search~~

Perl::Critic

```

package Perl::Critic::Policy::NorthPole::ProhibitSearchMethod;

use strict;
use warnings;

use Perl::Critic::Utils qw( :severities is_method_call );
use base 'Perl::Critic::Policy';

sub default_severity      { return $SEVERITY_HIGHEST }
sub default_themes        { return qw( northpole ) }

# Don't support any parameters in the config file
sub supported_parameters { return () }

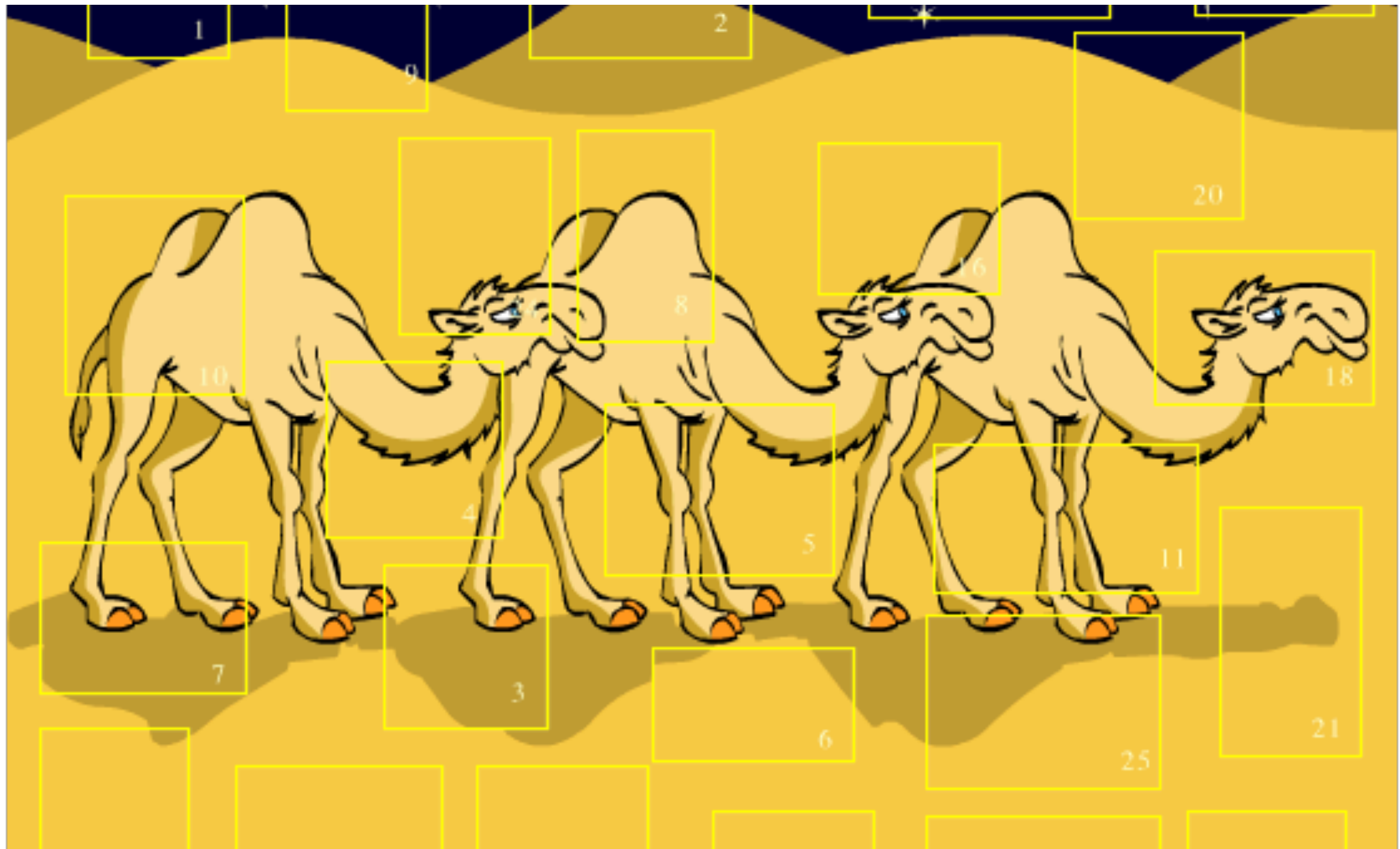
# only call 'violates' for elements that are Words (this speeds things up)
sub applies_to            { return 'PPI::Token::Word' }

# examine each PPI::Token::Word in the source code, and violate if it's
# any call to the method 'search'
sub violates {
    my $self      = shift;
    my $element = shift;

    return unless $element->content eq 'search';
    return unless is_method_call($element);

    return $self->violation(
        'Use of the search() method is prohibited',
        'Not allowed',
        $element,
    )
}

```



Here(doc) it is Merry Christmas

Heredocs, New 5.26 heredoc syntax



Heredoc Syntax

4

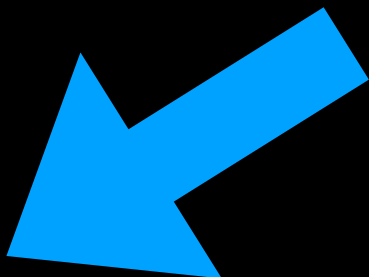
```
sub number_of_children {  
    my $self          = shift;  
    my $naughty_or_nice = shift;  
  
    my $sql = "SELECT count(*)\n" .  
              "  FROM children\n" .  
              "  WHERE naughty_or_nice = \"$1\"";  
  
    my $dbh = $self->database_handle;  
    return $dbh->selectall_arrayref($sql, {}, $naughty_or_nice)->[0];  
}
```



Heredoc Syntax

4

```
sub number_of_children {  
    my $self          = shift;  
    my $naughty_or_nice = shift;  
  
    my $sql = "SELECT count(*)\n" .  
              "  FROM children\n" .  
              "  WHERE naughty_or_nice = \"$1\"";  
  
    my $dbh = $self->database_handle;  
    return $dbh->selectall_arrayref($sql, {}, $naughty_or_nice)->[0];  
}
```





Heredoc Syntax

4

```
sub number_of_children {  
    my $self          = shift;  
    my $naughty_or_nice = shift;  
  
    my $sql = <<END  
        SELECT count(*)  
        FROM children  
        WHERE naughty_or_nice = \ $1  
    END  
  
    my $dbh = $self->database_handle;  
    return $dbh->selectall_arrayref($sql, {}, $naughty_or_nice)->[0];  
}
```



Heredoc Syntax

4

```
sub number_of_children {  
    my $self          = shift;  
    my $naughty_or_nice = shift;  
  
    my $sql = <<SQL  
        SELECT count(*)  
        FROM children  
        WHERE naughty_or_nice = \ $1  
SQL  
  
    my $dbh = $self->database_handle;  
    return $dbh->selectall_arrayref($sql, {}, $naughty_or_nice)->[0];  
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Heredoc Syntax

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        FROM children  
        WHERE naughty_or_nice = \"$1  
SQL  
  
    my $dbh = $self->database_handle;  
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```




Heredoc Syntax

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        FROM children  
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SQL  
  
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Heredoc Syntax

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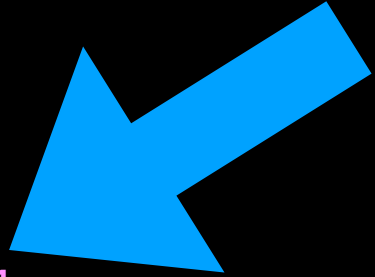
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            FROM children  
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SQL  
  
    my $dbh = $self->database_handle;  
    return $dbh->selectall_arrayref($sql, {}, $naughty_or_nice)->[0];  
}
```





Heredoc Syntax

4

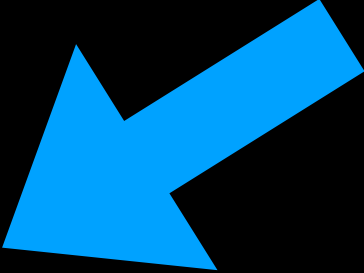
```
sub number_of_children {  
    my $self  
    my $naughty_or_nice  
    my $sql = <<'SQL'  
        SELECT count(*)  
        FROM children  
        WHERE naughty_or_nice = $1  
SQL  
    my $dbh = $self->database_handle;  
    return $dbh->selectall_arrayref($sql, {}, $naughty_or_nice)->[0];  
}
```



Heredoc Syntax

4

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        FROM children  
        WHERE naughty_or_nice = $1  
SQL  
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}
```



Heredoc Syntax

4

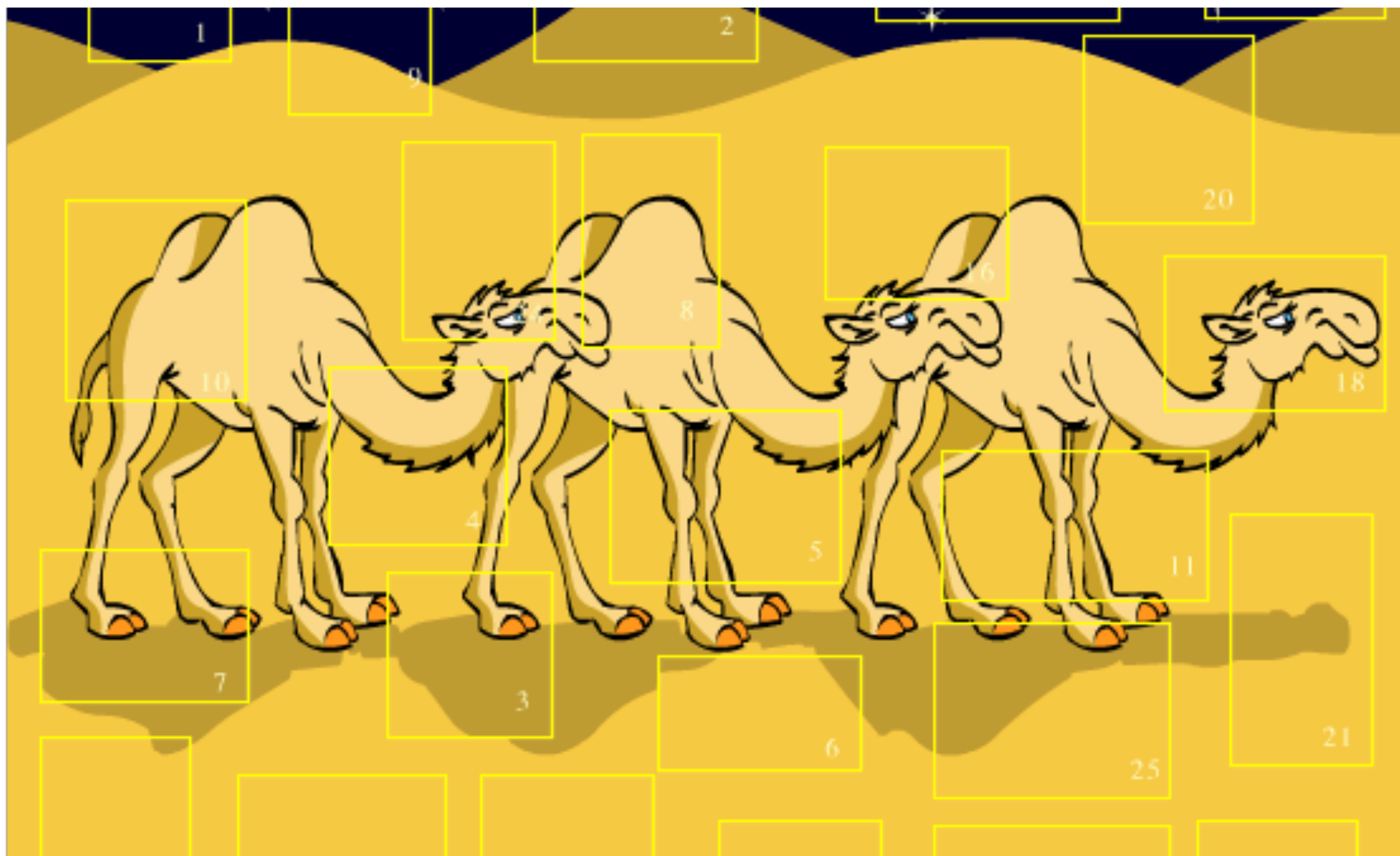
```
sub number_of_children {  
    my $self  
    my $naughty_or_nice = shift;  
  
    my $sql = <<~'SQL'  
        SELECT count(*)  
        FROM children  
        WHERE naughty_or_nice = $1  
    SQL  
  
    my $dbh = $self->database_handle;  
    return $dbh->selectall_arrayref($sql, {}, $naughty_or_nice)->[0];  
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```



Heredoc Syntax

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    my $self          = shift;  
    my $naughty_or_nice = shift;  
  
    my $sql = <<~'SQL'  
        SELECT count(*)  
            FROM children  
            WHERE naughty_or_nice = $1  
SQL  
    my $dbh = $self->database_handle;  
    return $dbh->selectall_arrayref($sql, {}, $naughty_or_nice)->[0];  
}
```

Santa Baby(cart)

Babycart syntax



Santa Baby(cart)



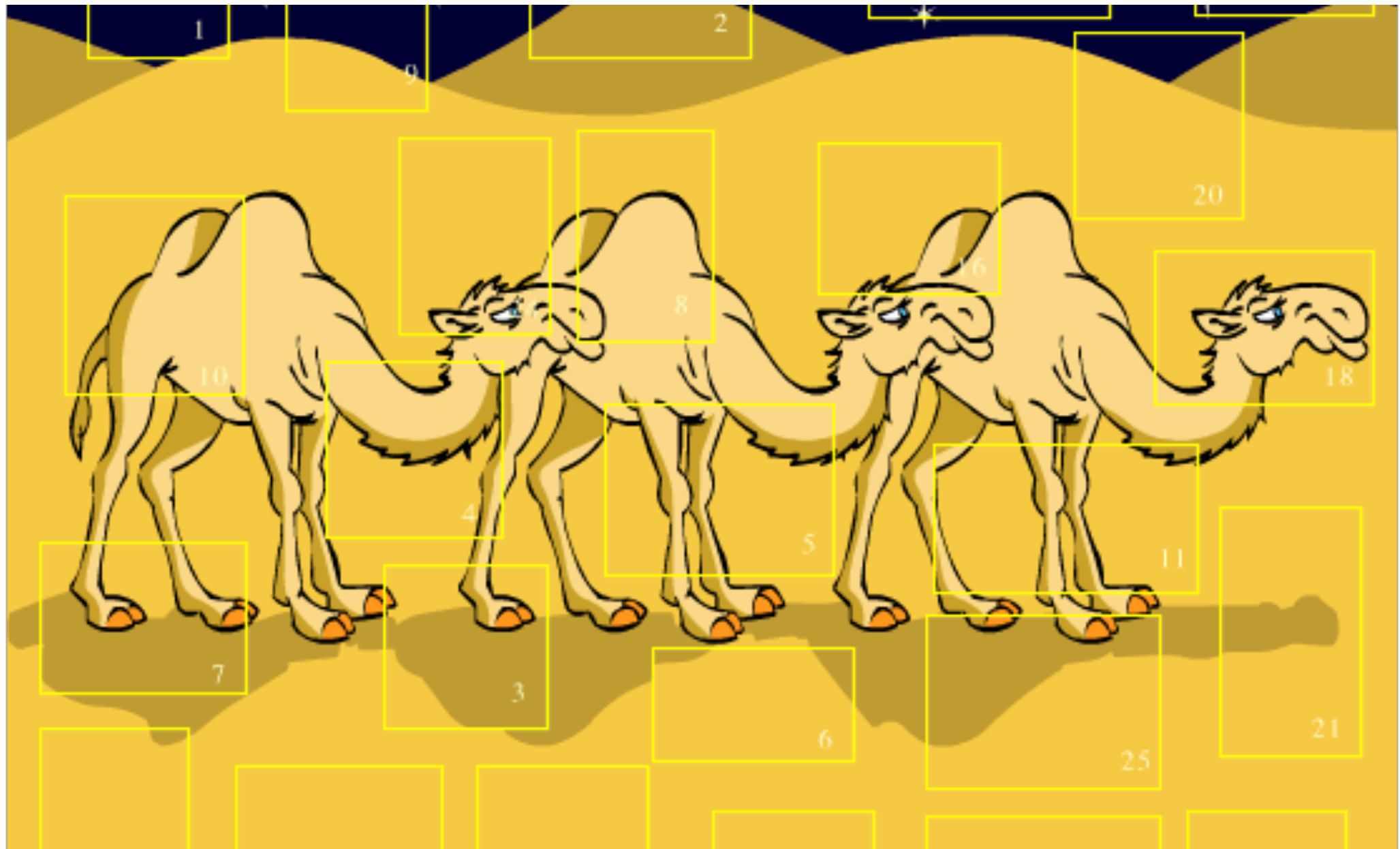
```
print "Hello @[ $self->name ]";
```



Santa Baby(cart)



```
sub find_records_over ($self, $min) {  
    return $self->database_handle  
        ->selectall_arrayref(<<~"SQL", {}, $min);  
    SELECT id, @{[ $self->fieldname ]}  
    FROM @{[ $self->tablename ]}  
    WHERE @{[ $self->fieldname ]} = ?  
    SQL  
}
```



North Pole Safety Precautions

Building your own strictures



Safety Precaution



```
use strict;  
use warnings;
```



Safety Precaution



```
no indirect;
```



Safety Precaution



```
no multidimensional;
```



Safety Precaution



```
use autodie qw( :all );
```




Safety Precaution



```
use utf8;
```



Safety Precaution



```
use feature 'say';
```



Safety Precaution



```
use experimental qw( signatures );
```



Safety Precaution





Safety Precaution



```
use NorthPole::OurPerl;
```

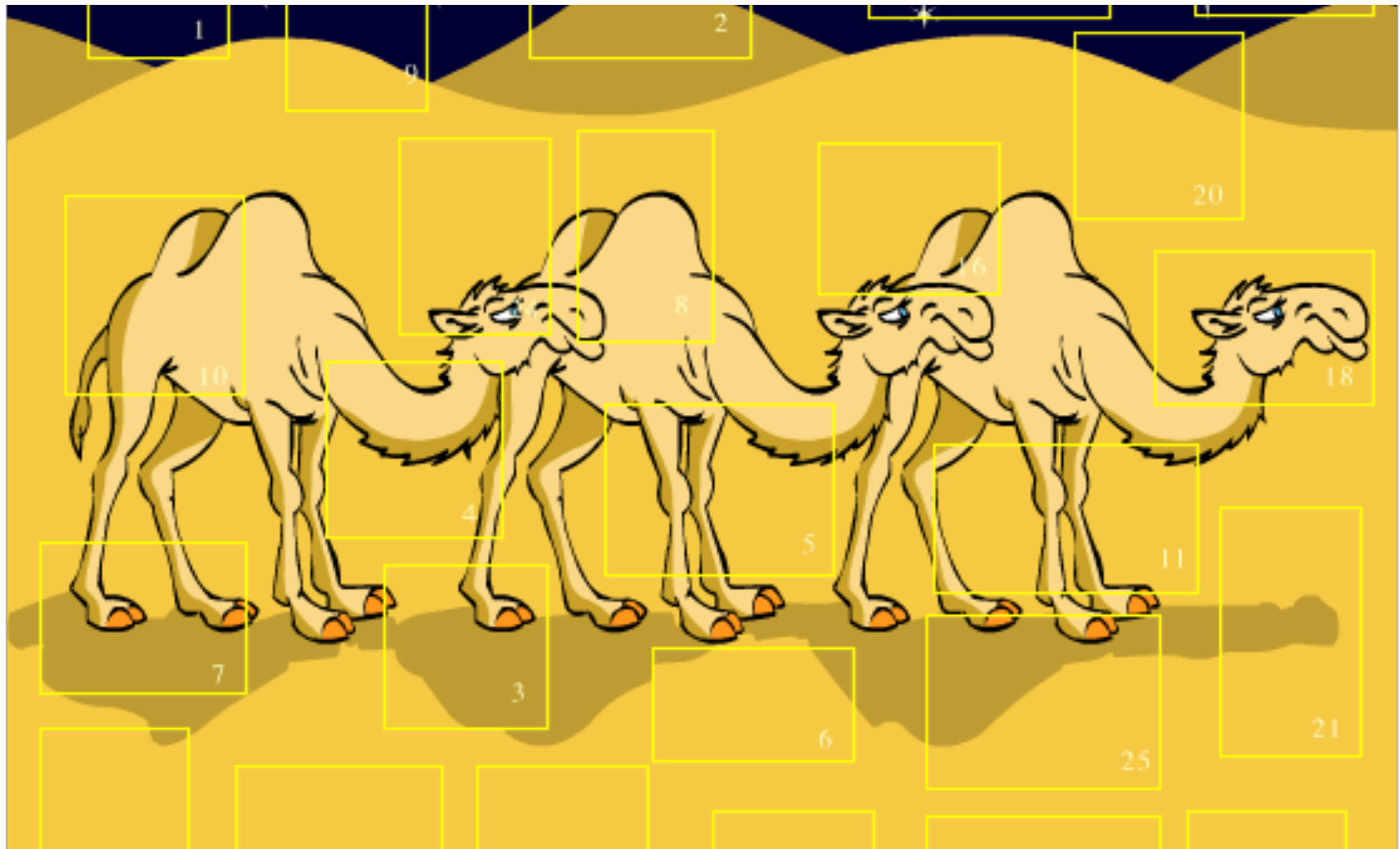


Safety Precaution

6

Import::Into

```
sub import {  
  my $caller_level = 1;  
  
  strict->import::into($caller_level);  
  warnings->import::into($caller_level);  
  
  my @experiments = qw(  
    lexical_subs  
    postderef  
    signatures  
  );  
  experimental->import::into( $caller_level, @experiments );  
  ...  
}
```



Choices, choices, so many choices!

Term::Choose



Choices



```
Mark@travis:/tmp$ perl reindeer.pl
```

```
use Term::Choose qw( choose );
my $reindeer = choose([qw(
    Rudolph
    Dasher Dancer Prancer Vixen
    Comet Cupid Dunder Blixem
)], { prompt => 'Who is your favourite reindeer?' }) or exit;
say "Cool I like $reindeer too!";
```




Choices



```
Mark@travis:/tmp$ perl reindeer.pl
```

```
use Term::Choose qw( choose );
my $reindeer = choose([qw(
    Rudolph
    Dasher Dancer Prancer Vixen
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)], { prompt => 'Who is your favourite reindeer?' }) or exit;
say "Cool I like $reindeer too!";
```



Choices



```
Mark@travis:/tmp$ perl films.pl
```

```
use Term::Choose qw( choose );
my $film = choose(
    \@films,
    { prompt => 'What Christmas movie shall I rent?' },
) or exit;
say "Renting $film";
```



Choices



```
Mark@travis:/tmp$ perl films.pl
```

```
use Term::Choose qw( choose );
my $film = choose(
    \@films,
    { prompt => 'What Christmas movie shall I rent?' },
) or exit;
say "Renting $film";
```



Choices



```
Mark@travis:/tmp$ perl wrapping.pl
```

```
use Term::Choose qw( choose );
my @options = choose([
    'with wrapping paper',
    'with a bow on it',
    'with ribbons',
    'with a gift tag',
], { prompt => 'How should I wrap up the present?' });
say "Wrapping up the present with $_" for @options;
```

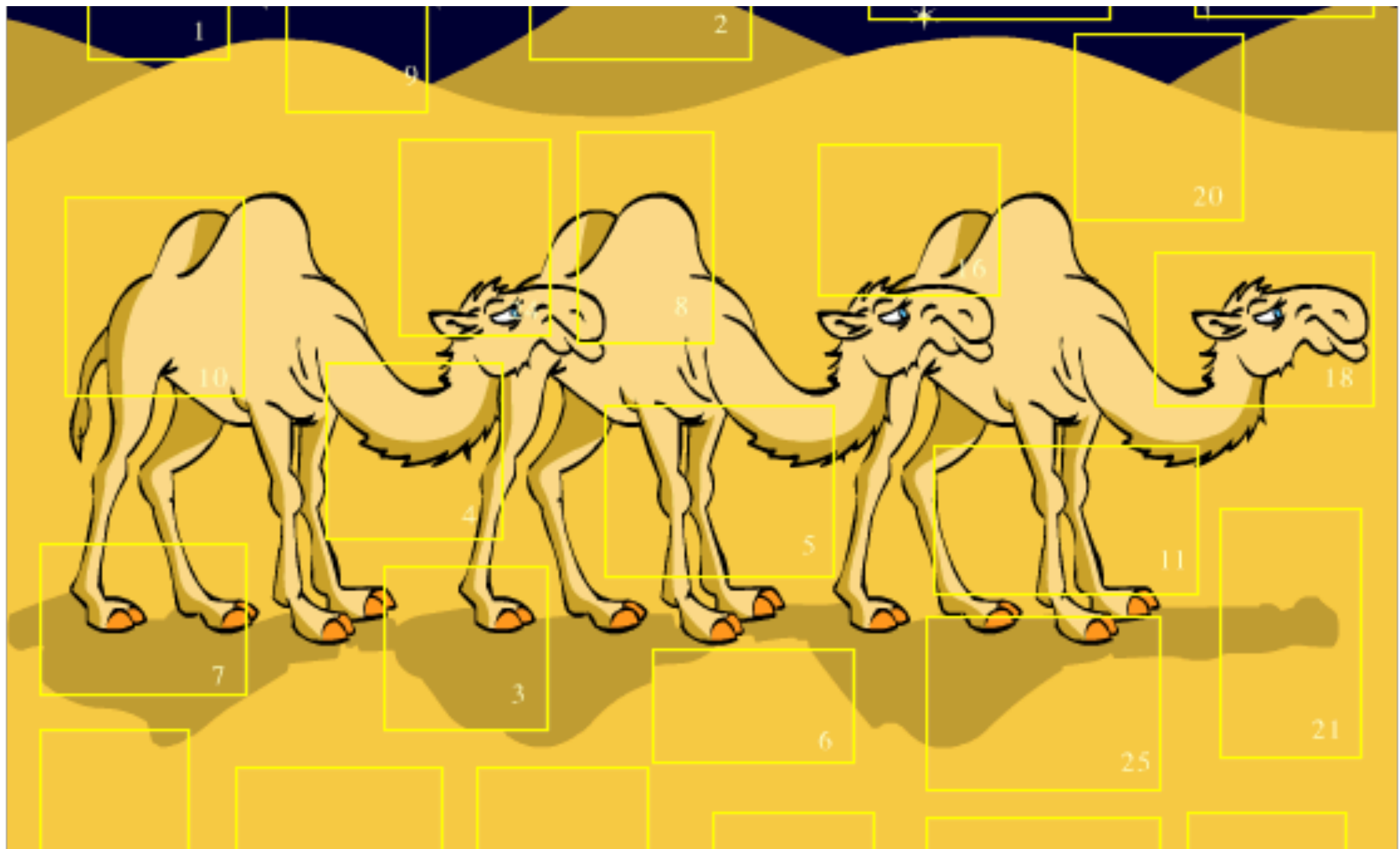


Choices



```
Mark@travis:/tmp$ perl wrapping.pl
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```
use Term::Choose qw( choose );
my @options = choose([
    'with wrapping paper',
    'with a bow on it',
    'with ribbons',
    'with a gift tag',
], { prompt => 'How should I wrap up the present?' });
say "Wrapping up the present with $_" for @options;
```



Constantly Merry

Const::Fast



Constantly Merry



- Some things we want to be variable

```
my $mince_pies_eaten = 0;  
$mince_pies_eaten++; # yum!  
$mince_pies_eaten++; # yum! yum!
```



Constantly Merry



- Some things we want to be variable

```
my $mince_pies_eaten = 0;  
$mince_pies_eaten++; # yum!  
$mince_pies_eaten++; # yum! yum!
```

- But others we want to be constant:

```
my $WISE_MEN = 3;
```




Constantly Merry



- Some things we want to be variable

```
my $mince_pies_eaten = 0;  
$mince_pies_eaten++; # yum!  
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- But others we want to be constant:

```
my $WISE_MEN = 3;
```

```
$WISE_MEN++;
```



Constantly Merry



- Some things we want to be variable

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my $mince_pies_eaten = 0;  
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- But others we want to be constant:

```
my $WISE_MEN = 3;
```



Constantly Merry



```
sub WISE_MEN() { return 3 }
```



Constantly Merry



```
sub WISE_MEN() { return 3 }
```

```
use Lingua::EN::Numbers::Ordinate qw( ordinate );  
  
sub WISE_MEN() { 3 }  
  
for (1..WISE_MEN) {  
    say "Getting gift from ".ordinate($_)." wise man";  
}
```



Constantly Merry



```
sub WISE_MEN() { return 3 }
```

```
use Lingua::EN::Numbers::Ordinate qw( ordinate );  
sub WISE_MEN() { 3  
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Constantly Merry



```
sub WISE_MEN() { return 3 }
```

```
use Lingua::EN::Numbers::Ordinate qw( ordinate );  
sub WISE_MEN() { 3  
for (1..WISE_MEN) {  
    say "Getting gift from ".ordinate($_)." wise man";  
}
```

```
shell$ perl -Mfeature=say -M0=Deparse script.pl  
sub WISE_MEN () {  
    3;  
}  
use Lingua::EN::Numbers::Ordinate ('ordinate');  
use feature 'say';  
foreach $_ (1 .. 3) {  
    say 'Getting gift from ' . &ordinate($_) . ' wise man';  
}
```



Constantly Merry



```
sub WISE_MEN() { return 3 }
```

```
use Lingua::EN::Numbers::Ordinate qw( ordinate );  
sub WISE_MEN() { 3  
for (1..WISE_MEN) {  
    say "Getting gift from ".ordinate($_)." wise man";  
}
```

```
shell$ perl -Mfeature=say -M0=Deparse script.pl  
sub WISE_MEN () {  
    3;  
}  
use Lingua::EN::Numbers::Ordinate ('ordinate');  
use feature 'say';  
foreach $_ (1 .. 3) {  
    say 'Getting gift from ' . &ordinate($_) . ' wise man';  
}
```



Constantly Merry



```
use Lingua::EN::Numbers::Ordinate ('ordinate');  
  
sub MONTH_OF_XMAS() { ordinate(25) }; # 25th  
sub DATE_OF_XMAS()  { ordinate(12) }; # 12th  
  
print 'On the '.DATE_OF_XMAS.' day of the '.MONTH_OF_XMAS.' month...';
```





Constantly Merry



```
use Lingua::EN::Numbers::Ordinate ('ordinate');  
  
use constant MONTH_OF_XMAS => ordinate(25);  
use constant DATE_OF_XMAS  => ordinate(12);  
  
print 'On the '.DATE_OF_XMAS.' day of the '.MONTH_OF_XMAS.' month...';
```



Constantly Merry



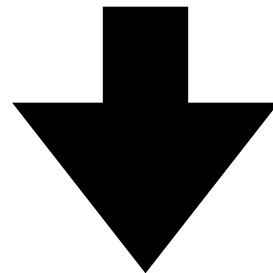
```
print 'On the '.DATE_OF_XMAS.' day of the '.MONTH_OF_XMAS.' month...';
```



Constantly Merry



```
print 'On the '.DATE_OF_XMAS.' day of the '.MONTH_OF_XMAS.' month...';
```



```
print "On the $DATE_OF_XMAS day of the $MONTH_OF_XMAS month...";
```



Constantly Merry



```
use constant WISE1 => 'Melchior';  
use constant WISE2 => 'Caspar';  
use constant WISE3 => 'Balthazar'  
  
my %gifts = (  
    WISE1() => 'Gold',  
    WISE2() => 'Frankenstein',  
    WISE3() => 'Muwhur?',  
);  
  
my $au = $gifts{ WISE1() };
```



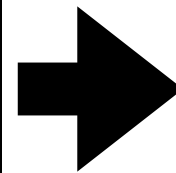
Constantly Merry



```
use constant WISE1 => 'Melchior';  
use constant WISE2 => 'Caspar';  
use constant WISE3 => 'Balthazar'
```

```
my %gifts = (  
    WISE1() => 'Gold',  
    WISE2() => 'Frankenstein',  
    WISE3() => 'Muwhur?',  
);
```

```
my $au = $gifts{ WISE1() };
```



```
my %gifts = (  
    $WISE1 => 'Gold',  
    $WISE2 => 'Frankenstein',  
    $WISE3 => 'Muwhur?',  
);
```

```
my $au = $gifts{ $WISE1 };
```



Constantly Merry



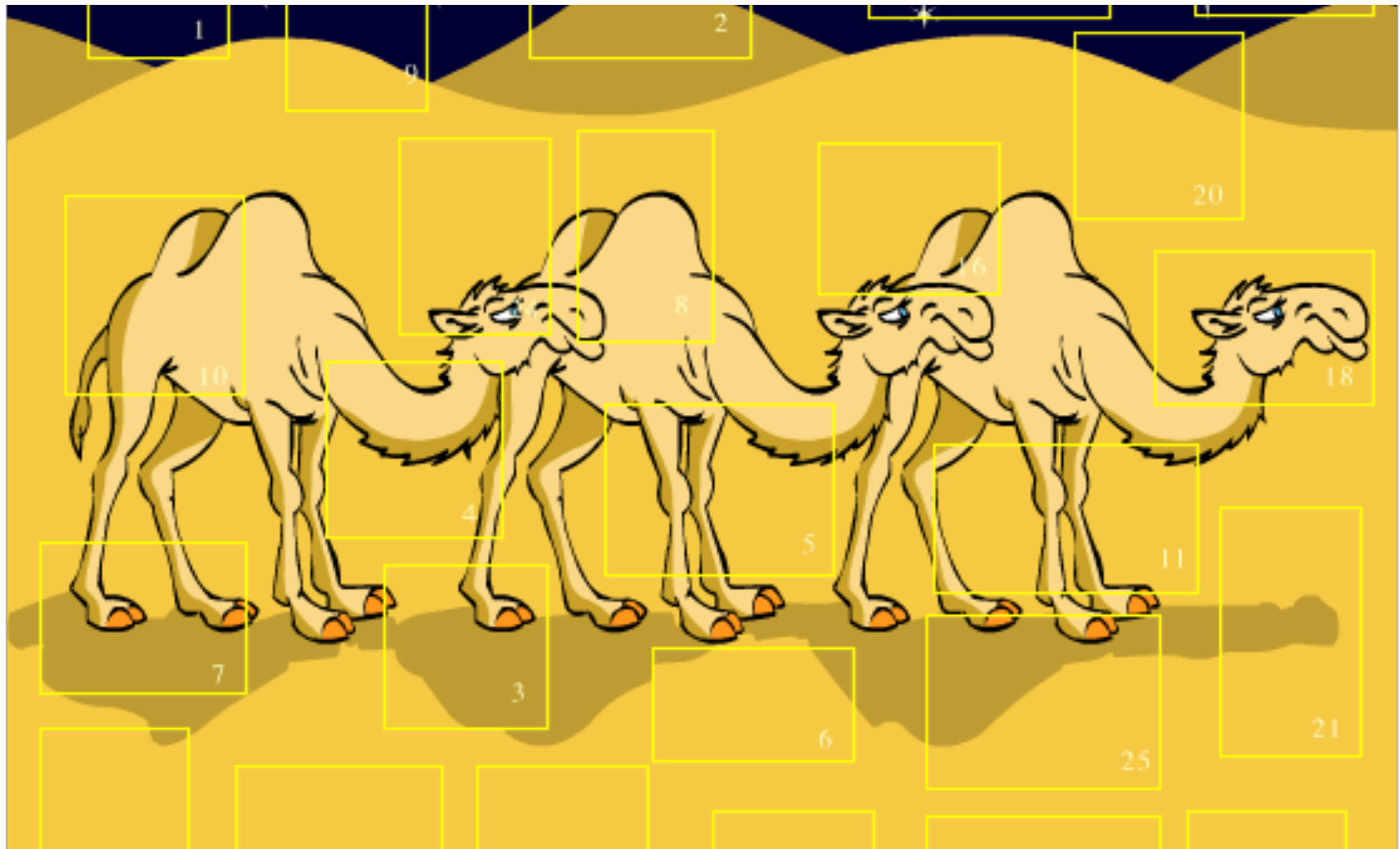
```
use Const::Fast qw( const );

const my $WISE1 => 'Melchior';
const my $WISE2 => 'Caspar';
const my $WISE3 => 'Balthazar'

my %gifts = (
    $WISE1 => 'Gold',
    $WISE2 => 'Frankenstein',
    $WISE3 => 'Muwhur?',
);

my $au = $gifts{ $WISE1 };

say "$WISE2 brought $gifts{ $WISE2 }"
```



Matching the NaughtyNice Formula

Named Regex Patterns

Recursive Decent Parsers in Regexes



NaughtyNice



- You can **DEFINE** named blocks in Perl Regexes

```
say "Matches" if $string =~ m{
    (? (DEFINE)
        (?<wise> Melchior | Caspar | Balthazar )
        (?<gift> gold | frankincense | myrrh )
    )

    (?:
        (?&wise) [ ] (brought|gave) [ ] (?&gift) |
        (?&gift) [ ] was [ ] (brought|given) [ ] by [ ] (?&wise)
    )
}x;
```

- “Mechior brought gold”
- “gold was brought by Mechior”



NaughtyNice



- You can **DEFINE** named blocks in Perl Regexes

```
say "Matches" if $ring =~ m{
  (?(DEFINE)
    (?<wise> Melchior | Caspar | Balthazar )
    (?<gift> gold | frankincense | myrrh )
  )

  (?:
    (?&wise) [ ] (brought|gave) [ ] (?&gift) |
    (?&gift) [ ] was [ ] (brought|given) [ ] by [ ] (?&wise)
  )
}x;
```

- “Mechior brought gold”
- “gold was brought by Mechior”



NaughtyNice



- You can **DEFINE** named blocks in Perl Regexes

```
say "Matches" if $string =~ m{
  (?DEFINE)
    (?<wise> Melchior | Caspar | Balthazar )
    (?<gift> gold | frankincense | myrrh )
  )
  (
    (?<wise) [ ] (brought|gave) [ ] (?&gift) |
    (?&gift) [ ] was [ ] (brought|given) [ ] by [ ] (?&wise)
  )
}x;
```

- “Mechior brought gold”
- “gold was brought by Mechior”



NaughtyNice



- You can **DEFINE** named blocks in Perl Regexes

```
say "Matches" if $string =~ m{
  (?(DEFINE)
    (?<wise> Melchior | Caspar | Balthazar )
    (?<gift> gold | frankincense | myrrh )
  )
  (?:
    (?&wise) [ ] (brought|gave) [ ] (?&gift) |
    (?&gift) [ ] was [ ] (brought|given) [ ] by [ ] (?&wise)
  )
}x;
```

- “Mechior brought gold”
- “gold was brought by Mechior”



NaughtyNice



- Take a BNF

```
<letter>      ::= "a" | "b" | "c" | "d" | "e" | "f" | "g" | "h" | "i" | "j" |  
                "k" | "l" | "m" | "n" | "o" | "p" | "q" | "r" | "s" | "t" |  
                "u" | "v" | "w" | "x" | "y" | "z"  
<unders>      ::= <letter> | "_" | <letter> <unders> | "_" <unders>  
<variable>    ::= <letter> | <letter> <unders>  
  
<digit>       ::= "0" | "1" | "2" | "3" | "4" | "5" | "6" | "7" | "8" | "9"  
<startdigit>  ::= "1" | "2" | "3" | "4" | "5" | "6" | "7" | "8" | "9"  
<digits>      ::= <digit> | <digit> <digits>  
<number>      ::= <startdigit> | <startdigit> <digits>  
  
<oper>        ::= "+" | "-" | "*" | "/"  
<bracket>     ::= "(" <expression> ")"  
<thing>       ::= <number> | <variable> | <bracket>  
<expression> ::= <thing> | <thing> <oper> <expression>
```



NaughtyNice



- Take a BNF....simplify it...

```
<variable> ::= qr/[a-z][a-z_]*/  
<number>   ::= qr/[1-9][0-9]*/  
<oper>     ::= qr/[+*\/-]/  
<bracket>  ::= "(" <expression> ")"  
<thing>    ::= <number> | <variable> | <bracket>  
<expression> ::= <thing> | <thing> <oper> <expression>
```



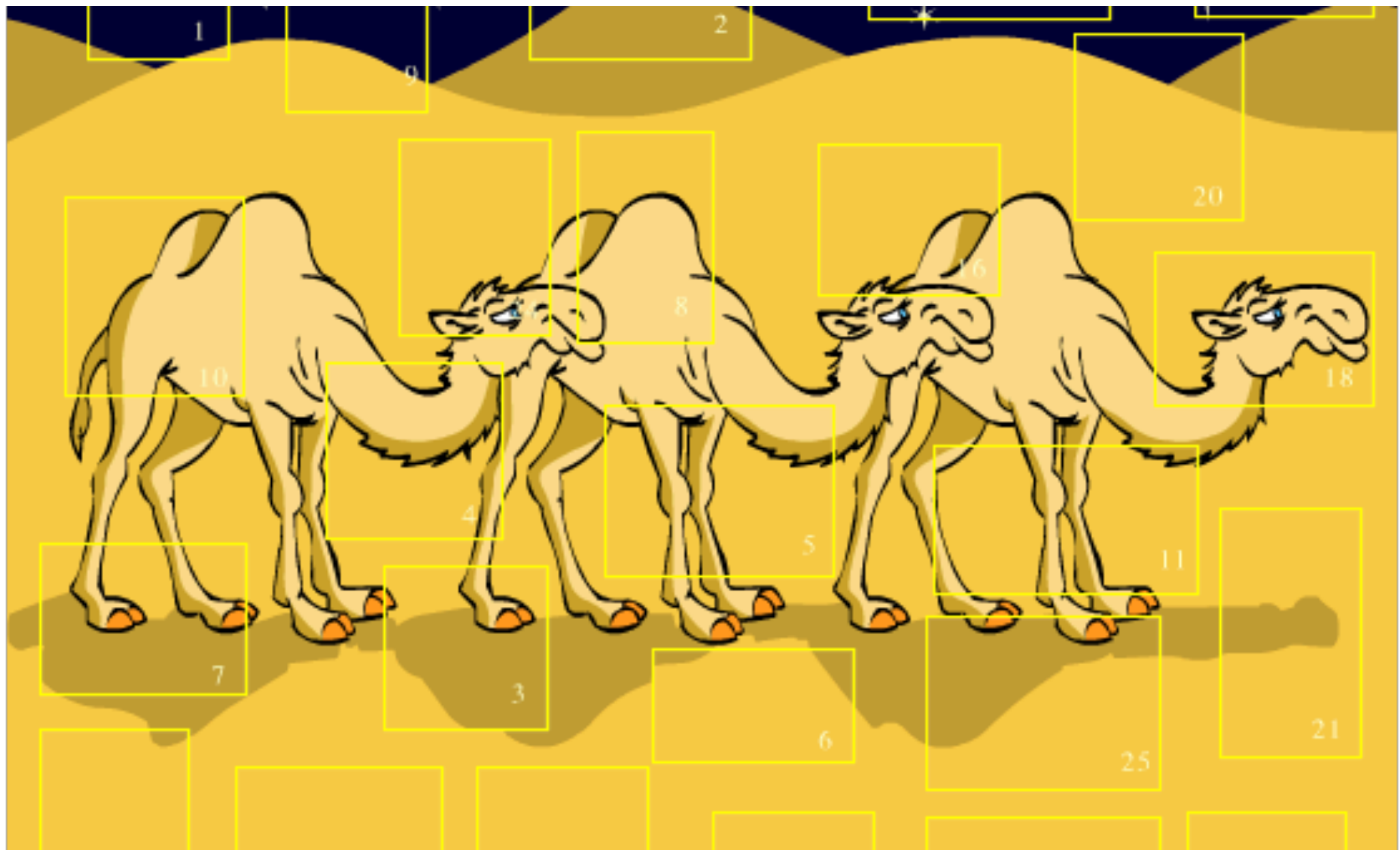
NaughtyNice



- Take a BNF....simplify it...and turn it right into a Regex

```
say "Matches" if $string =~ m{
  (? (DEFINE)
    (?<variable>    [a-z][_a-z]* )
    (?<number>      [1-9][0-9]* )
    (?<oper>        [+*/*-] )
    (?<bracket>     [(] (?&expression) [)] )
    (?<thing>       (?&number) | (?&variable) | (?&bracket) )
    (?<expression>  (?&thing) | (?&thing) (?&oper) (?&expression) )
  )

  \A (?&expression) \z
}x;
```



Evaluating the NaughtyNice Formula

Eval::Closure



NaughtyNice 2



```
sub create_function ($self, $user_code) {  
    my $splines = $self->reticulate_splines;  
    return eval "sub { $user_code }";  
}
```

- Code generation often uses string eval to create new compiled code
- In the above example the \$user_code can see \$splines
- But it can **ALSO** see **\$self**



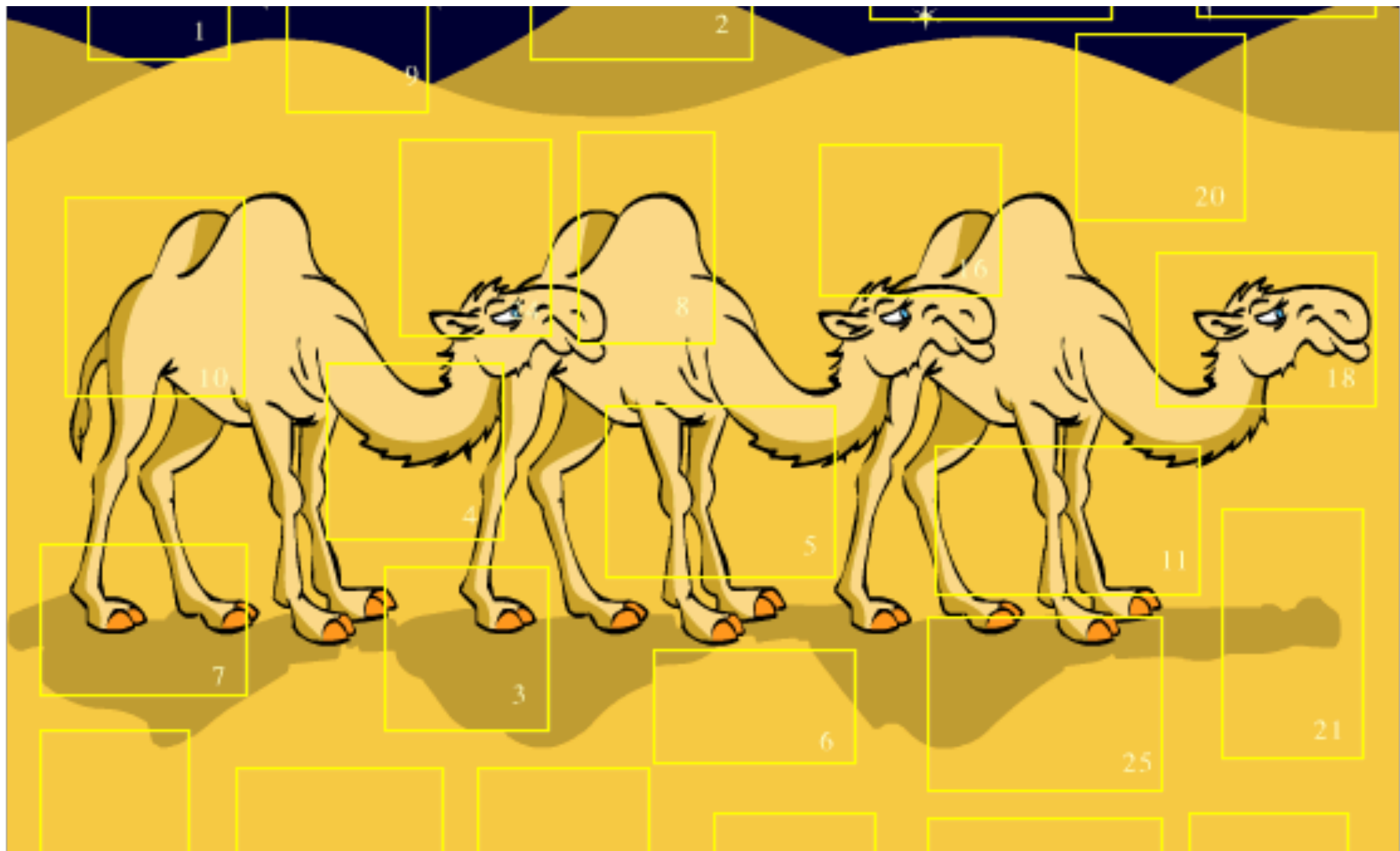
NaughtyNice 2

10

```
use Eval::Closure qw( eval_closure );

sub create_function ($self, $user_code) {
    return eval_closure(
        source => "sub { $user_code }",
        environment => {
            '$splines' => $self->reticulate_splines,
        },
    );
}
```

- Using eval_closure hides all but the passed in values!
- Moose uses this a lot



Tiny Path Handling

Path::Tiny



Tiny Paths

11

- **Path::Tiny** is a *tiny* file abstraction

```
use Path::Tiny qw( path );

my $dir          = '/Users/Mark/shopping_list';
my $with_trailing_slash = "$dir/";
my $file         = 'mia_birthday.txt';

# WRONG: prints "/Users/Mark/shopping_listmia_birthday.txt"
say "$dir$file";

# WRONG: prints "/Users/Mark/shopping_list//mia_birthday.txt"
say "$with_trailing_slash$file";

# RIGHT: both prints "/Users/Mark/shopping_list/mia_birthday.txt"
say path($dir, $file);
say path($with_trailing_slash, $file);
```



Tiny Paths

11

```
my $fh = path('/tmp/foo')->openr;
```



Tiny Paths

11

```
my $fh = path('/tmp/foo')->openw;
```



Tiny Paths

11

```
my $fh = path('/tmp/foo')->openw_utf8;
```



Tiny Paths

11

- Automatic **flocking** when writing / appending!

```
$xmas_list->append_utf8("A \N{BIRD} for the \N{PEAR}\N{DECIDUOUS TREE}");
```

A 🐦 for the 🍐 🌳



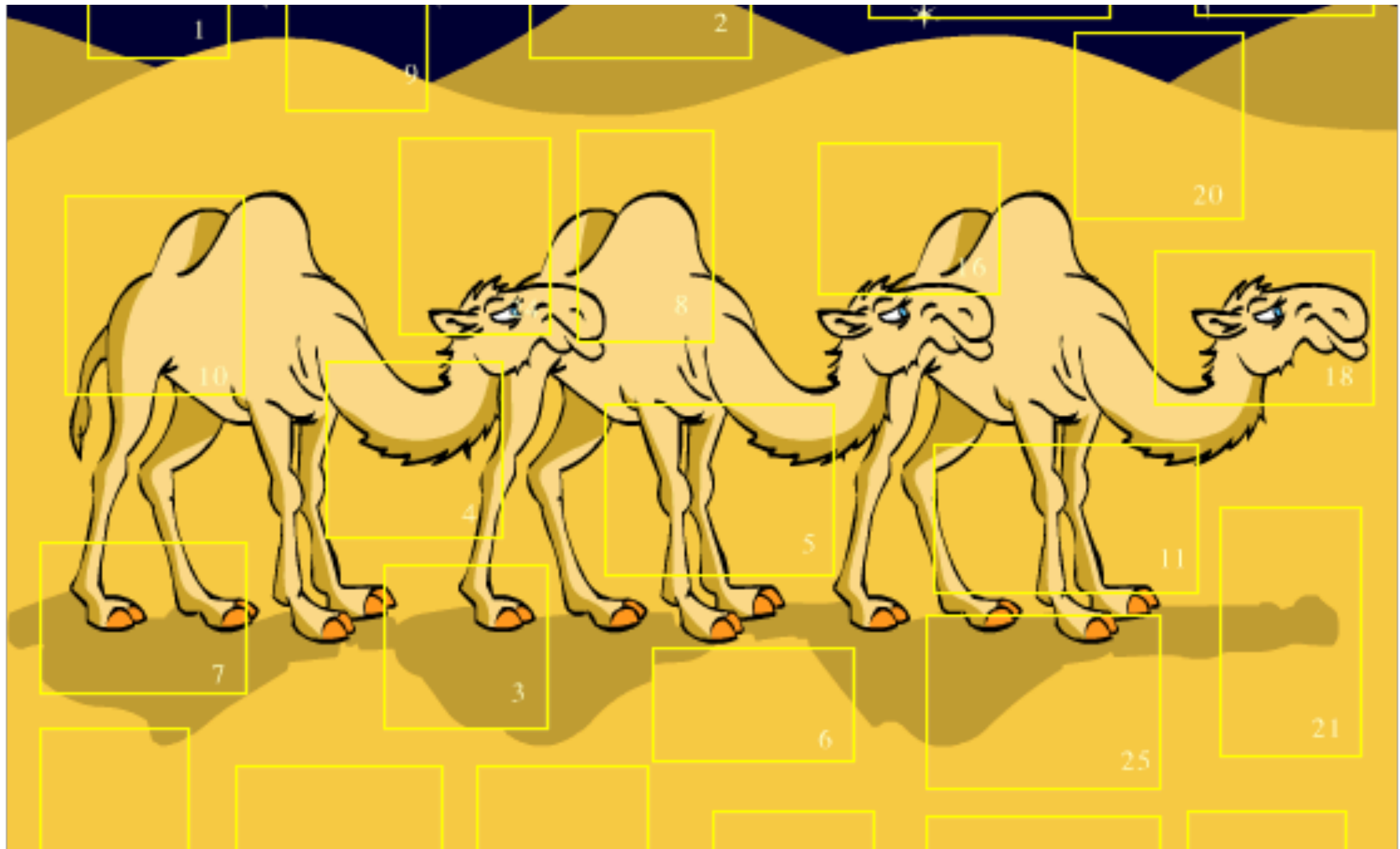
Tiny Paths

11

- Altering each line of a file with callback

```
my $counter = 1;  
$xmas_list->edit_lines_utf8(sub {  
    $_ = "$counter. $_";  
    $counter++;  
});
```

1. A 🐦 for the 🍏 🌳
2. Two 📞 🐦



A Christmas Memory

Devel::MAT



Xmas Memory



Who's Been Eating All My Memory?



Xmas Memory



Devel::MAT

```
shell$ pmat script.pl.pmat  
Perl memory dumpfile from perl 5.22.0  
Heap contains 2366 objects  
pmat>
```



Xmas Memory



Devel::MAT

```
shell$ pmat script.pl.pmat
Perl memory dumpfile from perl 5.22.0
Heap contains 2366 objects
pmat> help
callstack - Display the call stack
count     - Count the various kinds of SV
elems     - List the elements of an ARRAY SV
find      - List SVs matching given criteria
help      - Display a list of available commands
identify  - Identify an SV by its referrers
io        - Commands working with IO SVs
largest   - Find the largest SVs by size
roots     - Display a list of the root SVs
show      - Show information about a given SV
sizes     - Summarize object and byte counts across different SV types
symbols   - Display a list of the symbol table
values    - List the values of a HASH-like SV
```



Xmas Memory



```
#!/usr/bin/perl  
  
use strict;  
use warnings;  
  
my $elf = "happy";  
$elf x= 1024*1024*1024; # 5 Gigs!
```



Xmas Memory

12

```
#!/usr/bin/perl  
  
use strict;  
use warnings;  
  
my $elf = "happy";  
$elf x= 1024*1024*1024; # 5 Gigs!  
  
die;
```



Xmas Memory

12

```
#!/usr/bin/perl

use strict;
use warnings;

my $self = "happy";
$self x= 1024*1024*1024; # 5 Gigs!

die;
```

```
shell$ perl -MDevel::MAT::Dumper=-dump_at_DIE script.pl
Dumping to /Users/Cedar/test/script.pl.pmat because of DIE
Died at script.pl line 9.
```



Xmas Memory

12

```
pmat> largest
SCALAR(PV) at 0x7fab7d016a60: 5.0 GiB
HASH(540) at 0x7fab7d002e90=strtab: 33.6 KiB
INVLIST() at 0x7fab7e01bf88: 9.9 KiB
INVLIST() at 0x7fab7e01c018: 9.8 KiB
STASH(84) at 0x7fab7d0030d0=defstash: 3.1 KiB
others: 228.5 KiB
```




Xmas Memory

12



```
pmat> largest
  SCALAR(PV) at 0x7fab7d016a60: 5.0 GiB
  HASH(540) at 0x7fab7d002e90=strtab: 33.6 KiB
  INVLIST() at 0x7fab7e01bf88: 9.9 KiB
  INVLIST() at 0x7fab7e01c018: 9.8 KiB
  STASH(84) at 0x7fab7d0030d0=defstash: 3.1 KiB
  others: 228.5 KiB
```



Xmas Memory

12




```
pmat> largest
SCALAR(PV) at 0x7fab7d016a60: 5.0 GiB
HASH(540) at 0x7fab7d002e90=strtab: 33.6 KiB
INVLIST() at 0x7fab7e01bf88: 9.9 KiB
INVLIST() at 0x7fab7e01c018: 9.8 KiB
STASH(84) at 0x7fab7d0030d0=defstash: 3.1 KiB
others: 228.5 KiB
```

```
pmat> identify 0x7fab7d016a60
SCALAR(PV) at 0x7fab7d016a60 is:
\--the lexical $elf at depth 1 of CODE() at 0x7fab7d003478=main_cv
\--the main code
```



Xmas Memory

12



```
sub santas_workshop {  
  my $phrase = "happy";  
  
  my $self = {  
    attributes => {  
      mood => scalar($phrase x (1024*1024*1024)),  
      height => 'short',  
    },  
    name => 'Cedar Greentrifle'  
  };  
  
  die();  
}
```

```
pmat> identify 0x7f9f9b011860  
SCALAR(PV) at 0x7f9f9b011860 is:  
  \-value {mood} of HASH(1) at 0x7f9f9b003250, which is:  
    \-(via RV) value {attributes} of HASH(1) at 0x7f9f9b011878, which is:  
      \-(via RV) the lexical $self at depth 1 of CODE(PP) at 0x7f9f9b016a78, which is:  
        \-the symbol '&main::santas_workshop'
```



Xmas Memory

12

```
#!/usr/bin/perl

use strict;
use warnings;

sub expand {
    my $count = shift() - 1;
    return "Merry Christmas" if $count == 0;
    return {
        map { $_ => expand($count) } 1..10
    };
}

my $big_data_structure = expand(6);
die();
```



Xmas Memory

12

```
Perl memory dumpfile from perl 5.22.0
Heap contains 124628 objects
pmat> largest
HASH(548) at 0x7fb053002e90=strtab: 33.9 KiB
INVLIST() at 0x7fb053085f88: 9.9 KiB
INVLIST() at 0x7fb053086018: 9.8 KiB
STASH(85) at 0x7fb0530030d0=defstash: 3.2 KiB
HASH(70) at 0x7fb0530217c8: 2.7 KiB
others: 10.4 MiB
```





Xmas Memory


12

```
pmat> largest --owned
CODE() at 0x7fb053003478=main_cv: 10.2 MiB: of which
|   PAD(3) at 0x7fb053003490: 10.2 MiB: of which
|   |   REF() at 0x7fb053016ad8: 10.2 MiB
|   |   HASH(10) at 0x7fb053011950: 10.2 MiB
|   |   others: 10.2 MiB
|   SCALAR(UV) at 0x7fb053016a60: 24 bytes
STASH(85) at 0x7fb0530030d0=defstash: 70.4 KiB: of which
|   GLOB(%*) at 0x7fb053017918: 22.6 KiB: of which
|   |   STASH(2) at 0x7fb053021678: 22.4 KiB
|   |   GLOB(%*) at 0x7fb053034d48: 22.1 KiB
|   |   others: 22.1 KiB
|   GLOB(%*) at 0x7fb053080b20: 14.6 KiB: of which
|   |   STASH(39) at 0x7fb053080b38: 14.5 KiB
|   |   GLOB(&*) at 0x7fb055015de0: 2.4 KiB
|   |   others: 12.7 KiB
|   GLOB(%*) at 0x7fb0530809e8: 3.9 KiB: of which
|   |   STASH(3) at 0x7fb053080a60: 3.8 KiB
|   |   GLOB(&*) at 0x7fb053080ad8: 3.3 KiB
|   |   others: 3.3 KiB
|   others: 26.1 KiB
HASH(548) at 0x7fb053002e90=strtab: 33.9 KiB
REF() at 0x7fb053085fb8: 10.0 KiB: of which
```



Xmas Memory

12



```
pmat> largest --owned
CODE() at 0x7fb053003478=main_cv: 10.2 MiB: of which
|   PAD(3) at 0x7fb053003490: 10.2 MiB: of which
|   |   REF() at 0x7fb053016ad8: 10.2 MiB
|   |   HASH(10) at 0x7fb053011950: 10.2 MiB
|   |   others: 10.2 MiB
|   SCALAR(UV) at 0x7fb053016a60: 24 bytes
STASH(85) at 0x7fb0530030d0=defstash: 70.4 KiB: of which
|   GLOB(%*) at 0x7fb053017918: 22.6 KiB: of which
|   |   STASH(2) at 0x7fb053021678: 22.4 KiB
|   |   GLOB(%*) at 0x7fb053034d48: 22.1 KiB
|   |   others: 22.1 KiB
|   GLOB(%*) at 0x7fb053080b20: 14.6 KiB: of which
|   |   STASH(39) at 0x7fb053080b38: 14.5 KiB
|   |   GLOB(&*) at 0x7fb055015de0: 2.4 KiB
|   |   others: 12.7 KiB
|   GLOB(%*) at 0x7fb0530809e8: 3.9 KiB: of which
|   |   STASH(3) at 0x7fb053080a60: 3.8 KiB
|   |   GLOB(&*) at 0x7fb053080ad8: 3.3 KiB
|   |   others: 3.3 KiB
|   others: 26.1 KiB
HASH(548) at 0x7fb053002e90=strtab: 33.9 KiB
REF() at 0x7fb053085fb8: 10.0 KiB: of which
```



Xmas Memory

12

```
pmat> largest --owned
CODE() at 0x7fb053003478=main_cv: 10.2 MiB: of which
|   PAD(3) at 0x7fb053003490: 10.2 MiB: of which
|   |   REF() at 0x7fb053016ad8: 10.2 MiB
|   |   HASH(10) at 0x7fb053011950: 10.2 MiB
|   |   others: 10.2 MiB
```

```
pmat> identify 0x7fb053016ad8
REF() at 0x7fb053016ad8 is:
\--the lexical $big_data_structure at depth 1 of CODE() at
                                0x7fb053003478=main_cv, which is:
    --\the main code
```




Xmas Memory



```
my $greeting;  
$greeting = {  
  data => 'Merry Christmas',  
  link => \"$greeting`,  
};
```



Xmas Memory

12

```
my $greeting;  
$greeting = {  
  data => 'Merry Christmas',  
  link => \ $greeting,  
};
```

```
pmat> find pv --eq 'Merry Christmas'  
SCALAR(PV) at 0x7fa2d56e3330: "Merry Christmas"  
SCALAR(PV) at 0x7fa2d54fa2d0: "Merry Christmas"  
SCALAR(PV) at 0x7fa2d57a0588: "Merry Christmas"  
SCALAR(PV) at 0x7fa2d5052890: "Merry Christmas"  
SCALAR(PV) at 0x7fa2d3901790: "Merry Christmas"  
SCALAR(PV) at 0x7fa2d29b26a0: "Merry Christmas"  
SCALAR(PV) at 0x7fa2d518f440: "Merry Christmas"
```

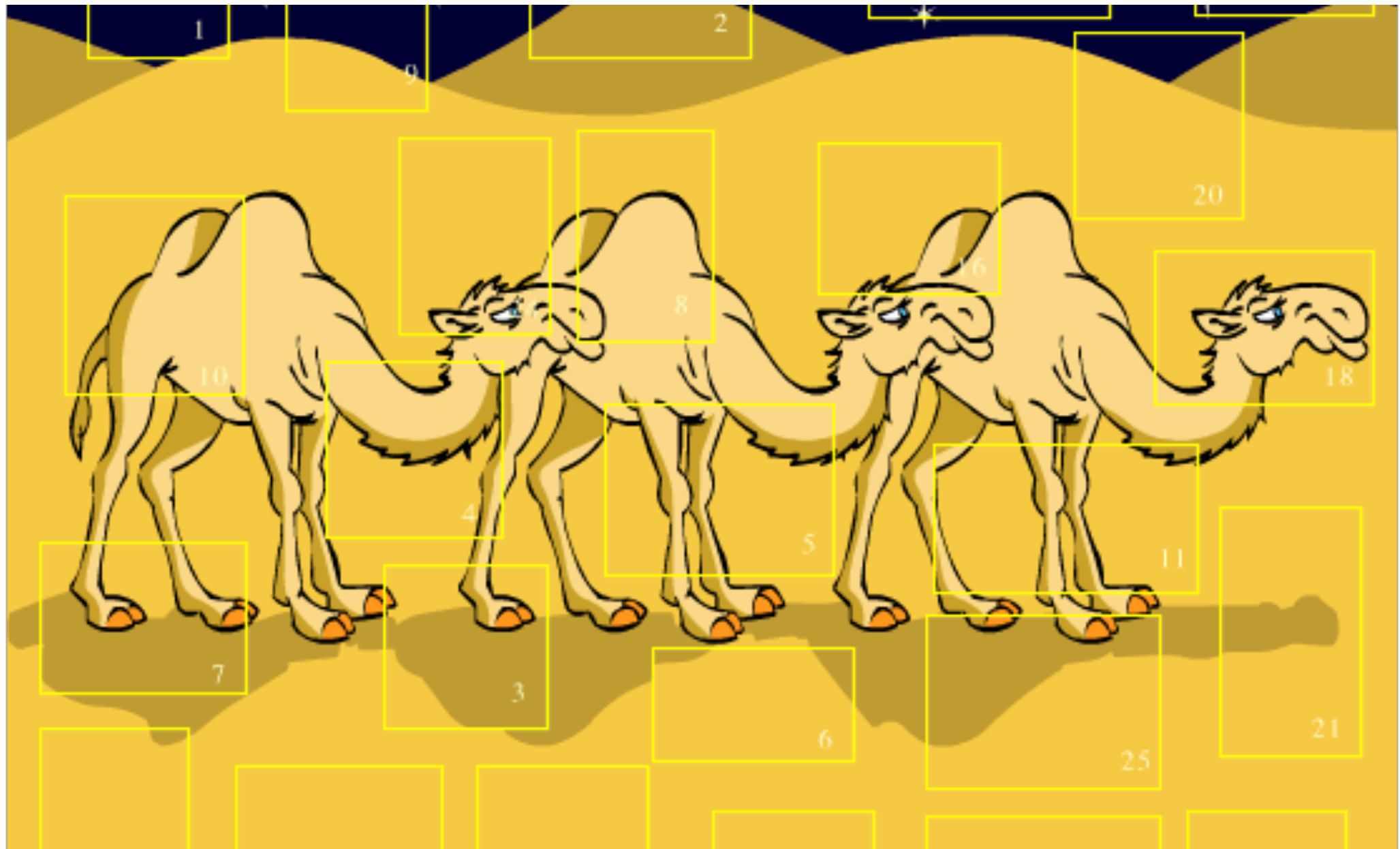


Xmas Memory

12

```
my $greeting;  
$greeting = {  
  data => 'Merry Christmas',  
  link => \ $greeting,  
};
```

```
pmat> find pv --eq 'data'  
SCALAR(PV) at 0x7fa2d2003340: "data"  
  
pmat> identify 0x7fa2d2003340  
SCALAR(PV) at 0x7fa2d2003340 is:  
\-a constant of CODE() at 0x7fa2d2003478=main_cv, which is:  
  \-the main code
```



It's All There in the Numbers!

charnames::viacode, Unicode::UCD



All in the Numbers



SR



All in the Numbers

13

```
use charnames qw(:full);  
my @chars = split //, "sṣ";  
say charnames::viacode(ord $_) foreach @chars;
```



All in the Numbers

13

```
use charnames qw(:full);  
my @chars = split //, "১২";  
say charnames::viacode(ord $_) foreach @chars;
```

```
BENGALI DIGIT ONE  
BENGALI DIGIT TWO
```



All in the Numbers

13

```
use charnames qw(:full);  
my @chars = split //, "১২";  
say charnames::viacode(ord $_) foreach @chars;
```

BENGALI DIGIT ONE
BENGALI DIGIT TWO

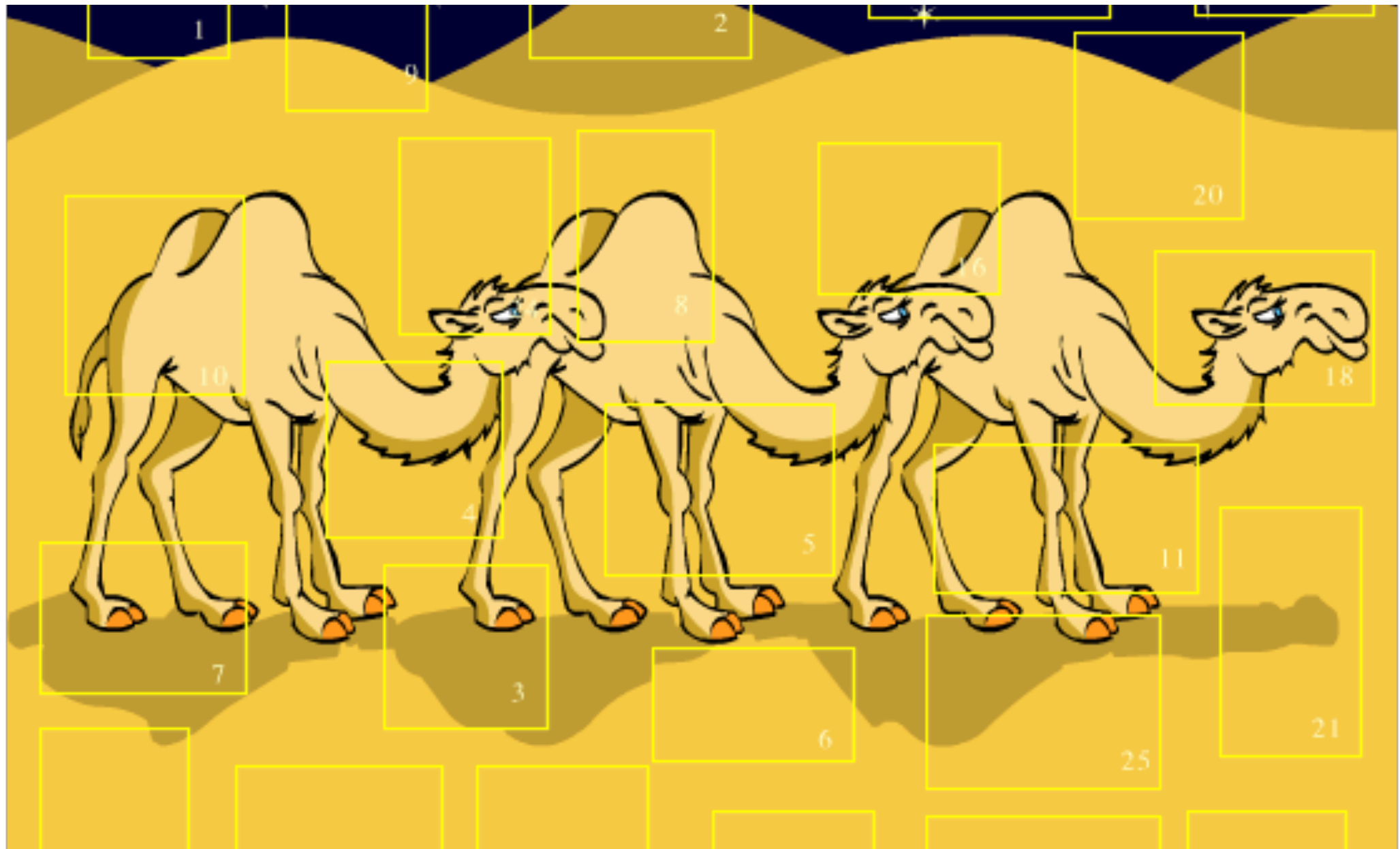
১২ → 12



All in the Numbers

13

```
use Unicode::UCD qw(num);  
say num("١٢"); # prints "12"
```



Prereqing around the Christmas Tree

Hooking @INC, Perl::PrereqScanner,
Perl::PrereqScanner::Lite, Perl::PrereqScanner::NotSoLite



Prerequisites

14

```
package oreLoadingDebugging;  
unshift @INC, sub { say $_[1]; return };  
1;
```



Prerequisites

14

```
package oreLoadingDebugging;  
unshift @INC, sub { say $_[1]; return };  
1;
```

```
perl -MoreLoadingDebugging -c myscript.pl
```



Prerequisites

14

```
package oreLoadingDebugging;  
unshift @INC, sub { say $_[1]; return };  
1;
```

```
perl -MoreLoadingDebugging -c myscript.pl
```

- Problems:
 - Doesn't find run time dependencies
 - Totally unsafe
 - Must compile
 - Filename cleanup is tedious
 - Indirect dependencies



Prerequisites

14

- Instead of **executing** the source code we **parse** it
 - Perl::PrereqScanner
 - Perl::PrereqScanner::Lite
 - Perl::PrereqScanner::NotSoLite



Prerequisites

14

```
use Perl::PrereqScanner;  
use JSON::PP qw(encode_json);  
my $scanner = Perl::PrereqScanner->new;  
my $requirements = $scanner->scan_file('myscript.pl');  
print encode_json( $requirements->as_string_hash );
```

Perl::PrereqScanner

- Works with Traditional Perl, Moose
- Based on PPI



Prerequisites

14

```
use Perl::PrereqScanner::Lite;  
use JSON::PP qw(encode_json);  
my $scanner = Perl::PrereqScanner::Lite->new;  
my $requirements = $scanner->scan_file('myscript.pl');  
print encode_json( $requirements->as_string_hash );
```

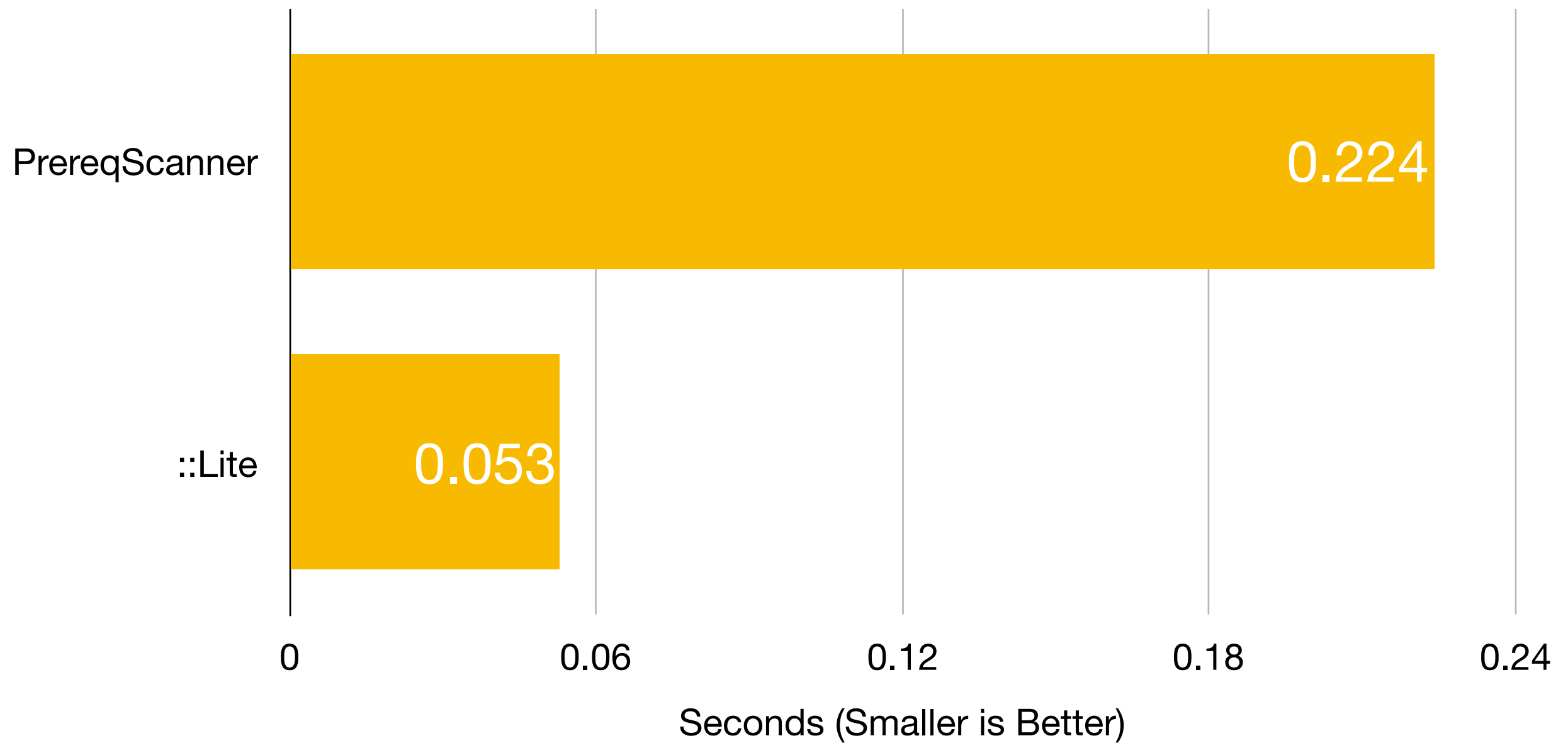
Perl::PrereqScanner::Lite

- Works with Traditional Perl, Moose
- Faster XS



Prerequisites

14





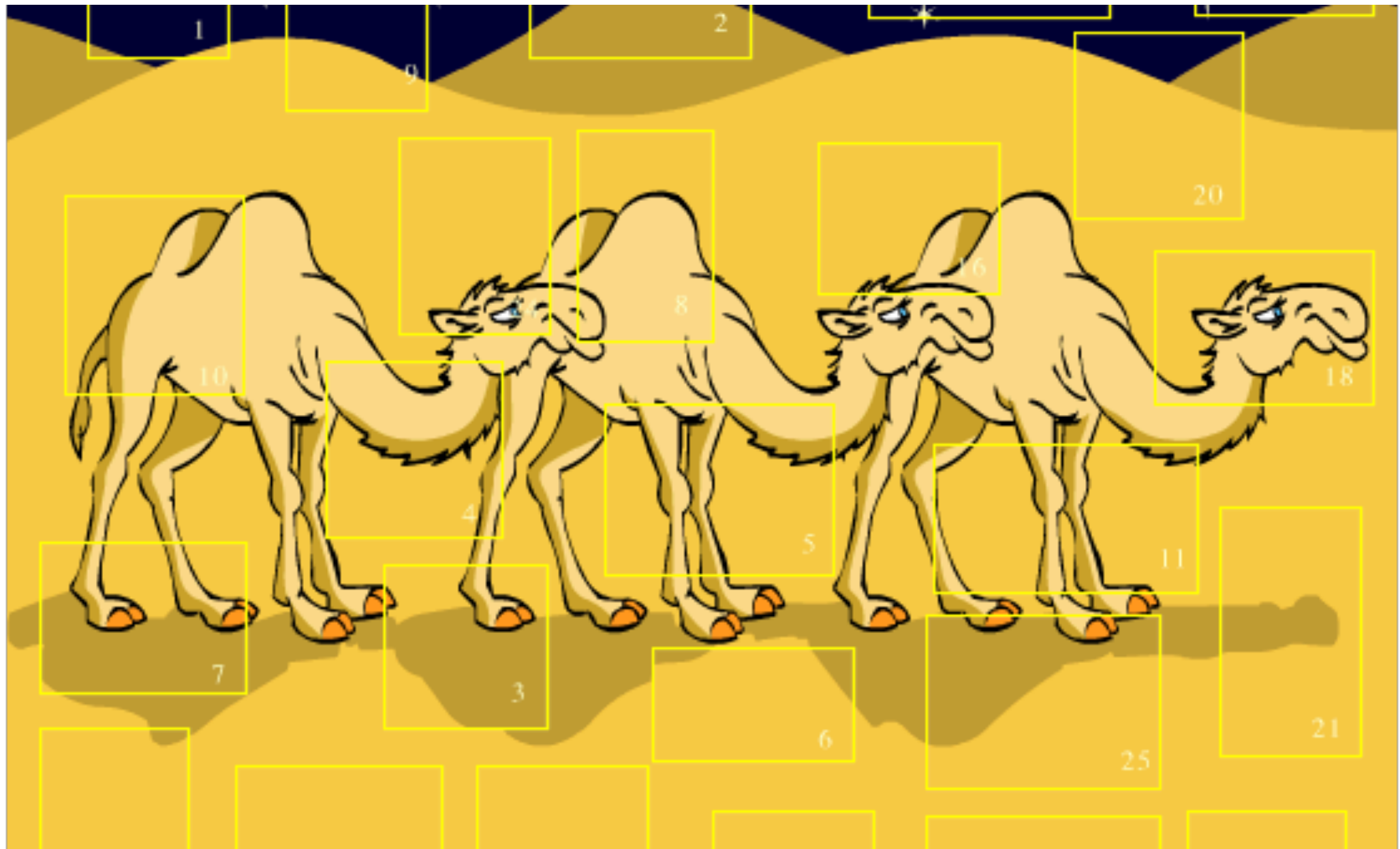
Prerequisites

14

```
use Perl::PrereqScanner::NotQuiteLite;  
use JSON::PP qw(encode_json);  
my $scanner = Perl::PrereqScanner::NotQuiteLite->new( suggests => 1 );  
my $result = $scanner->scan_file('Rudolph.pm');  
say 'requires: ' . encode_json( $result->requires->as_string_hash );  
say 'suggests: ' . encode_json( $result->suggests->as_string_hash );
```

Perl::PrereqScanner::NotSoLite

- **FINDS OPTIONAL DEPENDANCIES TOO**
 - Looks inside string eval code, etc.



Mojolicious on the Command Line

ojo



ojo

15

```
perl -Mojo -E 'say g("http://goo.gl/EsGk3b")->text'
```

- `-Mojo` is actually shortcut for `use ojo`
- Exports Mojolicious one character functions including...
 - `g(...)` / `h(...)` / `p(...)` / `t(...)` / `u(...)` to do GET / HEAD / POST / PATCH / PUT requests
 - `r(...)` is a `Data::Dumper` shortcut
 - `j(...)` turns a data structure to a JSON string, or a JSON string into a data structure
 - `f(...)` creates a `Mojo::File` instance (like a `Path::Tiny` path)
 - `c(...)` creates a `Mojo::Collection` (fancy OO-array)



ojo

15

```
use ojo;

print g("http://perlweekly.com/archive/333.html")
  ->dom(".entry-title a")->map( sub {
    p(
      "https://www.googleapis.com/urlshortener/v1/url?key=$ENV{API_KEY}",
      {},
      json => {
        longUrl => $_->attr('href')
      },
    )->json("/id") .
    ": " . $_->text . "\n"
  }->join
```



ojo

15

```
use ojo;
print g("http://perlweekly.com/archive/333.html")
  ->dom(".entry-title a")->map( sub {
    p(
      "https://www.googleapis.com/urlshortener/v1/url?key=$ENV{API_KEY}",
      {},
      json => {
        longUrl => $_->attr('href')
      },
    )->json("/id") .
    ": " . $_->text . "\n"
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      {},
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        longUrl => $_->attr('href')
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    ": " . $_->text . "\n"
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      {},
      json => {
        longUrl => $_->attr('href')
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    )->json("/id") .
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  ->dom(".entry-title a")->map( sub {
    p(
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      {},
      json => {
        longUrl => $_->attr('href')
      },
    )->json("/id") .
    ":" . $_->text . "\n"
  })->join
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      {},
      json => {
        longUrl => $_->attr('href')
      },
    )->json("/id") .
    " : " . $_->text . "\n"
  })->join
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      "https://www.googleapis.com/urlshortener/v1/url?key=$ENV{API_KEY}",
      {},
      json => {
        longUrl => $_->attr('href')
      },
    )->json("/id") .
    ": " . $_->text . "\n"
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ojo

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      "https://www.googleapis.com/urlshortener/v1/url?key=$ENV{API_KEY}",
      {
        json => {
          longUrl => $_->attr('href')
        },
      }
    )->json("/id") .
    ": " . $_->text . "\n"
  })->join
```



ojo

15

```
use ojo;

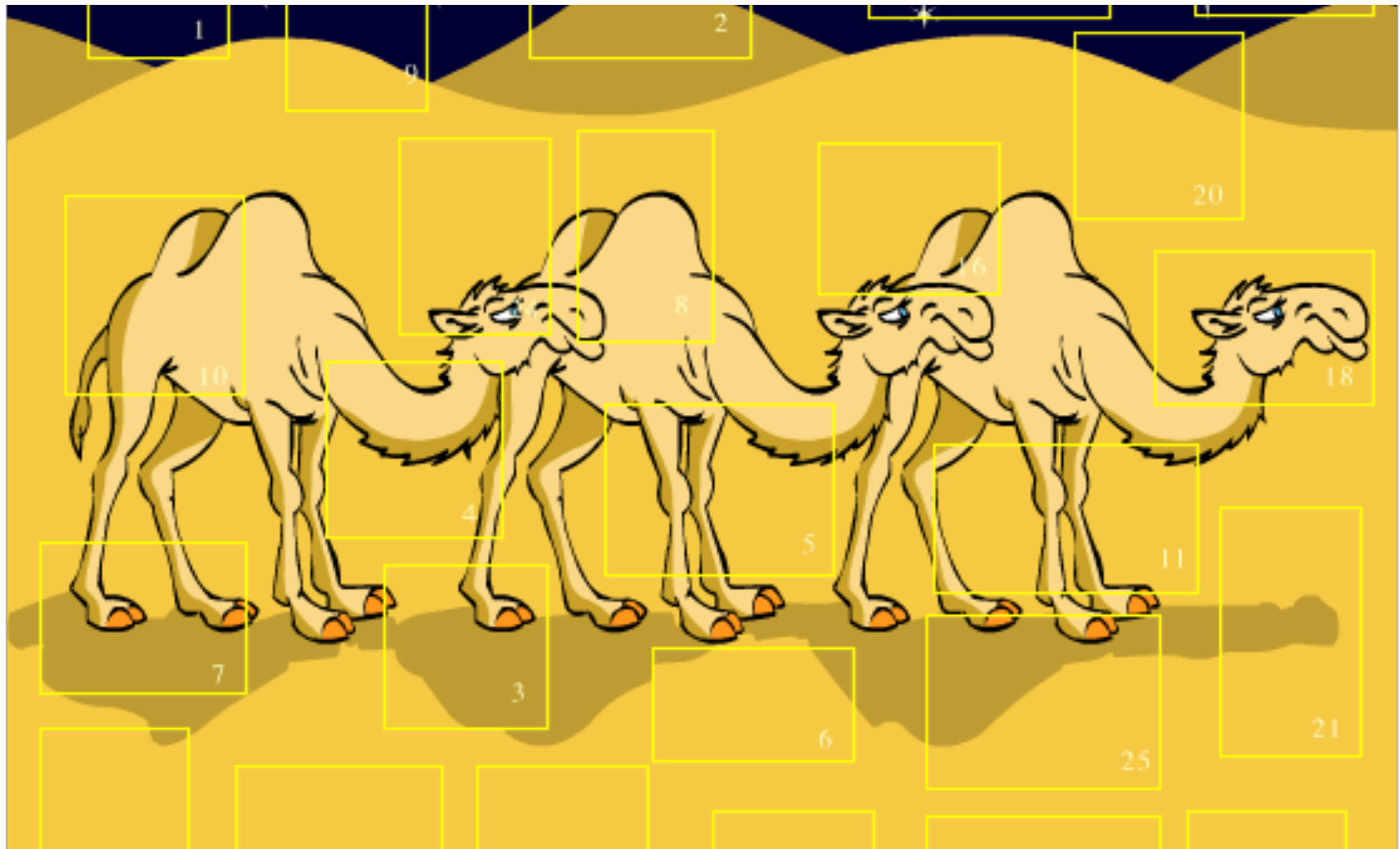
print g("http://perlweekly.com/archive/333.html")
  ->dom(".entry-title a")->map( sub {
    p(
      "https://www.googleapis.com/urlshortener/v1/url?key=$ENV{API_KEY}",
      {},
      json => {
        longUrl => $_->attr('href')
      },
      )->json("/id")
    : ... $_->text . "\n"
  })->join
```



ojo

15

```
https://goo.gl/wS2jSu: Perl Advent Calendar
https://goo.gl/B7HqqD: Perl 6 Advent Calendar
https://goo.gl/xGpyAy: Mojolicious Advent Calendar
https://goo.gl/f9LBKS: Advent Planet 2017
https://goo.gl/8aigk1: London Perl Workshop 2017 – Talks Review
https://goo.gl/j2FzgA: Perl 5 Porters Mailing List Summary: November 21st – December 5th
https://goo.gl/ptZRF3: Why I wrote Keyword::DEVELOPMENT
https://goo.gl/ptZRF3: And here we go!
https://goo.gl/GxETF8: 2017.49 Mischieventing
https://goo.gl/8q2g21: Nominate Perl heroes for the 2017 White Camel Awards
https://goo.gl/VCCoHc: Call for volunteers – TPC::NA 2018 (formerly knows as YAPC::NA)
https://goo.gl/9BRvSA: Booking.com Sponsors the P5CMF
https://goo.gl/XmJ1wT: NICEPERL's lists
https://goo.gl/zPKg2u: Open file to read and write in Perl, oh and lock it too
https://goo.gl/RChQDF: Patreon for Gabor
https://goo.gl/wn3c2Q: Rapid Growth in Perl – developers wanted for an expanding central London company
https://goo.gl/mVZGDQ: Be a trailblazer in a time of growth – Full Stack Architect required for a rapidly expanding London company
https://goo.gl/4UZctX: London's Trendiest Office Space – Lead and Mid-Level Perl Developer roles
```



For Elves, Shorter is Better

MooseX::AttributeShortcuts



Attribute Shorten

16

```
has lead_reindeer => (  
  is      => 'ro',  
  isa     => class_type('SantasReindeer'),  
  lazy    => 1,  
  builder => '_build_lead_reindeer',  
);  
  
has second_reindeer => (  
  is      => 'ro',  
  isa     => class_type('SantasReindeer'),  
  lazy    => 1,  
  builder => '_build_second_reindeer',  
);  
  
has third_reindeer => (  
  is      => 'ro',  
  isa     => class_type('SantasReindeer'),  
  lazy    => 1,  
  builder => '_build_third_reindeer',  
);  
  
...; # and on and on for another six reindeer!
```




Attribute Shorten

16

```
has lead_reindeer => (  
  is      => 'ro',  
  isa     => class_type('SantasReindeer'),  
  lazy    => 1,  
  builder => '_build_lead_reindeer',  
);  
  
has second_reindeer => (  
  is      => 'ro',  
  isa     => class_type('SantasReindeer'),  
  lazy    => 1,  
  builder => '_build_second_reindeer',  
);  
  
has third_reindeer => (  
  is      => 'ro',  
  isa     => class_type('SantasReindeer'),  
  lazy    => 1,  
  builder => '_build_third_reindeer',  
);  
  
...; # and on and on for another six reindeer!
```



Attribute Shorten

16

```
use MooseX::AttributeShortcuts;

has [qw(
    lead_reindeer second_reindeer third_reindeer forth_reindeer
    fifth_reindeer sixth_reindeer seveth_reindeer eighth_reindeer
)] => (
    is          => 'lazy',
    isa_instance_of => 'SantasReindeer',
);
```



Attribute Shorten

16

```
package NorthPole::Types;

use MooseX::Types -declare => [
    qw(
        SantasReindeerWithAGlowingNose
    )
];

subtype(
    SantasReindeerWithAGlowingNose,
    as class_type('SantasReindeer'),
    where {},
    inline_as {
        $_[0]->parent()->_inline_check( $_[1] ) .
            " && $_[1]->glowing_nose";
    }
);
```

```
use NorthPole::Types qw( SantasReindeerWithAGlowingNose );

has lead_reindeer => (
    is => 'lazy',
    isa => SantasReindeerWithAGlowingNose,
);
```



Attribute Shorten

16

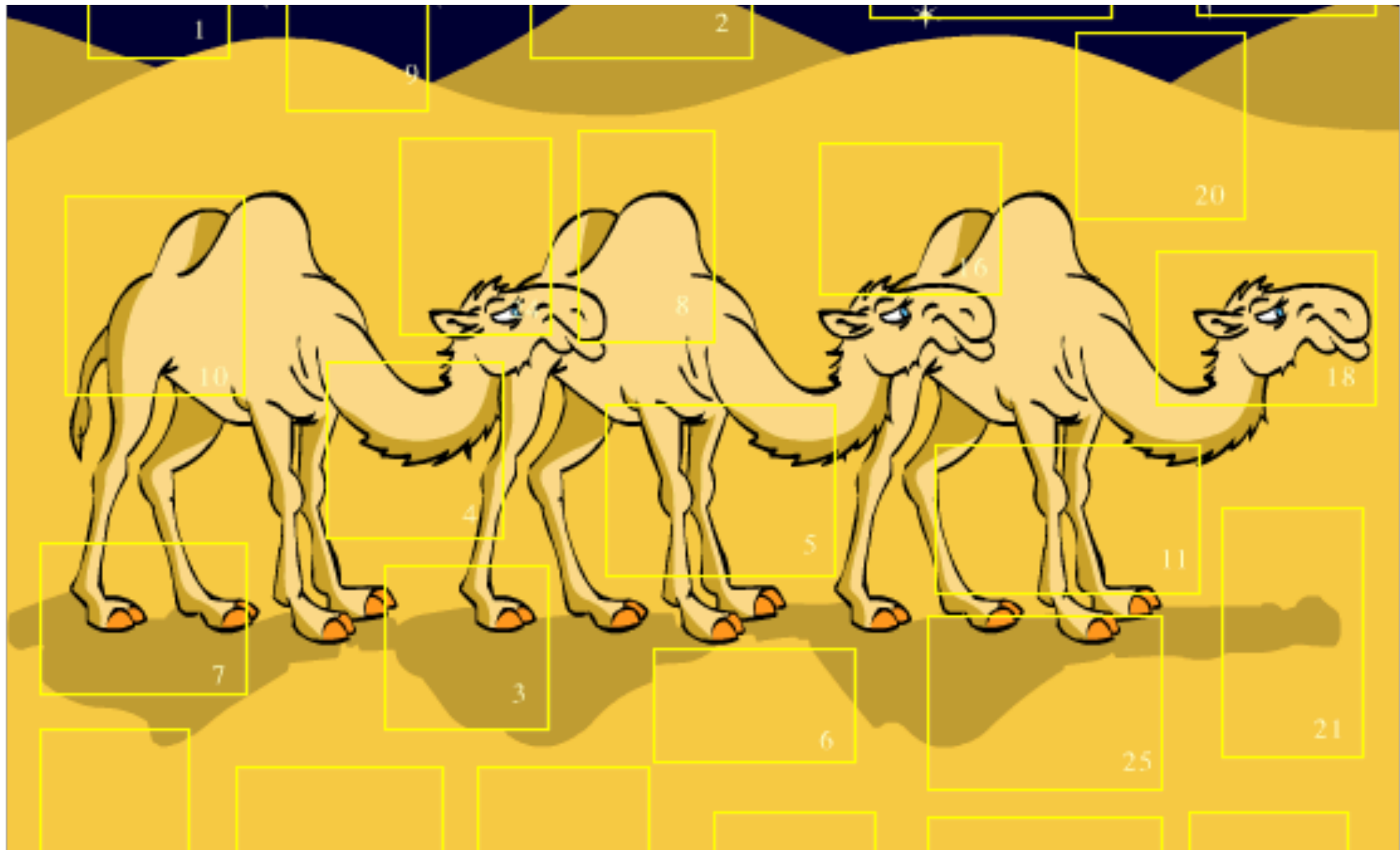
```
has lead_reindeer => (  
  is => 'lazy',  
  isa => sub {  
    die unless blessed && $_->isa('SantasReindeer') && $_->glowing_nose;  
  },  
);
```



Attribute Shorten

16

```
has lead_reindeer => (  
  is           => 'lazy',  
  isa_instance_of => 'SantasReindeer',  
  constraint    => sub { $_->glowing_nose },  
);
```



**Making a constructor argument list,
checking it twice.**

`MooseX::StrictConstructor`



Strict Constructor



```
# create the test sleigh
my $sleigh = SantasSleigh->new(
    lead_reindeer => Robbie->new,
);

say ref $sleigh->lead_reindeer;
```



Strict Constructor




```
# create the test sleigh
my $sleigh = SantasSleigh->new(
    lead_reindeer => Robbie->new,
);

say ref $sleigh->lead_reindeer;
```




Strict Constructor



```
# create the sleigh
my $sleigh = SantaSleigh->new(
    lead_reindeer => Robbie->new,
);

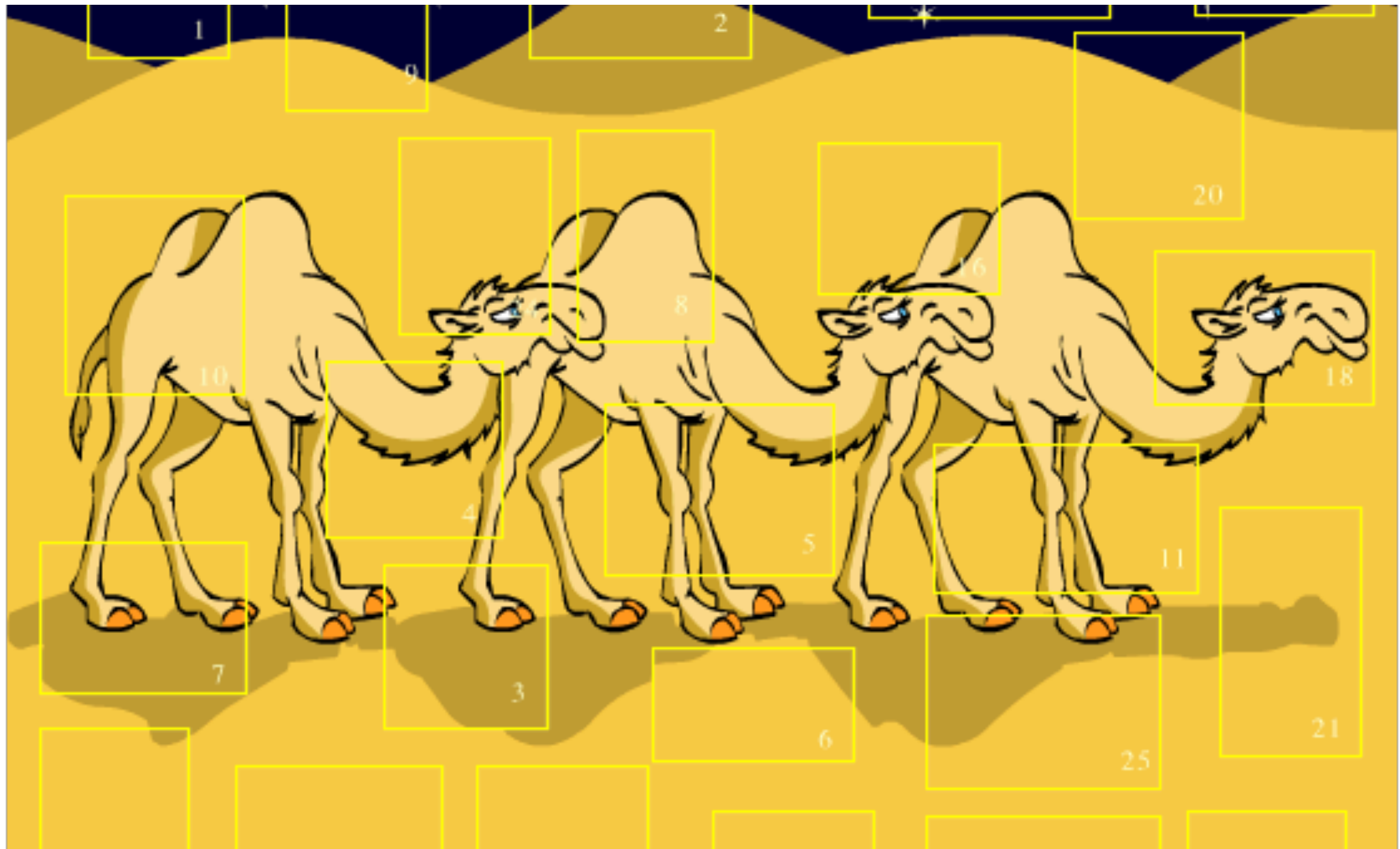
say ref $sleigh->lead_reindeer;
```



Strict Constructor



```
package SantasSleigh;  
use Moose;  
use MooseX::StrictConstructor;
```



Project Multipli-sleigh-ion

MooseX::ClassAttribute



Class Attributes

18

- An attribute shared between all instances of a class!

```
class_has carrots_on_sleigh => {  
  is      => 'rw',  
  isa     => 'Int',  
  default => 100,  
};
```

```
sub eat_food ($self) {  
  $self->carrots_on_sleigh( $self->carrots_on_sleigh - 1 );  
  ...  
};
```



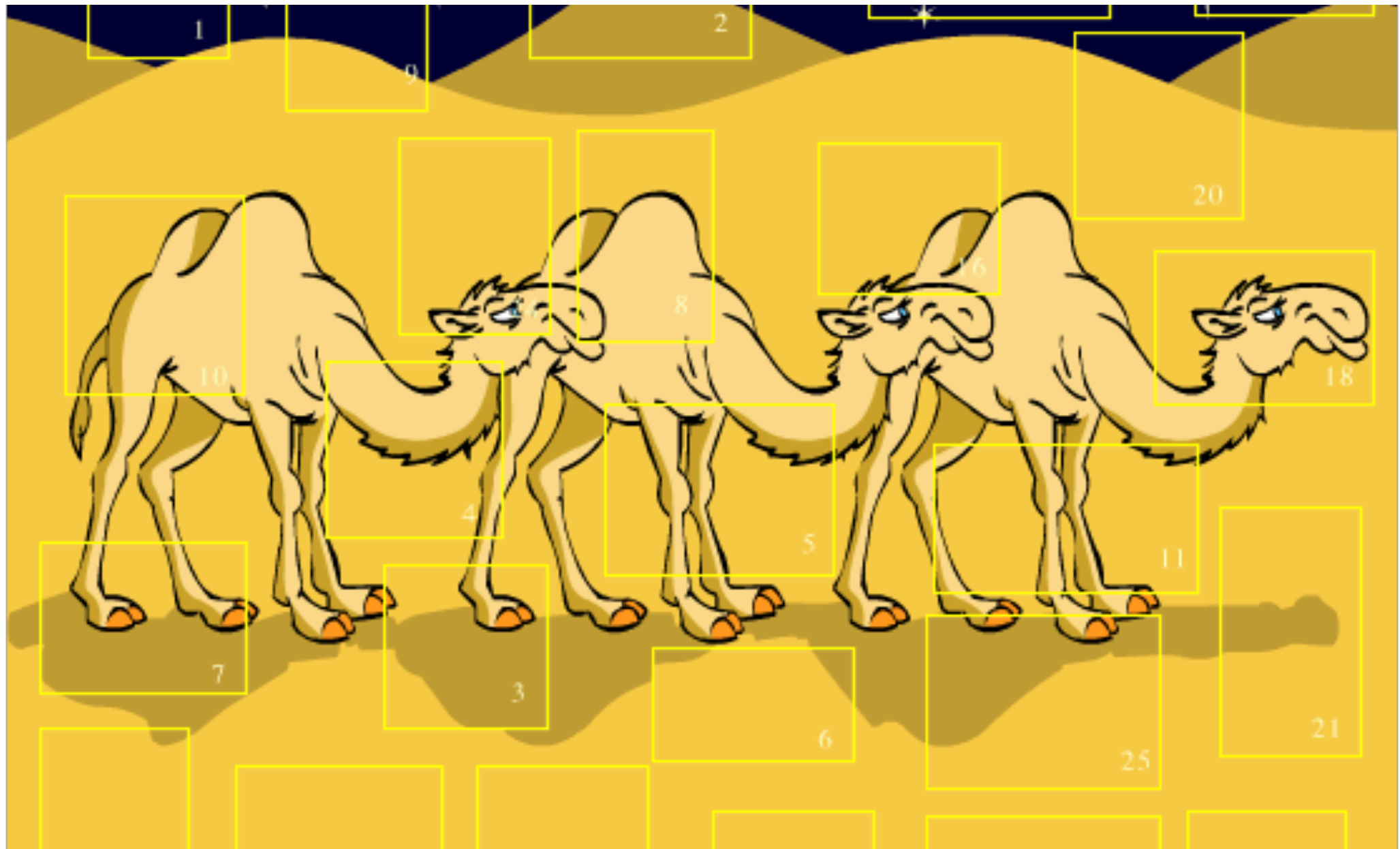
Class Attributes

18

- An attribute shared between all instances of a class!

```
class_has carrots_on_sleigh => {  
  is      => 'rw',  
  isa     => 'Int',  
  default => 100,  
  traits  => ['Counter'],  
  handles => {  
    _carrot_eaten => 'dec',  
  },  
};
```

```
sub eat_food ($self) {  
  $self->_carrot_eaten;  
  ...  
};
```



Maybe...not

MooseX::LazyRequire,
MooseX::UndefTolerant::Attribute



Maybe...not

19

- Maybe is a code smell

```
has gps_unit => (  
  is => 'ro',  
  isa => Maybe[class_type('GPSUnit')],  
);  
  
say $basic_sleigh->gps_unit->name  
  if defined $basic_sleigh->gps_unit;
```



Maybe...not

19

- Maybe is a code smell

```
has gps_unit => (  
  is      => 'ro',  
  isa     => class_type('GPSUnit'),  
  predicate => 'has_gps_unit',  
);  
  
say $basic_sleigh->gps_unit->name  
if $basic_sleigh->has_gps_unit;
```




Maybe...not

19

- Maybe is a code smell

```
has gps_unit => (  
  is      => 'ro',  
  isa     => class_type('GPSUnit'),  
  predicate => 'has_gps_unit',  
);  
  
say $basic_sleigh->gps_unit->name  
if $basic_sleigh->has_gps_unit;
```

```
my $gps = $basic_sleigh->gps_unit;    // undef
```



Maybe...not

19

- Maybe is a code smell

```
use MooseX::LazyRequire;

has gps_unit => (
  is      => 'ro',
  isa     => class_type('GPSUnit'),
  predicate => 'has_gps_unit',
  lazy_require => 1,
);

say $basic_sleigh->gps_unit->name
  if $basic_sleigh->has_gps_unit;
```

```
my $gps = $basic_sleigh->gps_unit;    // BOOOOOOOOM!
```



Maybe...not

19

- Maybe is a code smell

```
sub sleigh ($gps = undef) {  
    return Sleigh->new(  
        name => 'Mk III',  
        gps  => $gps,  
    );  
}
```

```
my $super_sleigh = sleigh($tomtom);    // okay  
my $basic_sleigh = sleigh();           // BOOM!
```



- Maybe is a code smell

```
sub sleigh ($gps = undef) {  
    return Sleigh->new(  
        name => 'Mk III',  
        ($gps ? ( gps_unit => $gps ) : ()),  
    );  
}
```

```
my $super_sleigh = sleigh($tomtom);    // okay  
my $basic_sleigh = sleigh();           // okay
```



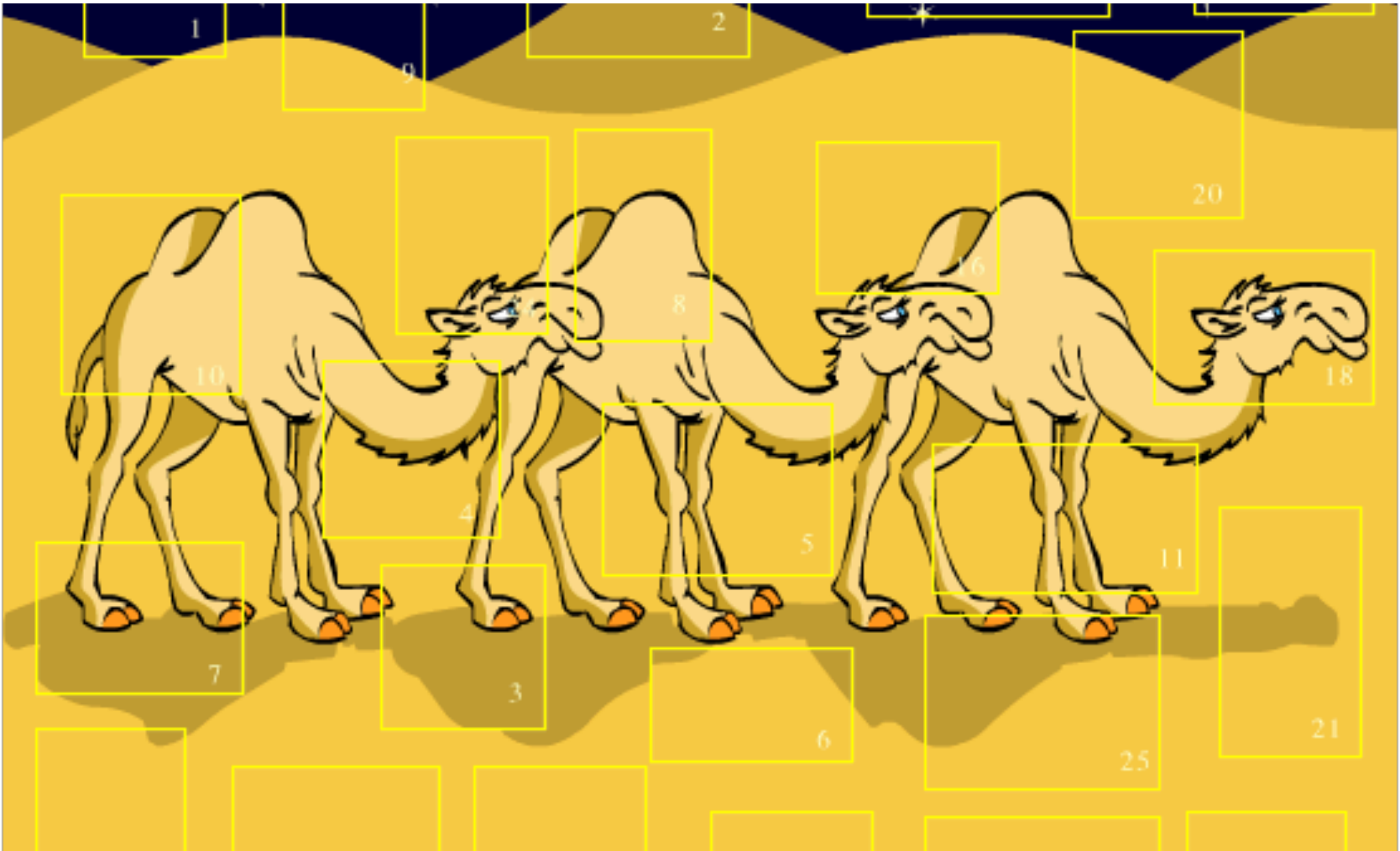
Maybe...not

19

- Maybe is a code smell

```
use MooseX::LazyRequire;  
use MooseX::UndefTolerant::Attribute;  
  
has gps_unit => (  
    traits      => [ UndefTolerant ],  
    is         => 'ro',  
    predicate   => 1,  
    lazy_required => 1,  
);
```

```
my $super_sleigh = sleigh($tomtom);    // okay  
my $basic_sleigh = sleigh();           // okay
```



Reindeer

Reindeer

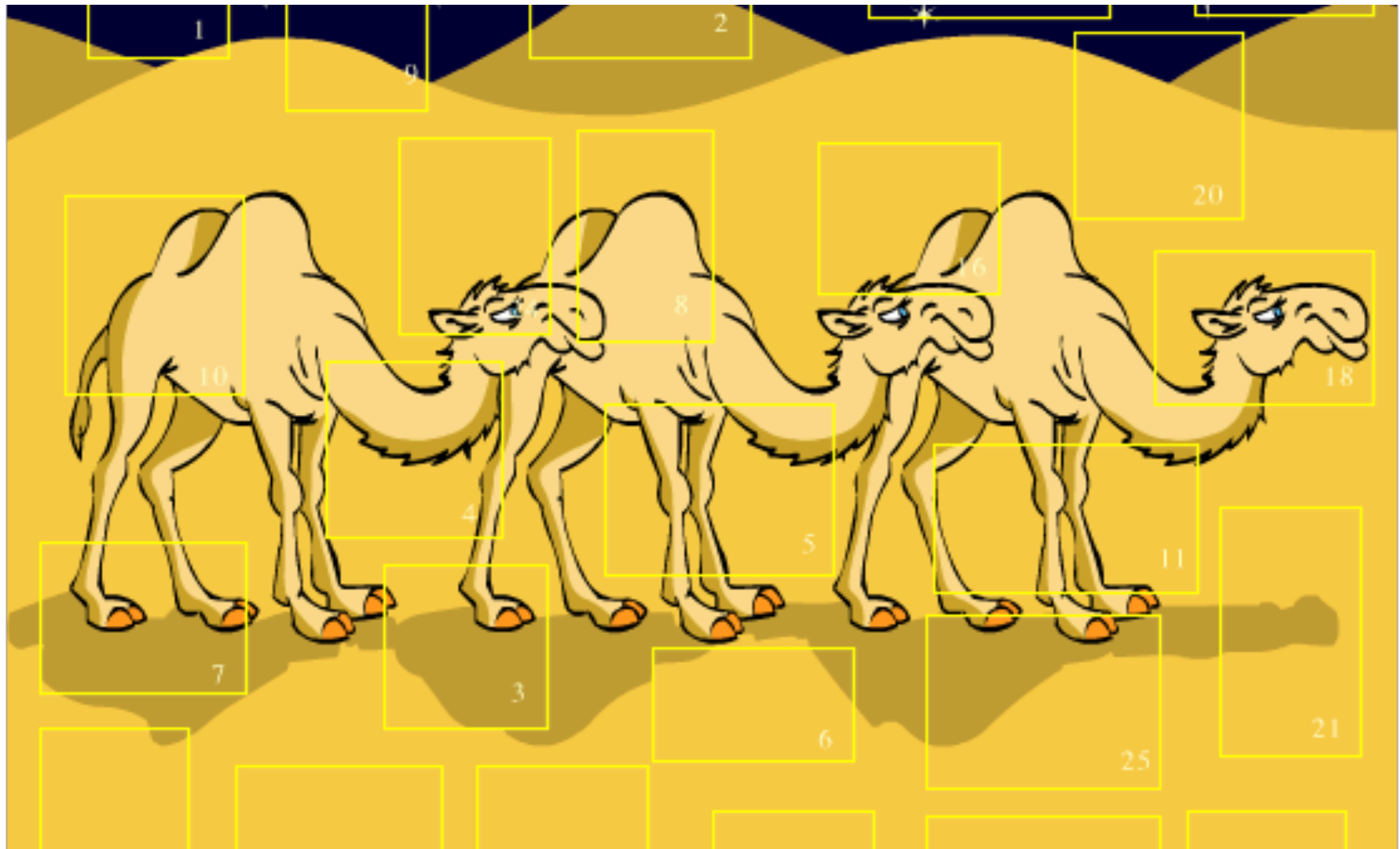


Reindeer

20

```
use Reindeer;
```

- Moose, but with “more antlers”
- Opinionated version of Moose, i.e. Moose with most of the add-ons we just discussed loaded for you, plus much more



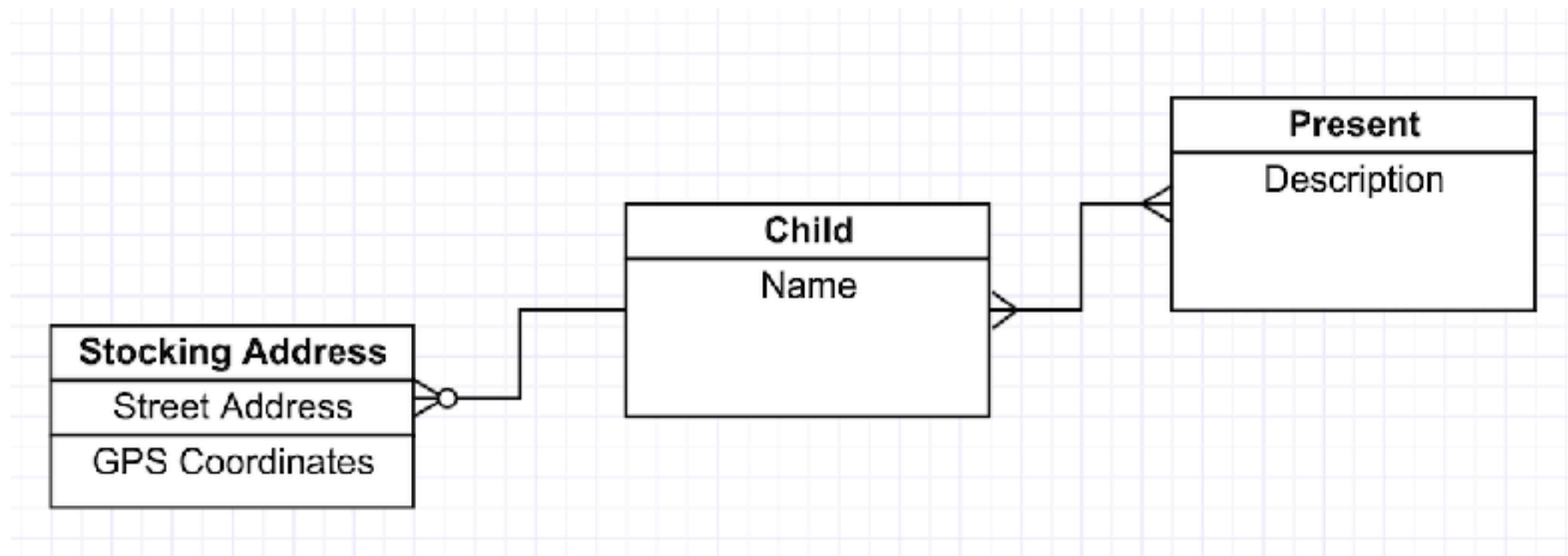
Quickly Building DBIx::Class Schemas

dbicdump, Fixtures, Reply



Quick Schemas

- Turning a database into a DBIx::Schema





Quick Schemas

21

- Turning a database into a DBIx::Schema

```
bash$ dbicdump -o dump_directory=./lib \  
    Prototype::Schema 'dbi:Pg:dbname=prototype;host=127.0.0.1;port=5432'
```



Quick Schemas

21

- Turning a database into a DBIx::Schema

```
bash$ dbicdump -o dump_directory=./lib \  
    Prototype::Schema 'dbi:Pg:dbname=prototype;host=127.0.0.1;port=5432'
```

```
Dumping manual schema for Prototype::Schema to directory ./lib ...  
Schema dump completed.
```



Quick Schemas

- Turning a database into a DBIx::Schema

```
bash$ dbicdump -o dump_directory=./lib \  
    Prototype::Schema 'dbi:Pg:dbname=prototype;host=127.0.0.1;port=5432'
```

```
Dumping manual schema for Prototype::Schema to directory ./lib ...  
Schema dump completed.
```

```
bash$ find .  
.  
./lib  
./lib/Prototype  
./lib/Prototype/Schema  
./lib/Prototype/Schema/Result  
./lib/Prototype/Schema/Result/Child.pm  
./lib/Prototype/Schema/Result/ChildPresent.pm  
./lib/Prototype/Schema/Result/Present.pm  
./lib/Prototype/Schema/Result/StockingAddress.pm  
./lib/Prototype/Schema.pm
```



Quick Schemas

21

- Populate the database (don't sweat the details)

```
fixtures/StockingAddress.json:
[
  {
    "stocking_address_id": "db1e1ce1-bc05-4931-b79f-4356ea6270ff",
    "street_address": "671 Lincoln Ave. Winnetka, Illinois",
    "lat": -87.7358245,
    "lon": 42.109756
  }
]

fixtures/Present.json:
[
  {
    "present_id": "a9c15d33-b157-4513-9638-926d7793fdb1",
    "description": "BB Gun"
  },
  {
    "present_id": "d321221e-6f1e-41ec-82b2-bda7d4783569",
    "description": "Micro Machines"
  },
  {
    "present_id": "108bebb9-871b-45a6-b4e0-36fc720b2165",
    "description": "Blowtorch"
  }
]

fixtures/Child.json:
[
  {
    "child_id": "f69eaf6c-bf77-4b29-9eca-78cda6fd2db7",
    "name": "Kevin McCallister",
    "stocking_address_id": "db1e1ce1-bc05-4931-b79f-4356ea6270ff",
    "child_presents": [
      { "present_id": "a9c15d33-b157-4513-9638-926d7793fdb1" },
      { "present_id": "d321221e-6f1e-41ec-82b2-bda7d4783569" },
      { "present_id": "108bebb9-871b-45a6-b4e0-36fc720b2165" }
    ]
  }
]
```

```
#!/usr/bin/perl

use v5.22;
use warnings;
use lib qw(lib);

use JSON::PP qw( decode_json );
use Path::Tiny qw( path );
use Prototype::Schema;

# connect to the database
my $schema = Prototype::Schema->connect(
    'dbi:Pg:dbname=prototype;host=127.0.0.1;port=5432',
);

$schema->txn_do(sub {
    # run with constraints disabled until the end of a transaction so we
    # don't have to worry about the order in which we're inserting
    # fixtures into the database
    $schema->storage->dbh->do('SET CONSTRAINTS ALL DEFERRED');

    # for each json file
    for my $file ( grep { /\.json$/ } path('fixtures')->children ) {
        # decode the json file
        my $ds = decode_json( path( $file )->slurp );

        # turn fixtures/Foo.json to Foo
        my $name = path( $file )->basename('.json');

        # get the result set
        my $rs = $schema->resultset($name);

        # and insert each json object into the database
        for my $row (@{ $ds }) {
            $rs->create( $row );
        }
    }
});
```



Quick Schemas

21

- We can use “Reply” the perl REPL with the DB

```
bash$ reply -Ilib -MPrototype::Schema
```

```
bash$ reply -Ilib -MPrototype::Schema
0> my $schema = Prototype::Schema->connect('dbi:Pg:dbname=prototype;host=127.0.0.1;port=5432'); 1
$res[0] = 1

1> my $child_rs = $schema->resultset('Child'); 1
$res[1] = 1

2> my $kevin = $child_rs->find("f69eaf6c-bf77-4b29-9eca-78cda6fd2db7"); 1
$res[2] = 1

3> $kevin->name;
$res[3] = 'Kevin McCallister'

4> my $p = $kevin->presents; 1
$res[4] = 1

5> $p->next->description;
$res[5] = 'BB Gun'

6> $p->next->description;
$res[6] = 'Micro Machines'

7> $p->next->description;
$res[7] = 'Blowtorch'

8> $kevin->name('Kevin McCallister (aka Macaulay Culkin)');
$res[8] = 'Kevin McCallister (aka Macaulay Culkin)'

9> $kevin->update; 1
$res[9] = 1

10> my $children = $child_rs->search_rs( name => 'Kevin McCallister (aka Macaulay Culkin)' ); 1
$res[10] = 1

11> $children->first->child_id
$res[11] = 'f69eaf6c-bf77-4b29-9eca-78cda6fd2db7'

12> $children->first->stocking_address->street_address
$res[12] = '671 Lincoln Ave. Winnetka, Illinois'

14>
```

```
bash$ reply -Ilib -MPrototype::Schema
0> my $schema = Prototype::Schema->connect('dbi:Pg:dbname=prototype;host=127.0.0.1;port=5432'); 1
$res[0] = 1

1> my $child_rs = $schema->resultset('Child'); 1
$res[1] = 1

2> my $kevin = $child_rs->find("f69eaf6c-bf77-4b29-9eca-78cda6fd2db7"); 1
$res[2] = 1

3> $kevin->name;
$res[3] = 'Kevin McCallister'

4> my $p = $kevin->presents; 1
$res[4] = 1

5> $p->next->description;
$res[5] = 'BB Gun'

6> $p->next->description;
$res[6] = 'Micro Machines'

7> $p->next->description;
$res[7] = 'Blowtorch'

8> $kevin->name('Kevin McCallister (aka Macaulay Culkin)');
$res[8] = 'Kevin McCallister (aka Macaulay Culkin)'

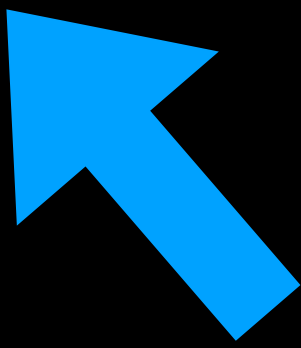
9> $kevin->update; 1
$res[9] = 1

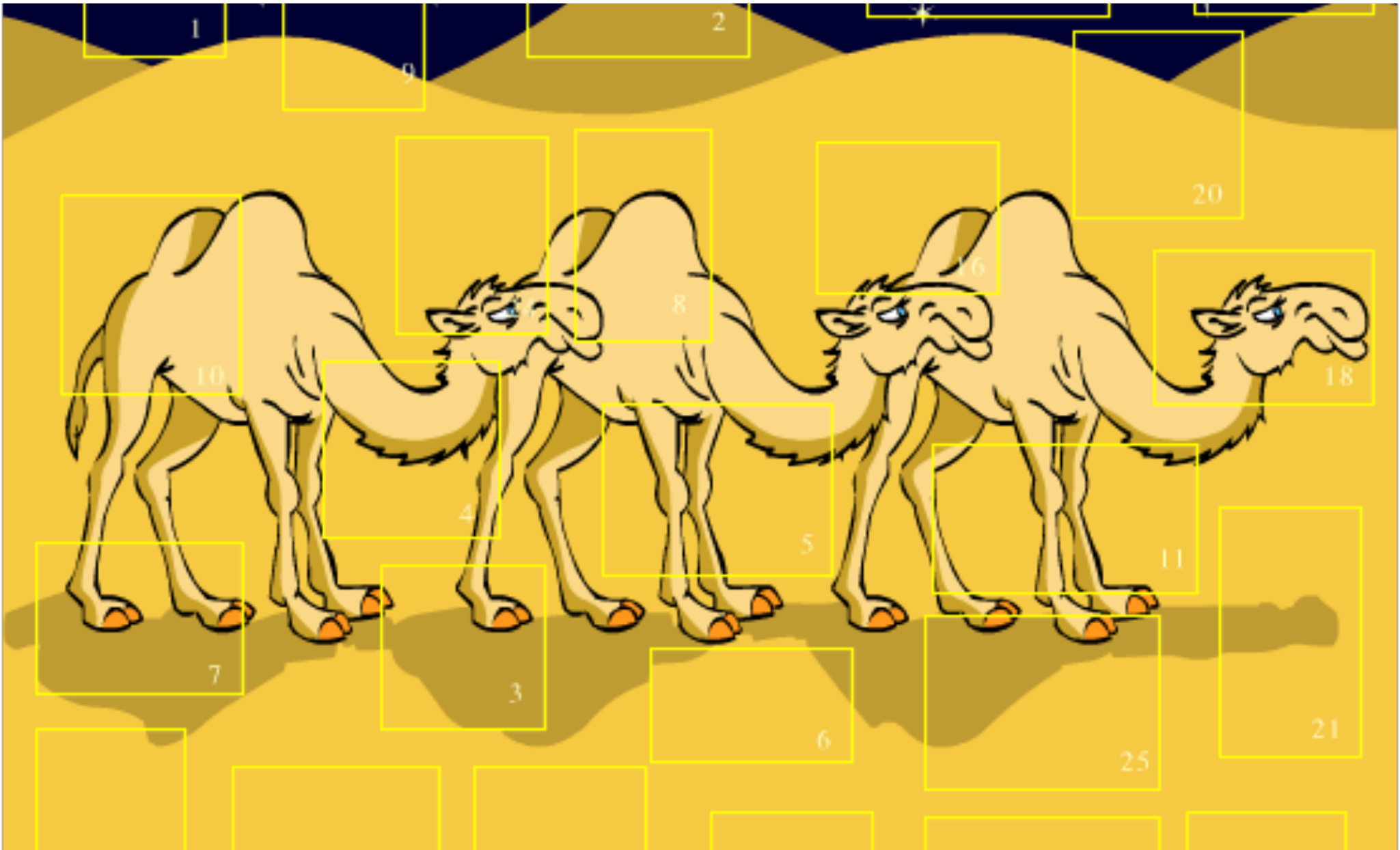
10> my $children = $child_rs->search_rs( name => 'Kevin McCallister (aka Macaulay Culkin)' ); 1
$res[10] = 1

11> $children->first->child_id
$res[11] = 'f69eaf6c-bf77-4b29-9eca-78cda6fd2db7'

12> $children->first->stocking_address->street_address
$res[12] = '671 Lincoln Ave. Winnetka, Illinois'

14>
```





Custom Relationships with DBIx::Class

might_have, DBIC_TRACE



Relationships

22

```
CREATE TABLE reason (  
    child_id UUID NOT NULL,  
    tag TEXT NOT NULL,  
    notes TEXT  
);  
  
ALTER TABLE ONLY reason  
    ADD CONSTRAINT reason_pkey  
    PRIMARY KEY (child_id, tag);  
  
ALTER TABLE ONLY reason  
    ADD CONSTRAINT child_idfkey  
    FOREIGN KEY (child_id)  
    REFERENCES child(child_id)  
    DEFERRABLE;
```



Relationships

22

```
CREATE TABLE reason (  
    child_id UUID NOT NULL,  
    tag TEXT NOT NULL,  
    notes TEXT  
);  
  
ALTER TABLE ONLY reason  
    ADD CONSTRAINT reason_pkey  
    PRIMARY KEY (child_id, tag);  
  
ALTER TABLE ONLY reason  
    ADD CONSTRAINT child_idfkey  
    FOREIGN KEY (child_id)  
    REFERENCES child(child_id)  
    DEFERRABLE;
```



Relationships

22

```
CREATE TABLE reason (  
    child_id UUID NOT NULL,  
    tag TEXT NOT NULL,  
    notes TEXT  
);  
  
ALTER TABLE ONLY reason  
    ADD CONSTRAINT reason_pkey  
    PRIMARY KEY (child_id, tag);  
  
ALTER TABLE ONLY reason  
    ADD CONSTRAINT child_idfkey  
    FOREIGN KEY (child_id)  
    REFERENCES child(child_id)  
    DEFERRABLE;
```



Relationships

22

```
bash$ dbicdump -o dump_directory=./lib \  
  Prototype::Schema 'dbi:Pg:dbname=prototype;host=127.0.0.1;port=5432'
```

```
=head2 reasons
```

```
Type: has_many
```

```
Related object: L<Prototype::Schema::Result::Reason>
```

```
=cut
```

```
__PACKAGE__->has_many(  
  "reasons",  
  "Prototype::Schema::Result::Reason",  
  { "foreign.child_id" => "self.child_id" },  
  { cascade_copy => 0, cascade_delete => 0 },  
);
```



Relationships

22

Solving Problems with Dogs

```
sub delivery_problem_with_dog {  
  my $self = shift;  
  my $rs = $self->search_related('Reason', { tag => 'dog' });  
  return $rs->first; # will be undef if there's no matching row  
}
```



Relationships

22

Solving Problems with Dogs

```
sub delivery_problem_with_dog {  
  my $self = shift;  
  my $rs = $self->search_related('Reason', { tag => 'dog' });  
  return $rs->first; # will be undef if there's no matching row  
}
```

```
if ($child->delivery_problem_with_dog ) {  
  break_out_the_bacon();  
}
```



Relationships

22

```
bash$ DBIC_TRACE=1 reply -Ilib -MPrototype::Schema
0> my $schema = Prototype::Schema-
>connect('dbi:Pg:dbname=prototype;host=127.0.0.1;port=5432'); 1;
$res[0] = 1

1> my $child = $schema->resultset('Child')->find("f69eaf6c-
bf77-4b29-9eca-78cda6fd2db7"); 1
SELECT me.child_id, me.stocking_address_id, me.name FROM child me
WHERE ( me.child_id = ? ):
'f69eaf6c-bf77-4b29-9eca-78cda6fd2db7'
$res[1] = 1

2> $child->delivery_problem_with_dog && "yes"
SELECT me.child_id, me.tag, me.notes FROM reason me
WHERE ( ( me.child_id = ? AND tag = ? ) ):
'f69eaf6c-bf77-4b29-9eca-78cda6fd2db7', 'dog'
$res[2] = 'yes'
```




Relationships

22

```
__PACKAGE__->might_have(  
  "delivery_problem_with_dog",  
  "Prototype::Schema::Result::Reason",  
  sub {  
    my $args = shift;  
  
    return {  
      "$args->{foreign_alias}.child_id"  
        => { -ident => "$args->{self_alias}.child_id" },  
      "$args->{foreign_alias}.tag" => { '=', 'dog' },  
    },  
  },  
);
```



Relationships

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$res[0] = 1

1> my $child = $schema->resultset('Child')->find("f69eaf6c-
bf77-4b29-9eca-78cda6fd2db7",
    { prefetch => "delivery_problem_with_dog" }); 1
SELECT me.child_id, me.stocking_address_id, me.name,
       delivery_problem_with_dog.child_id, delivery_problem_with_dog.tag,
       delivery_problem_with_dog.notes FROM child me
LEFT JOIN reason_delivery_problem_with_dog ON (
  delivery_problem_with_dog.child_id = me.child_id
  AND delivery_problem_with_dog.tag = ?
) WHERE ( me.child_id = ? ):
       'dog', 'f69eaf6c-bf77-4b29-9eca-78cda6fd2db7'
$res[1] = 1

2> $child->delivery_problem_with_dog && "yes"
$res[2] = 'yes'
```

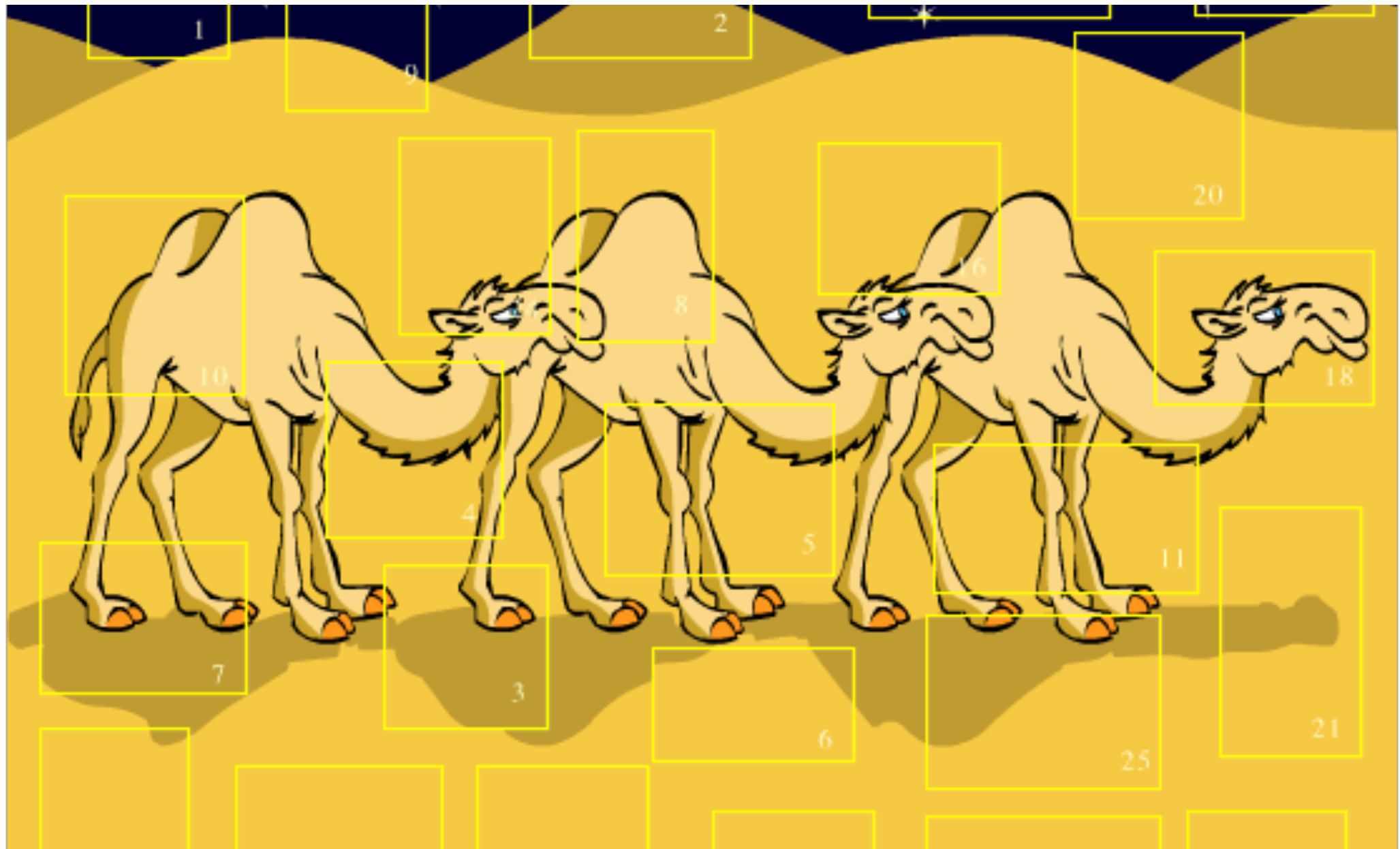


Relationships

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$res[2] = 'yes'
```



Speedy Validation

Param::ValidationCompiler



Validation

23

- Params::ValidationCompiler
 - Faster than most other pure Perl parameter checkers
 - Allows us to re-use Moose types, Type::Tiny types, etc



Validation

23

```
use Params::ValidationCompiler qw( validation_for );
use MooseX::Types::Common::String qw( NonEmptySimpleStr );
use MooseX::Types::Common::Numeric qw( PositiveInt );

my $validator = validation_for(
    params => {
        present_name => { type => NonEmptySimpleStr },
        qty          => { type => PositiveInt, default => 1 },
    },
);

sub load_sled {
    my $self = shift;
    my %p     = $validator->(@_);

    my $present_name = $p{present_name};
    my $qty          = $p{qty};
```



Validation

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        present_name => { type => NonEmptySimpleStr },
        qty          => { type => PositiveInt, default => 1 },
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);

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```



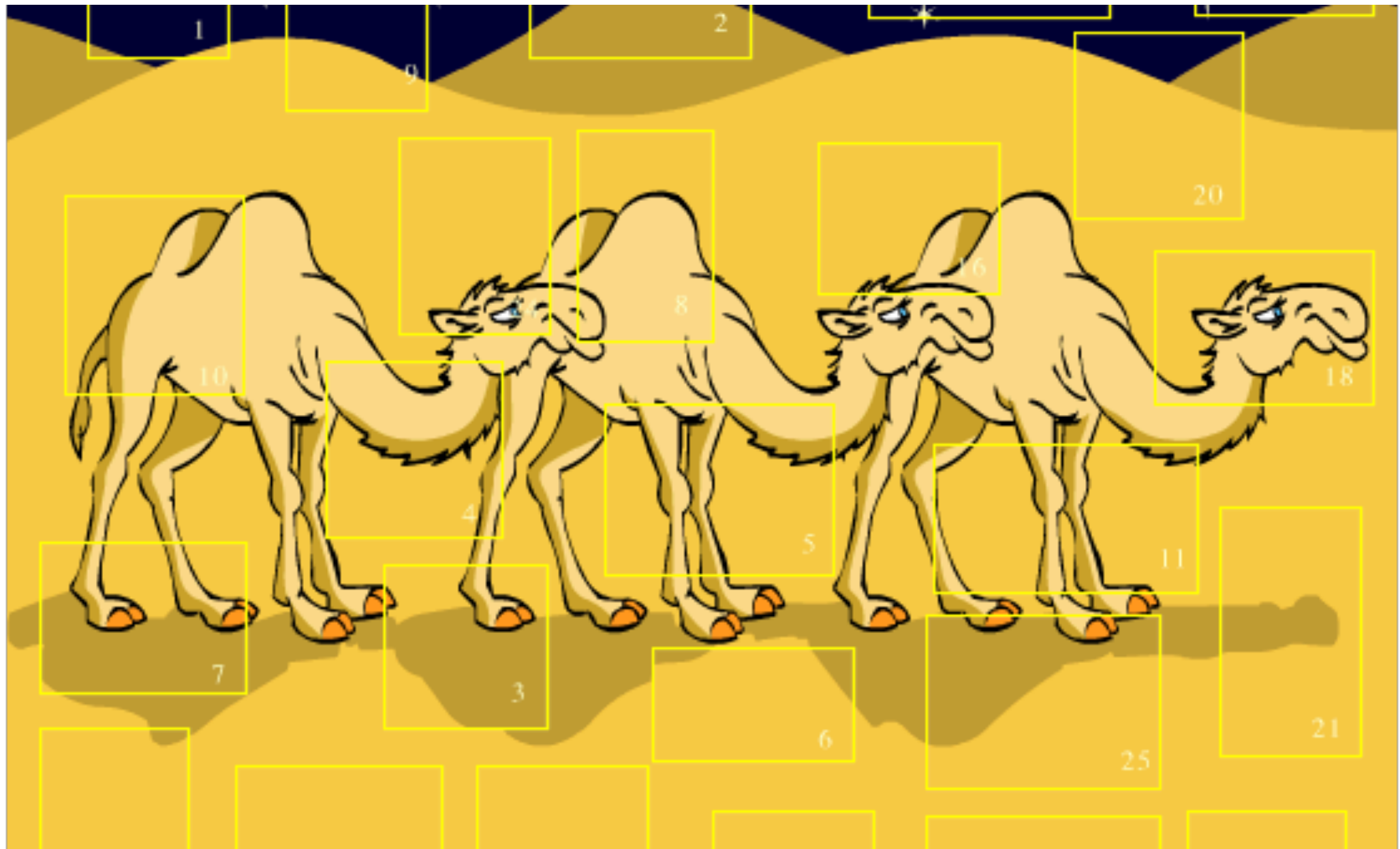
Validation

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use MooseX::Types::Common::String qw( NonEmptySimpleStr );
use MooseX::Types::Common::Numeric qw( PositiveInt );

my $validator = validation_for(
    params => [
        present_name => { type => NonEmptySimpleStr },
        qty           => { type => PositiveInt, default => 1 },
    ],
    named_to_list => 1,
);

sub load_sled {
    my $self = shift;
    my ($present_name, $qty) = $validator->(@_);
```



Watching The Perl Conference

TPC Videos, ojo, WWW::YouTube::Download, xargs



YouTube Scrape

24



- All the videos from TPC 2017 are on YouTube
- Wouldn't it be nice to download them all?



YouTube Scrape

24

```
perl -Mojo -E \  
  'g(shift)->dom(".pl-video-title-link")->map(sub {say $_->attr("href")})' \  
  'https://www.youtube.com/playlist?list=PLA9_Hq3zhoFxdSVDA4v9Af3iutQxLI14m'
```



YouTube Scrape

24

```
perl -Mojo -E \  
  'g(shift)->dom(".pl-video-title-link")->map(sub {say $_->attr("href")})' \  
  'https://www.youtube.com/playlist?list=PLA9_Hq3zhoFxdSVDA4v9Af3iutQxLI14m'
```

- WWW::YouTube::Download provides youtube-download

```
youtube-download /watch?v=DVKfBV2xnggperl
```



YouTube Scrape

24

```
perl -Mojo -E \  
  'g(shift)->dom(".pl-video-title-link")->map(sub {say $_->attr("href")})' \  
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  | xargs -n1 youtube-download
```



YouTube Scrape

24

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  | xargs -n1 youtube-download
```

```
--> Working on oka4wcsrg0c  
Downloading `oka4wcsrg0c.mp4`  
126211392/126211392 (100.00%)  
Download successful!  
--> Working on DVKfBV2xngg  
Downloading `DVKfBV2xngg.mp4`  
42843944/42843944 (100.00%)  
Download successful!  
--> Working on vQ5qWey_S04  
Downloading `vQ5qWey_S04.mp4`  
36677196/36677196 (100.00%)  
Download successful!
```




The End

<http://perladvent.org/2017>

- Next year: <http://cfp.perladvent.org/>