

Perrin Anto Jones—

living at the interstecion of design, product + code

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EDUCATION

Columbia University | Aug 2016 - May 2020

Bachelor of Computer Science, Psychology Minor

Dean's List & C.P. Davis Scholar (Top 5% of Class)

Key Courses in Human-Centred Design and UI Design

GPA: 3.8/4.0

University of Sydney | Feb 2018 - Jan 2019

Visiting Student in User Experience Design

Top Mark in Visual Design (out of 233)

Top Mark in Innovation Design Studio (out of 34)

Key Courses in Interaction, Motion, and Web Design

WAM: 96/100 — High Distinction in all Classes

SKILLS

Storyboarding

User Research

Rapid-Prototyping

Wireframing

Interaction Animation

Data Visualisation

Branding Visuals

Slide Deck Design

Pitch Delivery

Market Research

Product Strategy

Product Development

Agile Project Management

TOOLS

Sketch + Invision Studio

Adobe Illustrator, Photoshop, After Effects, XD

Balsamiq, Framer, Principle, Abstract

AutoCad, SolidWorks

LANGUAGES

HTML/CSS + JS/JQuery

Java, Python, C/C++

HONOURS

Future Global Leaders Fellow (20 chosen worldwide)

Forbes 30 Under 30 Scholar

Rotary Presidential Scholarship

ACT Score 35/36 (Top 0.1% in US)

INTERESTS

Bowtie collecting (I own over 40!)

Sound designing for theatre

Endlessly reading about UI/UX

Backpacking around the world

Creating latte art perfection

Laser cutting necklaces

EXPERIENCE

Proto Partners— UX Design Intern

Oct 2018 - Present | Sydney, NSW

Conduct user research and insight synthesis, develop experience prototypes, and create artefacts such as journey maps and user flows for client presentations.

Perrin Design Firm— Product Designer

Sep 2017 - Present | New York, NY

Create design mockups for projects in the fields of user interface, user experience, logo, brand, and strategy design. Directly helped a client receive \$20,000 investment funding and a partnership with the NYC government.

Natangue Senegal— Founding Project Manager

Apr 2017 - Present | Mbour, SN

Manage the nonprofit's team with implementing sustainable design on-site initiatives. Conducted a 2 week waste management design pilot that reused beach trash to build planters, classrooms, and houses. Interviewed local community members to identify future development opportunity areas. Redesigned the logo and information trifolds leading to a \$10,000 donation.

2hats— Product Designer & Manager

Mar 2018 - Oct 2018 | Sydney, NSW

Created seamless user experiences through user interface design and product strategy. Worked closely with the CEO, CTO, and other departments to establish consistent product development. Created designs for the admin portal which has processed over 4,000 new users. Redesigned the mobile app and web app to streamline a consistent experience by building a design system

Creative Machines Lab— Design Researcher

May 2017 -Dec 2017 | New York, NY

Led the 3 person design team for SphereBots, developing mechanical designs and software simulations of modular robots. Presented our findings to MIT, Columbia, and Harvard Graduate Design School professors.

Columbia Makerspace— Superuser & Teacher

Sep 2016 - Dec 2017 | New York, NY

Taught during weekly office hours design principles, 3D fabrication, and code to students implementing physical computing projects. Ran outreach to get local underrepresented minorities involved in STEM.

Valogix— Junior Software Engineer

May 2014 - Sep 2016 | Saratoga Springs, NY

Built an automated testing suite using Java and SQL that reduced QA testing time of our web app by 90%. Designed a web app using HTML, CSS, JS and Python that aggregated the results from daily server health tests for our 130 high level clients.