

# **AOYANG YU**

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## RESEARCH INTEREST

I am interested in **programming language theory** and **proof assistants**. I am also exploring **homotopy type theory** recently.

#### **EDUCATION**

## **Bachelor of Engineering** | *Computer Science and Technology*

Zhejiang University, Chu Kochen Honors College

• GPA: 92.83/100 Rank: 3/43

Sep. 2019 – June 2023 (expected) Hangzhou, Zhejiang, China

## **PROJECTS**

## NbE for STLC ♠ | OCaml

Spring 2022

personal project related to type theory and proof assistants

- *Normalization by evaluation* (NbE) is an efficient technique for normalizing terms in type theories. It is an essential part of recent proof assistants like Coq, Agda, and the red\* family of proof assistants.
- To deepen my understanding of this algorithm, I implemented it for *simply typed lambda calculus* (STLC). See the GitHub repository for more details.

# Calocom : A Programming Language and its Compiler | Rust

Spring 2022

course project of Compiler Principles, teamwork

- We designed and implemented an imperative programming language with functional elements. These elements include algebraic data type, pattern matching, lambda expression, and first-class function.
- I was involved in the language design and the development of the compiler frontend.

#### Motorcycle: A Pipelined RISC-V Processor | Verilog

Spring 2021 - Spring 2022

course project of Computer System I - III, individual

- I built a 5-stage pipelined RISC-V processor with Verilog. It operates on the machine level and supports: most RV32I instructions from the official specifications, four machine level CSRs, basic CSR instructions, and exception handling. It has data and instruction caches.
- The processor was tested on a Digilent Nexys A7 FPGA.

## $MeSQL \Omega : A Basic DBMS \mid C++, Flex \& Bison$

Spring 2020

course project of Database System, individual

- I independently developed a basic DBMS in C++ from scratch. It supports common database operations and comes with an interactive SQL interpreter.
- Behind the scene, there is a buffer manager to accelerate I/O operations and a B+ tree index mechanism to speed up queries. I self-studied basic compiler principles and implemented the interpreter with *Flex* and *Bison*.

#### HONORS AND AWARDS

#### The 2019 ICPC Asia Nanjing Regional Contest Gold Medal

Oct. 2019

ICPC stands for International Collegiate Programming Contest

ICPC Foundation

# **Leading Student Scholarship**

Fall 2020

Merit based scholarship for leading students

Chu Kochen Honors College, Zhejiang University

#### **MISCELLANEOUS**

## Learning Assistant

Fall 2019

Helped peers learn C programming

**Zhejiang University** 

**Learning Assistant** 

Fall 2020

Gave lectures on mathematical analysis and linear algebra to first-year students

**Zhejiang University** 

#### SKILLS

**Programming Language**: C++, OCaml, Haskell, Rust, Python

Proof Assistant: Agda, Coq