OCAML PROGRAMMING

Remove sequential duplicates

```
# let rec destutter list =
   match list with
   | [] -> []
   | [hd] -> [hd]
   | hd :: hd' :: tl ->
    if hd = hd' then destutter (hd' :: tl)
    else hd :: destutter (hd' :: tl)
;;;
val destutter : 'a list -> 'a list = <fun>
```

Remove sequential duplicates

More Efficient Solution

```
# let rec destutter = function
    | [] as I -> I
    | [_] as I -> I
    | hd :: (hd' :: _ as tl) ->
    if hd = hd' then destutter tl
    else hd :: destutter tl
;;;
val destutter : 'a list -> 'a list = <fun>
```

The as pattern allowws us to declare a name for the thing matched by a pattern or subpattern.

Even More Efficient

- Find out whether a list is a palindrome
- # is_palindrome ["x"; "a"; "m"; "a"; "x"];;
 - -: bool = true
- # not (is_palindrome ["a"; "b"]);;
 - -: bool = true

Solution

```
# let rev list =
  let rec aux acc = function
  | [] -> acc
  | h::t -> aux (h::acc) t in
  aux [] list;;
val rev : 'a list -> 'a list = <fun>
  let is_palindrome list =
```

list = rev list;;

- Insert an element at a cartain position.
- # insert_at "alfa" 1 ["a";"b";"c";"d"];;
 - -: string list = ["a"; "alfa"; "b"; "c"; "d"]
- # insert_at "alfa" 3 ["a";"b";"c";"d"];;
 - -: string list = ["a"; "b"; "c"; "alfa"; "d"]
- # insert at "alfa" 4 ["a";"b";"c";"d"];;
 - -: string list = ["a"; "b"; "c"; "d"; "alfa"]

Solution

```
    let rec insert_at x n = function
    | [] -> [x]
    | h :: t as I -> if n = 0 then x :: I
    else h :: insert_at x (n-1) t;;
```

- Create a list containing all integers within a given range.
 - If first argument is smaller than second, produce a list in decreasing order.
- # range 4 9;;: int list = [4; 5; 6; 7; 8; 9]
- # range 9 4;;- : int list = [9; 8; 7; 6; 5; 4]

```
# let range a b =
  let rec aux a b =
  if a > b then [] else a :: aux (a+1) b in
  if a > b then List.rev (aux b a) else aux a b;;
val range : int -> int -> int list = <fun>
```

Rotate a list N places to the left.

```
# rotate ["a"; "b"; "c"; "d"; "e"; "f"; "g"; "h"] 3;;
: string list = ["d"; "e"; "f"; "g"; "h"; "a"; "b"; "c"]
# rotate ["a"; "b"; "c"; "d"; "e"; "f"; "g"; "h"] (-2);;
: string list = ["g"; "h"; "a"; "b"; "c"; "d"; "e"; "f"]
```

```
# let split list n =
  let rec aux i acc = function
    [] -> List.rev acc, []
    | h :: t as I \rightarrow if i = 0 then List.rev acc, I
              else aux (i-1) (h :: acc) t in
  aux n [] list
 let rotate list n =
  let len = List.length list in
  (* Compute a rotation value between 0 and
len-1 *)
  let n = if len = 0 then 0 else (n \mod len + len)
mod len in
  if n = 0 then list
  else let a, b = split list n in b @ a;;
val split : 'a list -> int -> 'a list * 'a list = <fun>
val rotate: 'a list -> int -> 'a list = <fun>
```

- Eliminate consecutive duplicates of list elements
- # compress
 ["a";"a";"a";"a";"b";"c";"c";"a";"a";"d";"e";"e";"e";"e";"e"];;
 - : string list = ["a"; "b"; "c"; "a"; "d"; "e"]

Pack consecutive duplicates of list elements into sublists

```
# pack
["a";"a";"a";"b";"c";"c";"a";"d";"d";"e";"e";"e";"e"];;
- : string list list =
[["a"; "a"; "a"]; ["b"]; ["c"; "c"]; ["a"; "a"]; ["d"; "d"];
["e"; "e"; "e"; "e"]]
```

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• Given two indices, i and k, the slice is the list containing the elements between the i'th and k'th element of the original list (both limits included). Start counting the elements with 0 (this is the way the List module numbers elements).

```
# slice ["a";"b";"c";"d";"e";"f";"g";"h";"i";"j"] 2 6;;- : string list = ["c"; "d"; "e"; "f"; "g"]
```

```
# let slice list i k =
    let rec take n = function
    | [] -> []
    | h :: t -> if n = 0 then [] else h :: take (n-1) t
    in
    let rec drop n = function
    | [] -> []
    | h :: t as I -> if n = 0 then I else drop (n-1) t
    in
    take (k - i + 1) (drop i list);;
val slice : 'a list -> int -> 'a list = <fun>
```