$1.\ Please\ implement\ the\ following\ steps\ with\ PUSH\ and\ POP\ in\ the\ .code\ section:\ (a)\ get\ values\ 1\ and\ 2\ into\ the\ stack;\ (b)\ save\ values\ 2\ and\ 1\ in\ EAX\ and\ EBX$

```
.code
main proc
         mov eax, 1
         mov ebx, 2
         push eax
         push ebx
         pop eax
         pop ebx
         invoke ExitProcess,0
    main endp
end main
2. To (1) get the values 6, 4, and 2 into the stack; and (2) save values 2, 4 and 6 in EAX (values can be overwritten in EAX)
, please fill out blank lines in the .code section. (assume: array WORD 2,4,6)
.code
main proc
         mov eax,0
         mov ecx,3
         pushLoop:
            push array[(ecx *2) - 2]
         loop pushLoop
         mov ecx, 3
         popLoop:
            pop eax
         loop popLoop
         invoke ExitProcess,0
```

```
main endp
end main
3. Please predict the values in EDX in step @-@. (assume: arrayVariable DWORD 3h, 6h, 9h)
.code
main proc
        mov eax,0
        mov ecx,3
        mov edx, arrayVariable[1]------ ; EDX =0600\ 0000
        mov edx, arrayVariable[2]------ ; EDX =0006 0000
        mov edx, arrayVariable[3]------ 3; EDX = 0000 0600
        mov edx, array Variable [4]------ \textcircled{3} ; EDX = 0000 0006
        pushLoop:
          push arrayVariable[(ecx *4) - 4]
        loop pushLoop
        mov ecx, 3
       popLoop:
           pop eax
        loop popLoop
       invoke ExitProcess,0
  main endp
end main
4. Reverse String. Please fill out blank lines with proper instructions.
.data
aName BYTE "Assembly Language",0
.code
main PROC
```

```
; Push the name on the stack.
         mov ecx, LENGTHOF aName
         mov esi,0
L1:
         movzx eax, aName[esi]
         push eax ; push on stack
         inc esi
         Loop L1
; Pop the name from the stack, in reverse,
; and store in the aName array.
         mov ecx, LENGTHOF aName
         mov esi, 0
L2:
         pop eax
         mov aName[esi],al
         inc esi
         Loop L2
; Display the name.
    main ENDP
END main
5. Please use two procedures (pushProc and popProc) to rewrite Q2.
.code
main proc
         mov eax,0
         mov ecx,3
; Main program control procedure.
; Calls: pushProc and popProc.
         call pushProc
         mov ecx, 3
         call popProc
```

```
main ENDP
pushProc proc
; Push values in array into stack
;-----
 pushLoop:
        push array[(ecx *2) - 2]
      loop pushLoop
      ret
pushProc endp
popProc proc
; Pop each value one by one in EAX
;-----
      popLoop:
        pop eax
      loop popLoop
      ret
popProc endp
```

end main